

THE



TIMES

## WINNING MOVE

By Raymond Keene

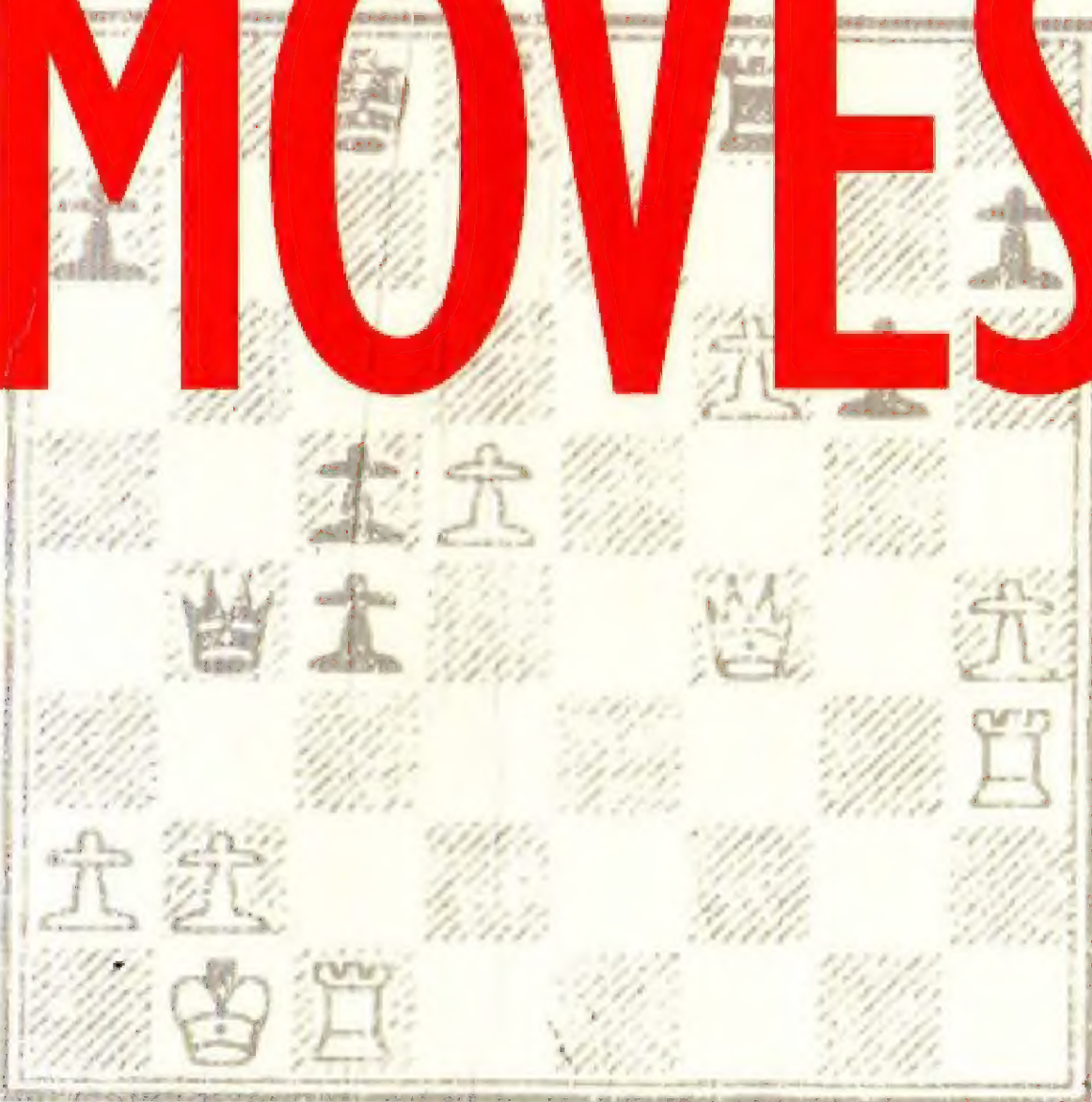
Chess Correspondence

# WINNING

secure, but White has an

immediate breakthrough.

# MOVES



Solution: 1 Rb3! Qa5 (1 ... cxb3  
2 Qxb4) 2 Qb8+ Kd7 3 Rb7+  
Kb8 4 Rb7 mate

GRANDMASTER

RAYMOND KEENE

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*The Times*  
Winning Moves

Raymond Keene

B. T. Batsford Ltd, *London*

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**All the positions in this book have previously appeared in  
*The Times* Winning Move column and the publishers  
would like to thank *The Times* for their co-operation with  
this book.**

**A BATSFORD CHESS BOOK  
*Adviser:* R. D. Keene GM, OBE  
*Technical Editor:* Andrew Kinsman**

# Contents

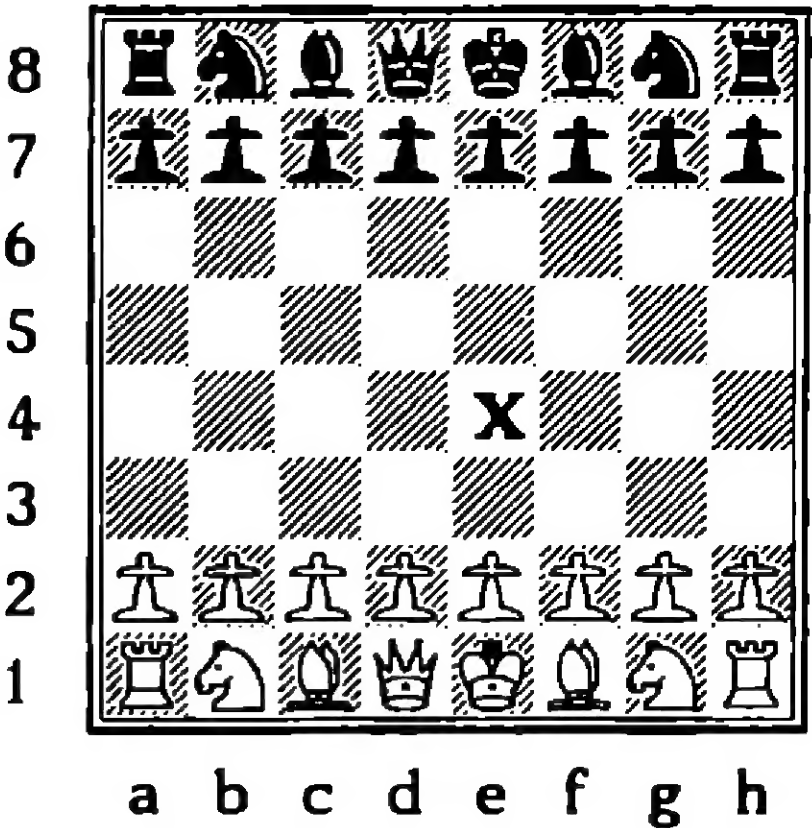
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# Notation

The moves contained in this book are given in what is known as 'Figurine Algebraic Notation'. This somewhat complicated sounding term actually describes a very simple way of writing down the moves. Readers familiar with the system can jump ahead to the positions themselves, but those who are comparatively new to the game or who have only learned the older English Descriptive notation will find what follows helpful. It is assumed that the reader knows how to play chess.

Each piece is represented by a symbol, called a 'Figurine', as follows:

Pawn	
Knight	
Bishop	
Rook	
Queen	
King	



The squares on the chessboard are described by a letter and a number (see diagram). For instance the square marked with a cross is called 'e4'.

To write down a move, first of all a figurine is given, followed by the square to which that piece moves. Thus in the diagram, '1 ♠f3' means that on White's first move he has moved his knight from g1 to f3. Occasionally, more than one similar piece can go to a given square. In such cases, information is also given about the departure square, e.g. '8 ♖ad1' indicates that the white rook standing on the a-file (at a1) moves to d1.

Pawn moves omit the figurine. '1 ... d5' therefore means that Black moves the pawn on d7 to d5. The three dots indicate that this was a move by Black.

Captures are indicated by a 'x' symbol; for instance '17 ♙xg7' indicates that White captured something on g7 with a bishop on move 17.

Castling on the kingside is indicated by 0-0, and on the queenside by 0-0-0.

*En passant* pawn captures are given as though the captured pawn had moved only one square. For instance, if Black moves a pawn from f7 – f5, next to a white pawn at g5, which then captures the f-pawn, the move is given as 'gxf6', i.e. exactly as if Black had moved the f-pawn to f6 instead of f5.

Various other symbols are used:

+	Check
!	Strong move
!!	Brilliant move
?	Bad move
??	Blunder
!?	Interesting move
?!	Dubious move

Other, more abstruse, symbols are used in many chess books, but not here.

# Introduction

This book is based on the Winning Move puzzles which appear every day in *The Times*, and for which every week three chess computers are offered as prizes for correct solutions. The positions may simply be enjoyed for the intellectual challenge that they offer, but they may also serve as a tool for sharpening the tactical ability of the reader, thus improving his or her ability to spot winning moves in actual play. Finally, the puzzles in this book have been so constructed so as to offer the reader a progressive grading system both for each chapter and for the book as a whole. Every position offers points to be scored depending on the speed of solving the problem ranging from five to one. At the end of each chapter the reader will be offered the opportunity to add up the points scored and assess his or her level of strength. It is to be hoped that this level will improve as the reader becomes more experienced by delving further into the book. By adding up the points scored in each chapter and consulting the final table at the end of this book the reader will gain a good overall perspective of the general playing standard attained. The points scored indicate level of strength in category of player (grandmaster, master, expert etc) and also give a parallel indication in international and British rating figures.

*The Times* Winning Move puzzle has helped *The Times* to gain the largest circulation of readers amongst chess-players. Each year Lloyds Bank issues a prize chess puzzle which they request all papers with chess columns to



## *Introduction*

publish. The reader response rate for this is widely accepted as the most accurate barometer of which newspapers are being most popularly read for chess. In 1990 Lloyds Bank officials who run the competition announced that *The Times* had won the award for the greatest reader response. Not only was the number of *The Times* readers that replied to what was, in fact, an extremely difficult chess puzzle, an absolute record in the entire history of the competition, the response from *The Times* readers also exceeded the total number of entries combined from *The Independent*, *The Daily Telegraph*, *The Sunday Times*, *The Financial Times* and the now sadly defunct *Sunday Correspondent*. The top scores in descending order were:

Publication	Reader Response
1 <i>The Times</i>	545
2 <i>Mail on Sunday</i>	395
3 <i>The Guardian</i>	296
4 <i>The Daily Telegraph</i>	222
5 <i>The Evening Standard</i>	96
6 <i>The Sunday Times</i>	82
7 <i>The Financial Times</i>	80
8 <i>The Independent</i>	72
9 <i>The Sunday Correspondent</i>	54

Good luck with the solving.

Raymond Keene.

# Scoring System

If readers wish to keep a record of their ability to solve the positions, they should score as follows:

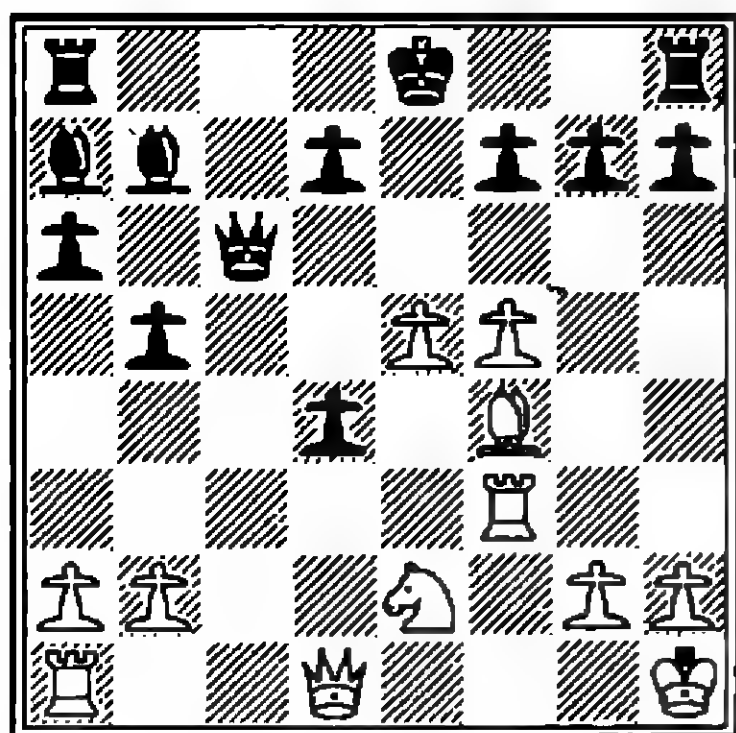
A correct solution in one minute or less:	5 points
A correct solution in two to five minutes:	4 points
A correct solution in six to ten minutes:	3 points
A correct solution in eleven to twenty minutes:	2 points
A correct solution in more than twenty minutes:	1 points

Totals for each chapter:

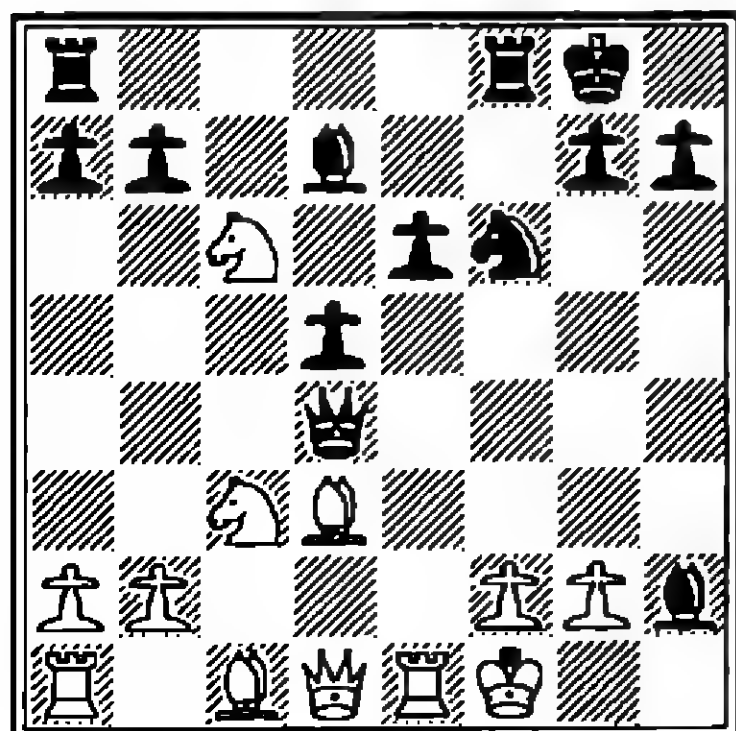
100 points	Grandmaster
90+ points	International Master
80+ points	Master
70+ points	Expert
60+ points	Strong County Player
50+ points	League Player
40+ points	Club Player
30+ points	Enthusiastic Amateur
20+ points	Social Player
less than 20 points	Read <i>The Times</i> every day for regular practice.

A scorechart is supplied on pages 106 – 111 for readers to record their scores.

# Chapter One

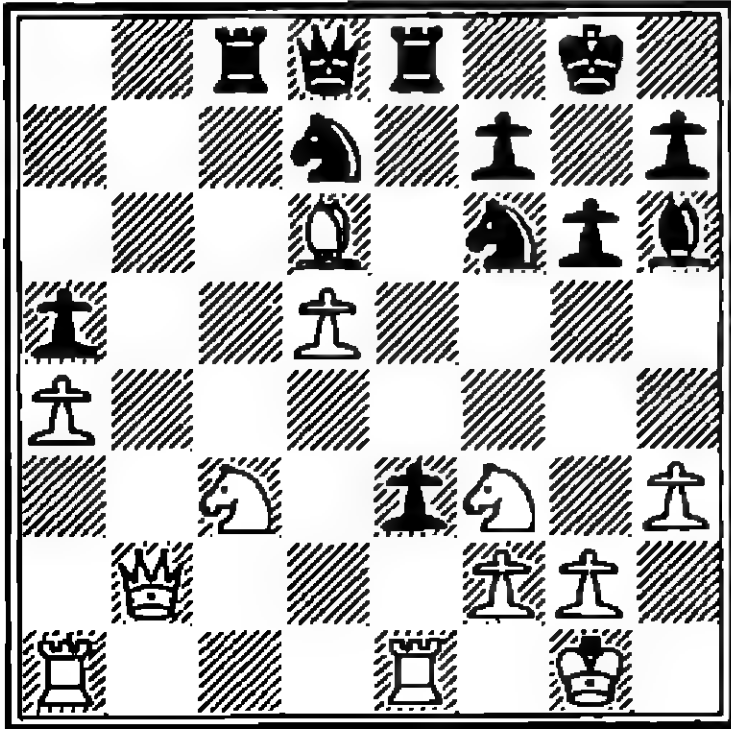


1) This position occurred in the game Nemet - Klinger, Biel 1989. Black to play. What is his winning move?

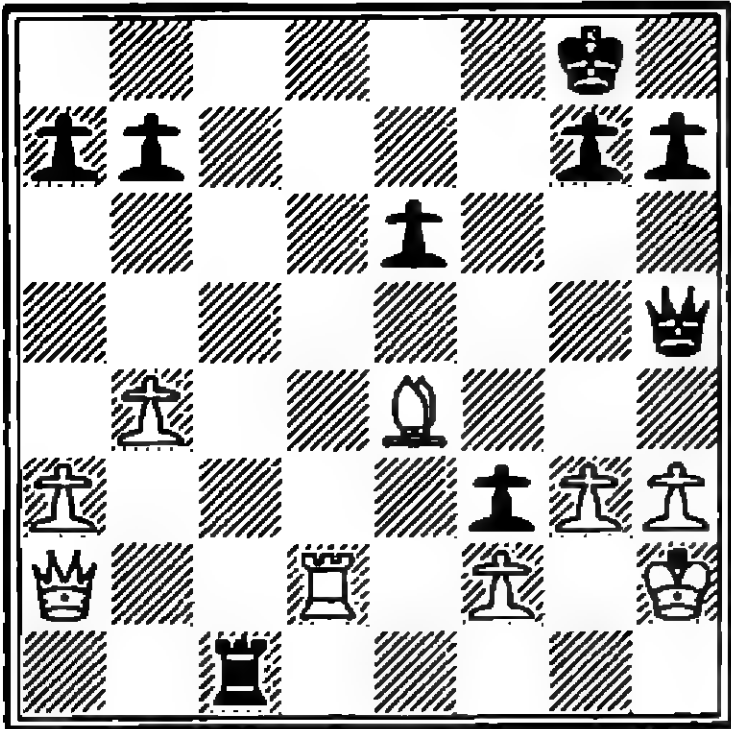


2) In this position from the game Majzik - Szelloosi, Budapest 1989, Black to play wins.

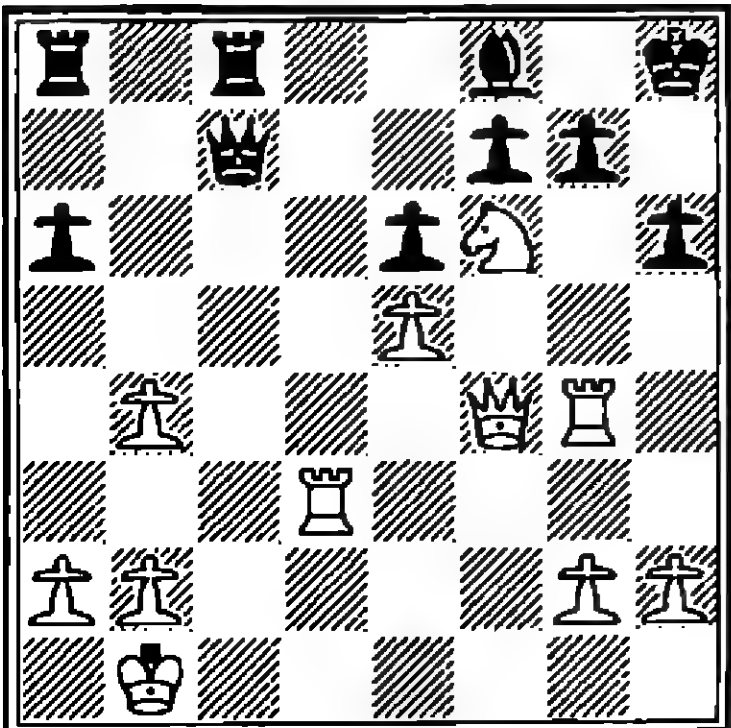
## Chapter One



3) In this position, from the game Zsu. Polgar - Arnason, Budapest 1989, what is Black's winning move?



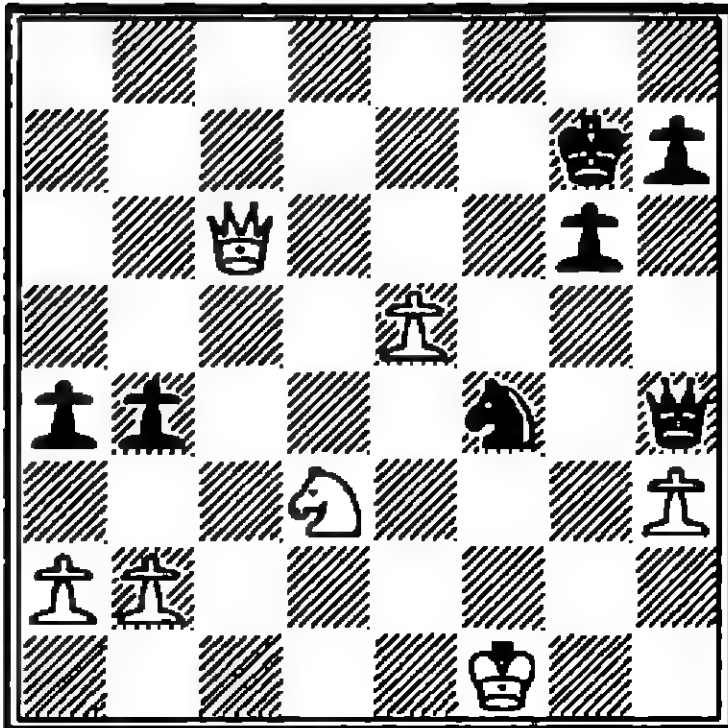
4) This is a variation from the game Sher - Smagin, from the Foreign & Colonial Hastings Masters 1990. What is Black's winning move?



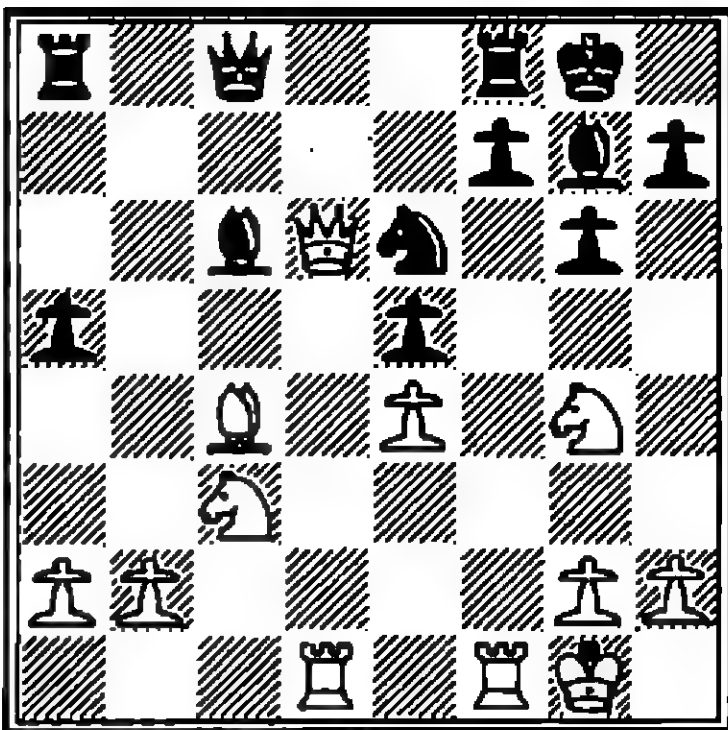
5) This position is a variation from the game Konci - Golombek, Varna Olympiad 1962. How can White take advantage of his aggressive position on the kingside?



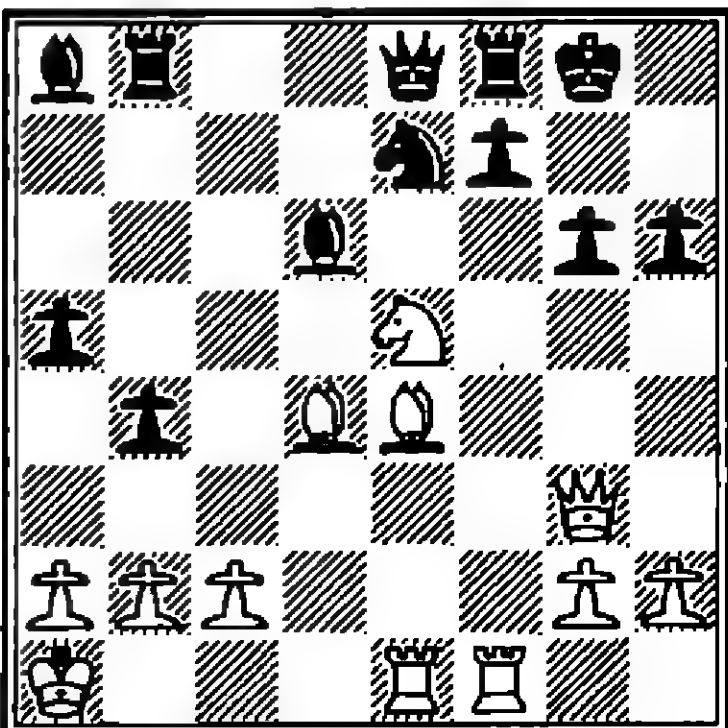
## Chapter One



6) This position is from the game Farago - Conquest, Foreign & Colonial Hastings Masters 1990. White to play wins.

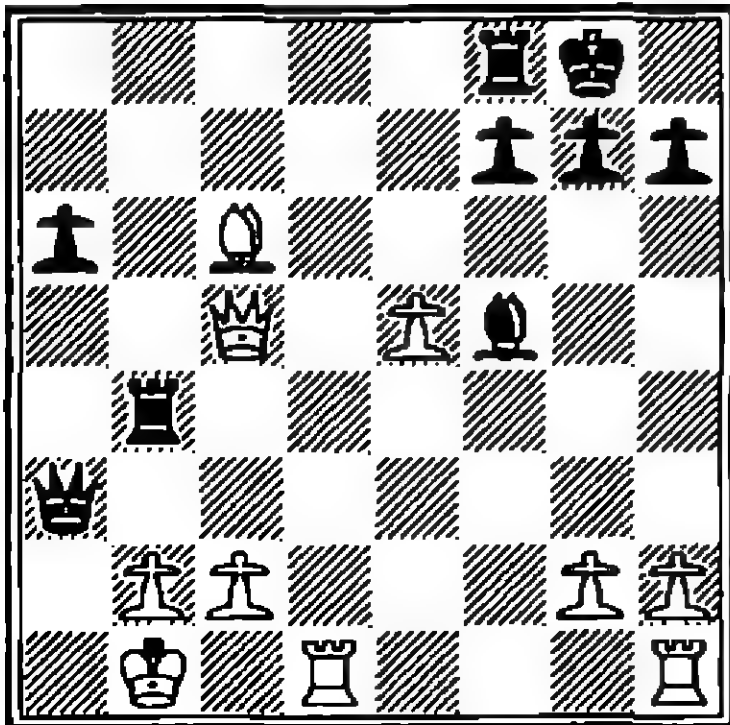


7) In this position from the game Kaidanov - Lane, Foreign & Colonial Hastings Masters 1990, how does White force a decisive gain of material?

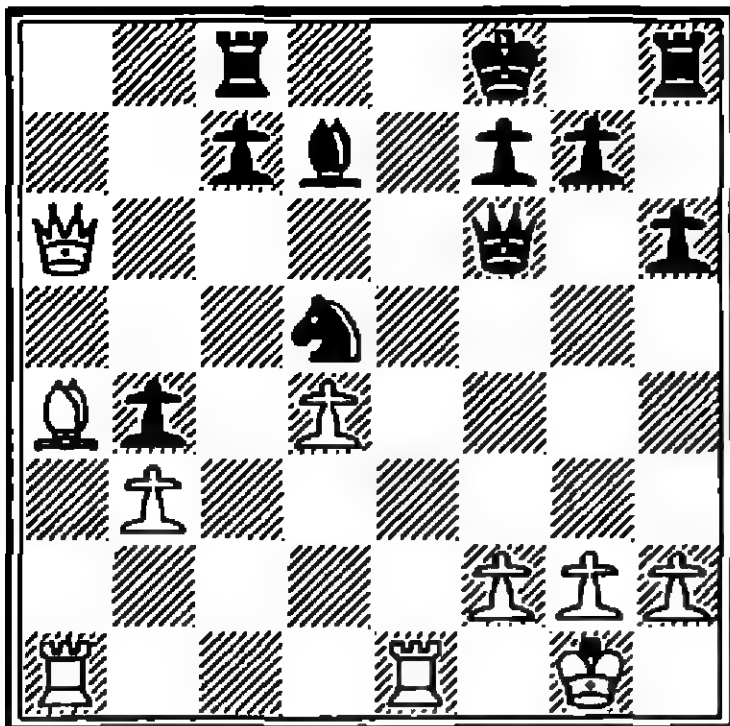


8) This position is from the game Gallagher - Sher, Foreign & Colonial Hastings Masters 1990. Can you see how White broke down the black defences?

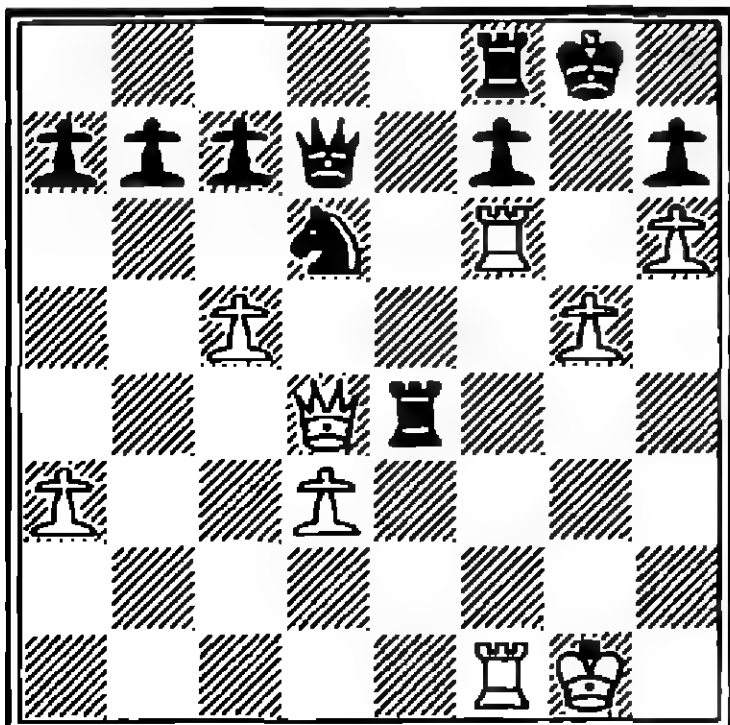
## Chapter One



9) This position is from Westerinen - Loikkanen, Finnish Championship 1963. Black has terrible threats on the queenside, but it is White's move. How can he get in first?

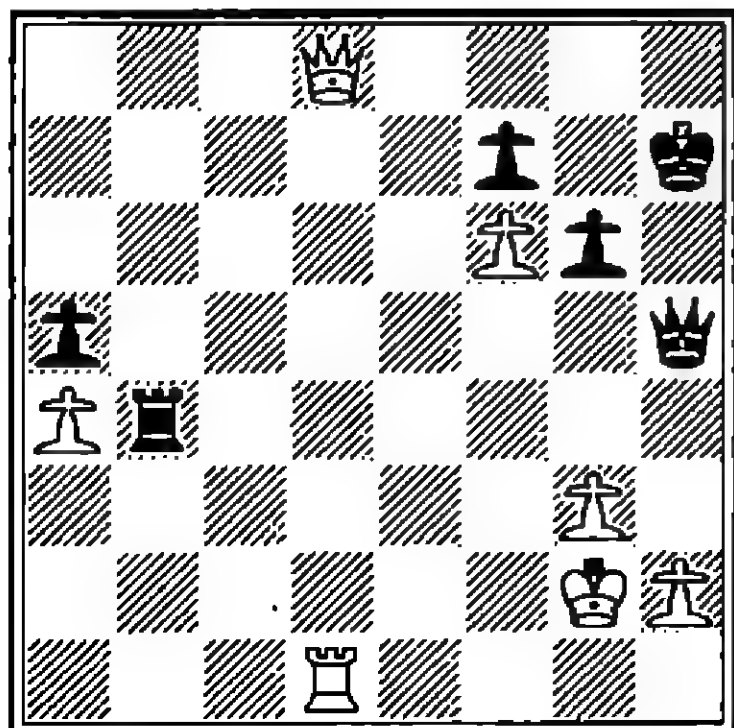


10) This position is taken from the game Friedrich - Bantleon, Hanover 1967. White could recapture a piece with 1 Qxd7, but he has something much stronger. Can you find it?

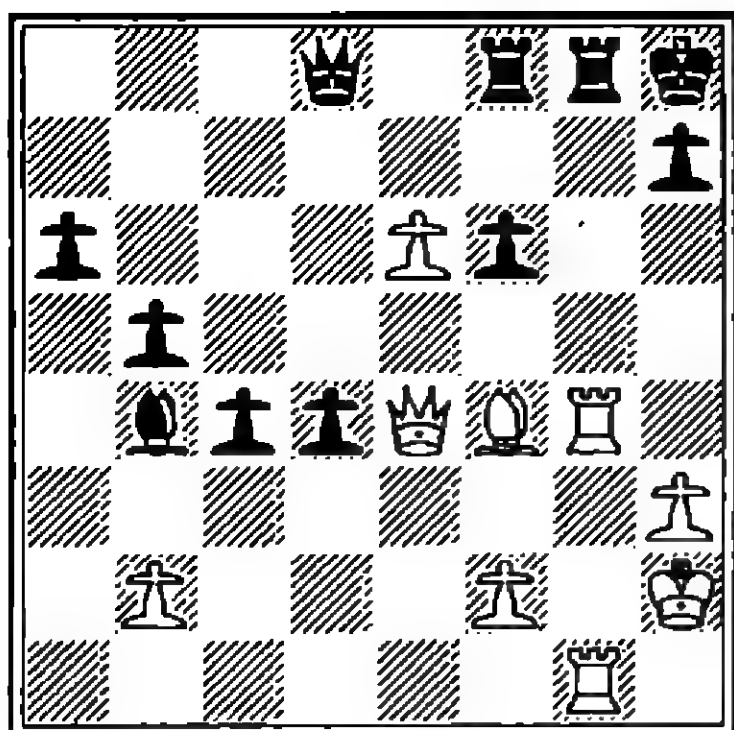


11) Michael Basman is one of England's most creative International Masters, well-known for his liking of unorthodox opening systems. In this position from the game Basman - Balshan, played in Israel 1981, how did White force a quick win?

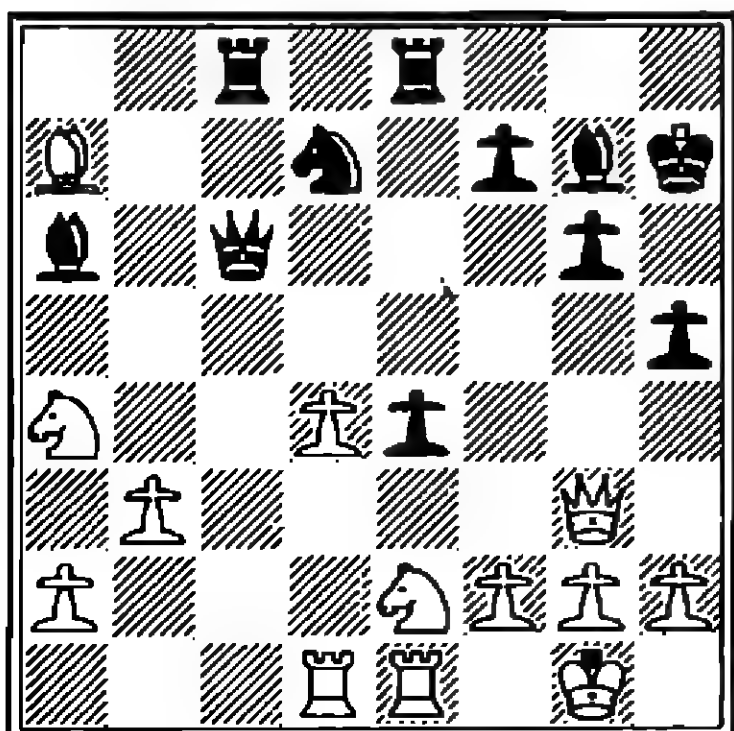
## Chapter One



12) This position is from the game Zeck - Travin, Leningrad 1933. How does Black win? There are two possible solutions to this position. Can you spot them both?

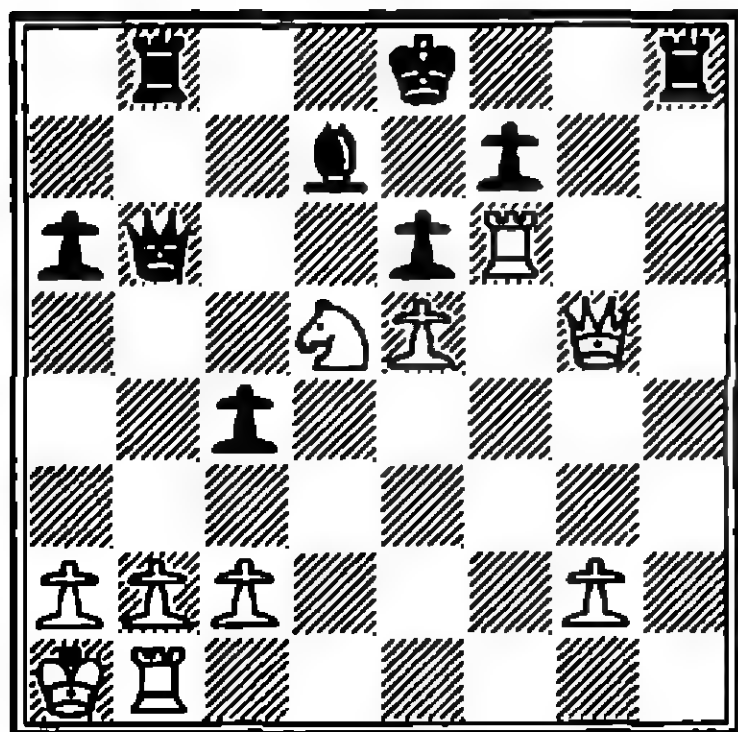


13) Grandmaster Daniel King, of Richmond, had an excellent result in the 1989 Grandmasters Association Open. In this position from the game King - Krasenkov, can you see how he won quickly?

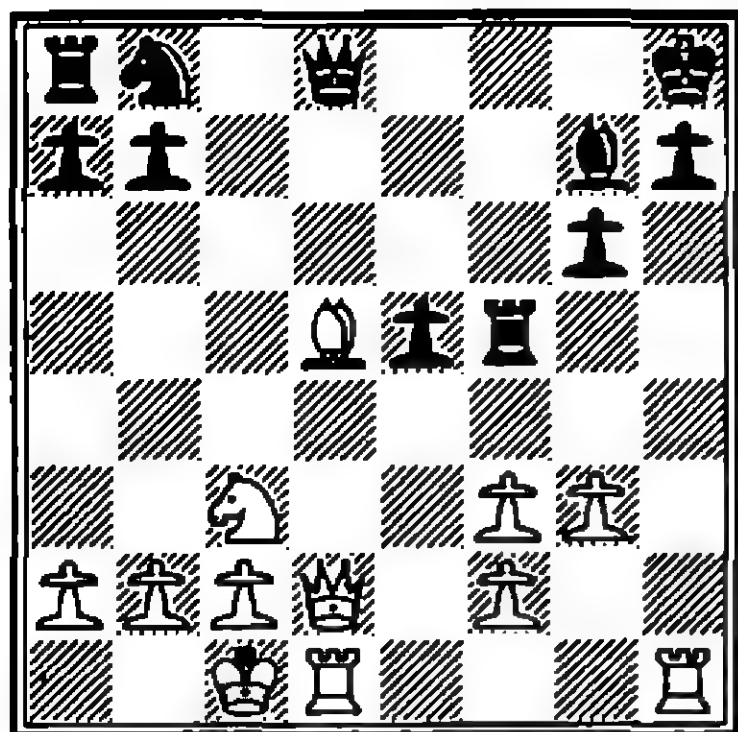


14) Gata Kamsky was one of the USSR's most promising young players until his defection to the USA. In the 1989 Palma de Mallorca tournament he finished equal second, ahead of a number of World class players. In this position from Milos - Kamsky he spotted a chance to win. How did he continue?

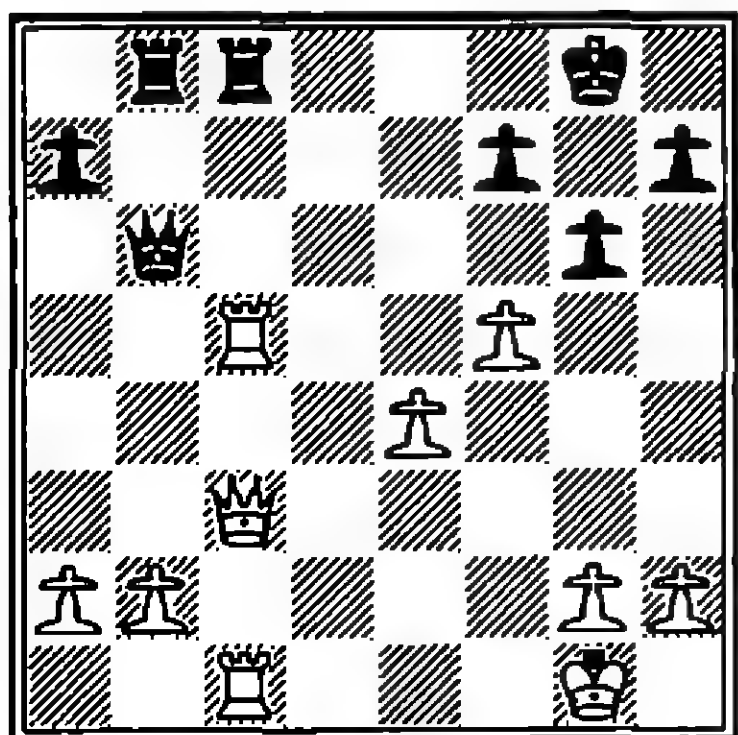
## Chapter One



15) This problem is a possible variation from the game Speelman - Cardon, Brussels 1990. In this position, White has just injudiciously captured a black pawn on d5 with his knight. How can Black exploit this lapse?



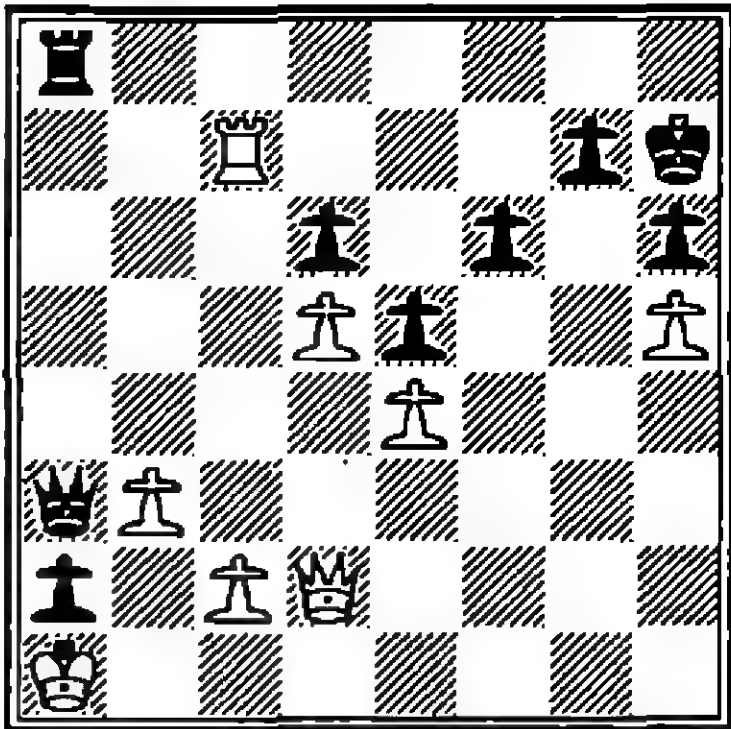
16) This position is from a game where I played White against the Novag Super VIP chess computer. How does White win quickly?



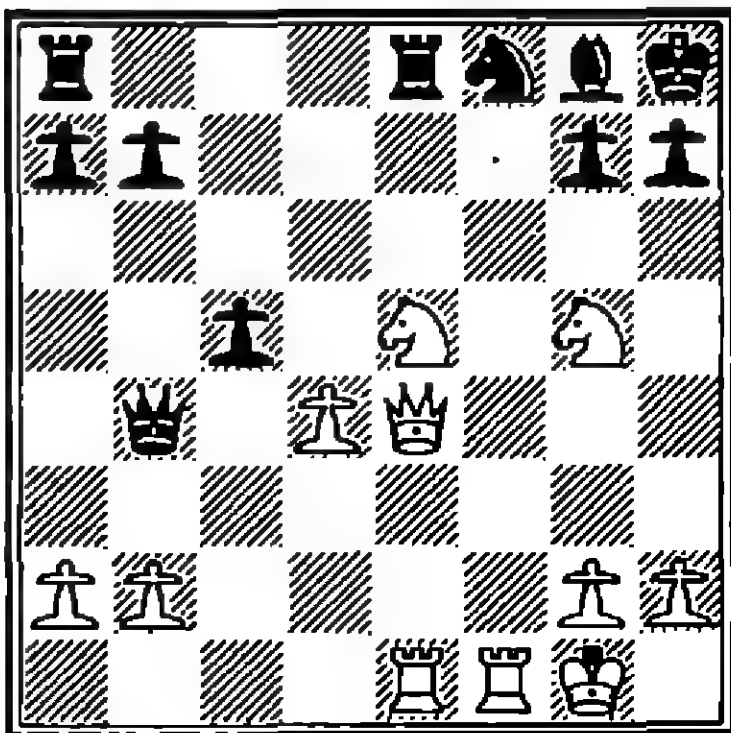
17) This position is taken from the game Donner - Hubner, Busum 1968. White is two pawns up, but his rook is pinned. How can Black exploit this?



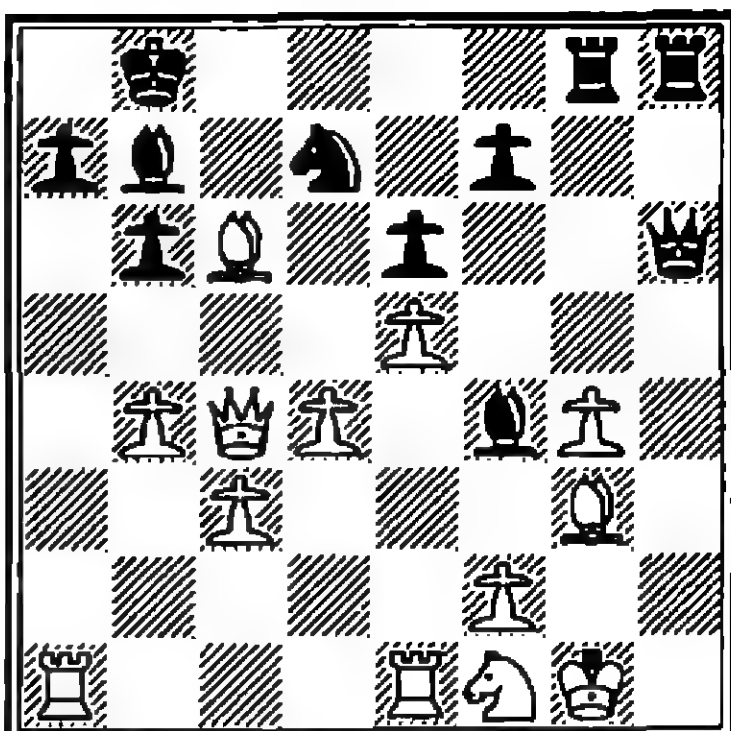
## Chapter One



18) This problem is from the game Lungwitz - Lohsse, Volklingen 1970. Can you see how Black can win immediately?



19) This position is taken from the game Carlsson - Eberlein, Biel 1979. White to play and win.



20) This problem is from the game Troyanska - Jovanovic, Oberhausen 1966. Can you see how Black wins immediately?

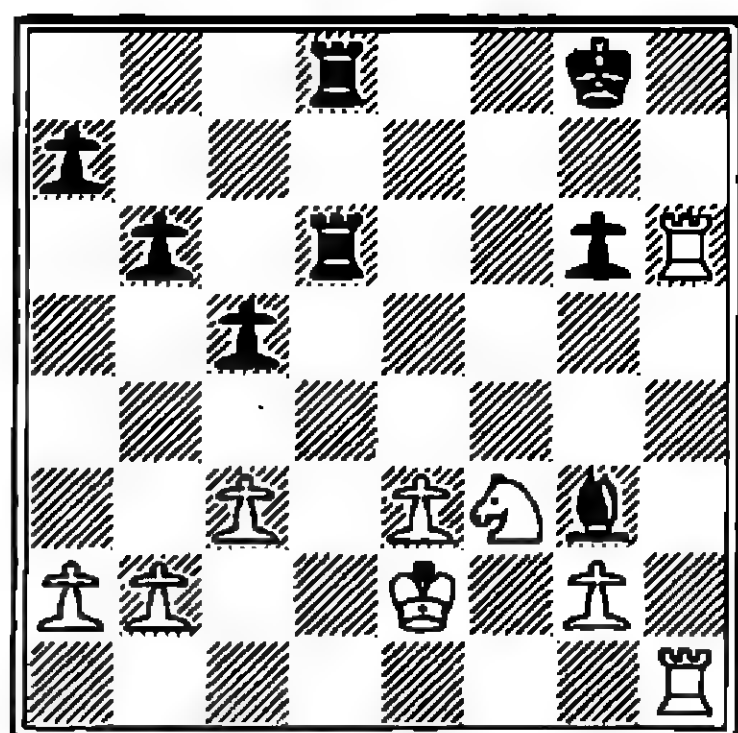
## Chapter One

### Solutions

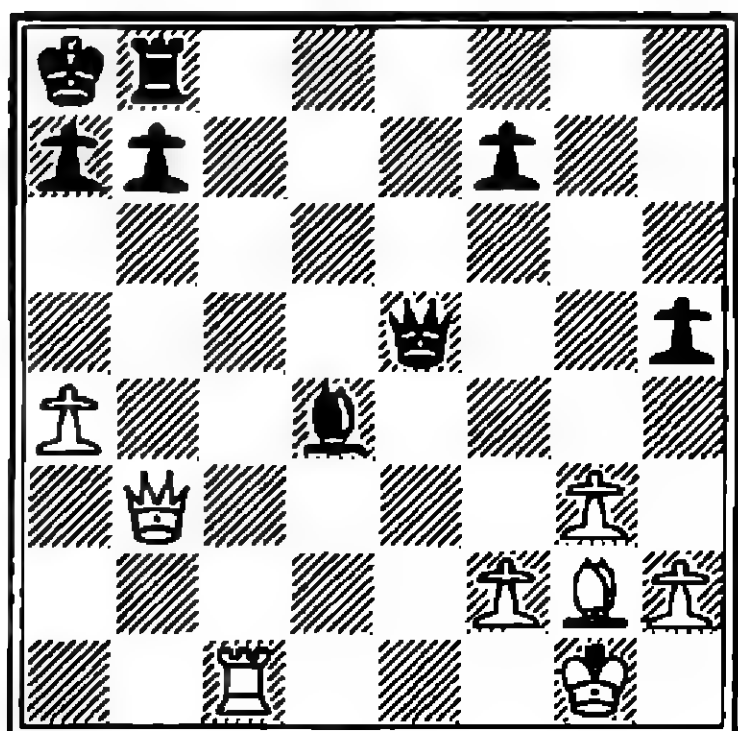
- 1) 1 ... ♖xf3! 2 gxf3 ♙xf3+ 3 ♖g1 d3+ 4 ♖f1 dxe2+ winning the white queen.
- 2) 1 ... ♖xf2+! 2 ♖xf2 ♗g4+ 3 ♖e2 ♖f2 mate.
- 3) 1 ... ♖xc3! 2 ♖xc3 ♗e4 wins material.
- 4) 1 ... ♖h1+! 2 ♖xh1 ♖xh3+ 3 ♖g1 ♖g2 mate.
- 5) 1 ♖xh6+! gxf6 2 ♖g8 mate.
- 6) White wins material with 1 ♖f6+ ♖xf6 2 exf6+ ♖xf6 3 ♗xf4.
- 7) 1 ♖xf7! ♖xf7 2 ♙xe6 forces a decisive gain of material. If 1 ... ♖xf7, 2 ♙xe6+ ♖xe6 3 ♖f1+ wins.
- 8) 1 ♗g4! is decisive, e.g. 1 ... ♙xg3 2 ♗f6+ ♖h8 3 ♗xe8+.
- 9) 1 ♖xf8+! ♖xf8 2 ♖d8+ ♖e7 3 ♖e8 mate.
- 10) 1 ♖xc8+! ♙xc8 2 ♖e8 mate.
- 11) White forces a quick checkmate with 1 ♖g6+! fxf6 2 ♖h8+! ♖xh8 3 ♖xf8 mate.
- 12) 1 ... ♖e2+ (1 ... ♖b2+ 2 ♖d2 ♖d1! is also decisive) 2 ♖h3 (if 2 ♖g1 or 2 ♖h1, 2 ... ♖b2 mates) 2 ... ♖h4+! and now either 3 gxf4 ♖f3 mate or 3 ♖xh4 ♖h5 mate.
- 13) 1 ♖xh7+! ♖xh7 2 ♖h4 mate.
- 14) 1 ... ♙xe2 and White resigned as 2 ♖xe2 ♖a6 wins a piece.
- 15) 1 ... ♖xb2+! 2 ♖xb2 ♖h1+ mating.
- 16) 1 ♖xh7+! ♖xh7 2 ♖h1+ ♖h5 3 ♖xh5+ gxf5 4 ♙e4+ winning the black queen.
- 17) 1 ... ♖xc5 2 ♖xc5 ♖c8! 3 ♖xb6 ♖xc1+ and 4 ... axb6.
- 18) 1 ... ♖b2+! 2 ♖xb2 a1(♖) mate.
- 19) 1 ♖xf8! ♖xf8 2 ♗g6+ hxf6 3 ♖h4+
- 20) 1 ... ♖h1+! 2 ♙xh1 ♖xh1 mate.

Now turn to page 106 to mark down your scores.

# Chapter Two

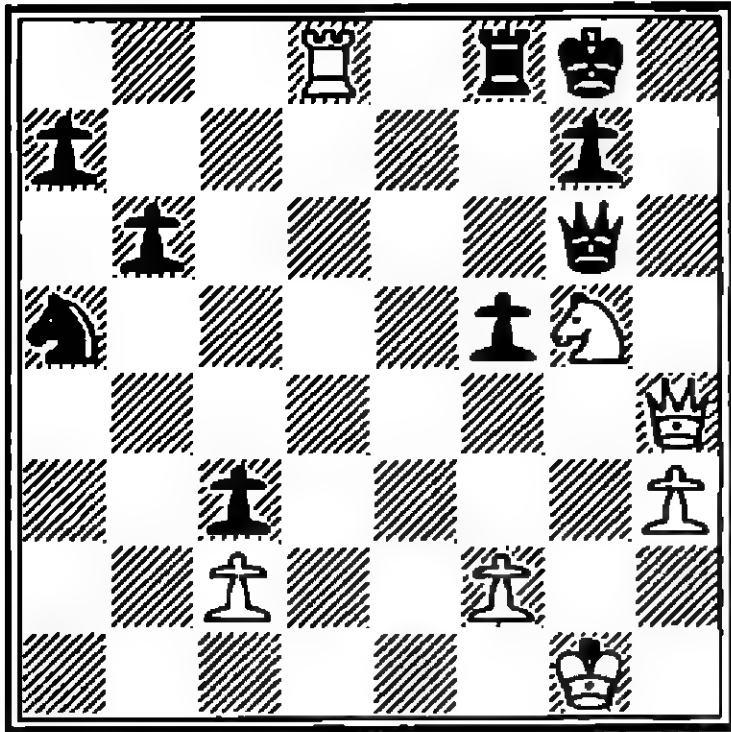


21) This position is from the game Forbes - Milligan, Blackpool Women's Zonal 1990. How can White conclude the struggle immediately?

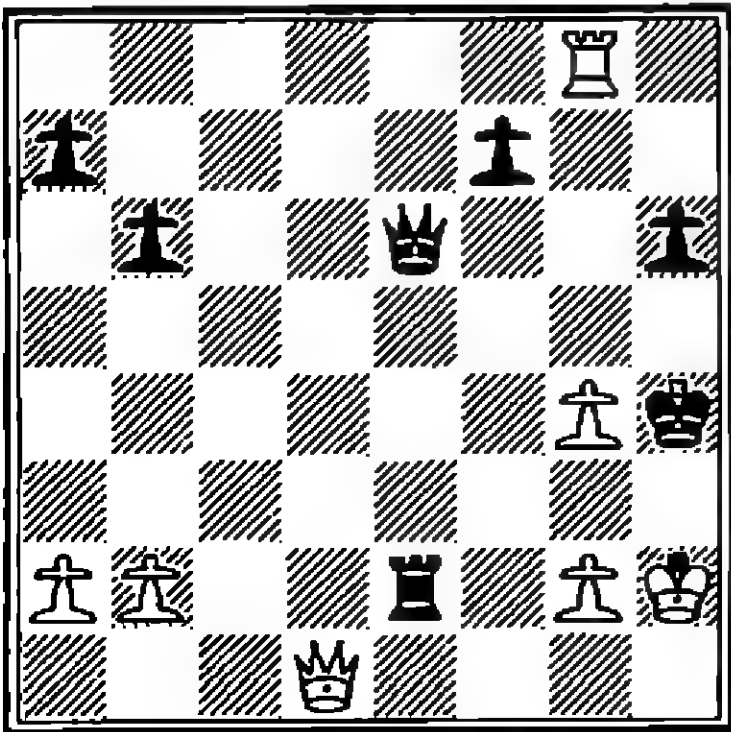


22) This position is from the game Geller - Howell, IBM/VISA Open, Reykjavik 1990. White to play and win.

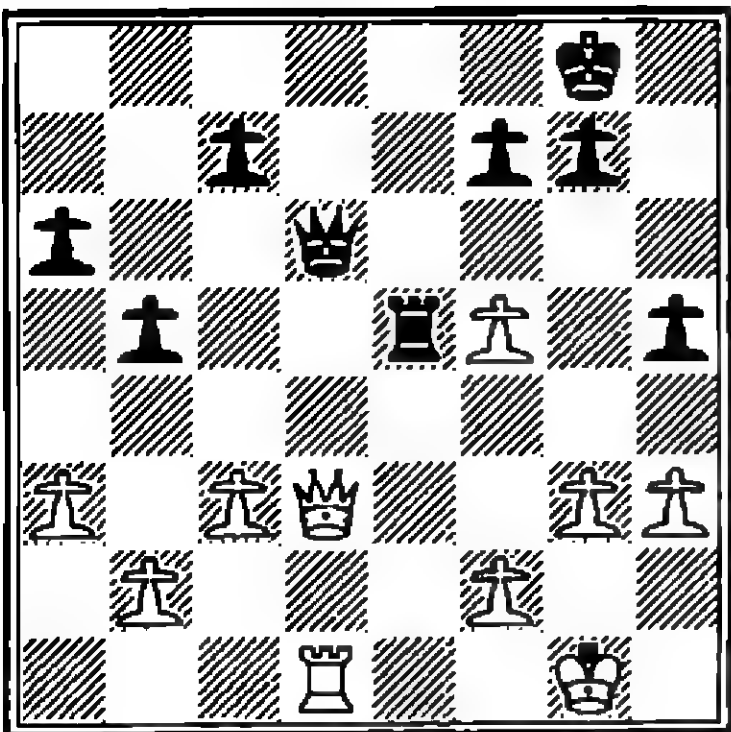
## Chapter Two



23) This problem is from the game Ivanov - Dimitro, Sofia 1957. White to play and win.



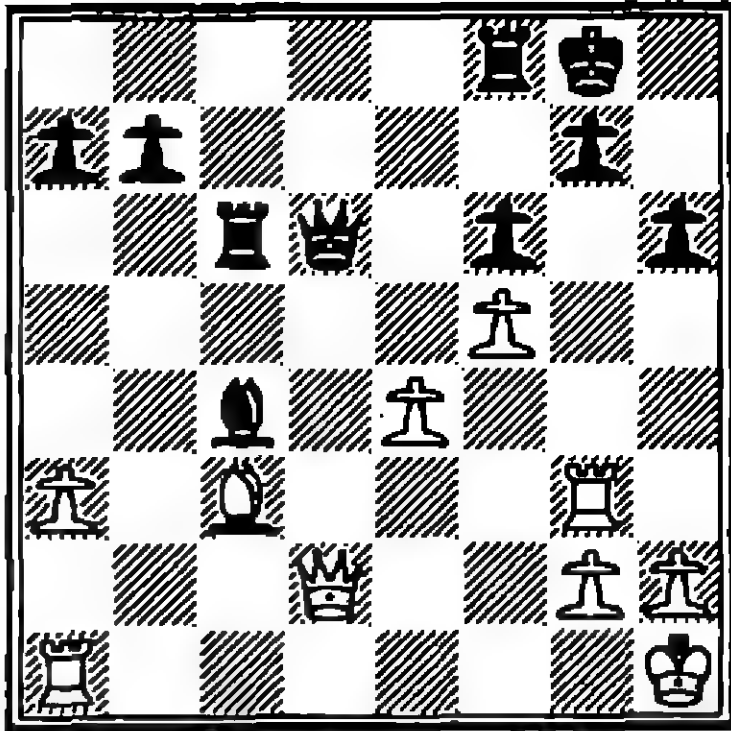
24) This problem is from the game Stahlberg - Becker, Buenos Aires 1944. Can you see how White forces an immediate win?




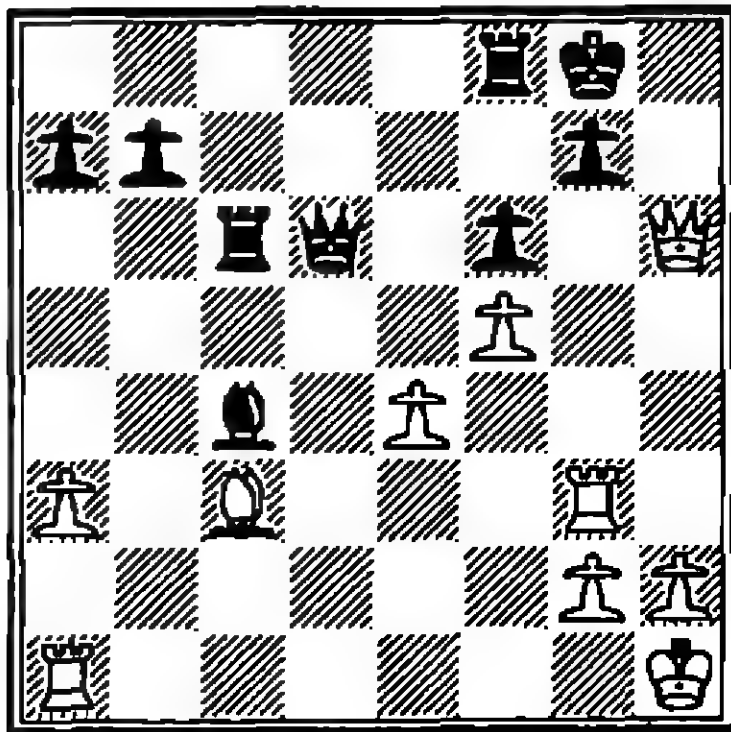
25) This position is from the game Catalan - Tatai, Dubai 1984. How does Black win with the help of a standard tactical motif?



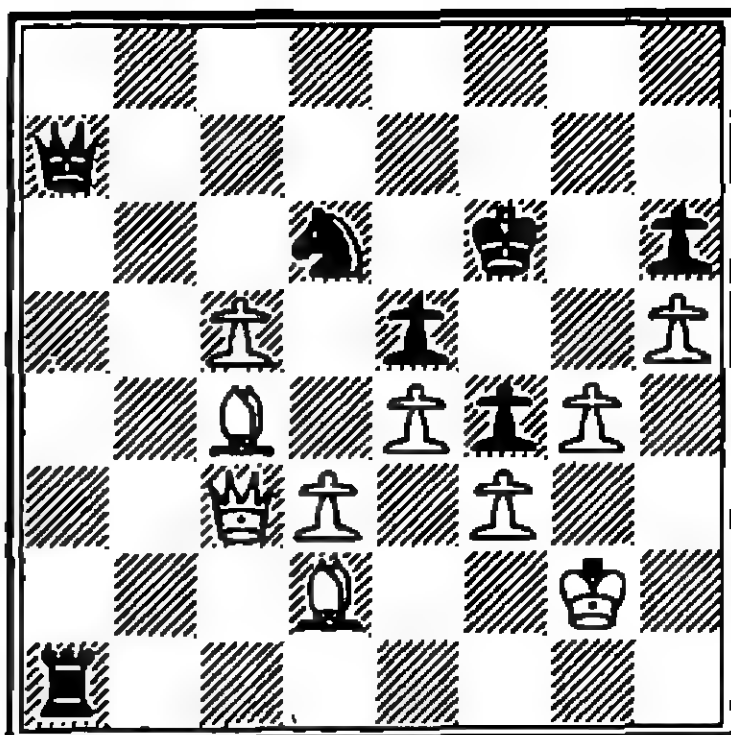
## Chapter Two



26) This position is from the game David Taylor – Arthur Freeman, Athenaeum Club Championship 1990. Here White played 1.  xh6. What was the opportunity to win material that this move overlooked?

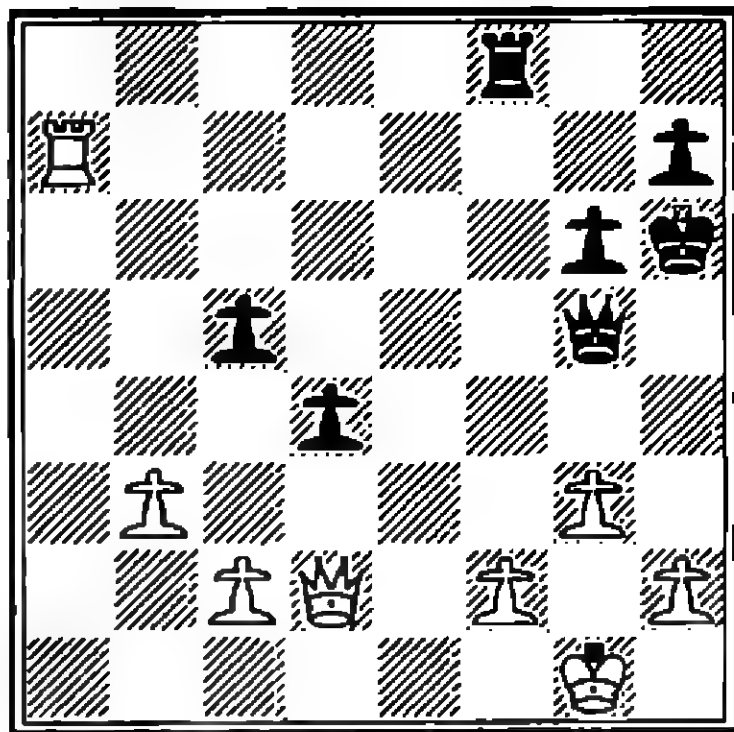


**27) This position occurred later in the same game, the decider of the 1990 Championship. How did Black ensure himself of the title from this position?**

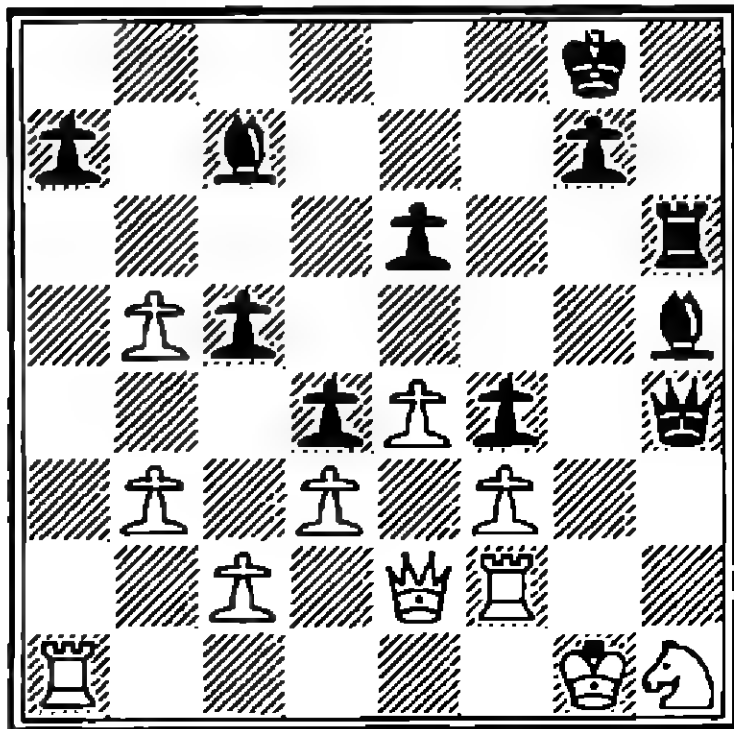


**28) This position is from the game Bird - Gunsberg, London 1887. White to play and win.**

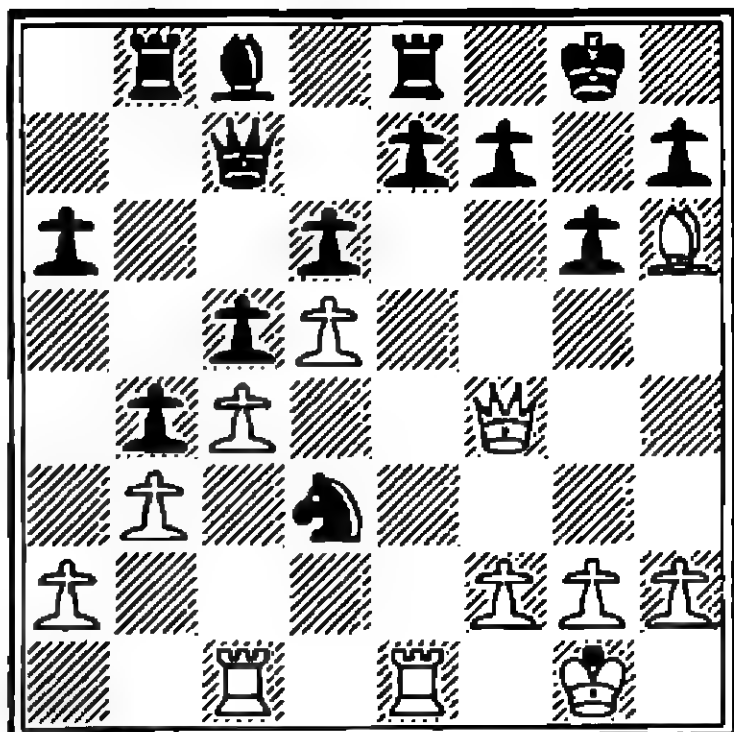
## Chapter Two



29) This position is a possible variation from the game Kumaran - Kennedy, *The Times* British Schools Championship Semi-Final 1990. How can White immediately conclude the game?

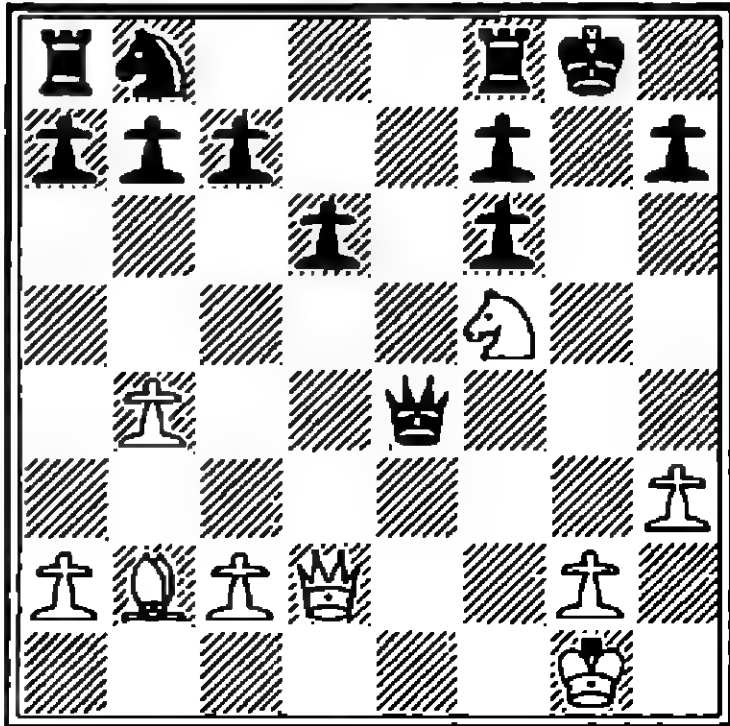


30) This problem is from the game King - Keene, London 1982. How can Black finish the game immediately?

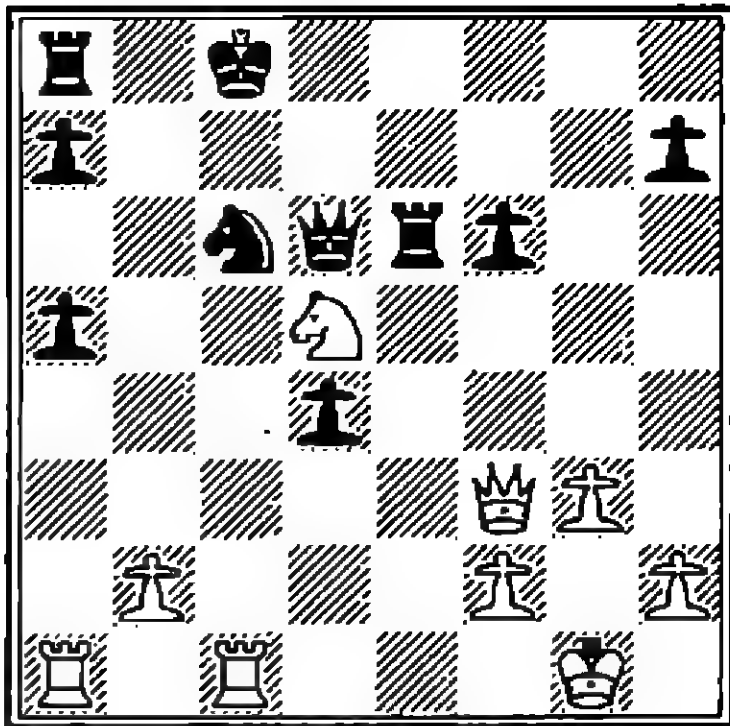


31) This position is from the game Karstens - Ulbrich, Swinemunde 1932. Can you spot White's immediate win?

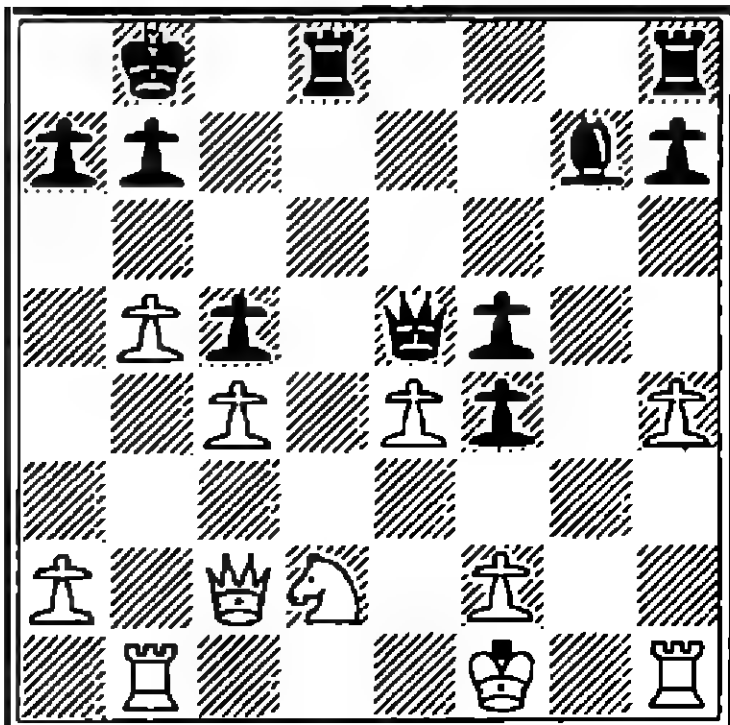
## Chapter Two



32) This position is from the game Hartlaub - Wahle, Bremen 1923. White to play and win.

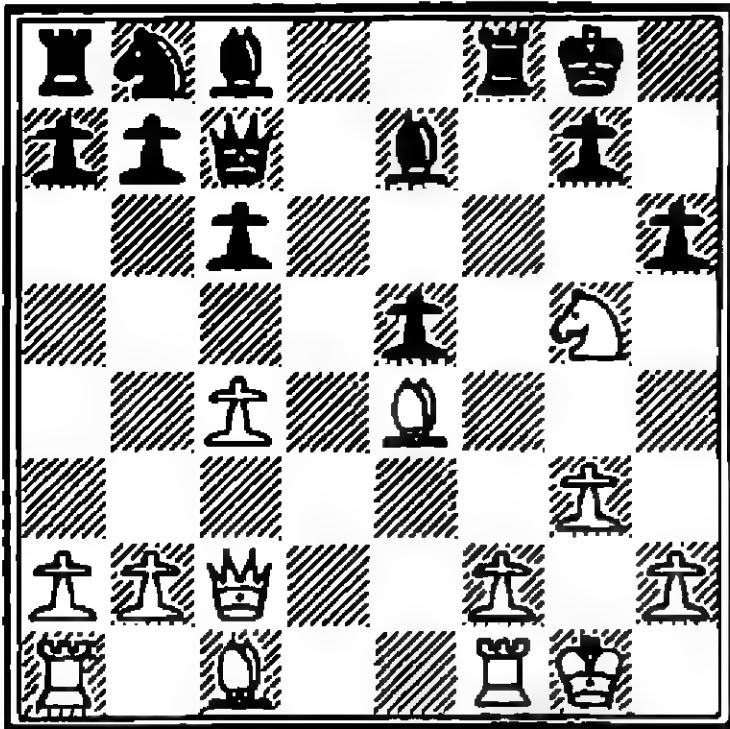


33) This problem is from the game Capablanca - Graham, Newcastle 1919. How can White finish the game immediately?

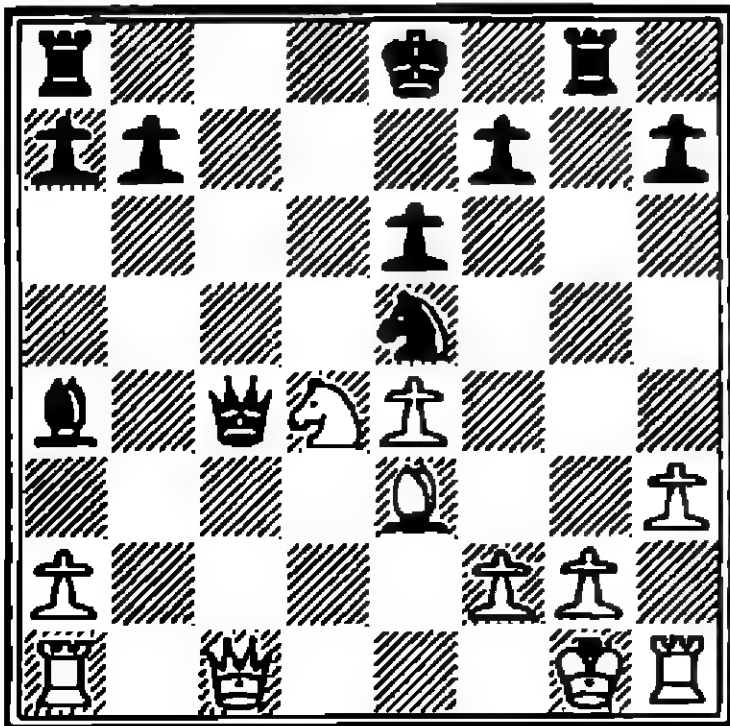


34) This position is from the game Marovic - Piasetski, Toronto 1990. In this position, Black found a clever way to win material. Can you spot it?

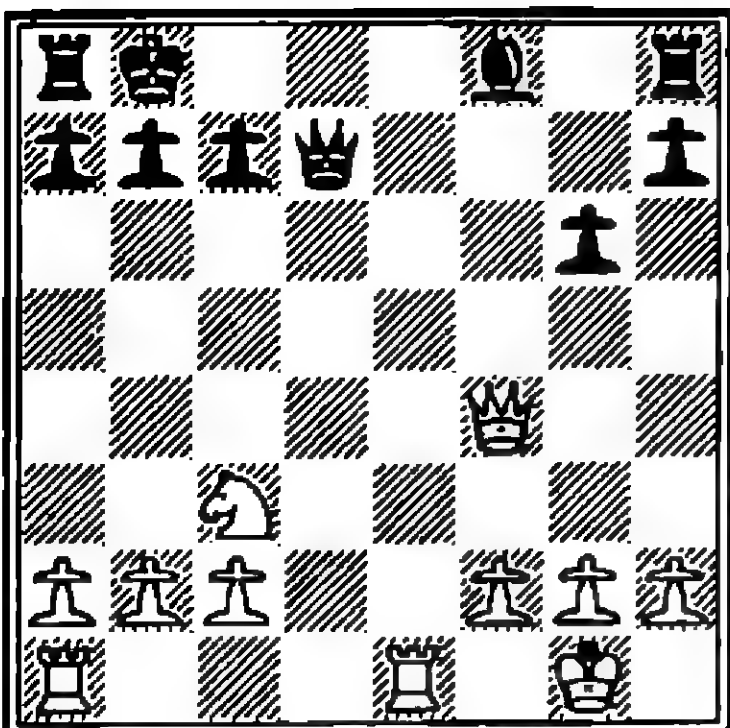
## Chapter Two



35) This position is from the game Razmyslovic - Fisman, USSR 1978. Can you spot White's immediate win?

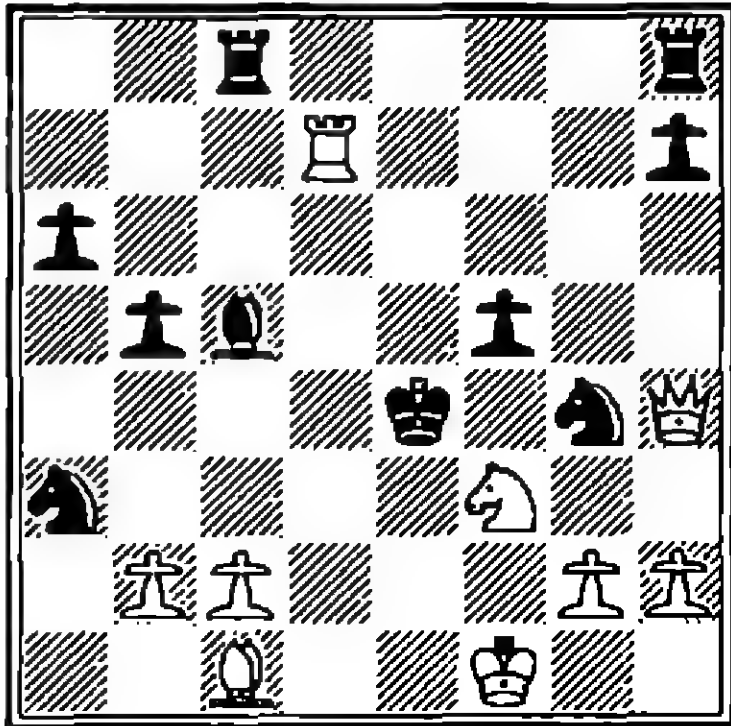


36) This position is from the game Subaric - Trifunovic, Yugoslavia 1947. How can Black do better than exchanging queens?

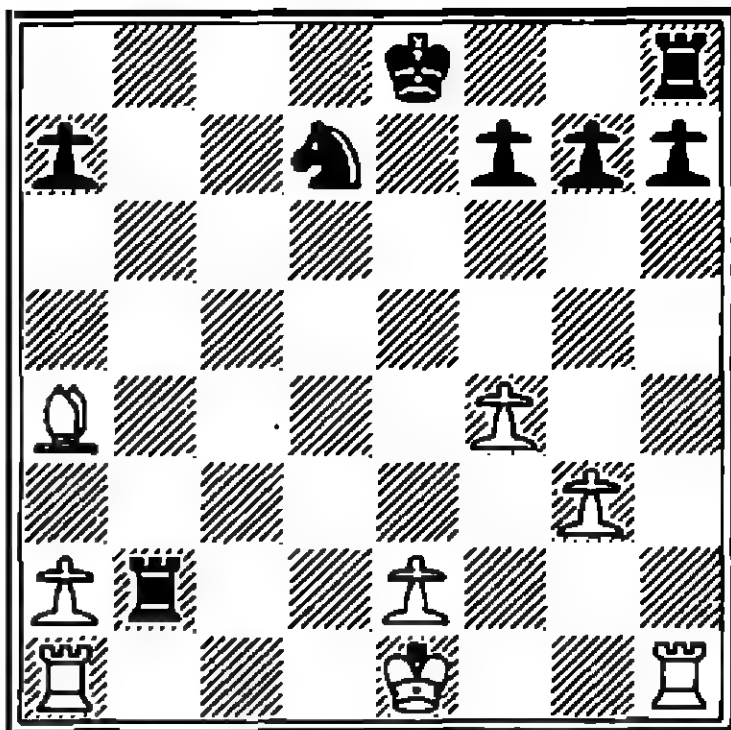


37) This problem is from the game Olland - Leussen, Utrecht 1902. How can White exploit the vulnerability of the black back rank to finish the game immediately?

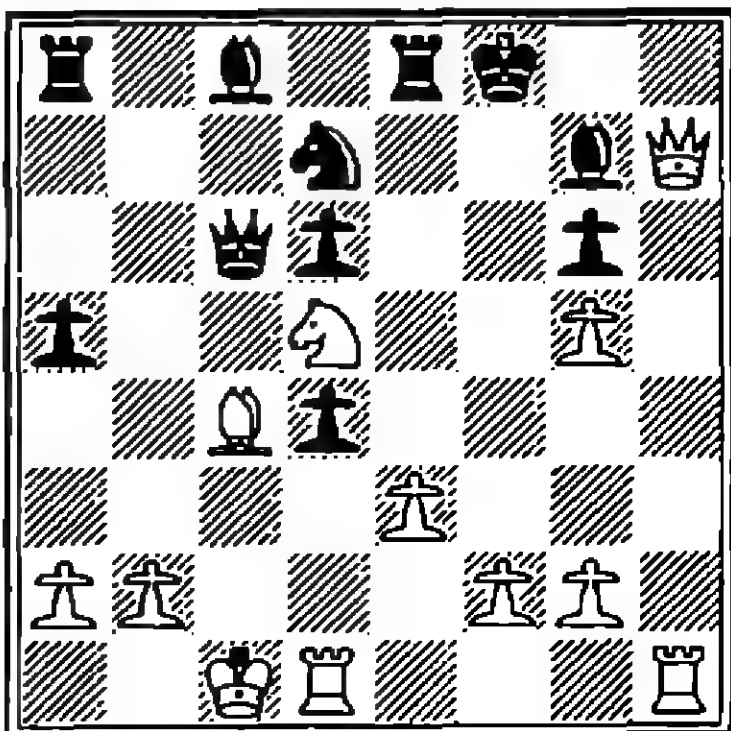
## Chapter Two



38) This position is from the game Wade - Shoebridge, Australia 1945. White is winning easily on material, but can administer an immediate winning combination. Can you see it?



39) This position is from the game Jagielski - Kohler, Munich 1952. How does White win material with a neat trick?



40) This position is from the game Ekstrom - Bergmann, Sweden 1949. White has a tremendous attack, but his bishop is pinned. How does he continue?



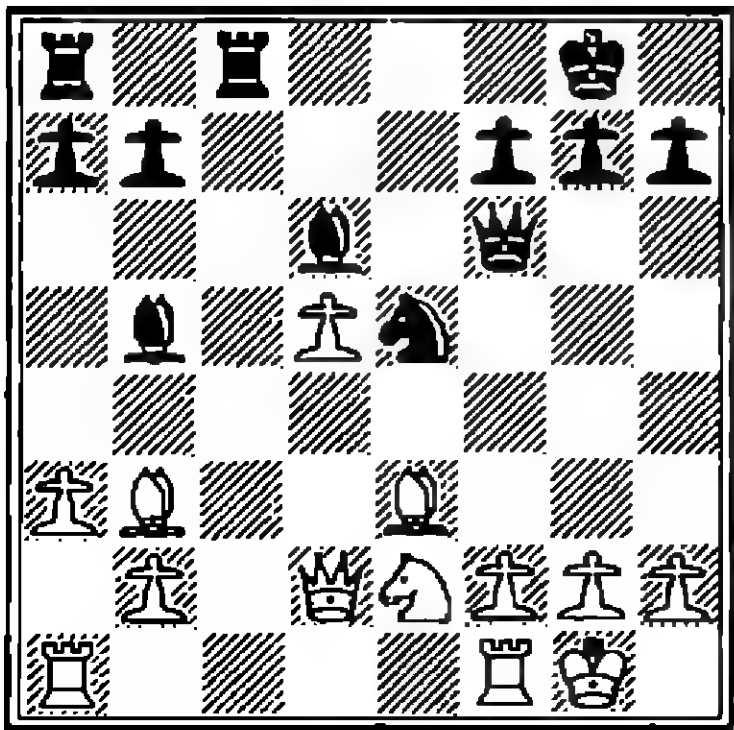
## Chapter Two

### Solutions

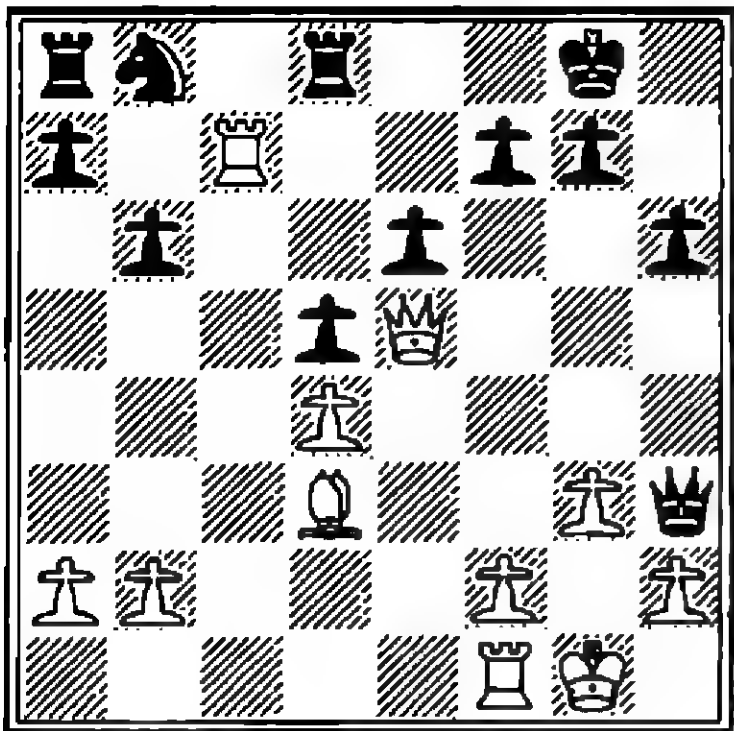
- 21) 1 ♖6h3! traps the black bishop.
- 22) 1 ♕xb7+! ♖xb7 2 ♖c8+ ♖b8 3 ♜f3+ mating.
- 23) 1 ♜h8+! ♝xh8 2 ♖xf8 mate.
- 24) 1 ♜e1+! ♖xe1 2 g3 mate.
- 25) 1 ... ♖e1+! wins material.
- 26) 1 ♜xd6 ♖xd6 2 ♕b4 skewers the rooks and thus wins material
- 27) 1 ... ♜xg3! 2 hxg3 gxh6.
- 28) 1 ♜xe5+! ♝xe5 2 ♕c3 mate.
- 29) White wins the black queen with 1 ♖xh7+! ♝xh7 2 ♜xg5.
- 30) 1 ... ♜xh1+! 2 ♝xh1 ♕xf3++ 3 ♝g1 ♖h1 mate.
- 31) 1 ♜f6! (threatening 2 ♜g7 mate) 1 ... exf6 2 ♖xe8 mate.
- 32) 1 ♜g5+! fxg5 2 ♘h6 mate.
- 33) 1 ♖xc6+! wins the black queen after 1 ... ♜xc6 2 ♘e7+ ♖xe7 3 ♜xc6+.
- 34) 1 ... ♖xd2! 2 ♜xd2 ♜xe4 forks White's rooks, which cannot both be defended.
- 35) 1 ♕d5+! cxd5 2 ♜h7 mate.
- 36) 1 ... ♜xd4! 2 ♕xd4 ♘f3+ 3 ♝f1 ♕b5+ forcing mate.
- 37) 1 ♜d4! hits the black queen and rook and White meets 1 ... ♜xd4 with 2 ♖e8 mate.
- 38) 1 ♜e7+! ♕xe7 2 ♖d4 mate.
- 39) 1 ♕xd7+ ♝xd7 2 0-0-0+ winning the black rook.
- 40) 1 ♜g8+! ♝xg8 2 ♘e7++ ♝f8 3 ♘xg6 mate.

Now turn to page 106 to mark down your scores.

# Chapter Three

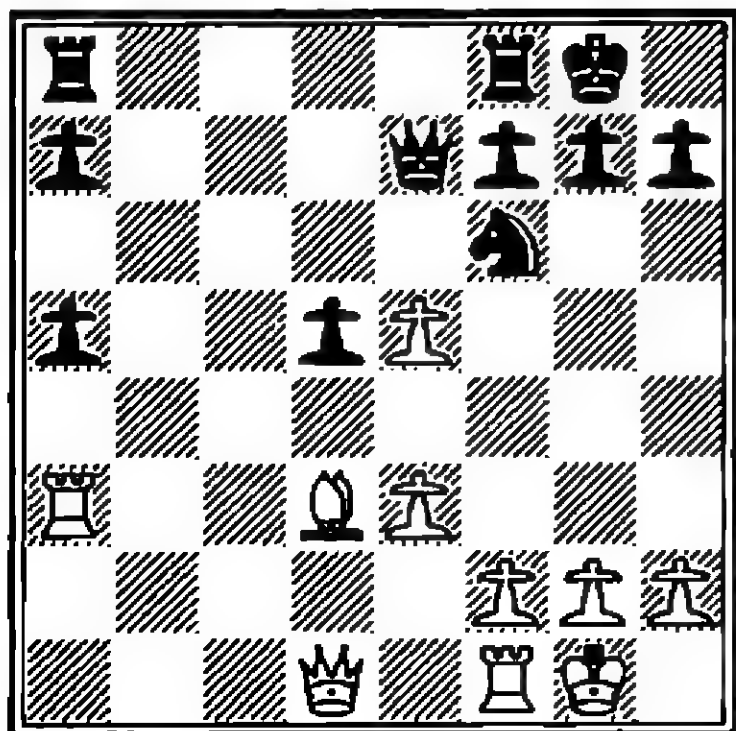


41) In this position from the game Vince - Adamski, Budapest 1989, Black to play wins.

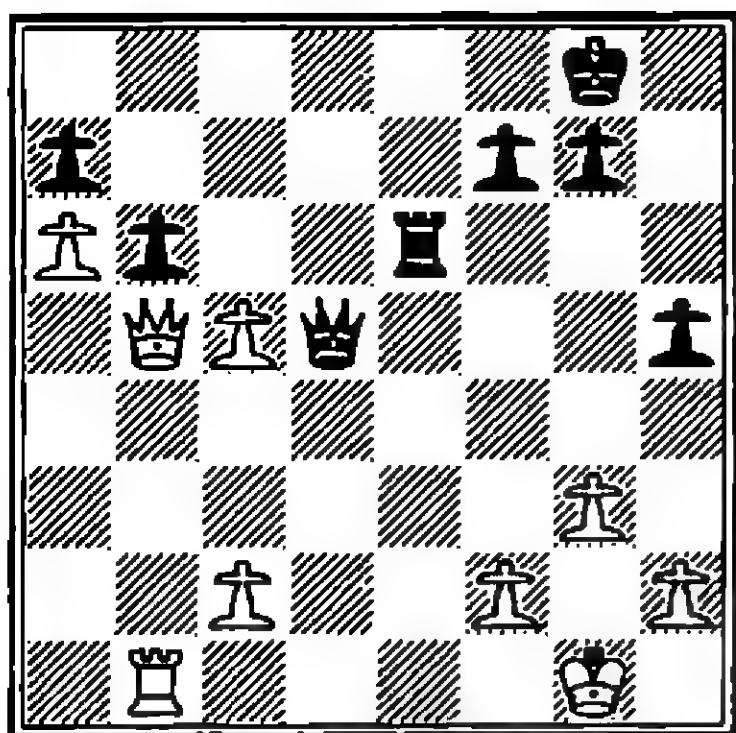


42) This position is from the game Cserna - Smyslov, Copenhagen 1986. White to play wins.

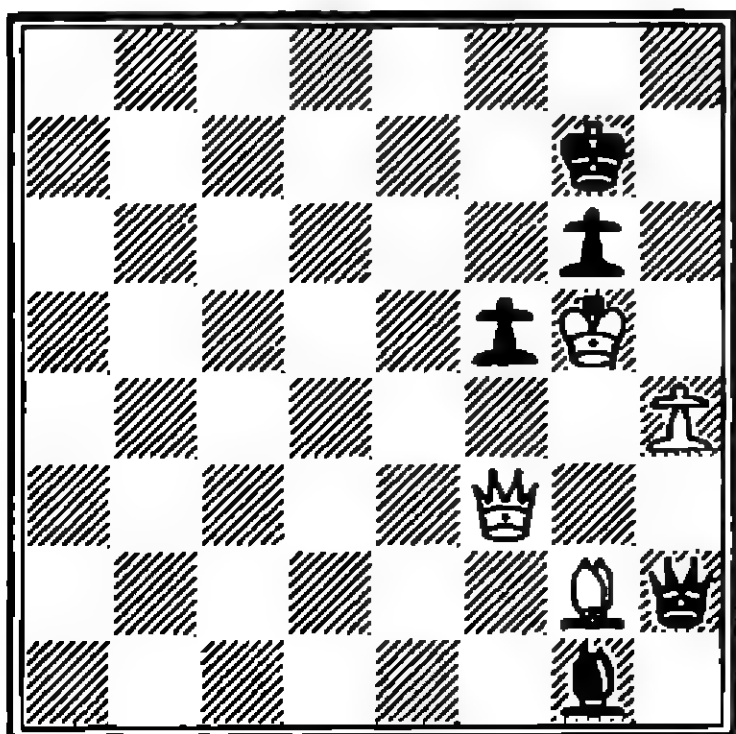
## Chapter Three



43) In this position from the game Geller - Bousla, Erevan 1960, how does White force a quick decision?

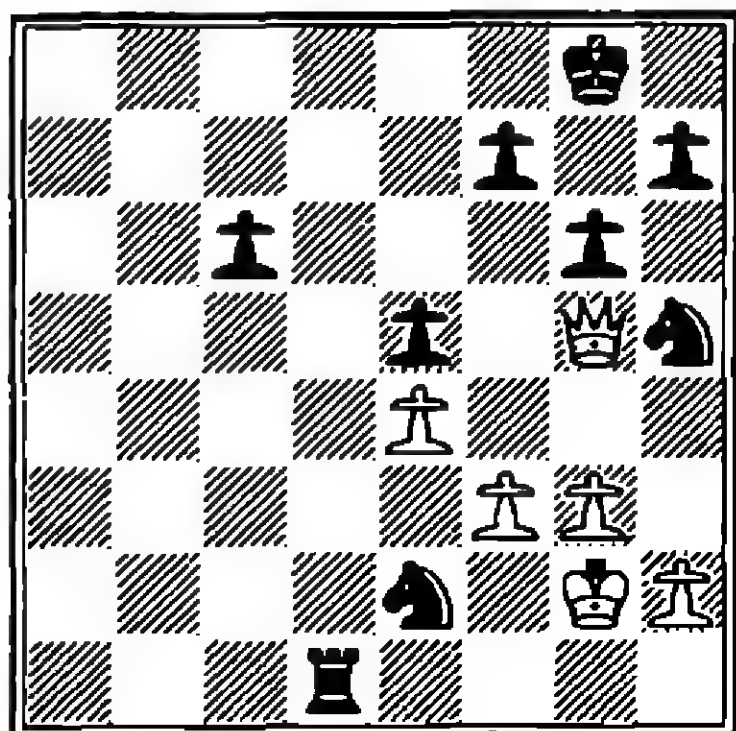


44) Ex-World Champion Vasily Smyslov has been a frequent visitor to England, playing in the Lloyds Bank Masters in 1988 and 1989 and Hastings in 1989. In this position from the game Smyslov - Guimard, Mar Del Plata 1962, he demonstrated his quick tactical eye. Can you see how he broke down the Black defences?

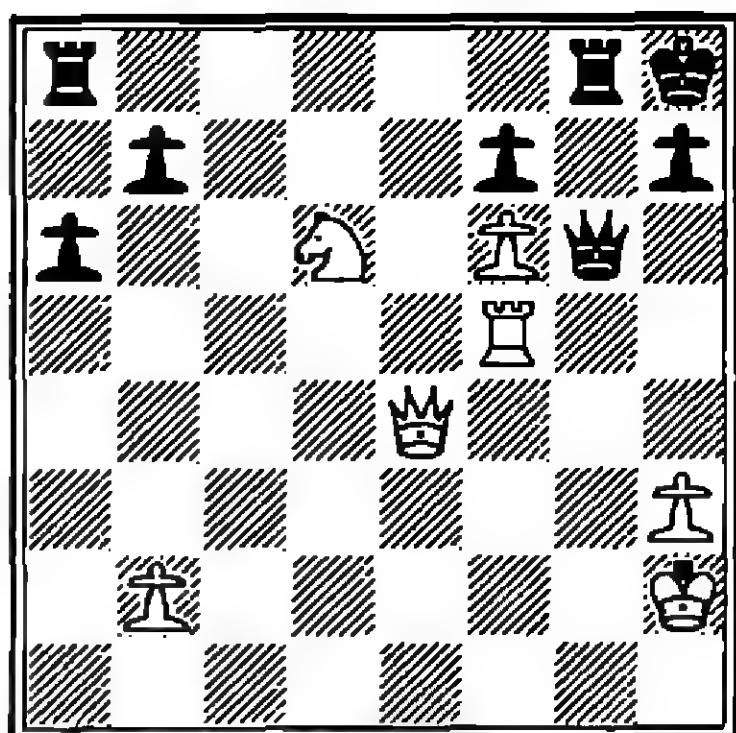


45) In this position taken from the game Zilberstein - Veresov, USSR 1952, how can Black win quickly?

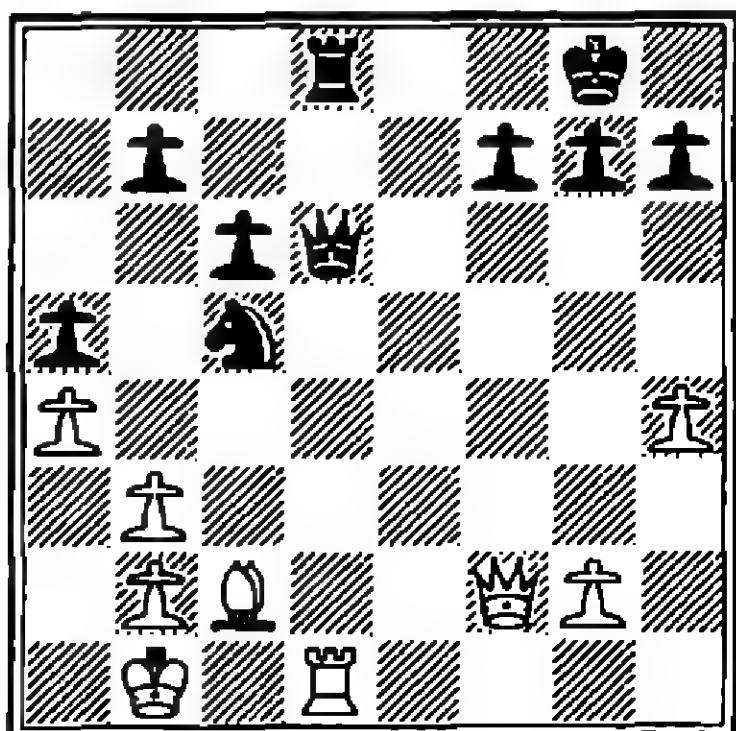
## Chapter Three



46) David Bronstein is one of the strongest players never to have become World Champion. He played Botvinnik for the title in 1951, but Botvinnik drew the match and retained his crown. In this position from the game Keller - Bronstein, Moscow 1956, Black seized the chance to finish off the game with a tactical coup.

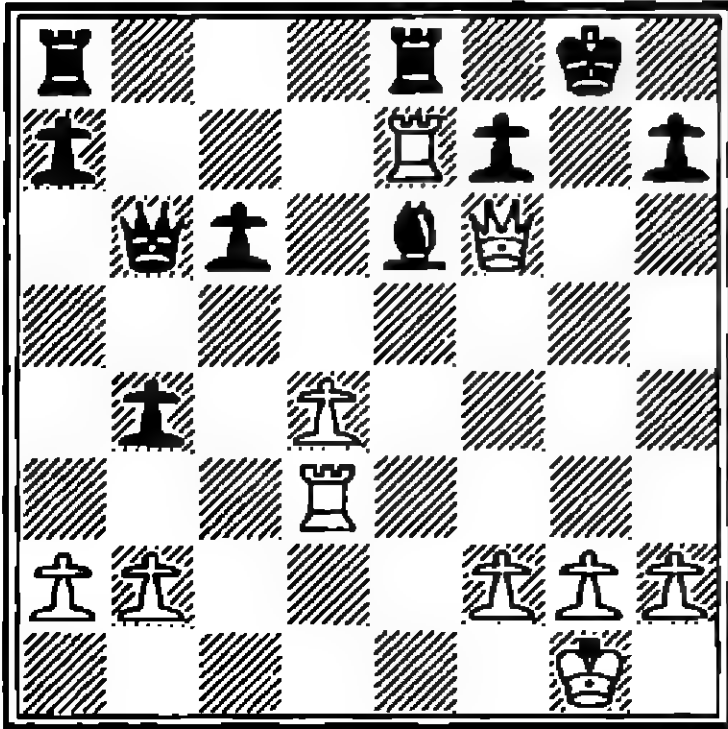


47) This position is from the game Chouta - Choutei, Bucharest 1953. How does White deal with the black threats?

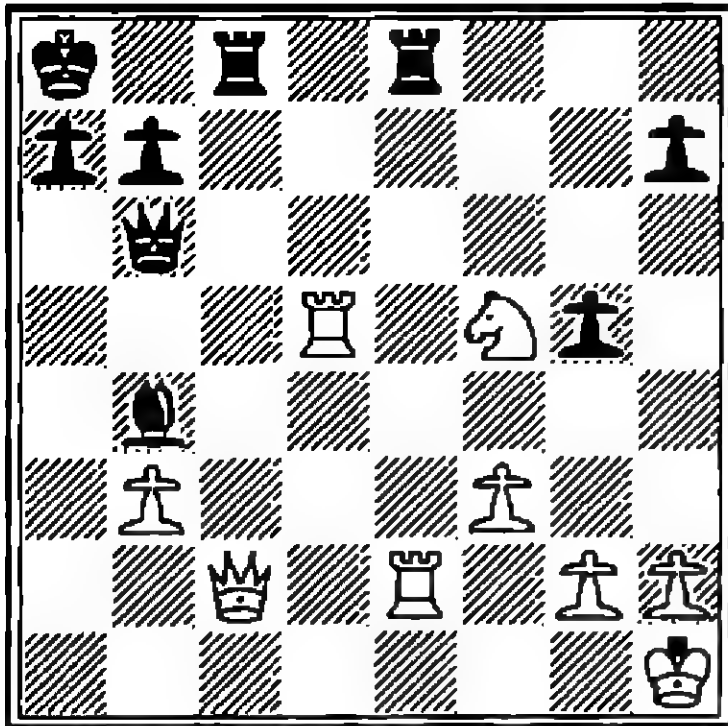


48) This position is taken from the game Dubinsky - Bikhovsky, Moscow 1968. How does Black force a win?

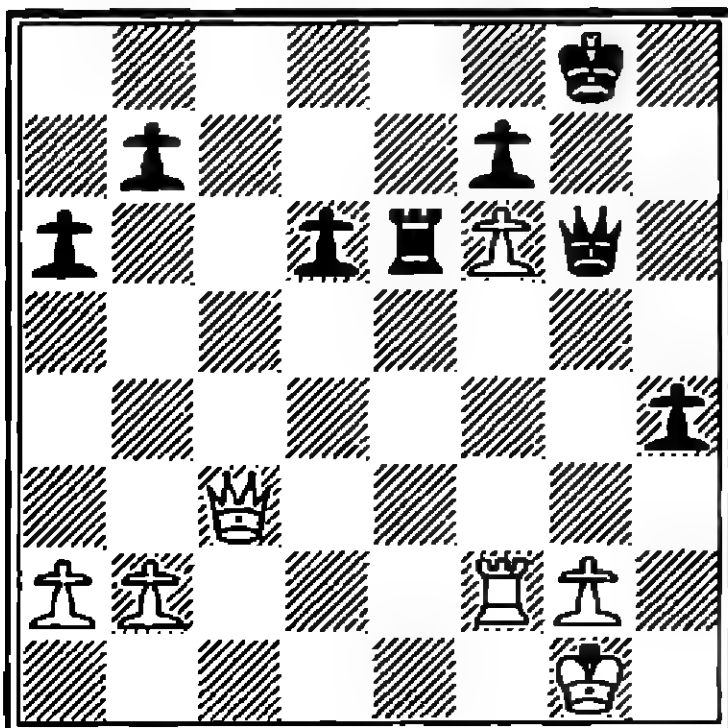
## Chapter Three



49) This position is from the correspondence game Popov - Angelov, played in 1960. Can you see how White forced checkmate?



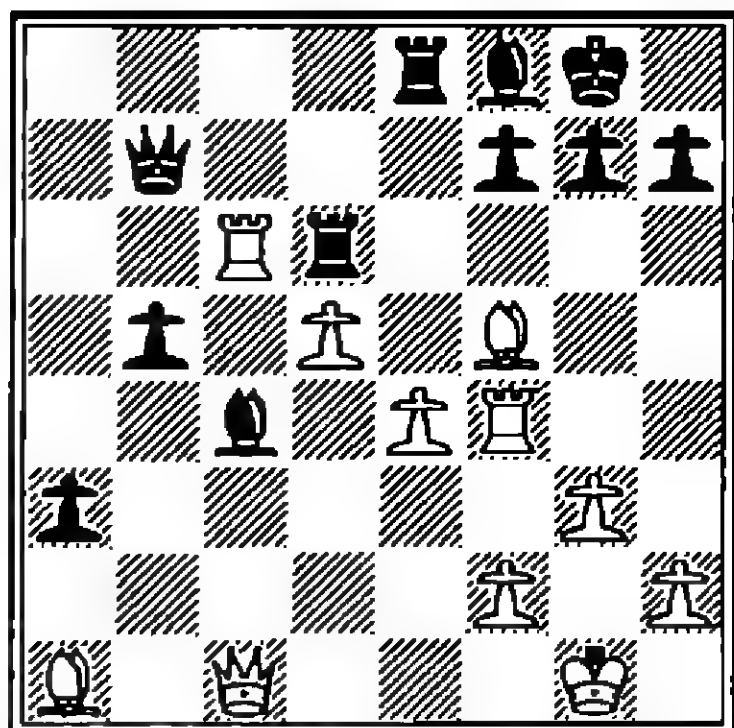
50) This position is from the game Teschner - Portisch, Monaco 1969. In this position Black played 1 ... ♖a6? and a draw was soon agreed. What did he miss?



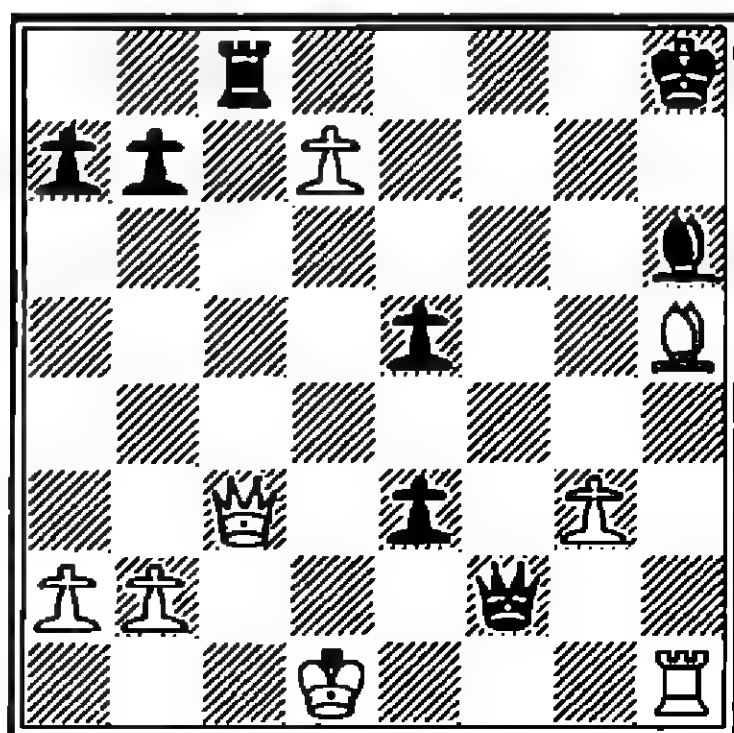
51) This position is taken from the game Spassky - Larsen, Palma de Mallorca 1969. How does White force a win?



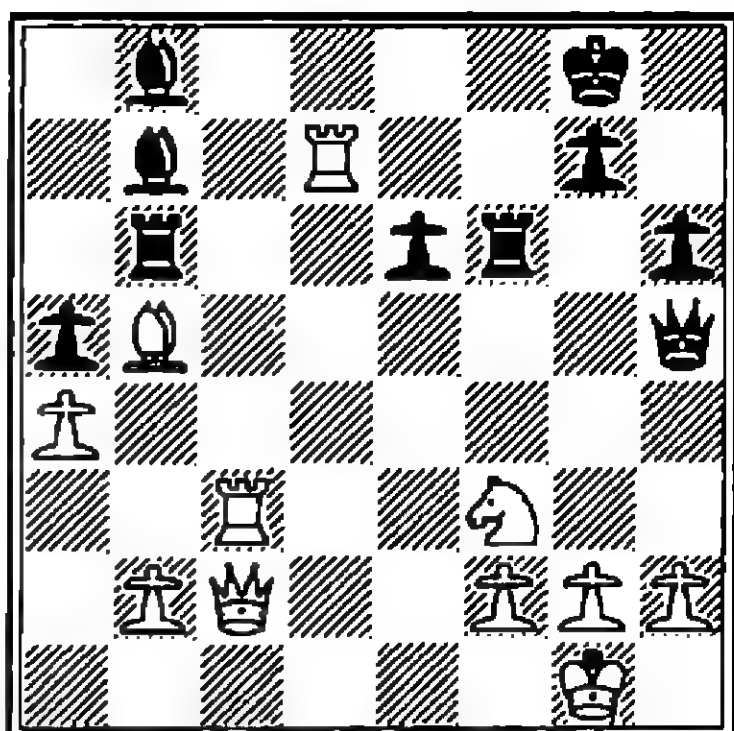
## Chapter Three



52) This position is from the game Sakharov - Cherepkov, Alma-Ata 1969. White's bishops are pointing aggressively at the black kingside. How can he capitalise on this?

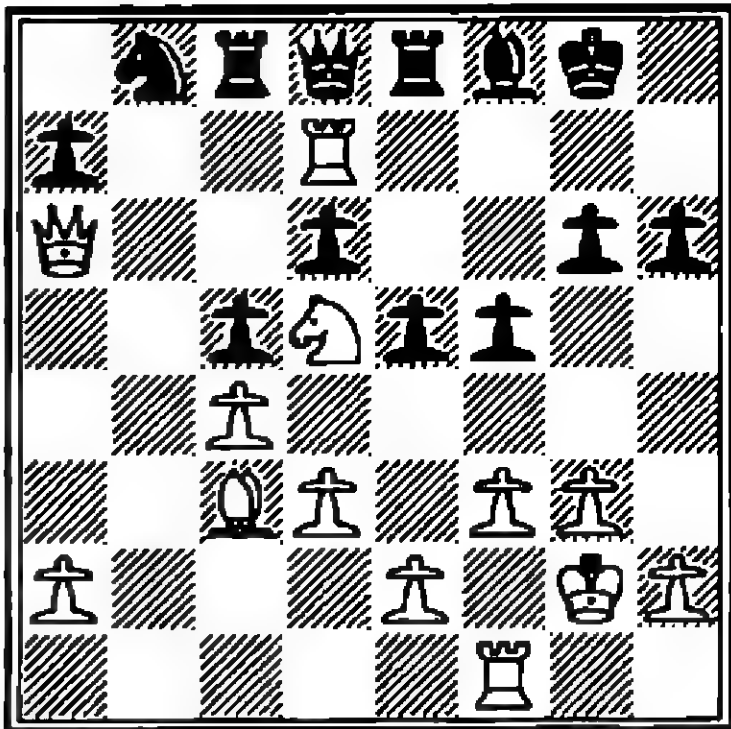


53) This position is taken from the game Smirnov - Yeletsnov, USSR 1969. How does Black force a quick win?

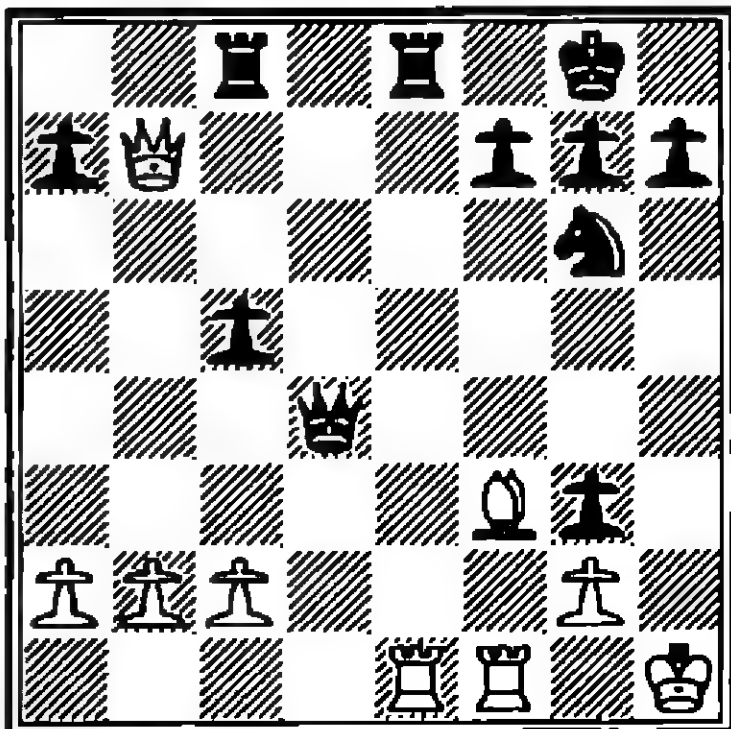


54) This position is from the game Efimov - Djuric, Sibenik 1989. How can White force a decisive gain of material?

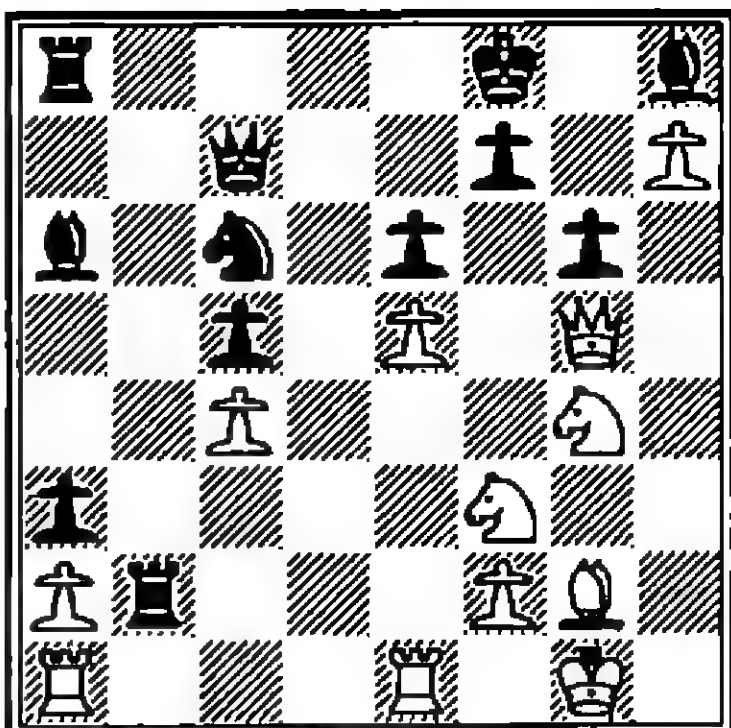
### Chapter Three



55) This position is from the the game Kichniev – Damljanovic, Sibenik 1989. Both queens are under attack. How can White resolve the situation in his favour?

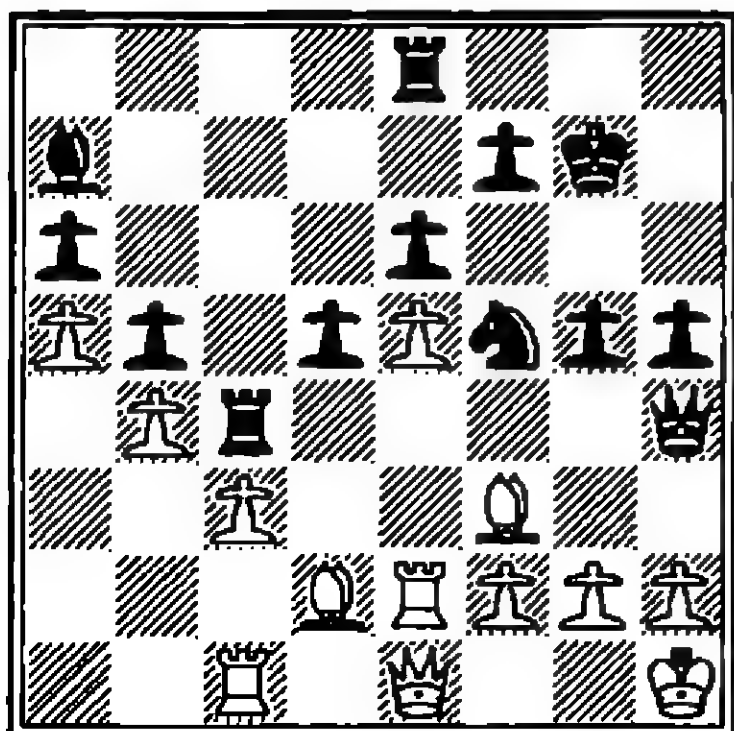


56) This position is from the game Pape – Stanke, Wernogerode 1980. How can White deal with the threats to his kingside?

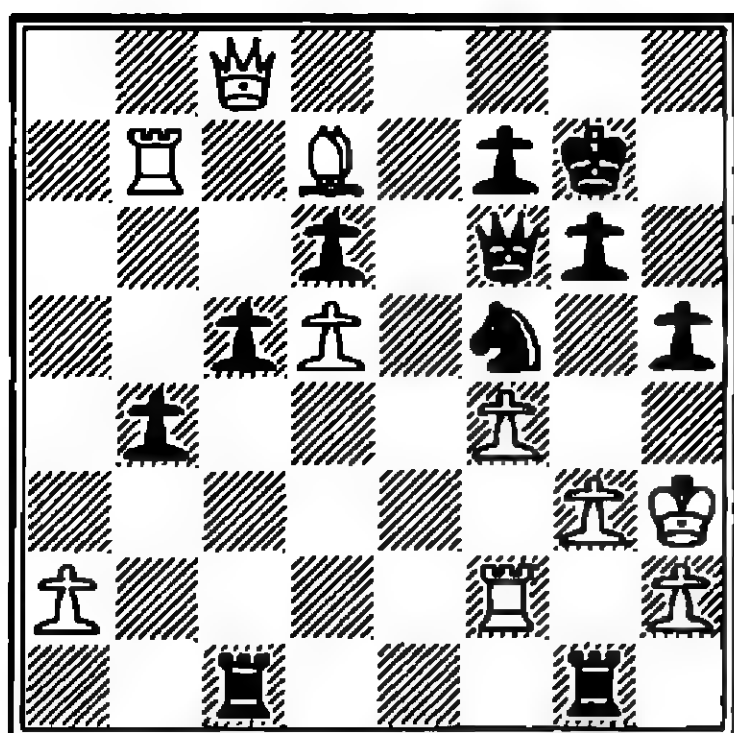


57) This position is taken from the game Popov – Ajanski, Plovdiv 1980. How can White exploit his passed pawn in dramatic fashion?

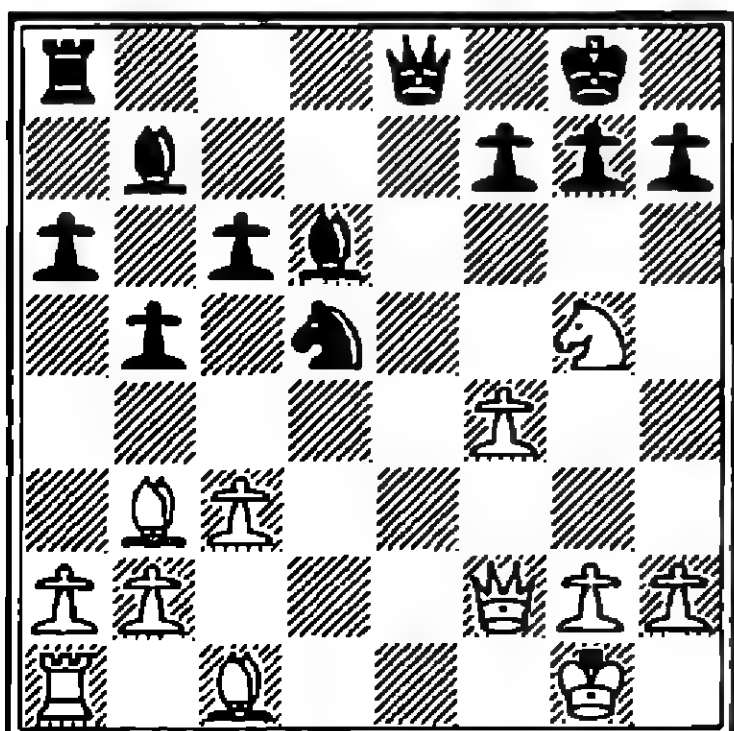
## Chapter Three



58) This position is from the game Reshevsky - Ivanovic, Skopje 1976. How can Black break through on the king-side?



59) This position is from the game Sinkovic - Molnar, Sopron 1976. Can you see how Black forces a quick mate?



60) This problem is from the game Barriera - Belkadi, Siegen 1970. How can Black exploit the retarded development of White's queen-side?

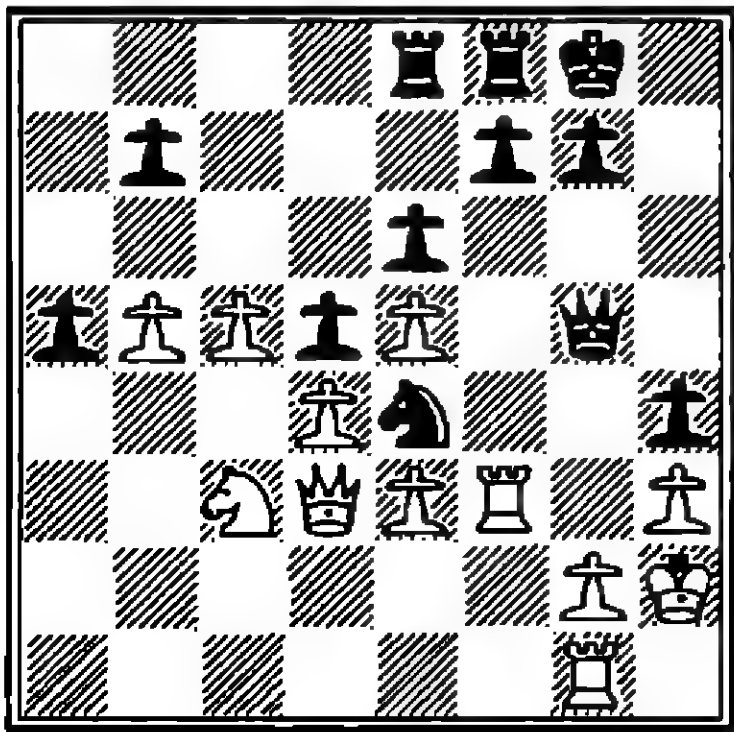
## Chapter Three

### Solutions

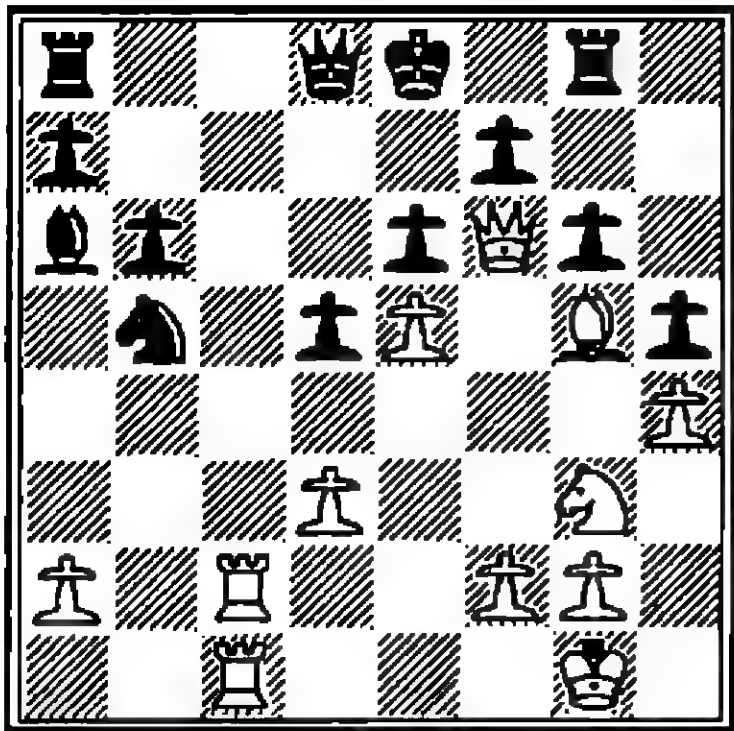
- 41) 1 ... ♖f3+! 2 gxf3 ♙xe2! 3 ♜xe2 ♜g6+ 4 ♔h1 ♜h5.
- 42) White wins material with 1 ♜d6! ♖a6 (1 ... ♖f8 2 ♙h7+!) 2 ♖xa7! and Black has no good reply.
- 43) 1 exf6! ♜xa3 2 ♙xh7+ ♔xh7 3 ♜h5+ ♔g8 4 ♜g5 g6 5 ♜h6 and mate next move.
- 44) 1 cxb6! ♖el+ 2 ♖xe1 ♜xb5 3 bxa7 ♜c6 4 ♖b1 ♔h7 5 ♖b8.
- 45) 1 ... ♜xg2+ 2 ♜xg2 ♙e3 mate.
- 46) 1 ... ♖5f4+! wins after 2 gxf4 ♖g1+ or 2 ♔f2 ♖h3+.
- 47) 1 ♖g5! ♜xf6 (1 ... ♜xg5 2 ♖xf7 mate) 2 ♜d4! ♜xd4 3 ♖xf7 mate.
- 48) 1 ... ♜xd1+! 2 ♙xd1 ♖xd1+ 3 ♔c2 ♖c1+! and 4 ... ♖d3+ wins the white queen, or 3 ♔a2 ♖d3! with the decisive threat of 4 ... ♖b4 mating.
- 49) White forces mate with 1 ♖g3+ ♔f8 2 ♖d7! ♙xd7 3 ♜d6+ ♖e7 4 ♜h6+ ♔e8 5 ♖g8.
- 50) 1 ... ♜f2! wins, e.g. 2 ♖xf2 ♖el mate or 2 ♖g3 ♜el+!
- 51) 1 ♜c8+ ♔h7 2 ♜xe6! fxe6 3 f7 winning.
- 52) 1 ♙xh7+! ♔xh7 2 ♖xd6 ♙xd6 3 ♖h4+ ♔g8 4 ♖h8+! ♔xh8 5 ♜h6+ ♔g8 6 ♜xg7 mate.
- 53) 1 ... e2+! 2 ♙xe2 ♜d4+! 3 ♜xd4 (3 ♔el or 3 ♔c2 3 ... ♖xc3 ... ♖cl mate.
- 54) 1 ♖xb7! ♖xb7 2 ♖c8+ ♔f7 3 ♙e8+ picks up the queen.
- 55) 1 ♜xc8! wins material, as 1 ... ♜xc8 allows 2 ♖f6+ ♔h8 3 ♖h7 mate.
- 56) 1 ♜xf7+ ♔xf7 2 ♙d5 mate.
- 57) 1 ♜f6! ♙xf6 2 exf6 and the h-pawn promotes.
- 58) 1 ... ♜xh2+! 2 ♔xh2 ♖h4+ 3 ♔g1 ♖g3 and 4 ... ♖h1 mate.
- 59) 1 ... ♜h4+ 2 gxh4 ♖c3+ forcing mate.
- 60) 1 ... ♙c5! 2 ♜xc5 ♜el mate.

Now turn to page 107 to mark down your scores.

# Chapter Four



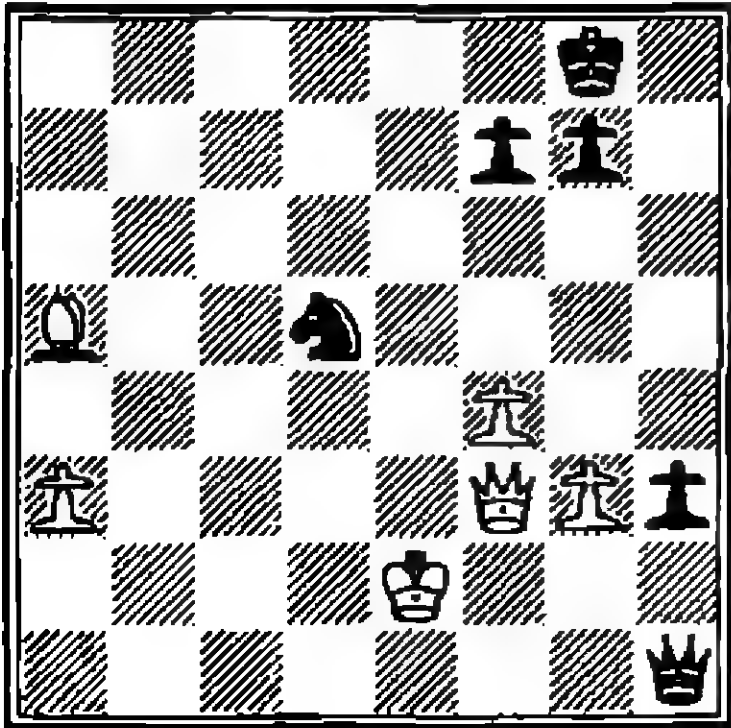
61) This position is from the game Unzicker – Dankert, Munich 1979. Black to play and win.



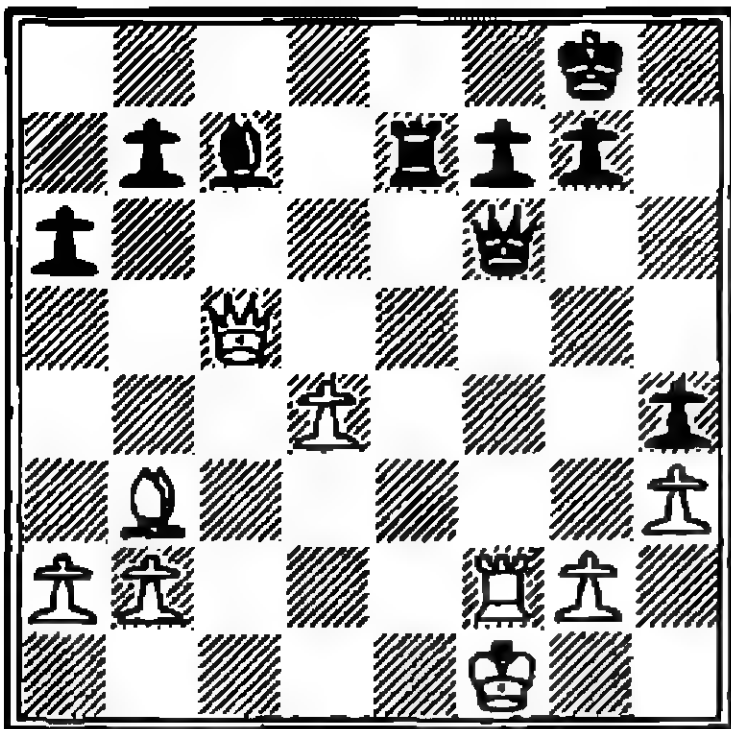
62) This position is from the game Bronstein – Goldenov, Kiev 1944. Can White do better than exchanging queens?



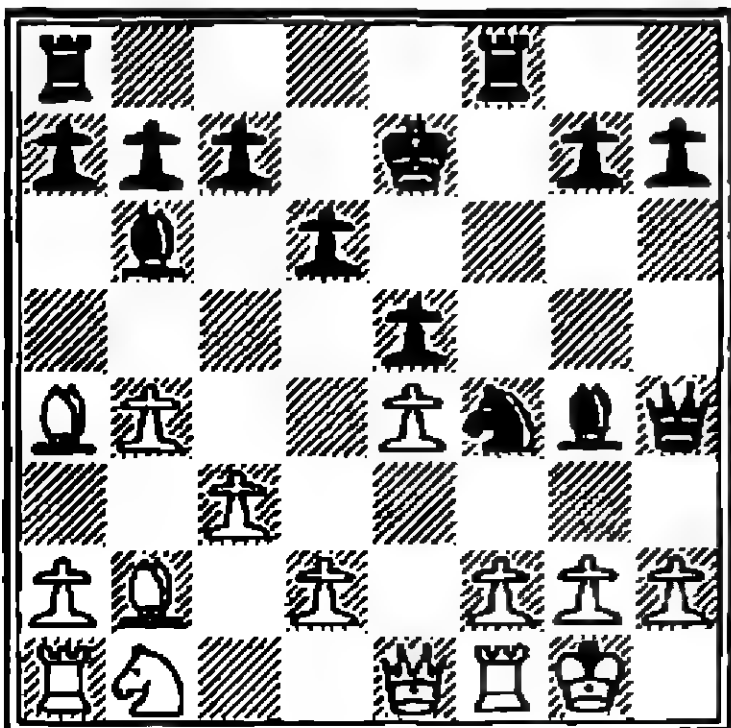
## Chapter Four



63) In this position, from the game Medina - Tal, Palma de Mallorca 1967, can you see how Tal spotted an opportunity to cash in on his dangerous h-pawn?

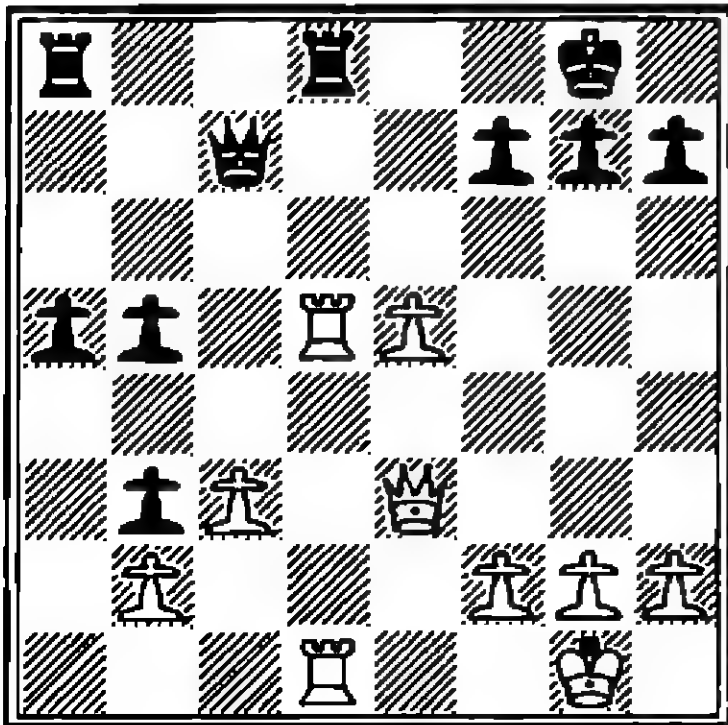


64) This position is from the game Nikolic - Maric, Vrnjacka Banja 1965. Black to play and win.

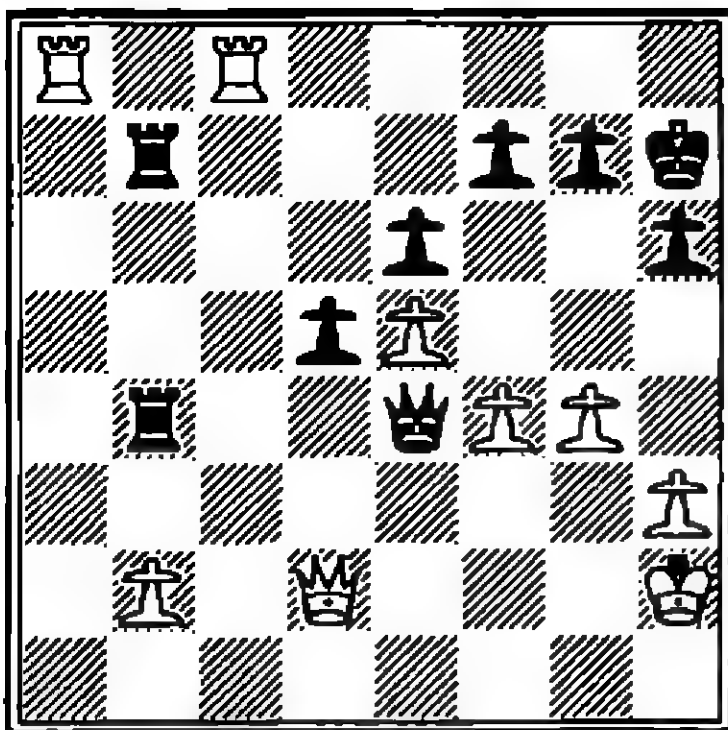


65) This position is taken from the game Larsen E - Erlandsson, Sweden 1966. How does Black exploit his tremendous kingside initiative?

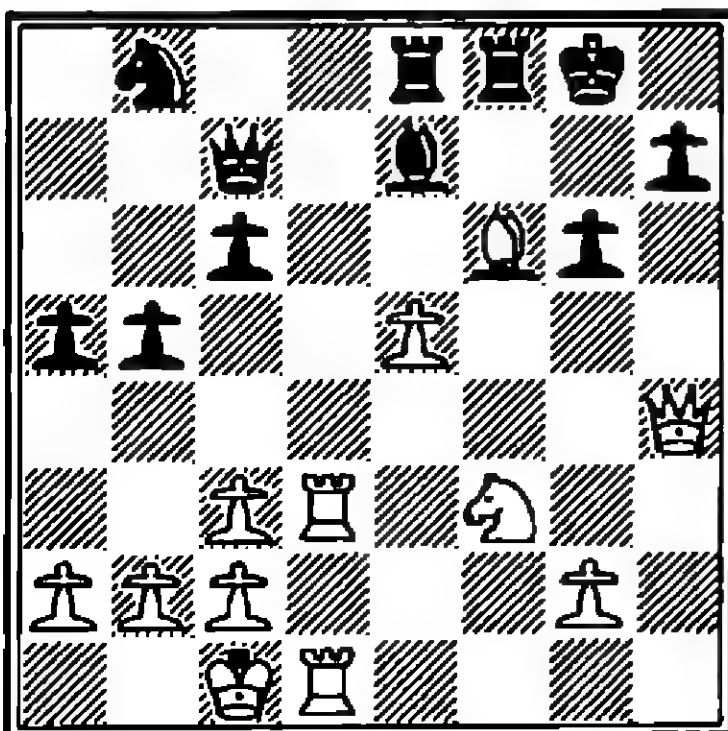
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66) In this position from the game Minic - Honfi, Vrnjacka Banja 1966, black's king lacks an escape square from the back rank. Can you see how White can take advantage of this?

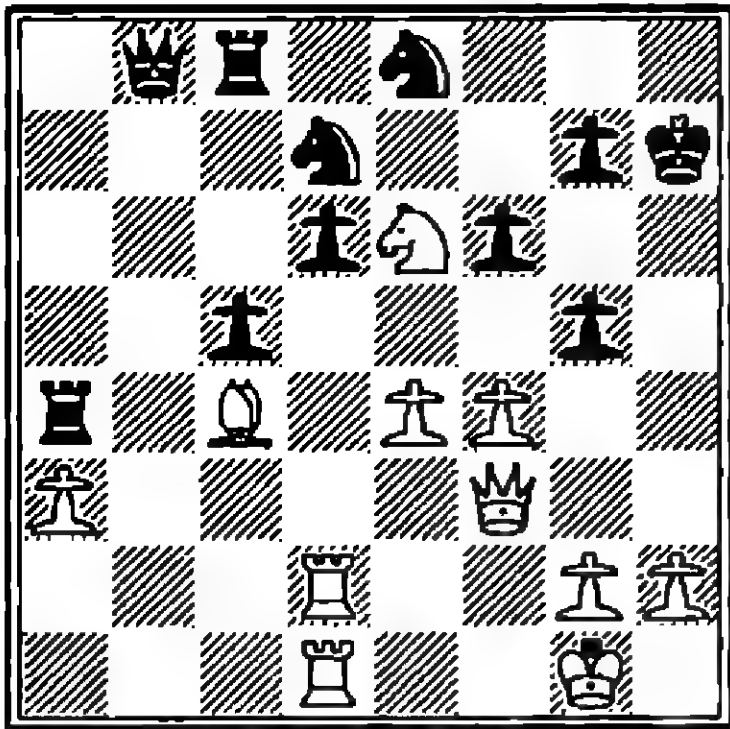


67) This position is from the game Bernstein - Kotov, Groningen 1946. The white rooks have invaded the black position. How can he administer the coup de grace?

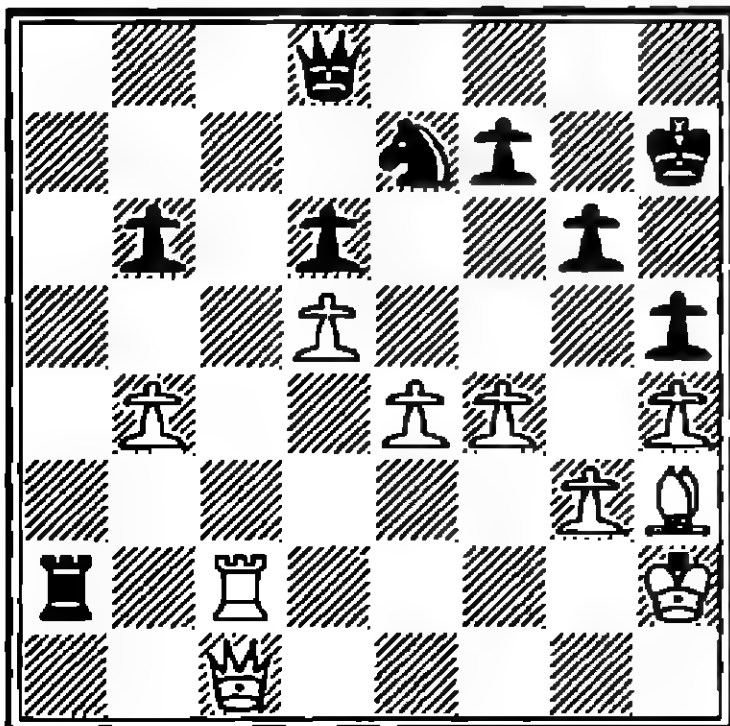


68) This position is from the game Popova - Kasinova, USSR 1974. Can you see how White finishes off his king-side attack?

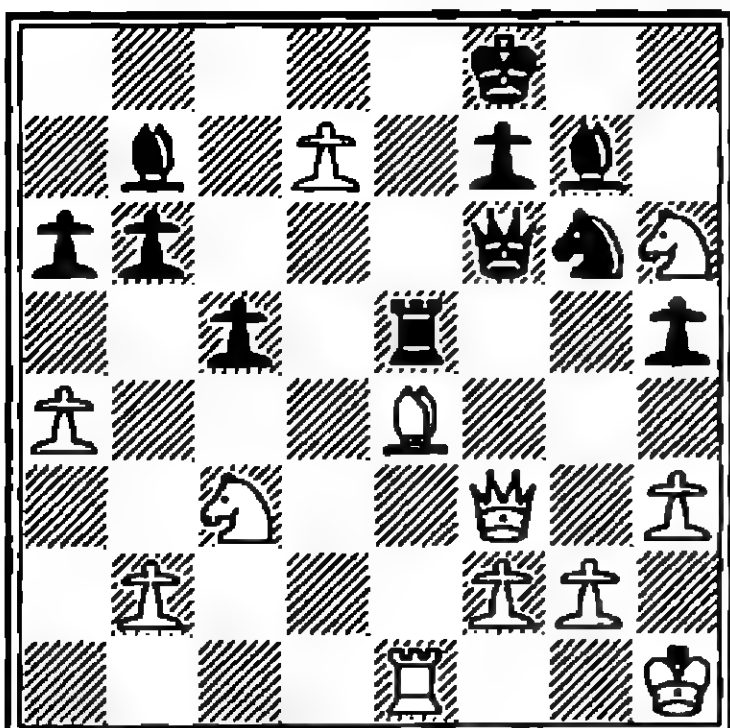
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69) This position is taken from the game Lesiege - Huber, Canada 1989. How does White exploit his kingside initiative?

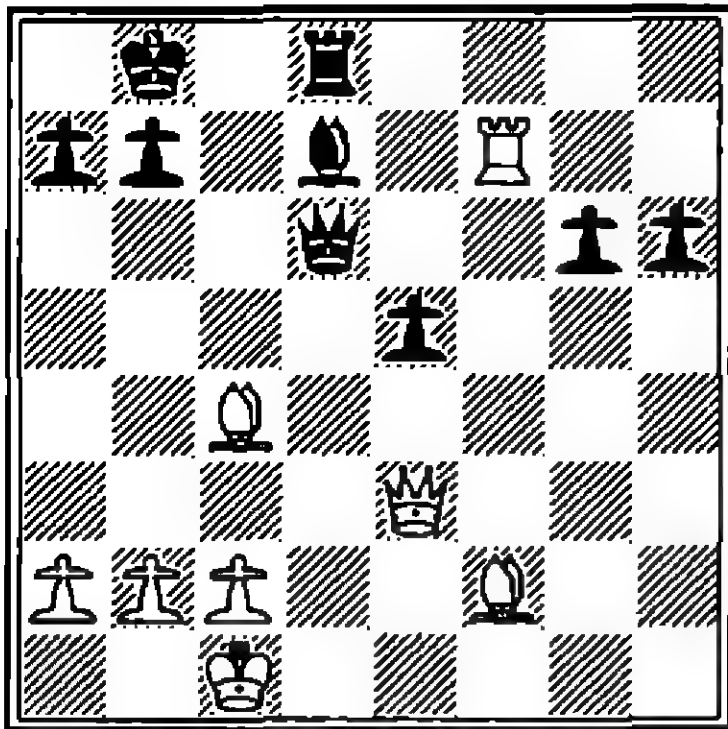


70) In this position from the game Arkell - Kosten, Hastings 1990, White has just carelessly retreated his rook from c7 to c2. Why was this a mistake?

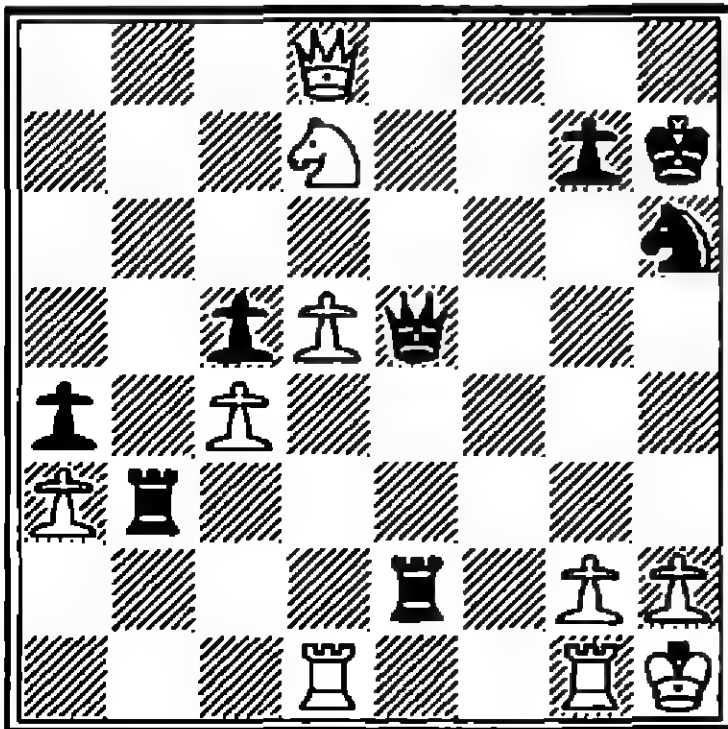


71) This position is from the game Piket - Martinovic, Groningen 1989. White to play and win.

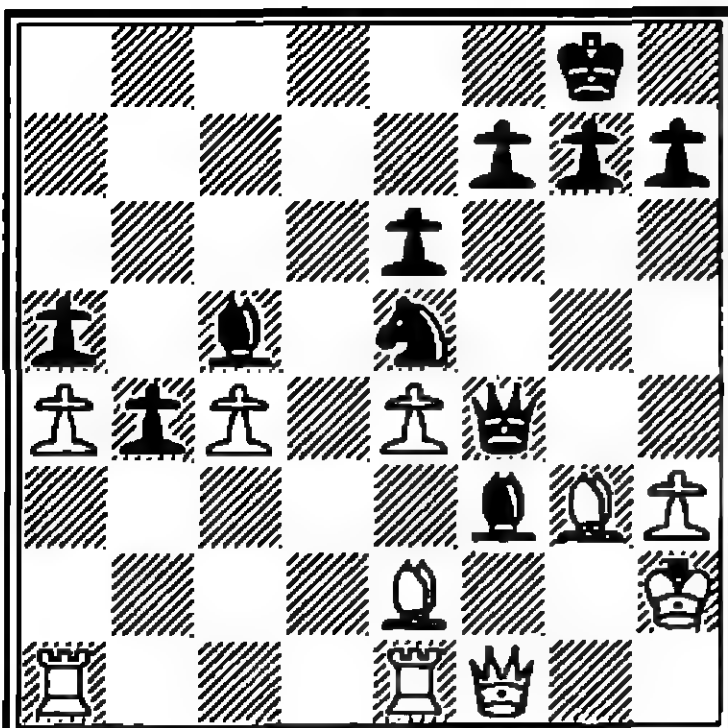
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72) This problem is from the game Andersson S - Knutsson, Stockholm 1974. Can you see how Black wins immediately?

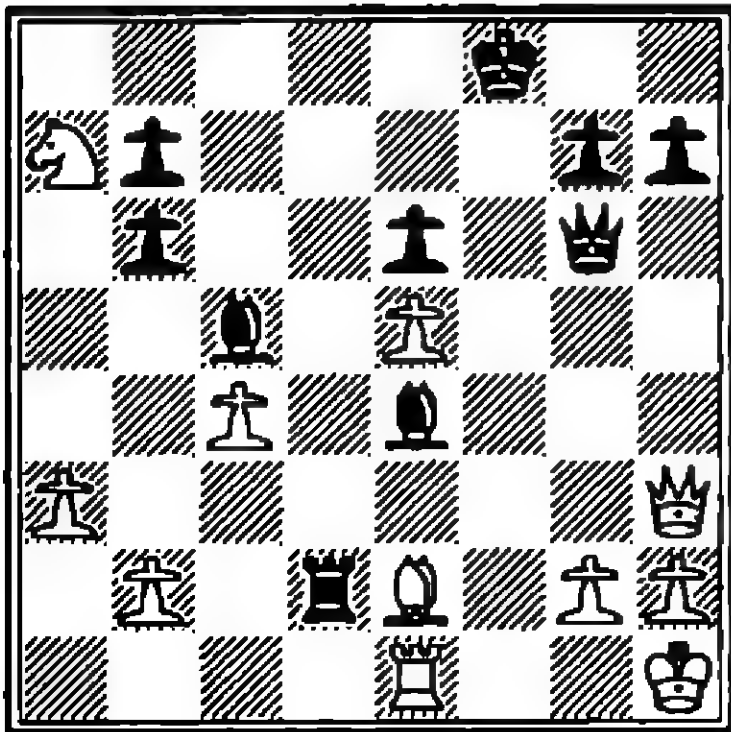


73) This position is from the game Polvine - Kreitchik, USSR 1961. How can Black win immediately?

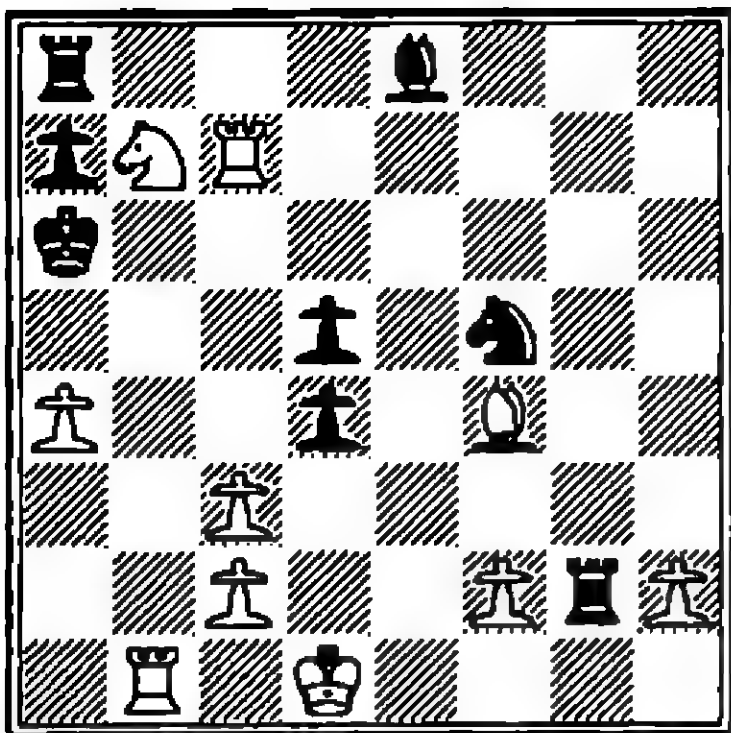


74) This position is taken from the game Molinari - Cabral, Uruguay 1943. How does Black finish off his kingside attack?

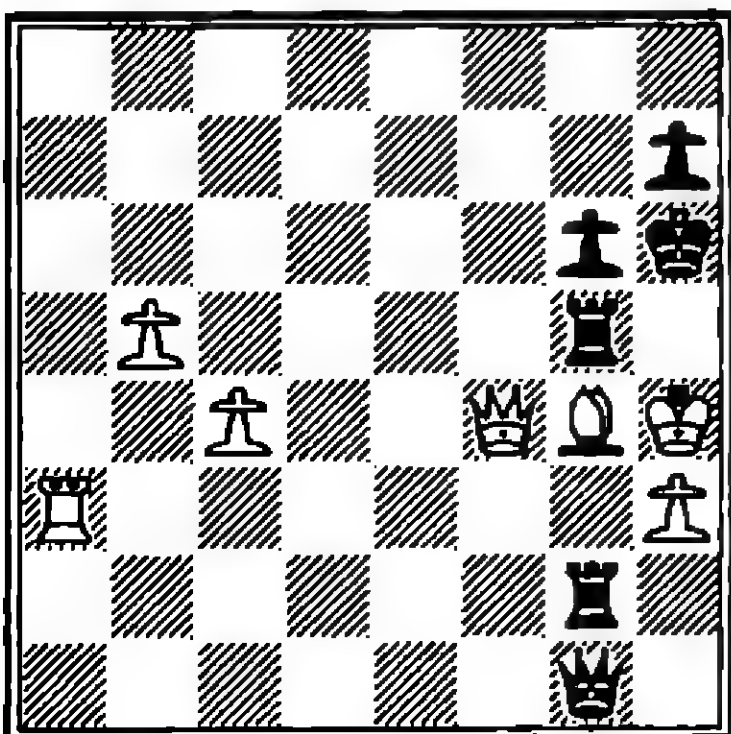
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75) This position is from the game Seleznov - Panov, USSR 1929. How can Black profit from his dangerously placed pieces?



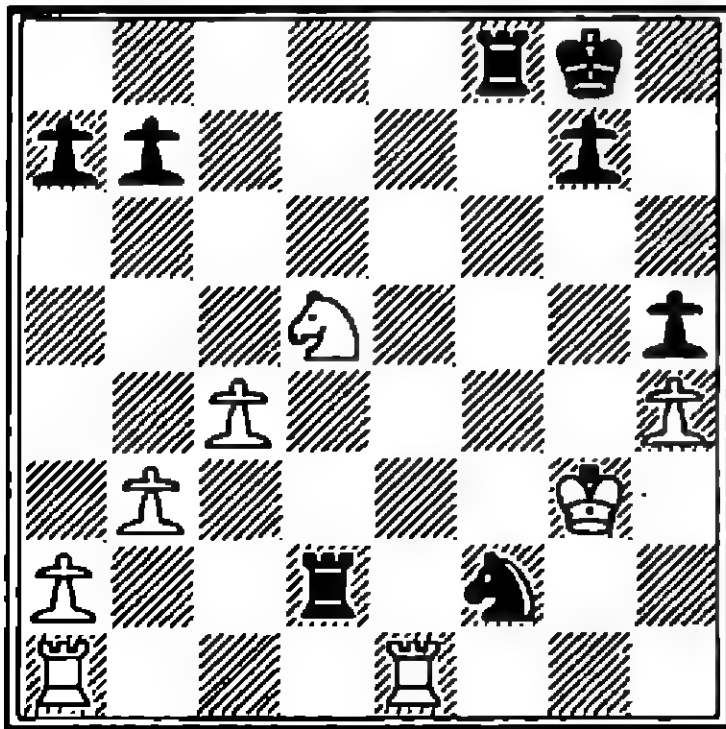
76) This position is from the game Ivkov - Portisch, Bled 1961. The black king is in a tight corner. Can you see how White exploits this?



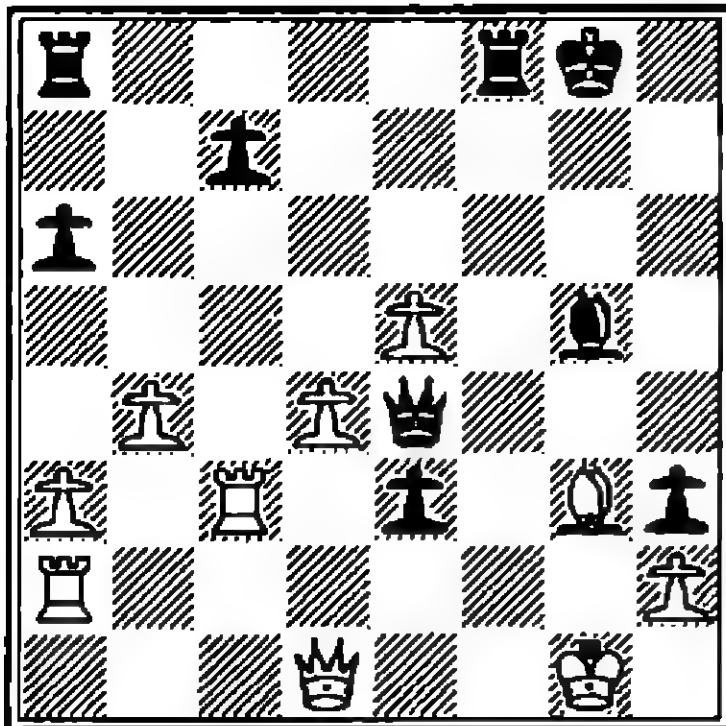
77) This position is from the game Georgadze - Kuindzi, USSR 1973. Black to play and win.



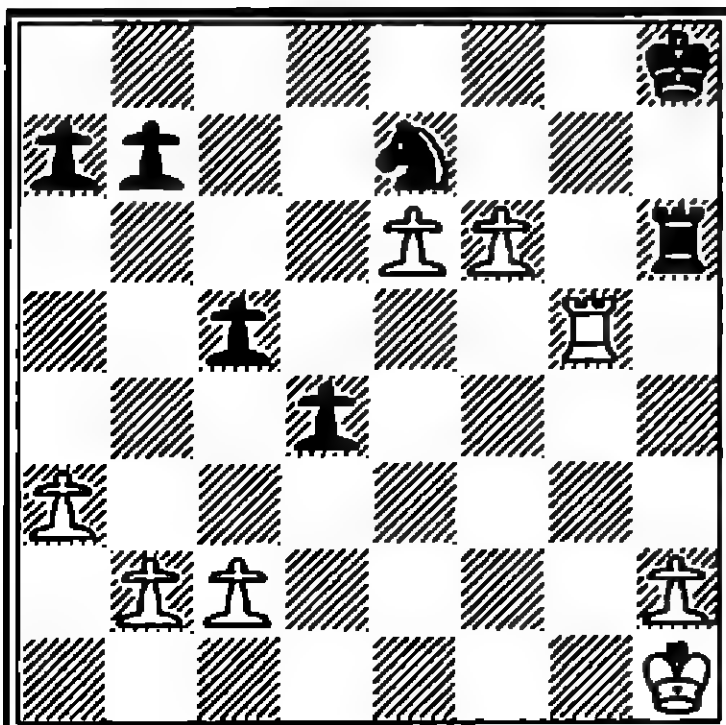
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78) This position is from the game Dietrich - Bauer, Austria 1967. Black forces the win with a surprising manoeuvre. Can you spot it?



79) Here is a problem from the game Kudari - Larsen, Ottawa 1970. How can Black finish the game immediately?



80) This position is from the game Skuratov - Svedcikov, USSR 1972. How can White capitalize most efficiently on his passed pawns?

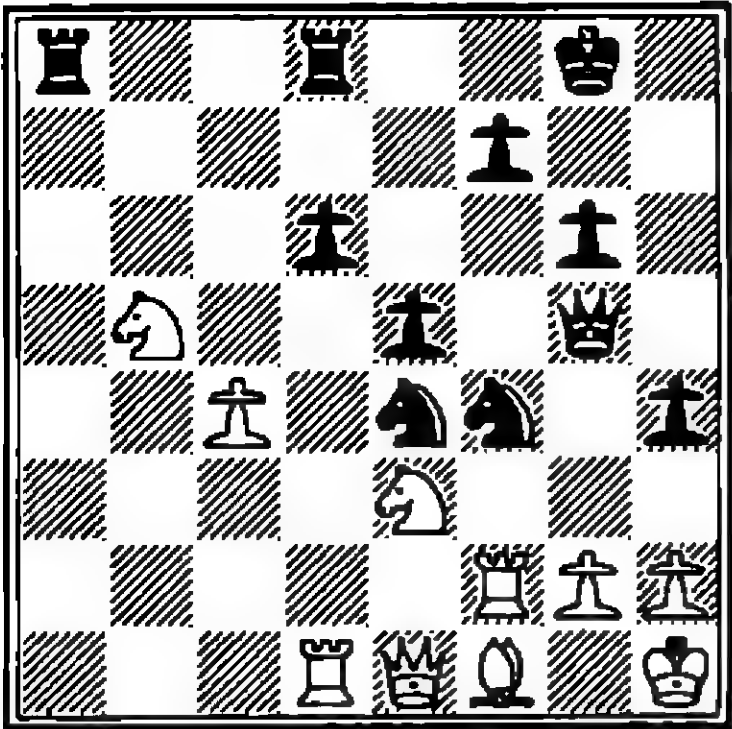
## Chapter Four

### Solutions

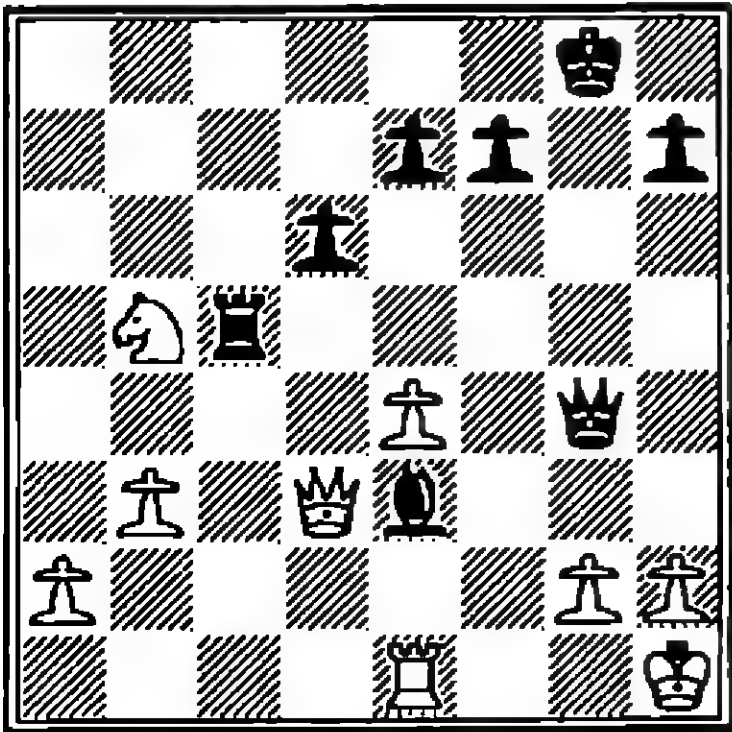
- 61) 1 ... ♖g3+! 2 ♜h1 (2 ♜xg3 hxg3+ 3 ♜h1 ♜f2 mate) 2 ... ♖xf3 3 gxh3 ♜f2+ wins material.
- 62) 1 ♜c8! ♜xc8 2 ♜xc8 ♖xc8 3 ♖e7 mate.
- 63) 1 ... ♖xf3+ 2 ♜xf3 ♜e3! and the pawn will promote.
- 64) 1 ... ♙g3! wins, as 2 ♜xf6 allows 2 ... ♜e1 mate.
- 65) 1 ... ♖h3! 2 gxh3 ♙f3! and 3 ... ♜xh3 mate is unstoppable.
- 66) 1 ♖a7! causes an overload in the black position. Black is without a reasonable reply.
- 67) 1 ♜h8+ ♜g6 2 f5+ exf5 3 ♖xh6+! gxh6 4 ♜ag8 mate.
- 68) 1 ♖xh7+! ♜xh7 2 ♜h1+ ♜g8 3 ♜h8+ ♜f7 4 ♜g5 mate.
- 69) 1 ♜f8+! ♜xf8 2 ♖h5 mate. If 1 ... ♜h6 or 1 ... ♜h8, then 2 ♖h3 is mate.
- 70) 1 ... ♖c7! and the white rook is caught in the cross-fire.
- 71) 1 d8(♖)+! ♖xd8 2 ♖xf7 mate.
- 72) 1 ... ♖d1+! 2 ♜xd1 ♙g4++ and 3 ... ♜d1 mate.
- 73) 1 ... ♖xh2+! 2 ♜xh2 ♜g4+ 3 ♜h1 ♜h3+ 4 gxh3 ♜h2 mate.
- 74) 1 ... ♙g1+! 2 ♖xg1 (2 ♜xg1 ♖xg3+) 2 ... ♜g4+! 3 hxg4 ♖h6+ 4 ♙h4 ♖xh4 mate.
- 75) 1 ... ♜xe2! 2 ♜xe2 ♙xg2+! and 3 ... ♖b1+ mating.
- 76) 1 ♜c6+! ♙xc6 2 ♜c5+ ♜a5 3 ♙c7 mate.
- 77) 1 ... ♖f2+! 2 ♖xf2 ♜h5+! 3 ♙xh5 g5 mate.
- 78) 1 ... ♜h1+! 2 ♜xh1 ♜df2 and there is no defence against 3 ... ♜8f3 mate.
- 79) 1 ... ♜f2! 2 ♜xf2 (2 ♙xf2 ♖g2 mate) 2 ... exf2+ 3 ♜xf2 ♜f8+ 4 ♜f3 ♖e3+.
- 80) 1 ♜h5! ♜xh5 ♜fxe7 and the white pawn queens.

Now turn to page 107 to mark down your scores.

# Chapter Five

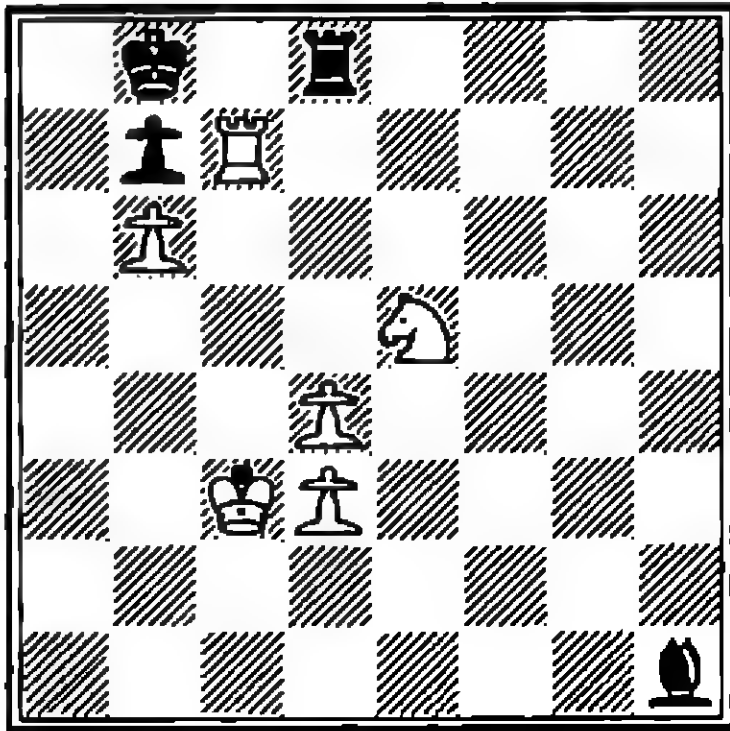


81) In this position from the game Ponomarev – Pugatjev, USSR 1989, Black to play wins.

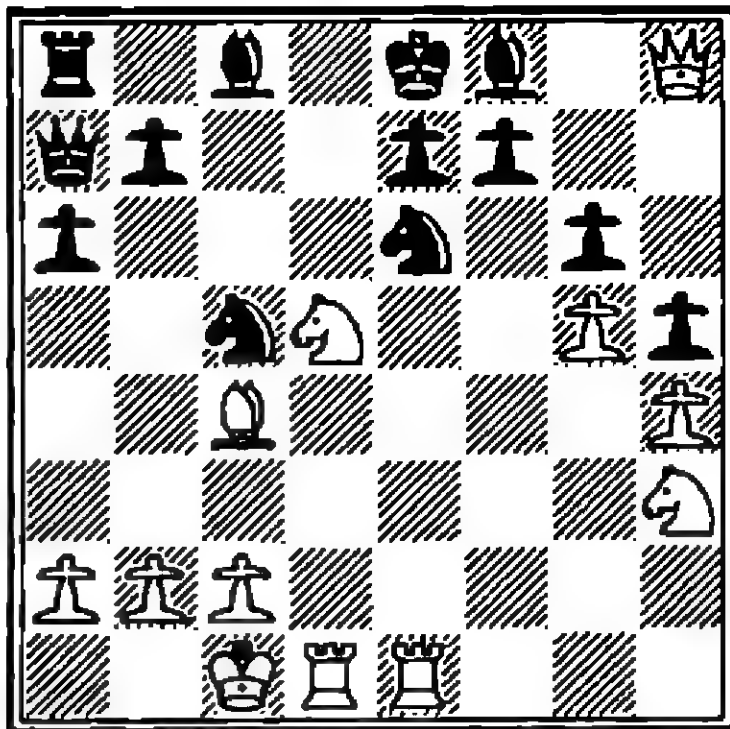


82) In this position from the game Gejzerskij – Masjtjbic, USSR 1989, Black to play wins.

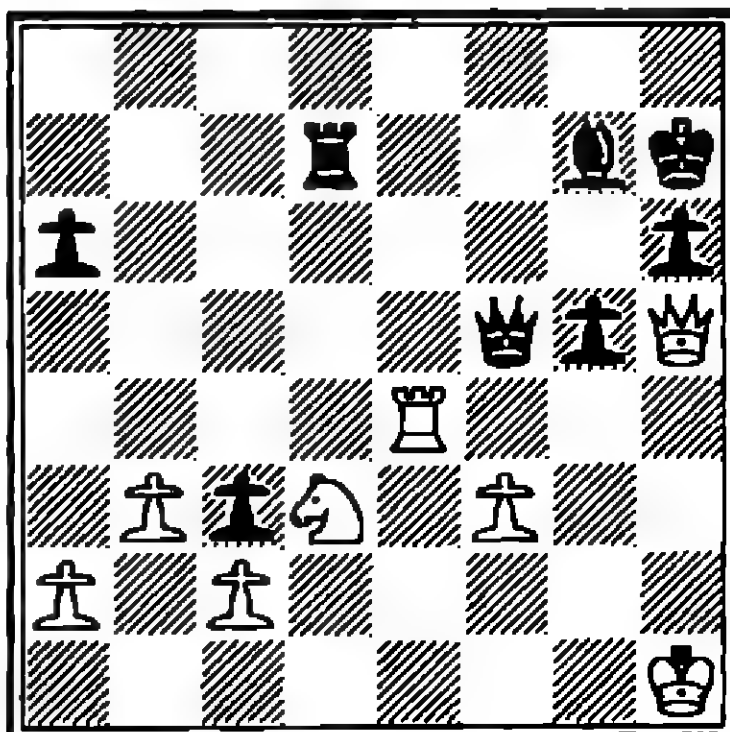
## Chapter Five



83) This position is from the game Gallagher - Lane, Foreign & Colonial Hastings Masters 1990, Despite the reduced material, White forced a quick win. Can you see how?

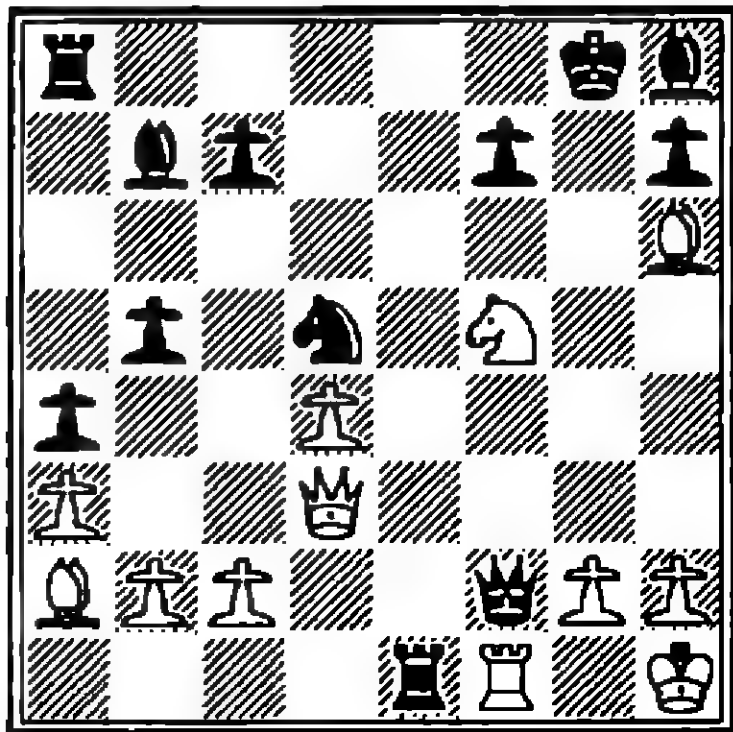


84) This position is from the game Vasiukov - Pribyl, Hungary 1977. White has a very active position and the black king is stuck in the centre. Can you see how White can exploit these factors?

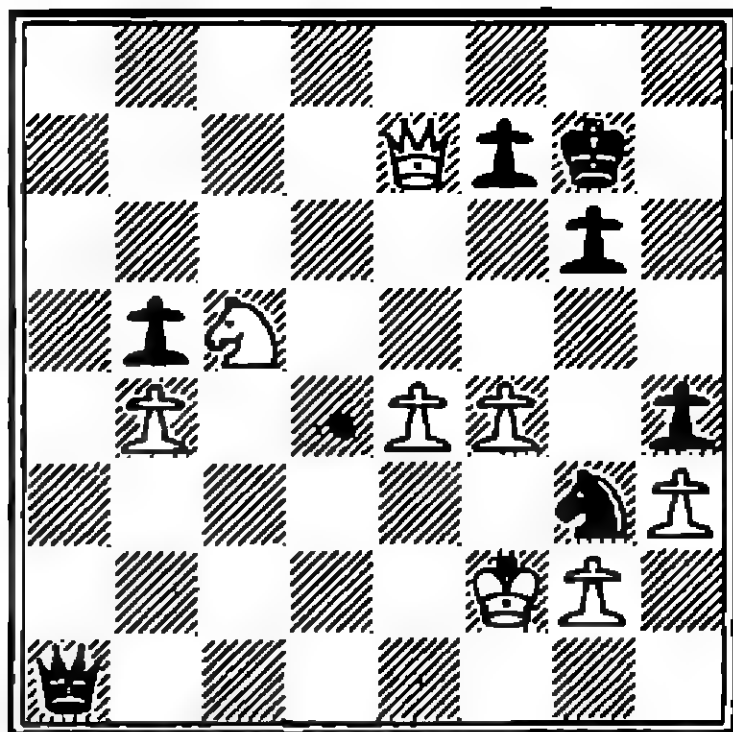


85) In this position, from the game Lobazov - Gorniak, Kalinine 1964, Black forced a quick win.

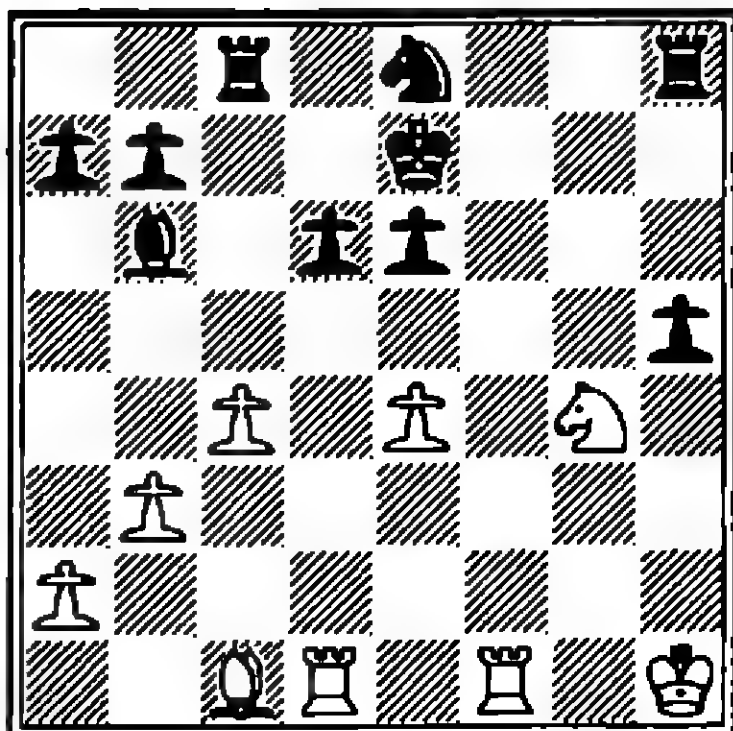
## Chapter Five



86) In this position, from the game Hallier - Herman, Hamburg 1965, how does White win quickly?



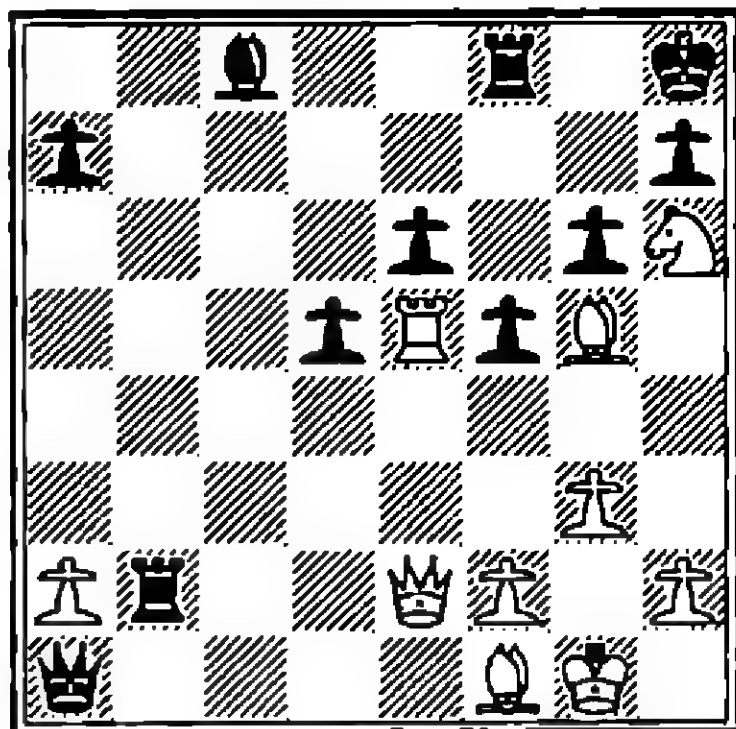
87) This position is from the game Schneider - Federau, Berlin 1979. How can Black win immediately?



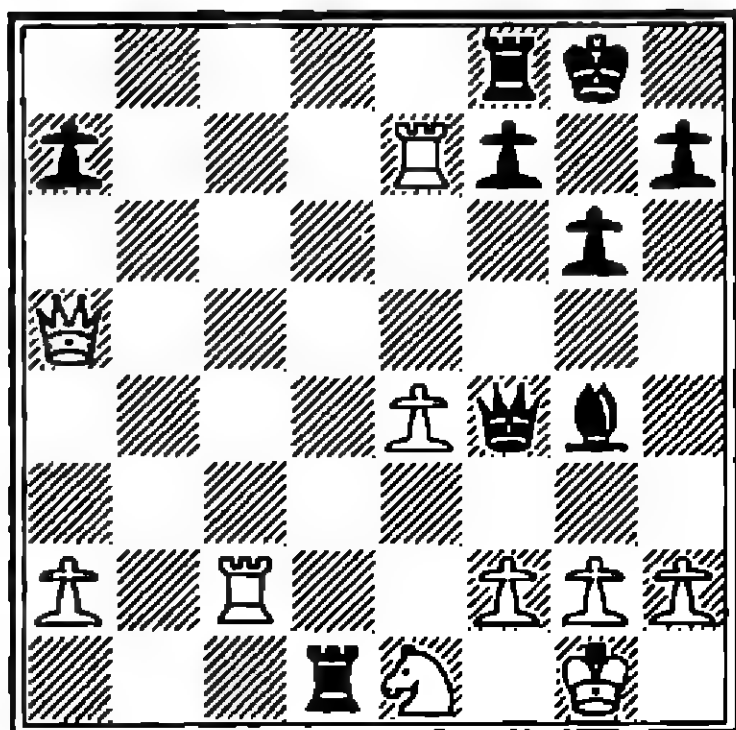
88) This position is from the game Benjamin - Dlugy, New York 1988. Can White do better than retreating his knight?



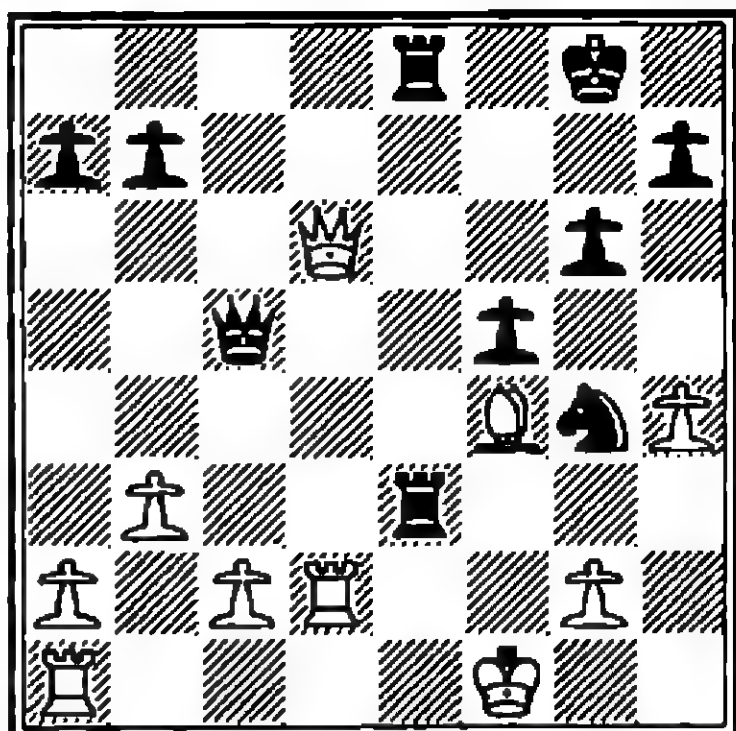
## Chapter Five



89) This position is from the game Garcia P - van der Wiel, Kastrikum 1980. How does White exploit the chronic dark square weaknesses in the black king-side?

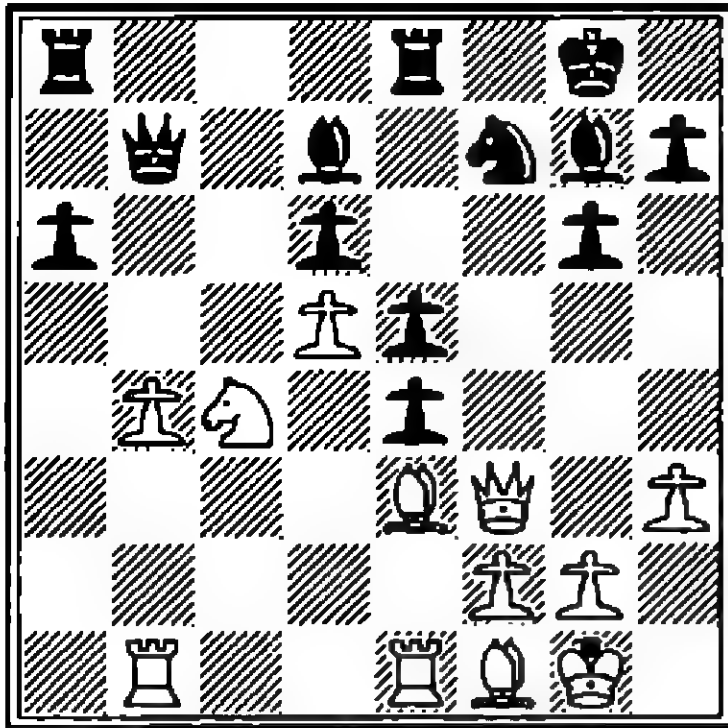


90) This position is from the game Tal - Olafsson, Las Palmas 1975. The white back rank is very weak - can you see how Black took advantage of this?

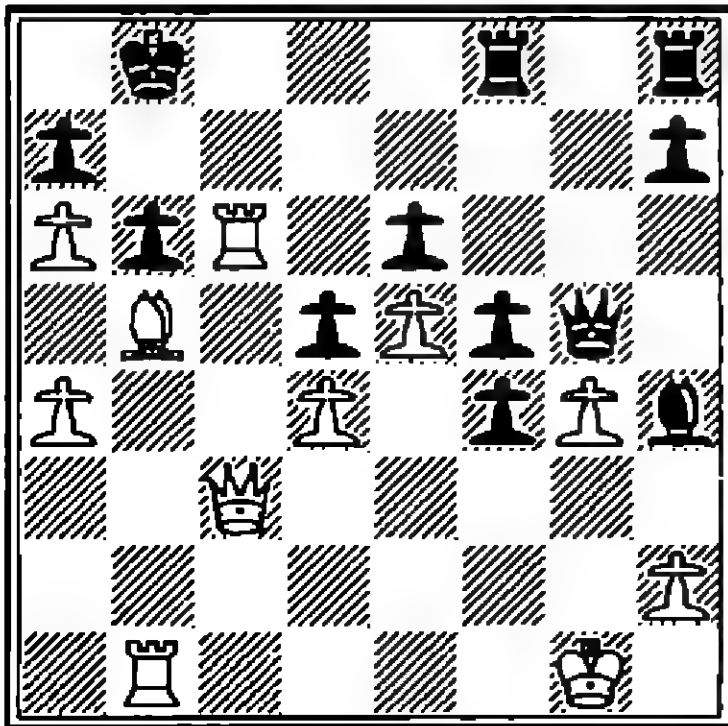


91) In this position, from the game Askelof - Svensson, Sweden 1981, can you see how Black exploited the exposed position of the white king?

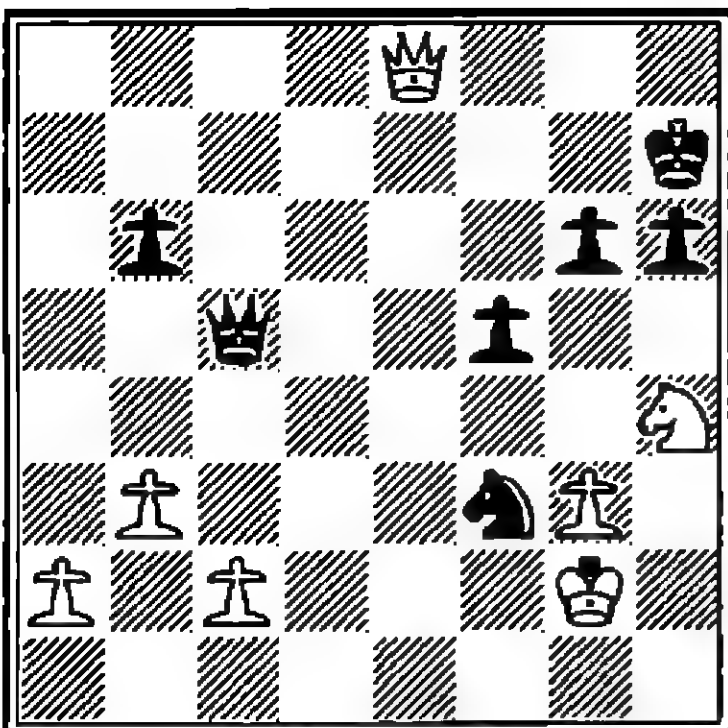
## Chapter Five



92) This problem is from the game Siekanski - Stratil, Oakham Junior International 1990. How does White win at once?

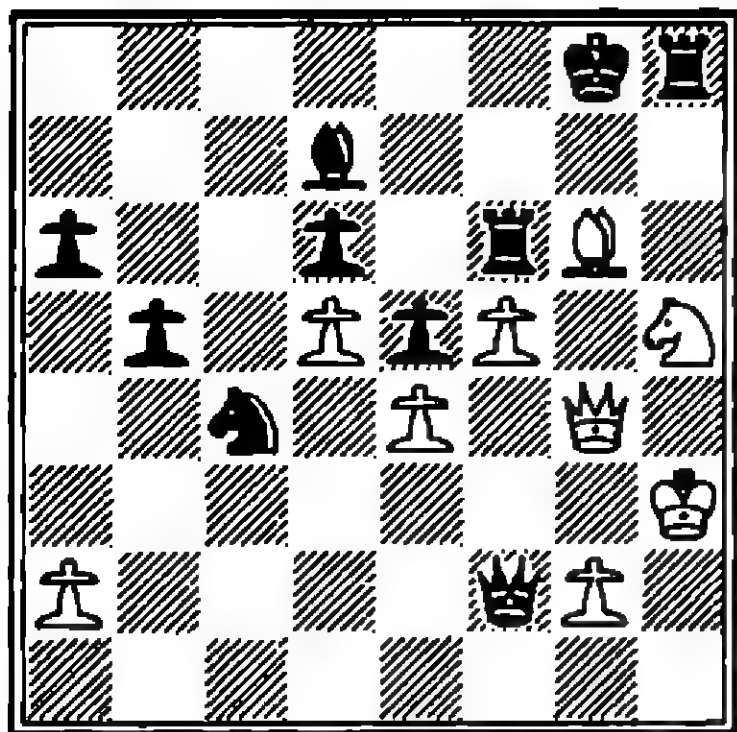


93) In this position, from the game Blatny - Ruxton, Oakham Junior International 1990, can you see how White can break through on the queenside?

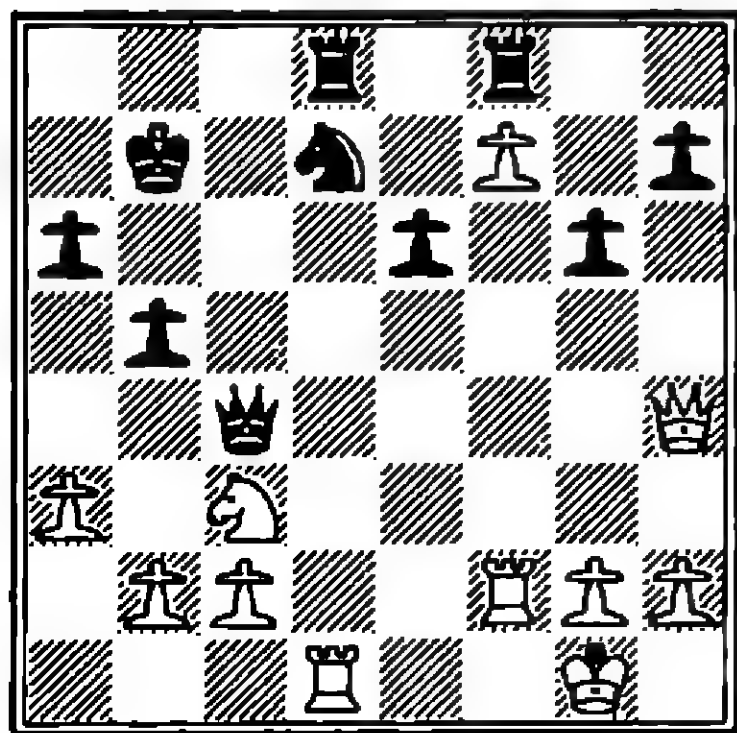


94) This position is from the game Wolff - Hodgson, WFW/City Of London Corporation International 1990. What is Black's most direct route to victory?

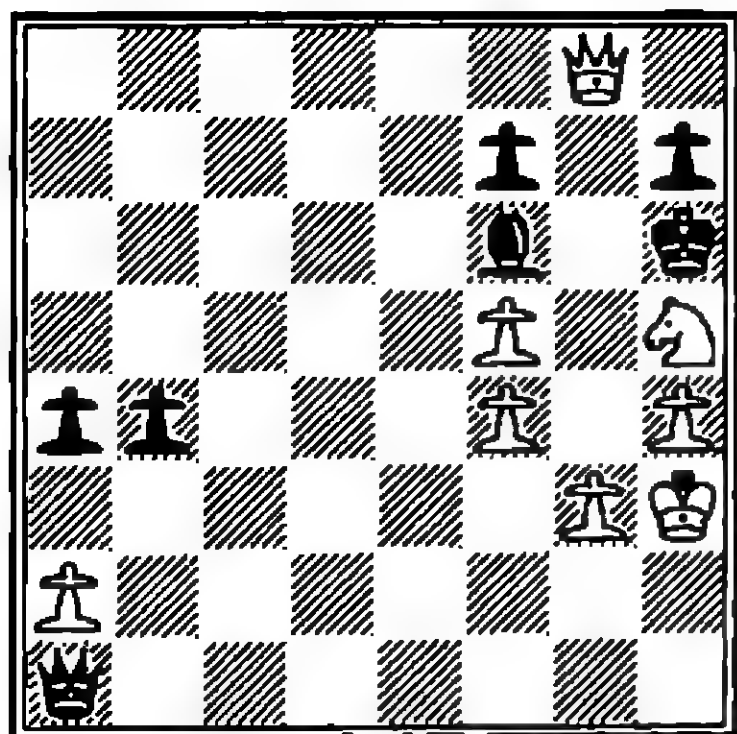
## Chapter Five



95) This position is a possible variation from the exciting last round game Motwani - Larsen, WFW/ City Of London Corporation International 1990. White is two rooks down, but has a tremendous attacking position. Can you see how he forces the win?

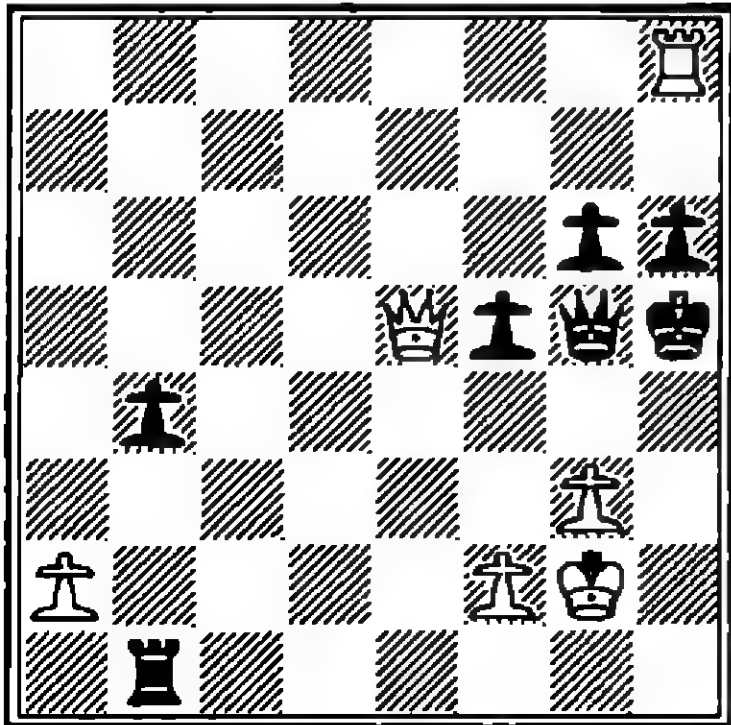


96) This position is from the game Lutikov - Tal, Kiev 1964. How can White exploit his dangerous passed pawn on f7?

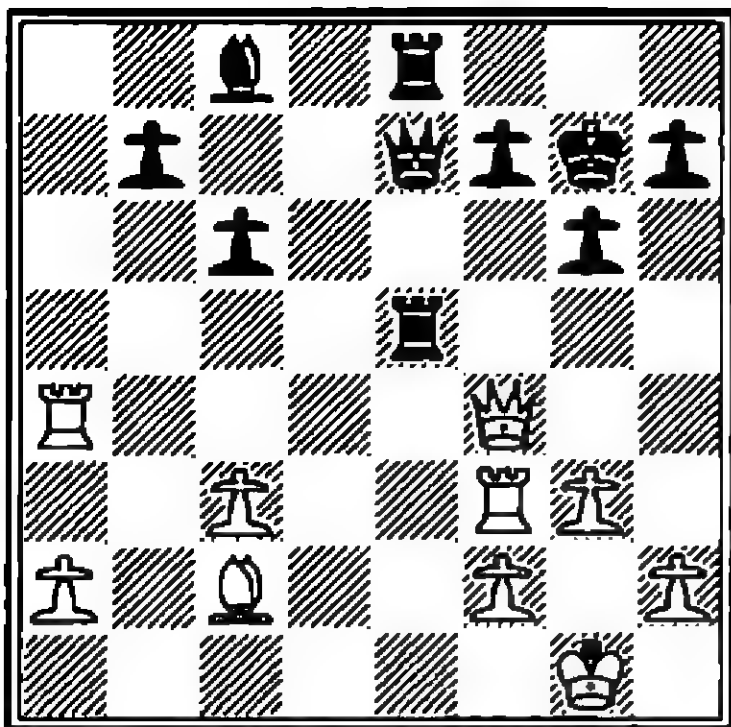


97) In this position, from the game Sherzer - Mate, Budapest 1989, White has a brilliant winning coup. Can you spot it?

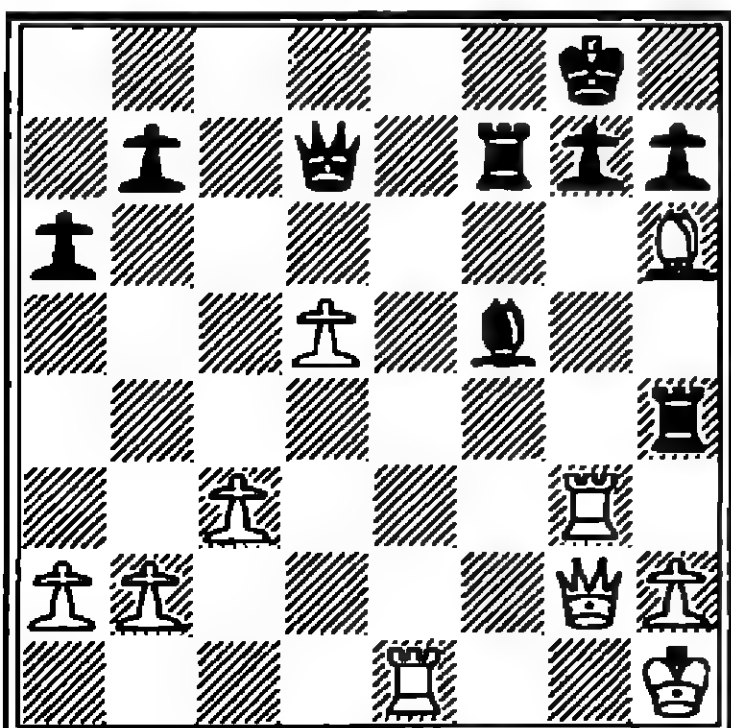
## Chapter Five



98) This position is from the game Simagin - Abramov, Moscow 1949. How can White checkmate quickly?



99) This position is from the game Netto - Abente, Peru 1983. Black has a forcing sequence to deliver checkmate. Can you see it?



100) This position is taken from the game Spassov - Kozma, Zinnowitz 1965. White has a tremendous concentration of forces on the kingside. How does he now cash in?

## Chapter Five

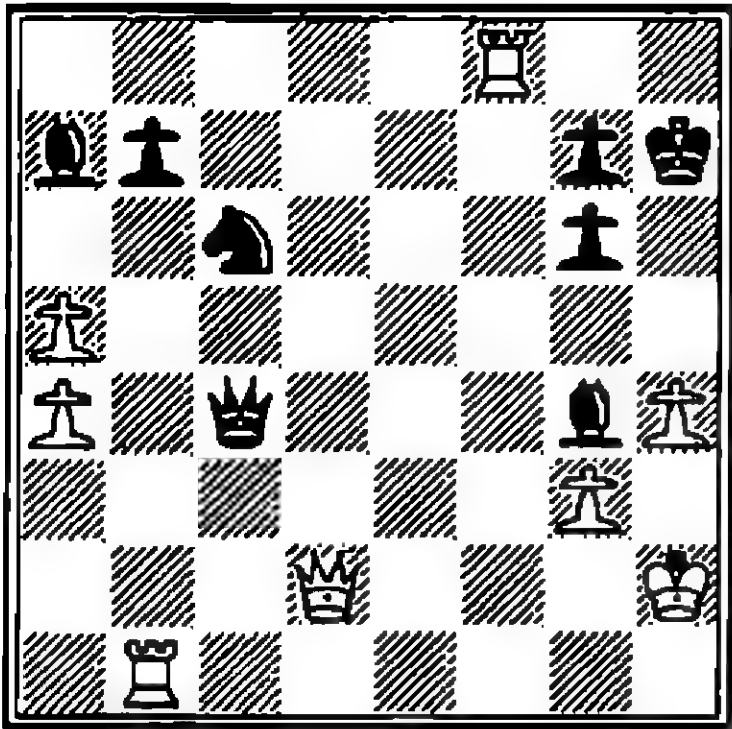
### Solutions

- 81) 1 ... ♖g3+! 2 ♔g1 ♖h3+ 3 g×h3 ♖e2+ 4 ♔h1 ♖g1 mate.  
If 2 h×g3 h×g3, intending ... ♗h4, wins.
- 82) 1 ... ♗g3! 2 h×g3 ♖h5 mate. Other defences also fail:  
2 ♖xe3 ♖c1+, 2 ♗xe3 ♗xe3 3 ♖xe3 ♖c1+ or 2 ♖d1 ♖h5 3  
h3 ♖xh3+ 4 g×h3 ♗xh3 mate.
- 83) 1 ♖d7+ ♔a8 2 ♖c5! ♖xd7 3 ♖c8 mate.
- 84) 1 ♖c7+! ♖xc7 2 ♖xe7+! ♔xe7 3 ♗f6+ ♔e8 4 ♖d8 mate.
- 85) 1 ... ♖xd3! 2 c×d3 ♗xe4! 3 f×e4 c2 forces a new queen.
- 86) 1 ♗g3+ ♗xg3 2 ♖e7+! ♖xe7 3 ♙xf7 mate.
- 87) Black captures the white queen with 1 ... ♗f1+ 2 ♔e3  
♖f5+! 3 e×f5 ♗e1+.
- 88) 1 ♖e5! leaves no answer to the combined threats of 2  
♙g5, 2 ♖f7 and 2 ♖g6. If 1 ... ♔d8 2 ♖f7+.
- 89) 1 ♖xf5! ♖xf5 2 ♗e5+! ♖xe5 3 ♙f6 mate.
- 90) 1 ... ♗g5! overloads the white queen. If 2 ♗xg5 ♖xe1  
mate, or 2 ♗b4 ♗xe7!
- 91) 1 ... ♖e1+! 2 ♖xe1 ♗g1+! 3 ♔xg1 ♖xe1 mate.
- 92) 1 ♗xf7+! ♔xf7 2 ♖xd6+.
- 93) 1 ♖xb6+! a×b6 2 a7+ ♔xa7 (2 ... ♔a8 or 2 ... ♔b7 leads  
to the same after 3 ♗c6+) 3 ♗c7+ ♔a8 4 ♙c6 mate.
- 94) 1 ... ♗g1+! 2 ♔xf3 (2 ♔h3 ♗h2 mate) 2 ... ♗f1+ 3 ♔e3  
♗e1+ picks up the white queen.
- 95) 1 ♙h7++! ♔f8 2 ♗g7+ ♔e8 3 ♖xf6+ ♔d8 4 ♗xd7 mate.
- 96) 1 ♗xd8! ♖xd8 2 ♖xd7+ ♖xd7 3 f8(♗).
- 97) 1 ♗g5+! ♙xg5 2 h×g5+ ♔xh5 3 g4 mate.
- 98) 1 ♖xh6+! ♗xh6 (1 ... ♔xh6 2 ♗h8 mate) 2 ♗e2+ ♔g5 3  
♗e7+ ♔g4 (3 ... ♔h5 4 ♗h4 mate) 4 f3+ ♔h5 5 ♗h4.
- 99) 1 ... ♖e1+ 2 ♔g2 ♖g1+! 3 ♔xg1 ♗e1+ 4 ♔g2 ♗f1+! 5 ♔xf1  
♙h3+ 6 ♔g1 ♖e1 mate.
- 100) 1 ♖xg7+! ♖xg7 2 ♖e8+ ♔f7 3 ♗xg7+ ♔xe8 4 ♗f8 mate.

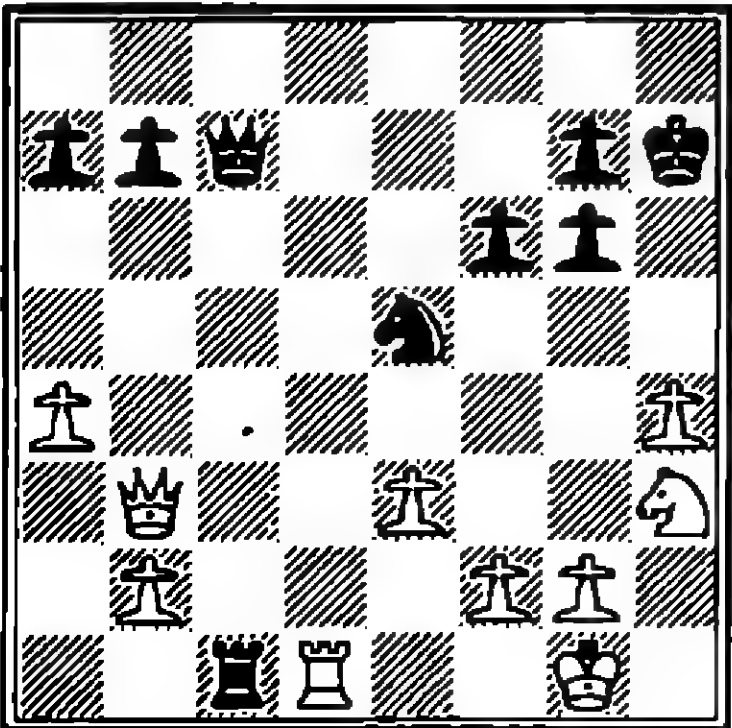
Now turn to page 108 to mark down your scores.



# Chapter Six

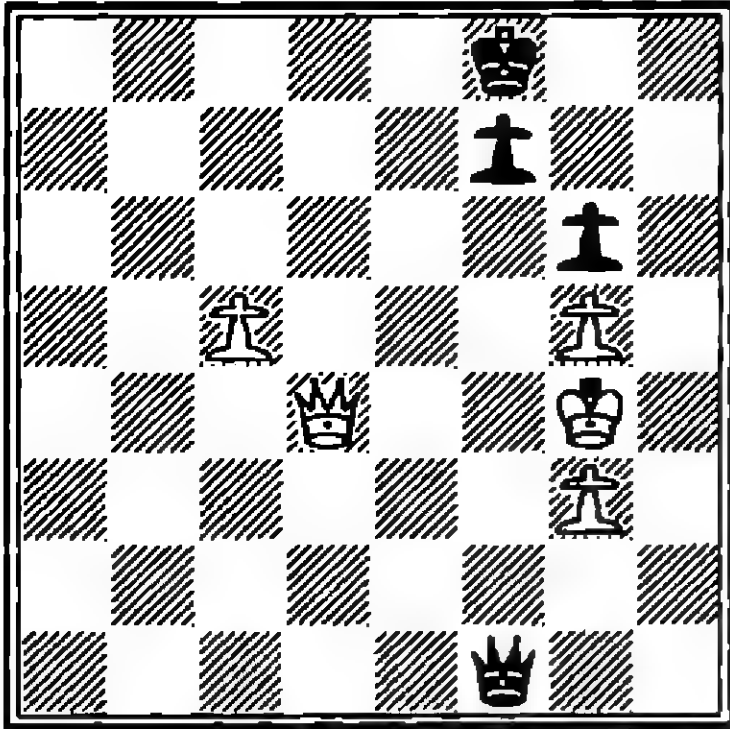


101) This problem is from the game Popov – Novopashin, Munich 1979. Can you see how White wins immediately?

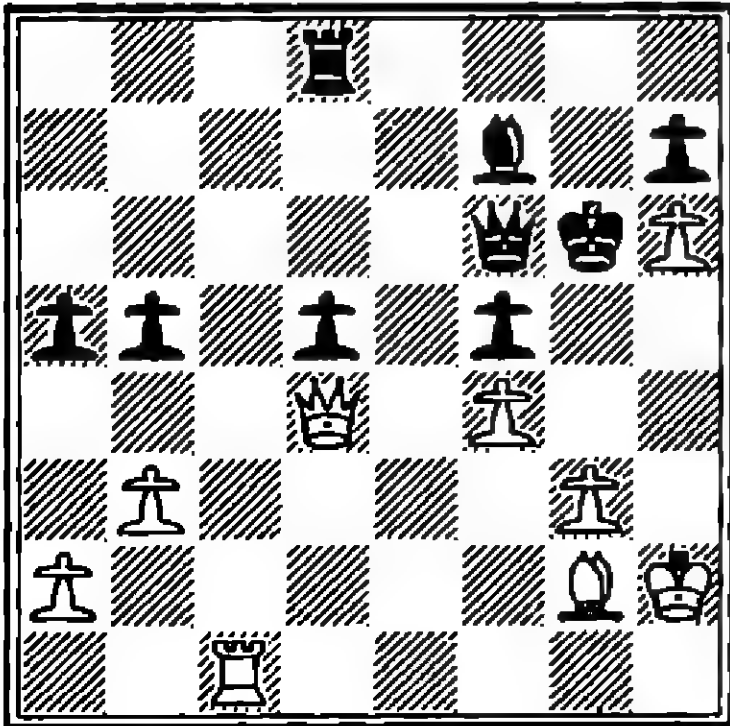


102) In this position, from the game Bohling – Starck, Lipsia 1972, can you see how Black wins immediately?

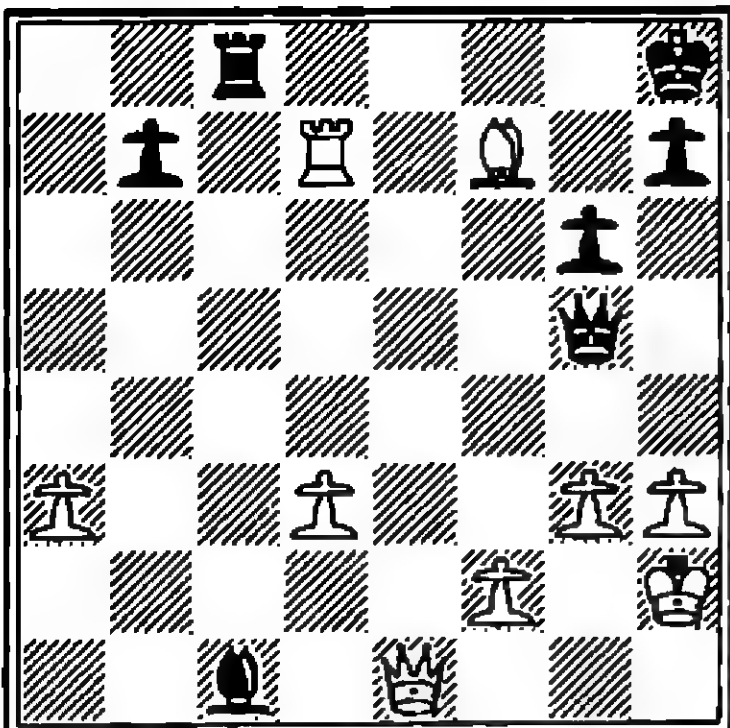
## Chapter Six



103) This position is from the game Borisenko - Simagin, Moscow 1955. White is a pawn up but his king is dangerously positioned. How does Black exploit this?

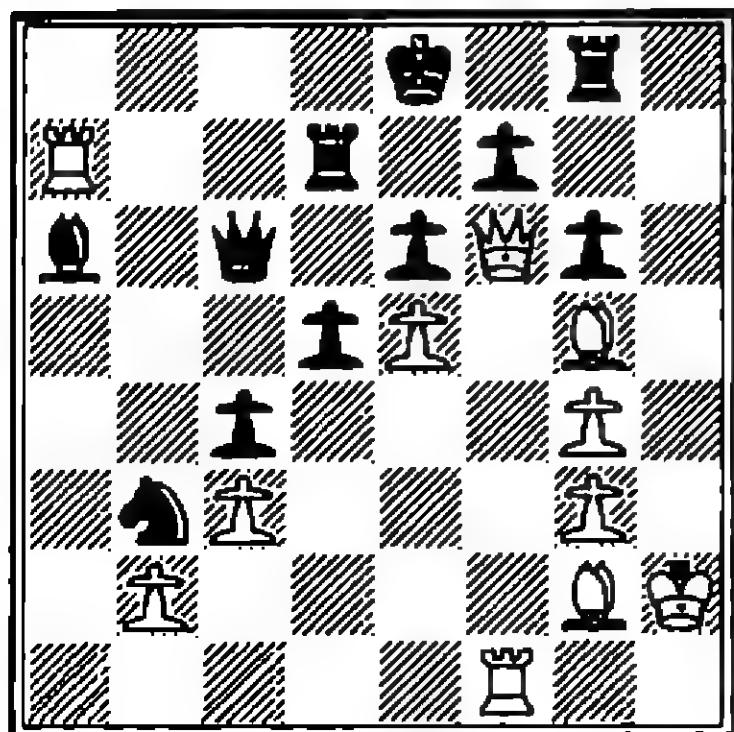


104) This position is from the game Feher - Mate, Budapest 1989. Can you spot White's brilliant winning continuation?

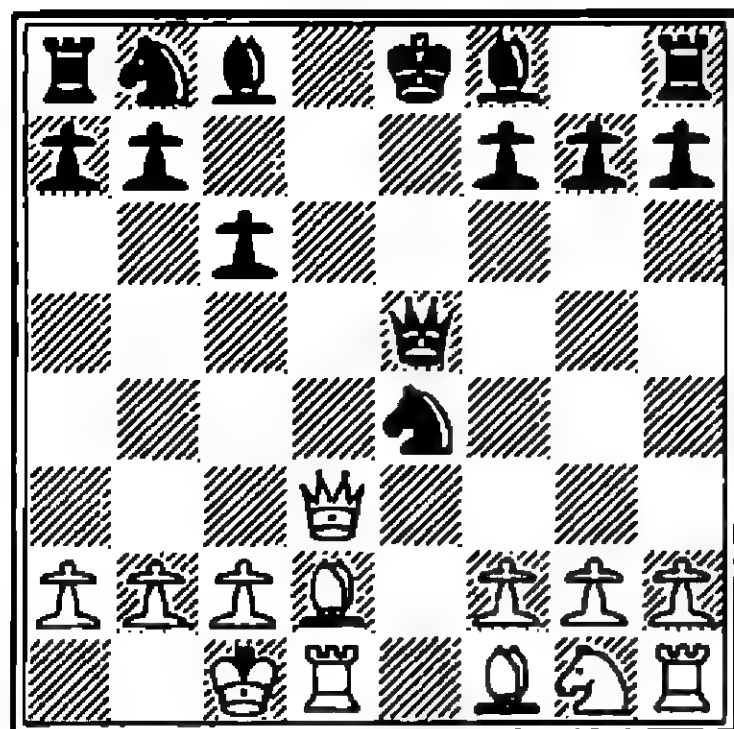


105) This position is from the game Ludolf - Koc, Leningrad 1960. Can you see how White exploits the vulnerable position of the black king?

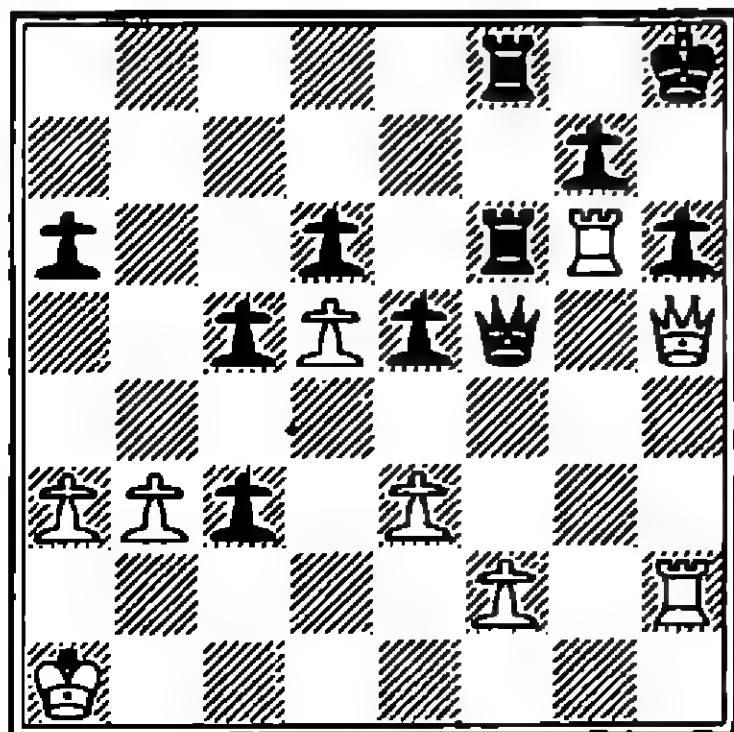
## Chapter Six



106) This position is from the game Lundin - Momo, Leipzig 1960. What is the most efficient conclusion to White's attack?

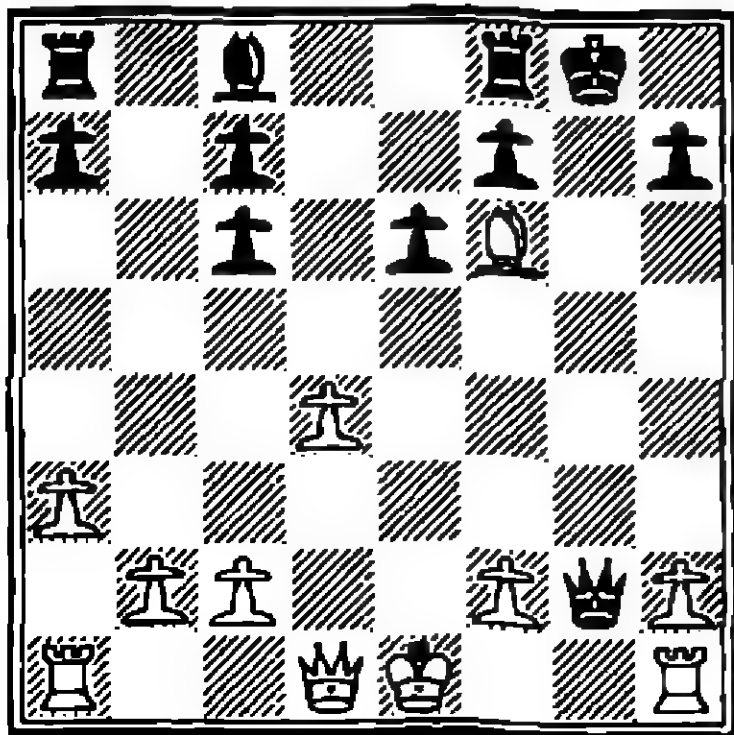


107) This problem is from the game Reti - Tartakower, Vienna 1910. Can you see how White administers a brilliant coup?

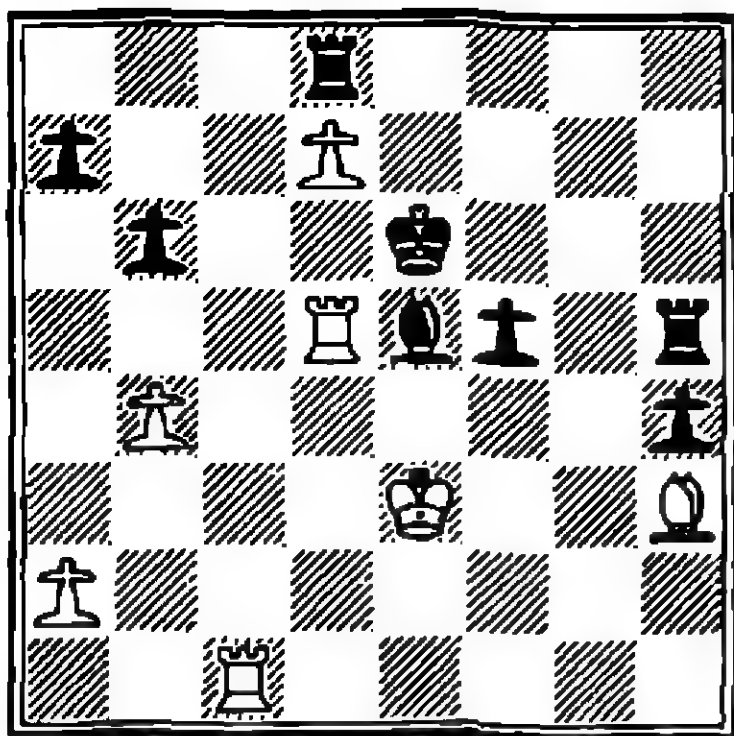


108) This position is from Gurevich M - Short, Rotterdam 1990. Nigel has just captured a pawn on f5 with his queen. Can you see what he overlooked?

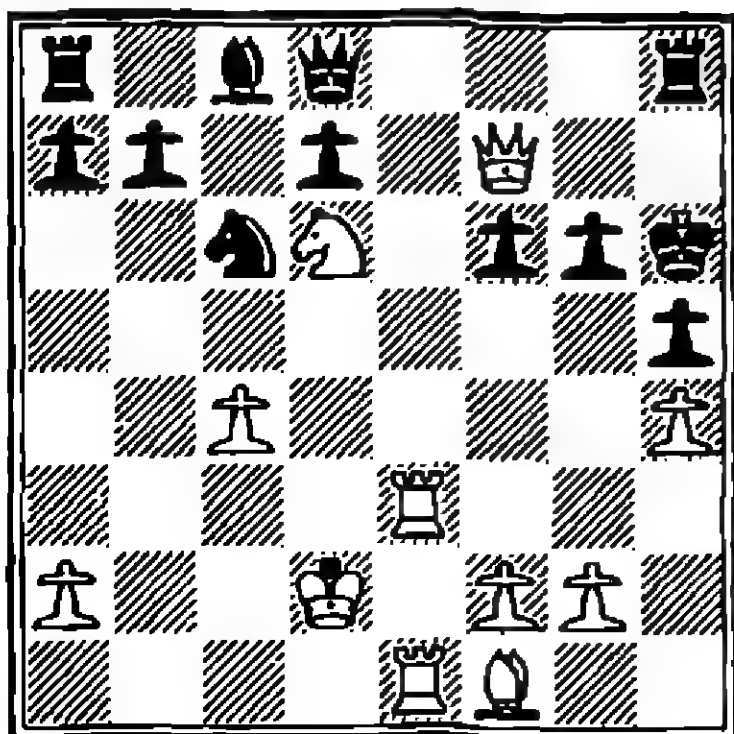
## Chapter Six



109) This position is from the game Kochtenko - Lerner, USSR 1962. How does White resolve the problem of his attacked rook?

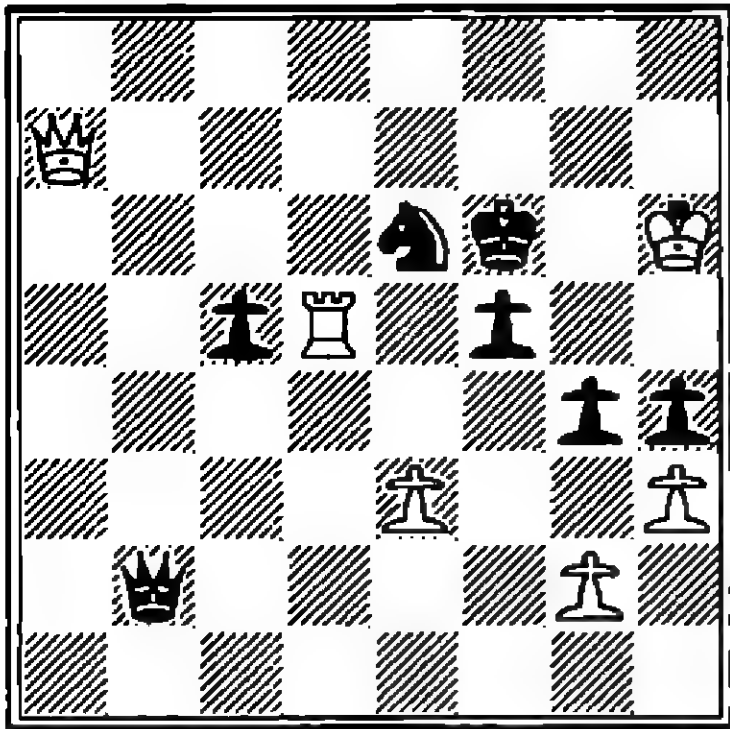


110) This position is from the game Straonttinch - Zauerman, Correspondence 1984. Can you see how White wins immediately?

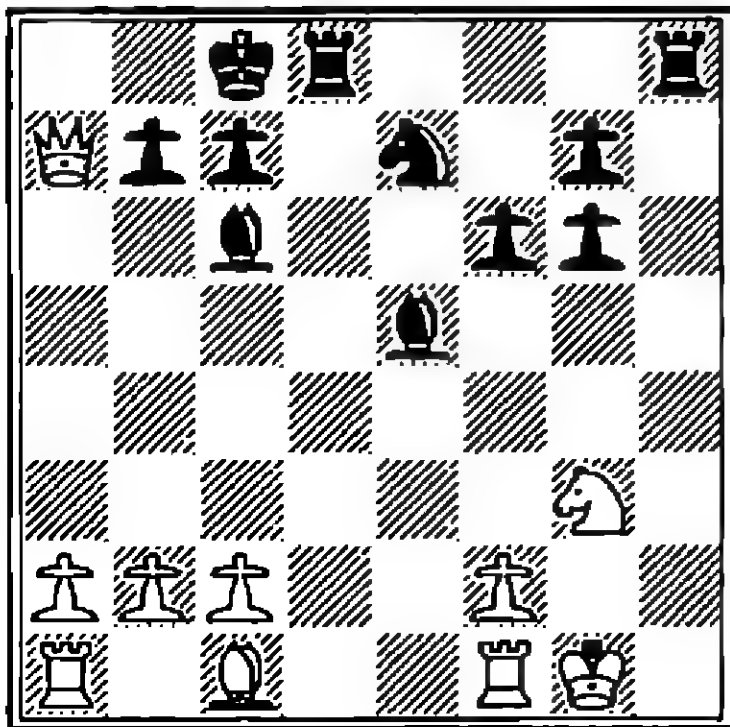


111) This position is from the game Lasker - Mieses, Leipzig 1889. Can you spot White's brilliant finish?

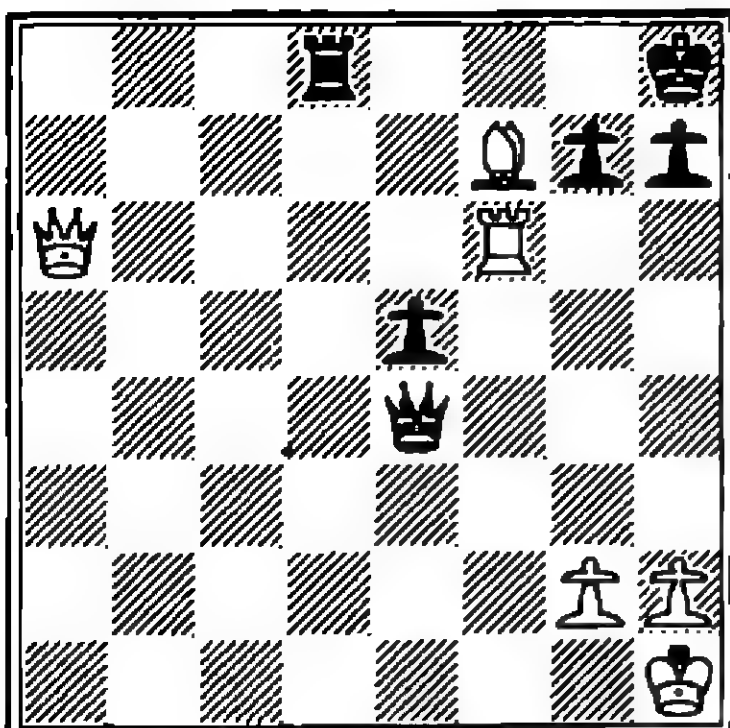
## Chapter Six



112) This position is from the game Schmid - Keres, Tel Aviv Olympiad 1964. White to play and win.



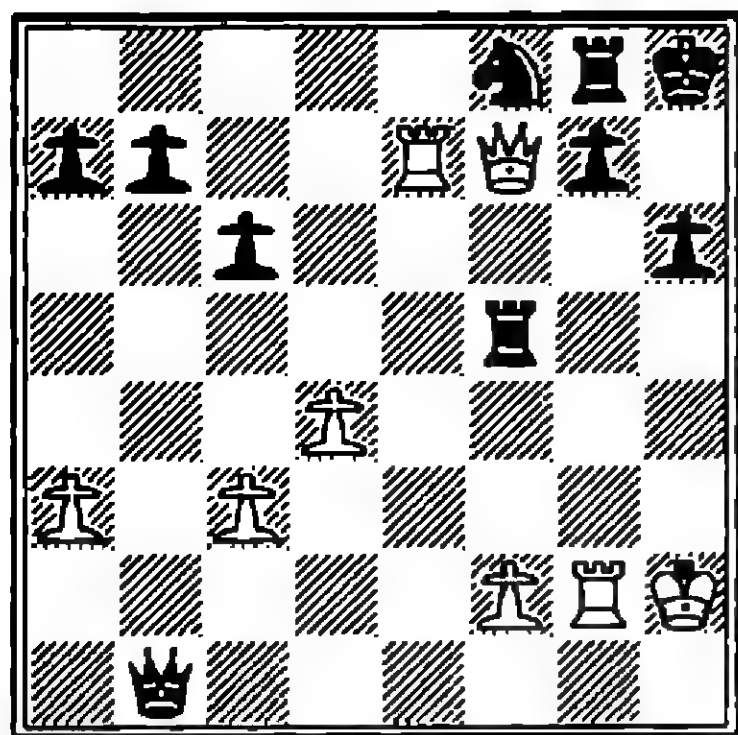
113) This position is from the game Schiffers - Tchigorin, Berlin 1897. It is famous as one of the great missed opportunities of chess. Despite his deficit of a queen for a piece, Black has a winning combination, which he overlooked with 1 ... b6? Can you do better?



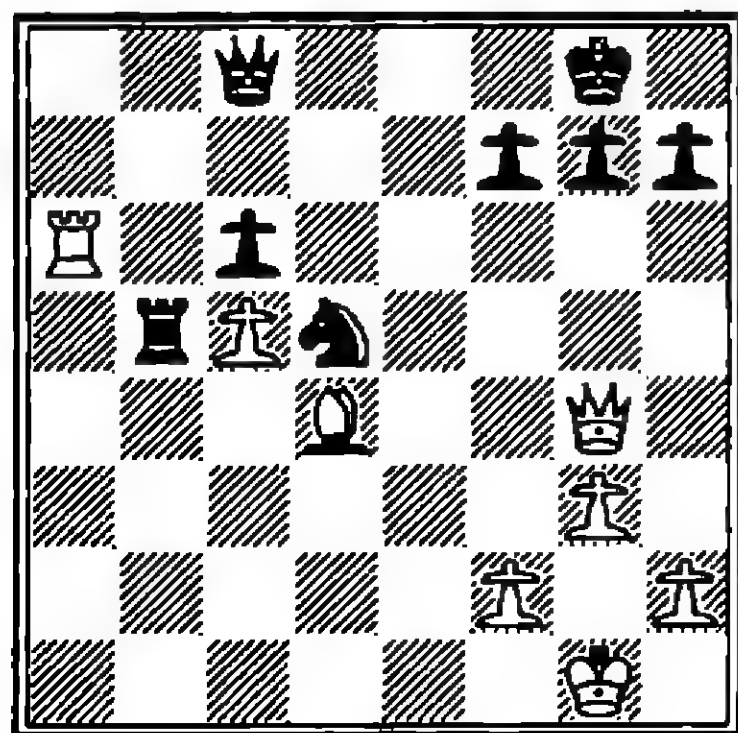
114) This position is from the game Alden - Nilsson, Sweden 1972. How can Black exploit White's vulnerable back rank?



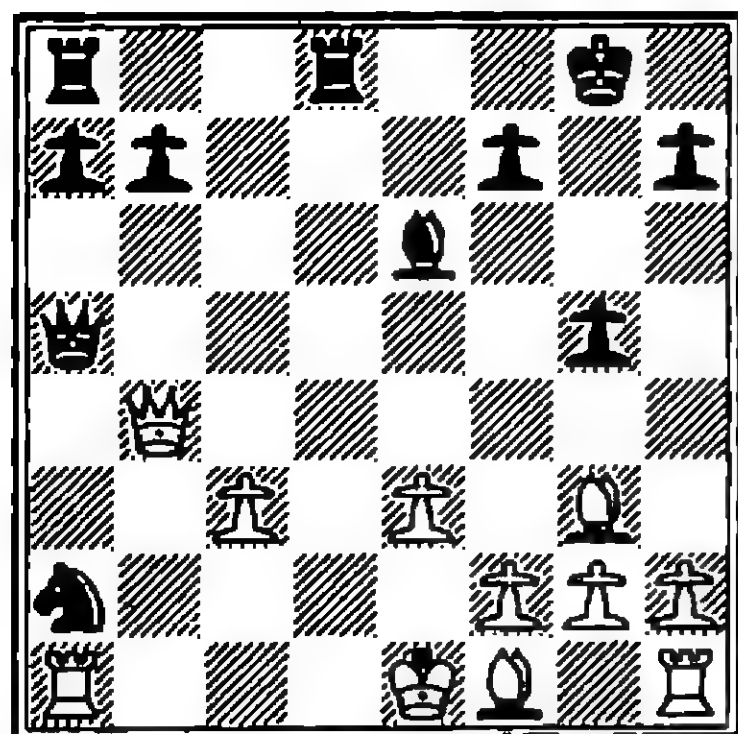
## Chapter Six



115) This position is from the game Alapin - Levitsky, St. Petersburg 1911. White blundered here with 1 ♖e8. Can you do better?

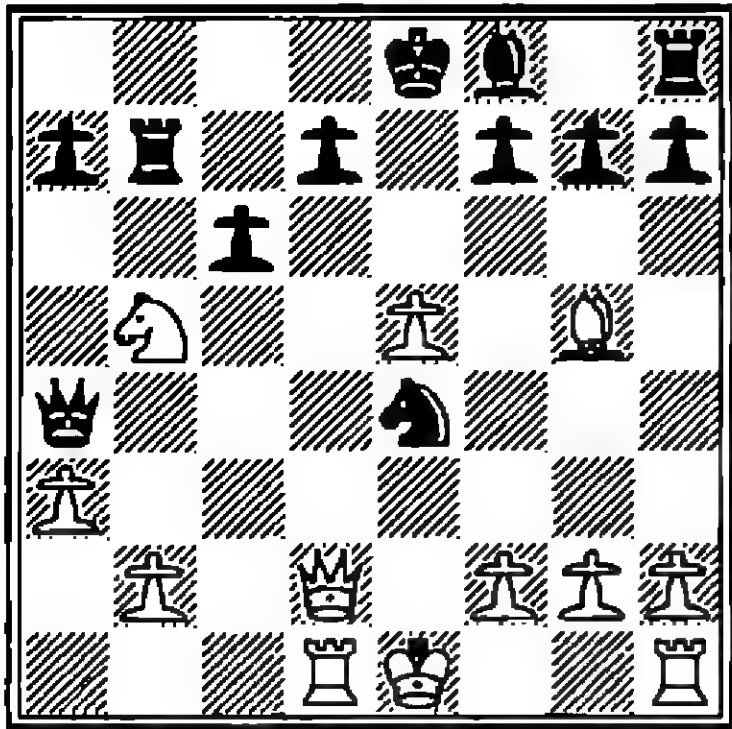


116) This position is from the game Engelbert - Hofmann, Schleusingen 1961. Black cannot capture the White queen on account of ♖a8+. What should he do instead, in order to save himself?

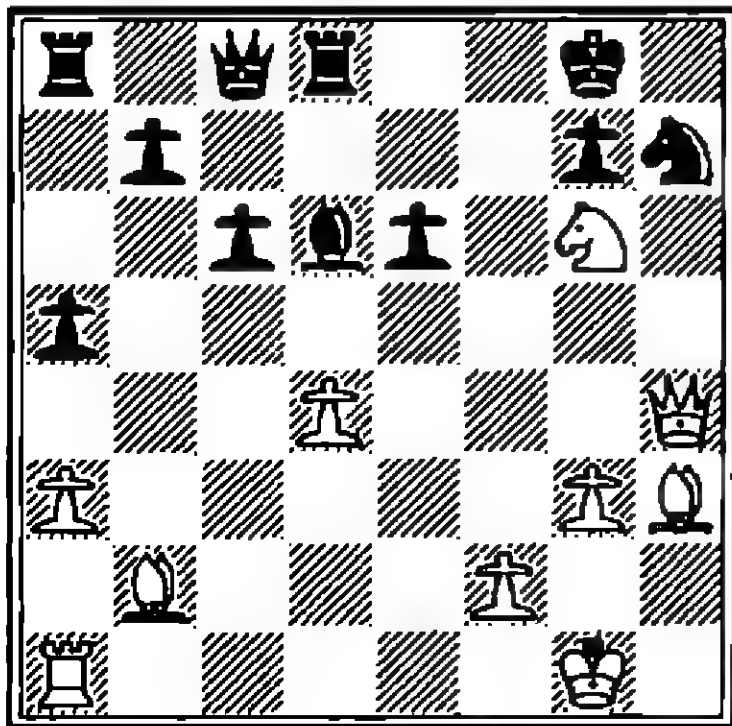


117) This position is from the game Suba - Portisch, Thessaloniki 1984. White's development is lacking and his queen is attacked. How can Black immediately exploit these factors?

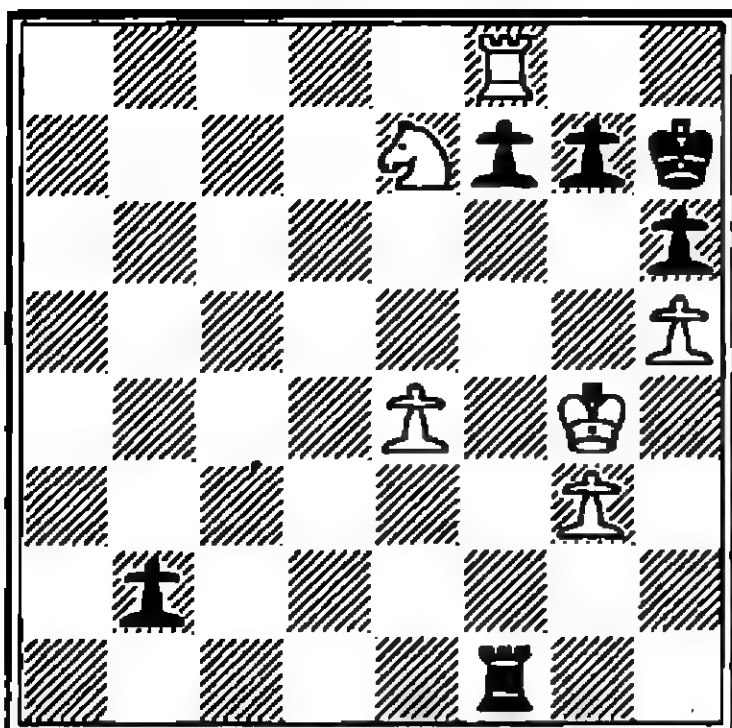
## Chapter Six



118) This position is from the game Ostropolski - Ivanovski, USSR 1949. Can you spot White's brilliant winning continuation?



119) This problem is from the game Taimanov - Kuzmin, USSR 1950. Can you see how White forces an immediate win?



120) This position is from the game Miles - Schnelder, Philadelphia 1980. White is a piece up, but how can he cope with Black's dangerous pawn on b2?

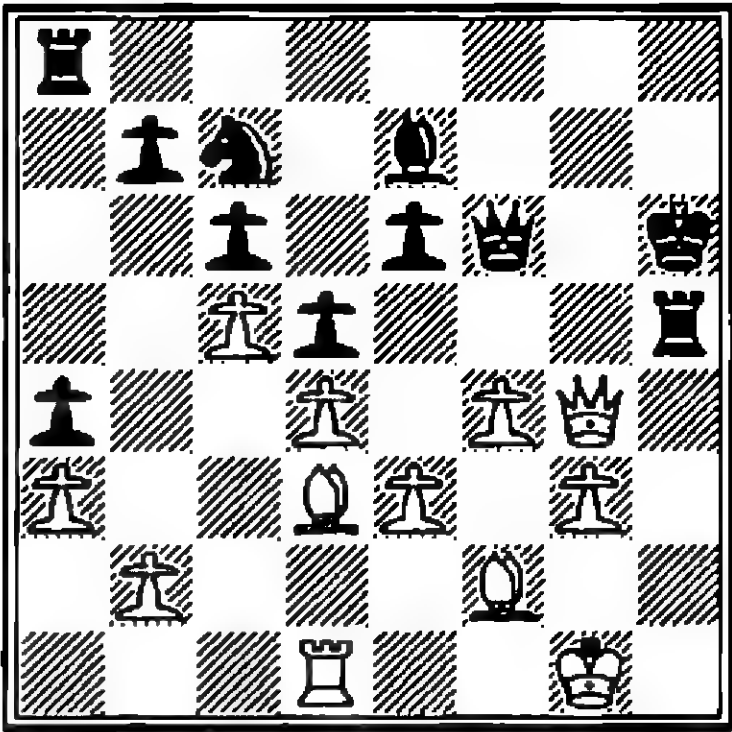
## Chapter Six

### Solutions

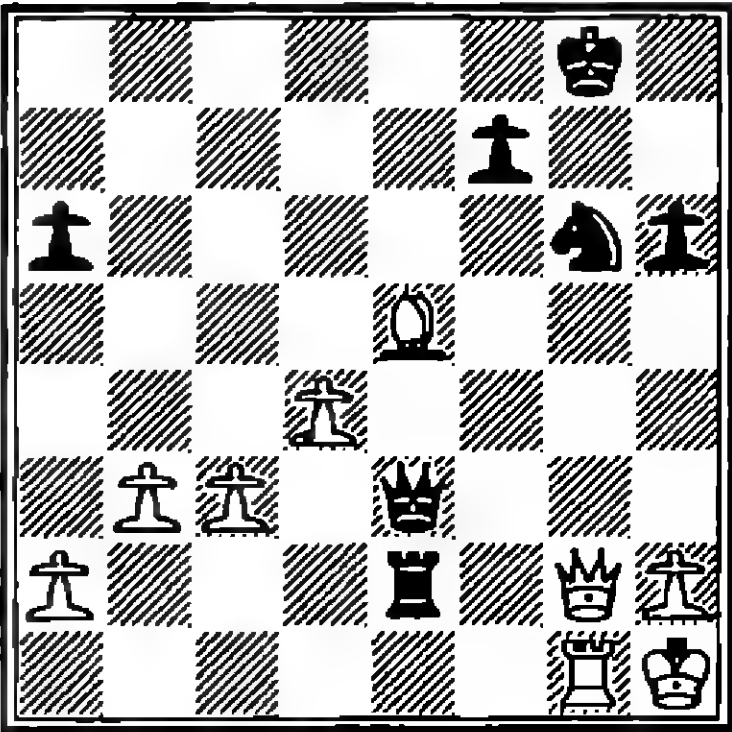
- 101) 1 ♖h6+! wins i.e. 1 ... g×h6 2 ♖xb7+ or 1 ... ♕×h6 2 ♖h8.
- 102) 1 ... ♖f7! 2 ♖xf7 ♖xd1+ and 3 ... ♘xf7.
- 103) 1 ... f5+! 2 exf6 e.p. (2 ♕h4 ♖h1 mate) 2 ... ♖f5+ 3 ♕h4 ♖h5 mate.
- 104) 1 ♖c6! ♖xc6 (1 ... ♔e6 2 ♖xe6 leads to the same finish) 2 ♖g7+ ♕h5 3 ♔f3 mate.
- 105) 1 ♖d8+! ♖xd8 (1 ... ♖xd8 2 ♖e5+) 2 ♖c3+ mating.
- 106) 1 ♖d8+! ♖xd8 2 ♖e7+ ♕f8 3 ♖fxf7 mate.
- 107) 1 ♖d8+! ♕xd8 2 ♔g5++ ♕c7 (2 ... ♕e8 3 ♖d8 mate) 3 ♔d8 mate.
- 108) 1 ♖xh6+! g×h6 2 ♖hxh6 mate.
- 109) 1 ♖f3! ♖xf3 2 ♖g1+ mating. If 1 ... ♖g6 2 0-0-0 and 3 ♖dg1 will win the queen.
- 110) 1 ♖c6+! ♕xd5 2 ♔g2 mate.
- 111) 1 ♖xg6+! ♕xg6 2 ♖g3+ ♕h7 3 ♔d3+ ♕h6 4 ♘f7 mate. If 2 ... ♕h6 3 ♘f7+ ♕h7 4 ♔d3 mate.
- 112) 1 ♖xf5+! ♕xf5 2 ♖h7+ ♕e5 (or 2 ... ♕f6) 3 ♖h8+ skewering the Black queen.
- 113) 1 ... ♖h1+! 2 ♘xh1 ♔h2+! 3 ♕xh2 ♖h8+ 4 ♕g3 ♘f5+ 5 ♕g4 (or 5 ♕f4) 5 ... ♖h4 mate.
- 114) 1 ... ♖c6! wins the rook. If 2 ♖xc6 or 2 ♖xc6 2 ... ♖d1+.
- 115) 1 ♖xg8+! ♕xg8 2 ♖exg7+ ♕h8 3 ♖g8+ ♕h7 4 ♖2g7 mate.
- 116) 1 ... ♖b1+ 2 ♕g2 ♘f4+! 3 ♕f3 (3 ♖xf4 ♖xa6 or 3 g×f4 ♖xg4+) 3 ... ♔e6 and Black escapes.
- 117) 1 ... ♖d1+! creates insoluble problems, e.g. 2 ♖xd1 ♘xb4 or 2 ♕xd1 ♘xc3+!
- 118) 1 ♖xd7+! ♖xd7 2 ♘c7+ ♖xc7 3 ♖d8 mate.
- 119) 1 ♖xd8+! ♖xd8 2 ♔xe6 mate.
- 120) 1 ♘g6! wins. 1 ... b1(♖) 2 ♖h8 mate, or 1 ... f×g6 2 f×g6+ and 3 ♖xf1, preventing the pawn promoting.

Now turn to page 108 to mark down your scores.

# Chapter Seven

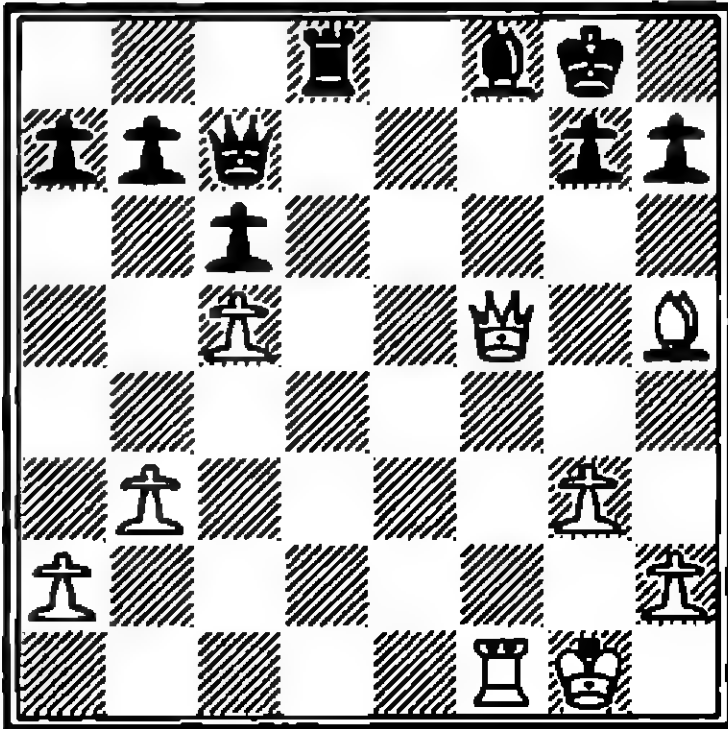


121) This position is from the game Geller – Notaros, Novi Sad 1978, Black is a rook ahead, but White has the chance for a brilliant drawing combination. Can you see it?

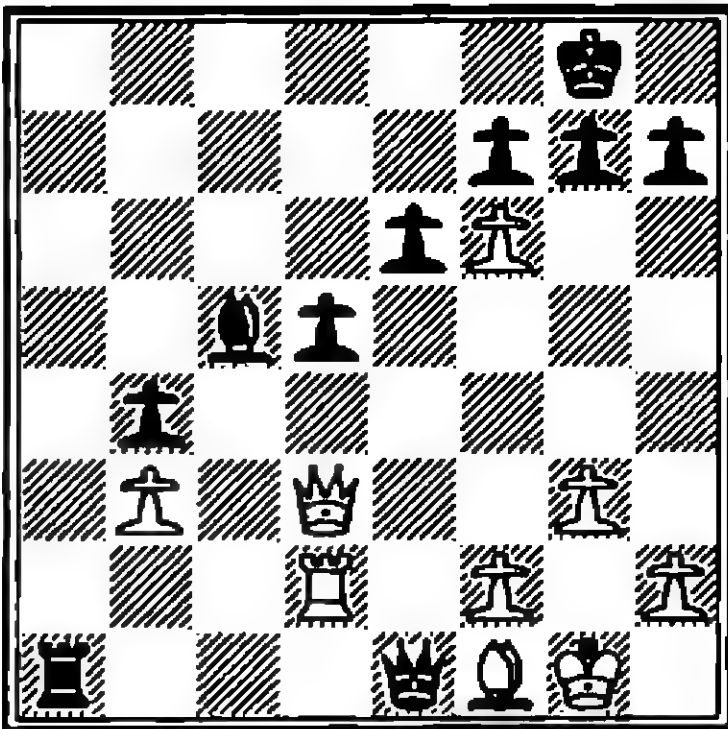


122) This position is from the game Berger – Kos, Graz 1882. White to play and win.

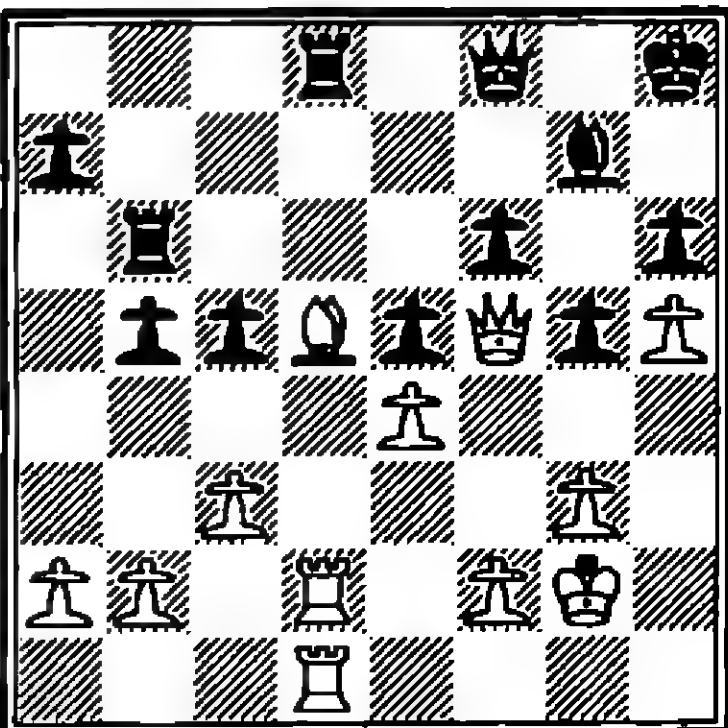
## Chapter Seven



123) This position is from the game Reti - Bogolyubov, New York 1924. How does White exploit his pressure on the f-file?



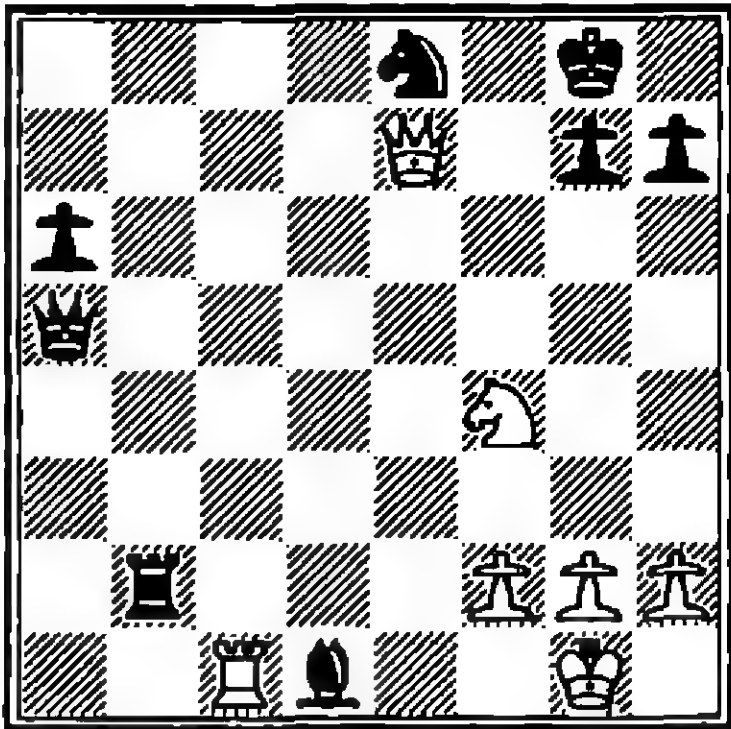
124) This position is from the game Hromadka - Samisch, Piestany 1922. Black has got 'in round the back'. How can he capitalise on his efforts?



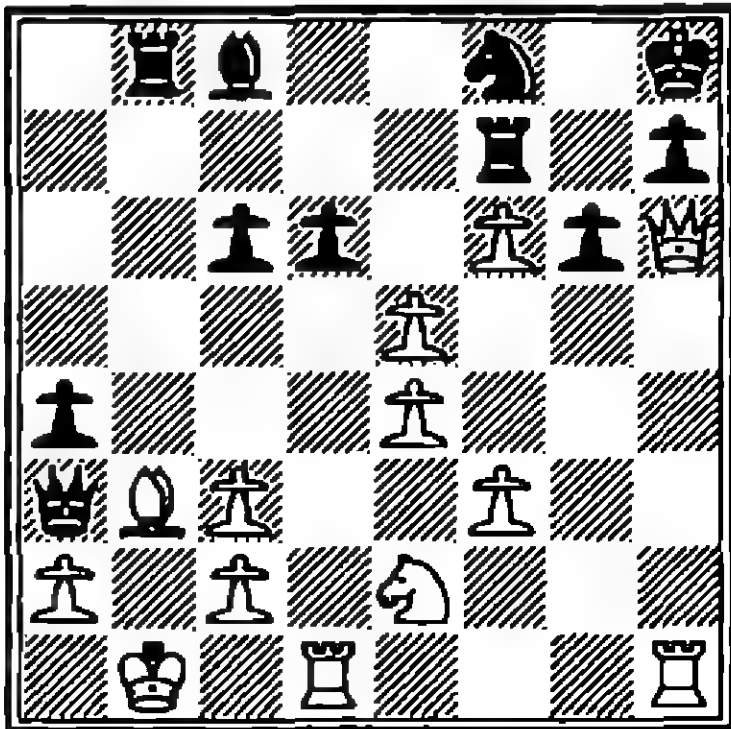
125) This problem is from the game Trifunovic - Aaron, Beverwijk 1962. What is the quickest way for White to exploit the light square weaknesses in Black's king-side?



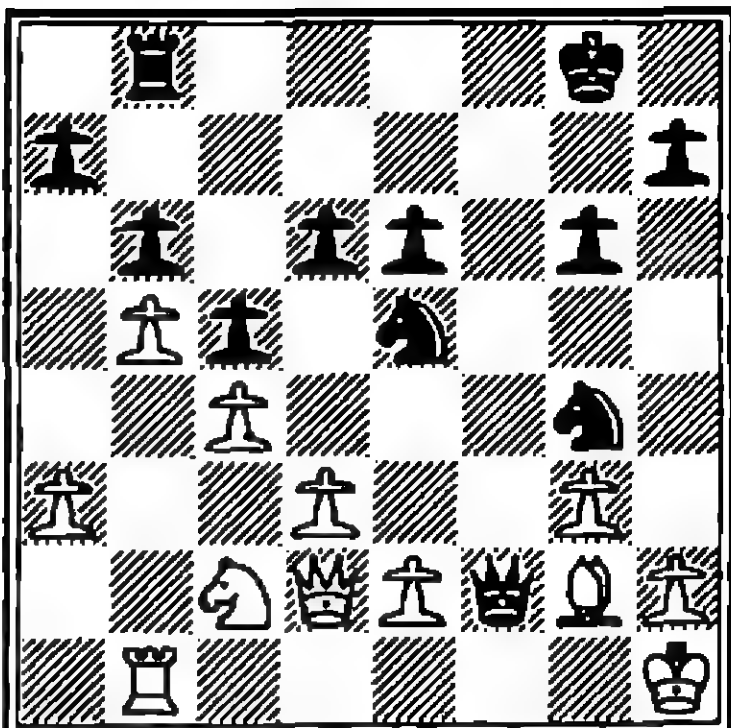
## Chapter Seven



126) This position is from the game Bachtiar - Liang, Indonesia 1961. Black is a piece up but his knight and bishop are attacked. How does he resolve his difficulties?

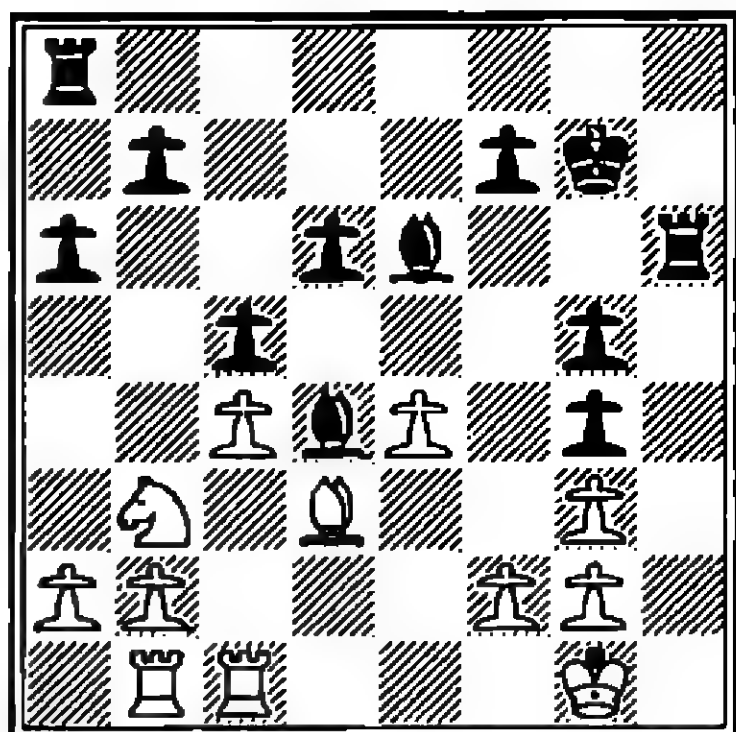


127) This position is from the game Skuja - Rozenberg, Riga 1962. Can you spot White's brilliant mating combination?

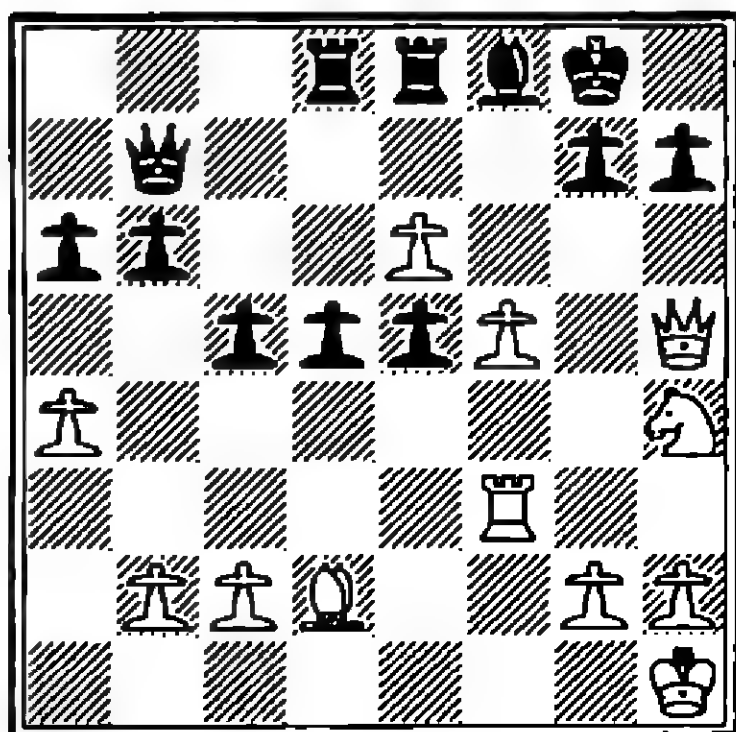


128) This position is from the game Hinks - Clifford, City Chess Quickplay 1990. How did Black finish off his opponent with a dazzling combination?

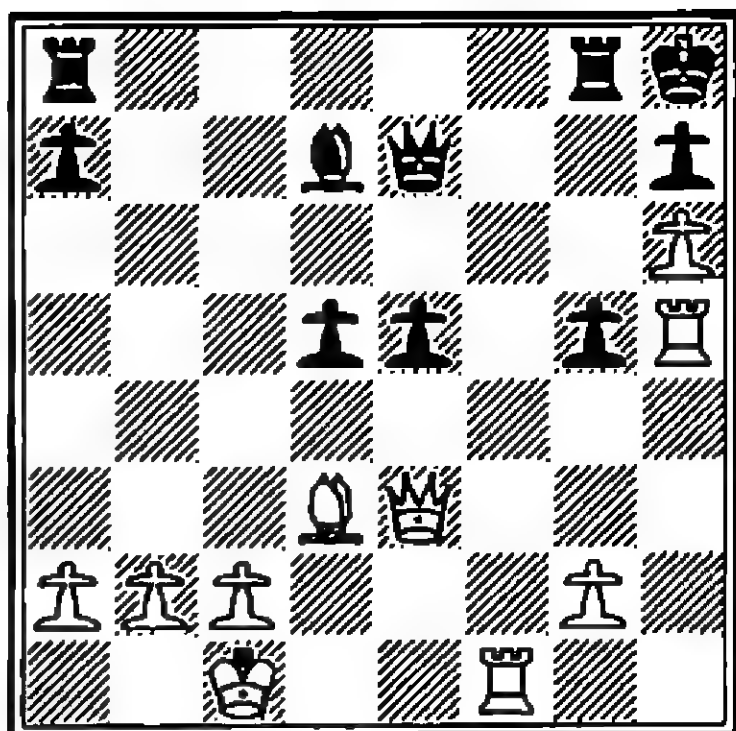
## Chapter Seven



129) This problem is from the game Cevallos - Mohring, Tel Aviv 1964. How can Black win without further ado?

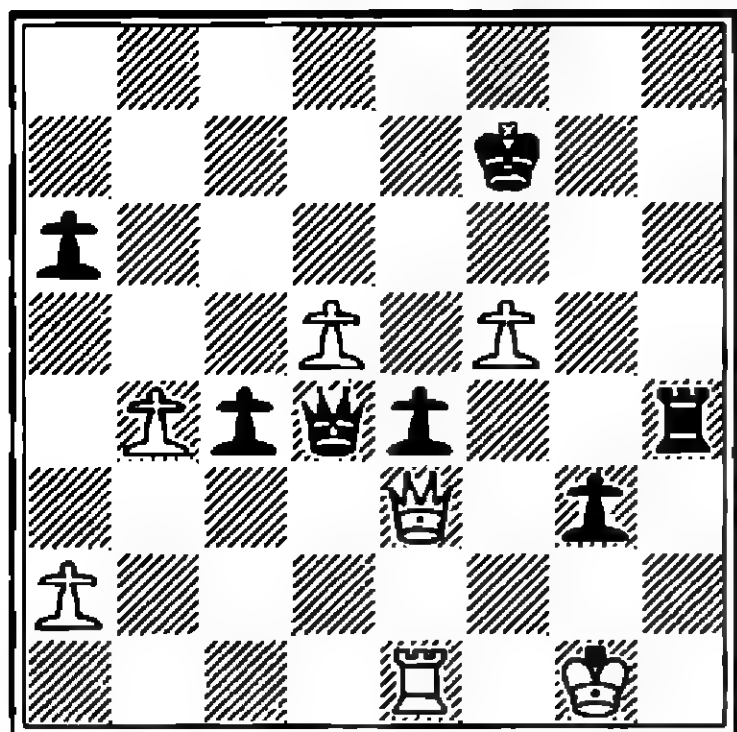


130) This position is from the game Bogomolov - Kozlov, Moscow 1976. How does White capitalise on his concentration of forces on the kingside?

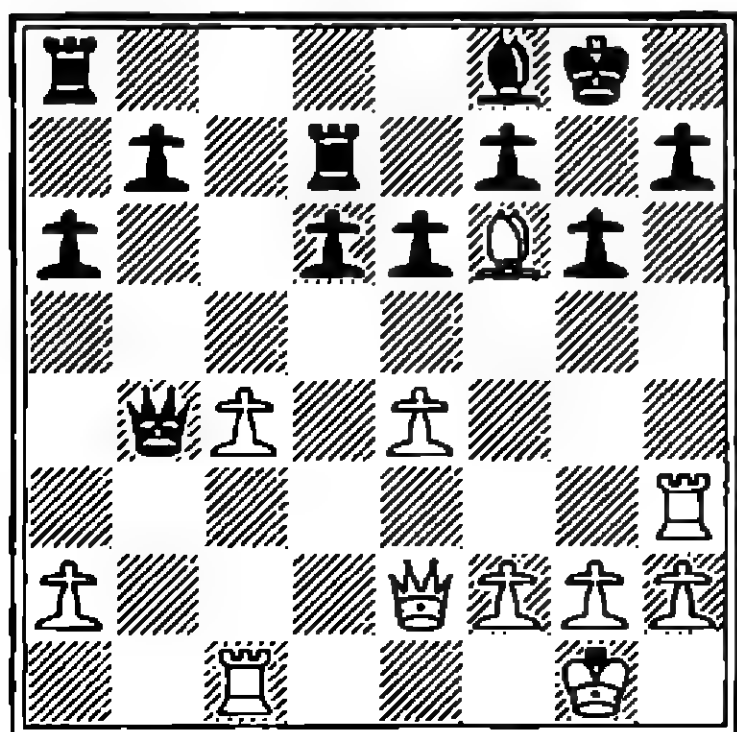


131) This position is from the game Garbett - West, Sydney 1989. The black king is very constricted. Can you see how White exploited this?

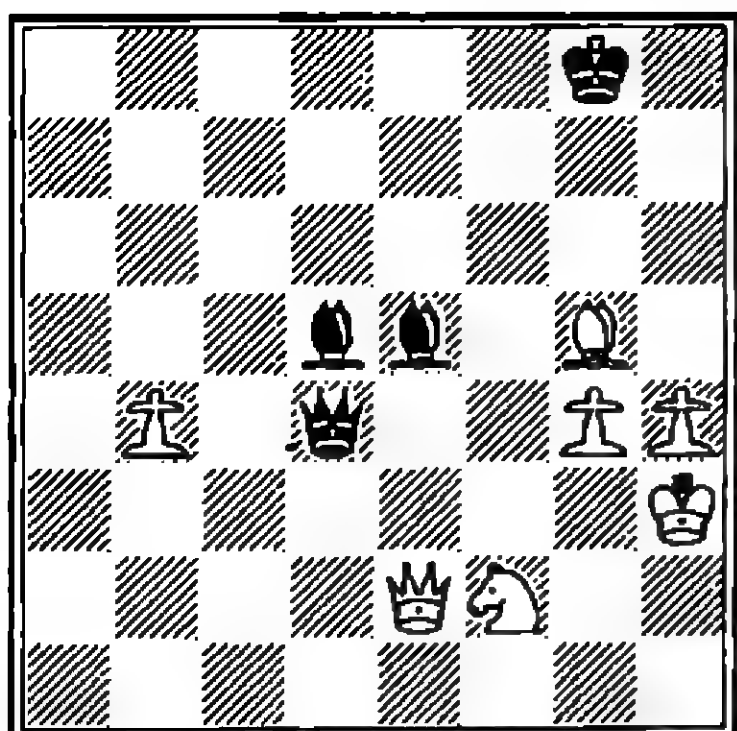
## Chapter Seven



132) In this position from the game Onouchko - Avramenko, USSR 1989, Black has a long forcing sequence resulting in mate or win of material. Can you spot it?

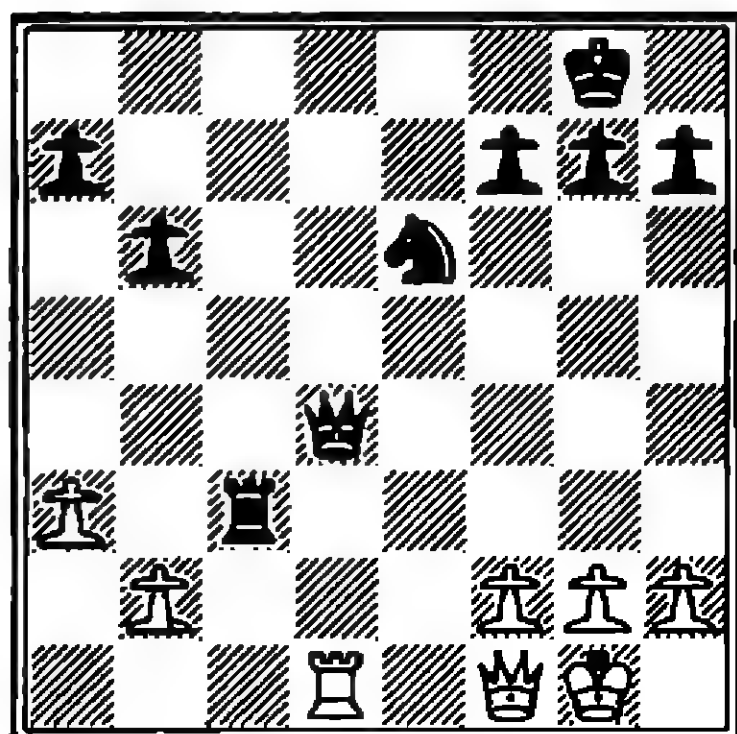


133) This position is from the game Akhipkine - Kuznetsov, Kiev 1980. White to play and win.

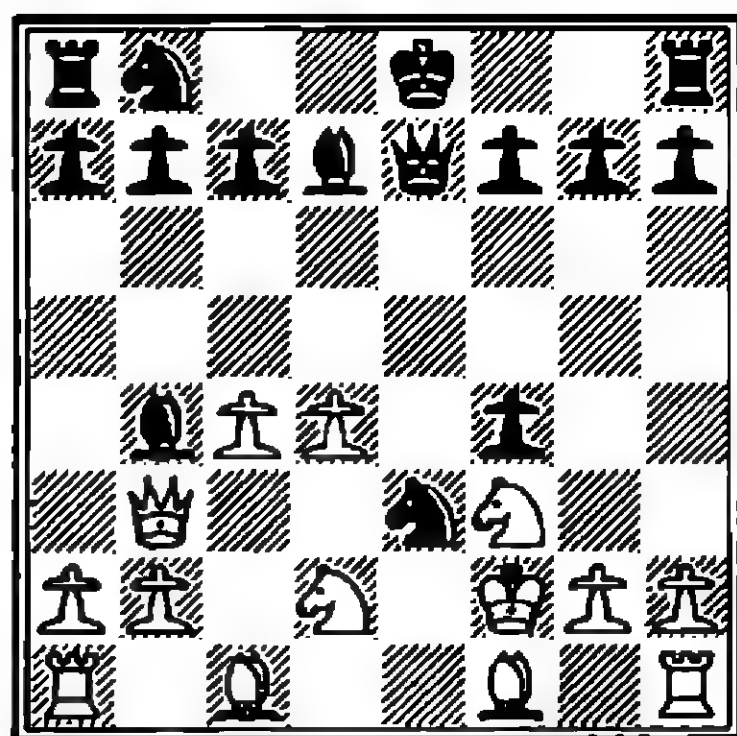


134) This position is from the game Wallner - Stoppel, Austria 1989. How does Black exploit the white king's dangerous shortage of squares?

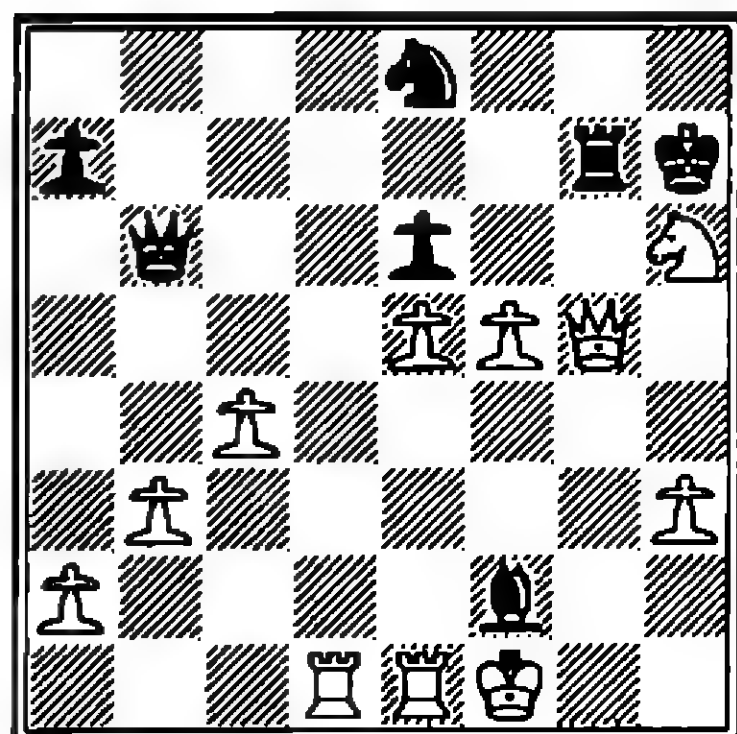
## Chapter Seven



135) This position is from the game Polyak - Levin, Kiev 1949. Although Black is a piece up, he seems to be in trouble as his queen and rook are attacked. How did he turn the tables on White?

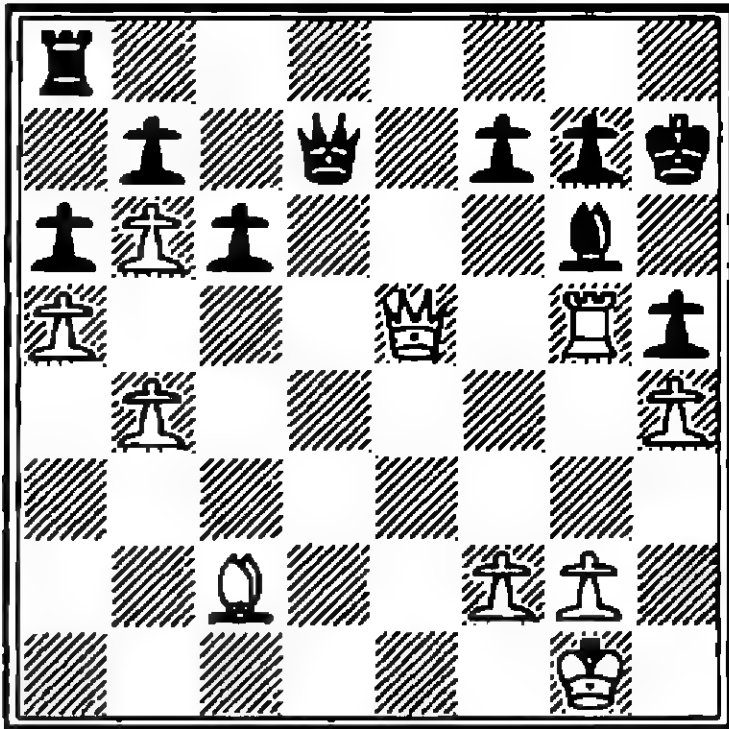


136) This position is from the game Larson - Englund, Iceland 1942. Black to play and win.

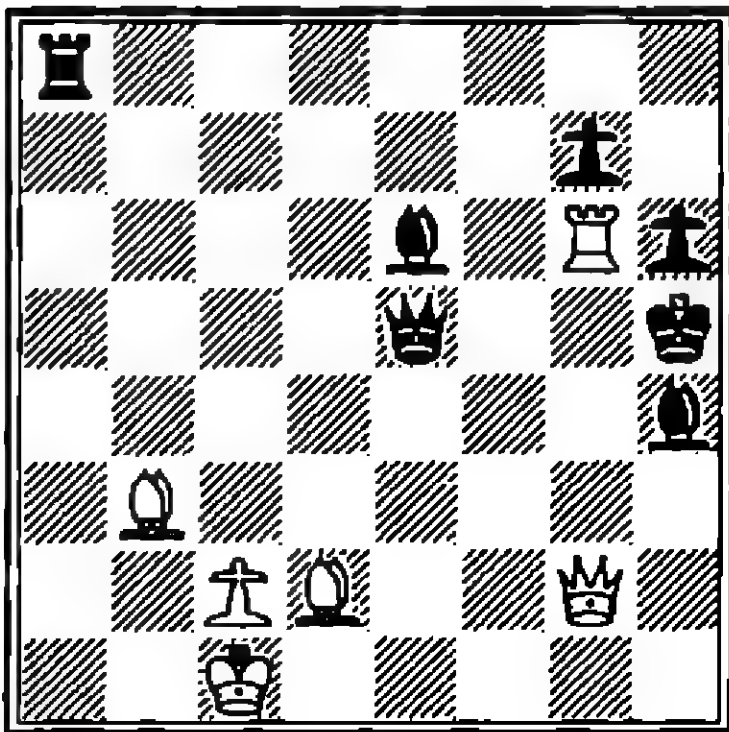


137) This position is from the game Sturua - Nunn, Lloyds Bank Masters, London 1990. White is material ahead, but his pieces are under attack. How can he cope with the threats?

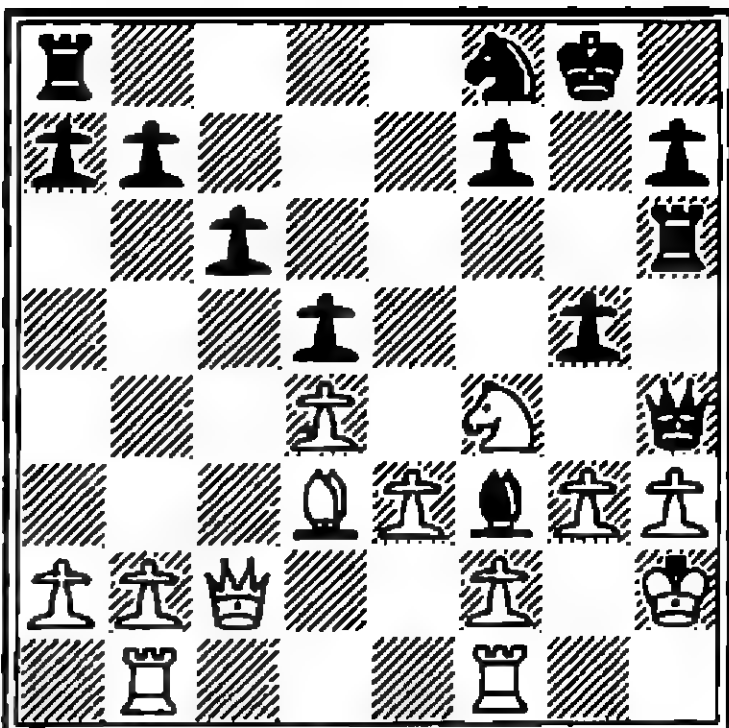
## Chapter Seven



**138) This position is from the game Conquest – Kaidanov, Lloyds Bank Masters, London 1990. White to play and win.**



**139) This problem is from the game Rada – Kostal, Prague 1942. Here White finished matters off with a superb mating combination. Can you see it?**



**140) This position is from the game Gereben – Komarov, Moscow 1949. Can you spot Black's brilliant winning continuation?**

## Chapter Seven

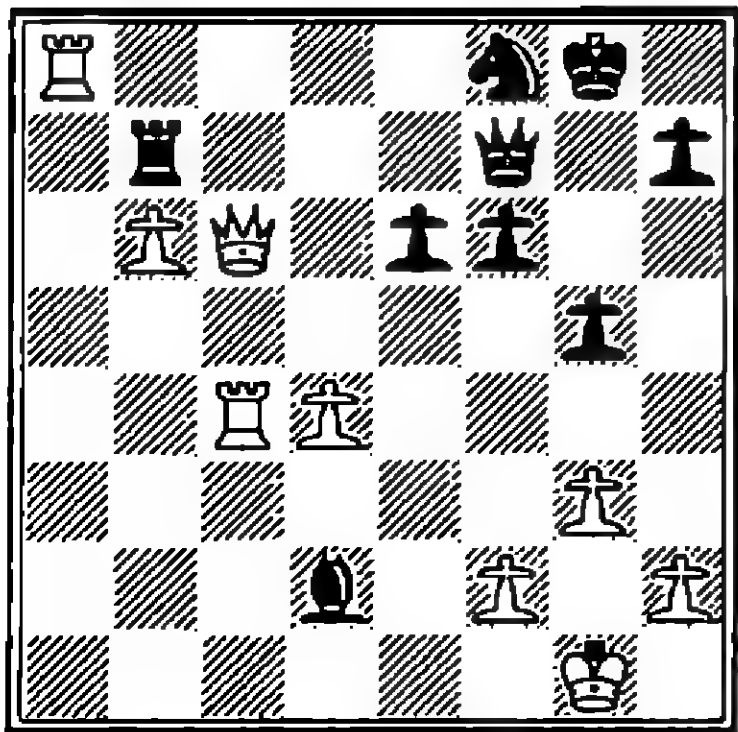
### Solutions

- 121) 1 ♖xh5+! ♜xh5 2 g4+! ♜xg4 (2 ... ♜h6 3 g5+ wins the queen) 3 ♙e2+ with perpetual check on d3, e2 and f1.
- 122) 1 ♖a8+ ♜h7 2 ♖h8+! ♜xh8 3 ♜g7 mate.
- 123) 1 ♙f7+ ♜h8 2 ♙e8! wins, e.g. 2 ... ♜xe8 3 ♖xf8+, 2 ... ♙xc5+ 3 ♖xc5 ♜xe8 4 ♜f8+ or 2 ... ♙e7 3 ♖f8+.
- 124) 1 ... ♜d1! wins, as 2 ♜xd1 ♖xf2+ 3 ♜h1 ♖g1 is mate.
- 125) 1 ♙g8! threatening 2 ♖h7 mate and 2 ♜xd8.
- 126) 1 ... ♜e2! and if 2 ♜xe2 ♖e1 mate.
- 127) 1 ♖xf8+ ♜xf8 2 ♜xh7+ ♜xh7 3 ♜h1 mate.
- 128) 1 ... ♜f3! 2 ♖d1 (2 ♙xf3 ♖xh2 mate) 2 ... ♖xg3! 3 ♖g1 (3 hxg3 ♜f2 mate) 3 ... ♖xh2+! 4 ♖xh2 ♜f2 mate.
- 129) 1 ... ♜h1+! 2 ♜xh1 ♙xf2 and 3 ... ♜h8+ mating.
- 130) 1 ♖xh7+! ♜xh7 2 ♜g6! (threatening 3 ♜h3+ and 4 ♜h8 mate) 2 ... ♜xe6 3 ♜h3+ ♜g8 4 fxe6 and 5 ♜h8 mate.
- 131) 1 ♜f7! ♖xf7 2 ♖xe5+ ♜g7 3 hxg7+ ♖xg7 4 ♜xh7+.
- 132) 1 ... ♜h1+! 2 ♜g2 (2 ♜xh1 ♖h8+ 3 ♜g1 ♖h2+ 4 ♜f1 g2+ 5 ♜e2 g1(♖)+) 2 ... ♖b2+ 3 ♜xg3 ♖h2+ 4 ♜g4 ♖h4 mate.
- 133) 1 ♖h5! gxh5 (1 ... h6 2 ♖xh6!) 2 ♜g3+ ♙g7 3 ♜xg7+ ♜f8 4 ♜xh7 and 5 ♜h8 mate.
- 134) 1 ... ♙c4! 2 ♖e1 ♖c3+! 3 ♖xc3 ♙f1 mate.
- 135) 1 ... ♜c8! 2 ♜xd4 ♜xd4 threatening 3 ... ♜cl! against which there is no reasonable defence, e.g. 3 ♜h1 ♜e2!
- 136) 1 ... ♜d1+! 2 ♜g1 ♜c3! with dual threats of 3 ... ♖e3 mate and 3 ... ♙a4! trapping the black queen.
- 137) 1 ♜d7! ♜xd7 (1 ... ♙xe1 2 ♖g6+ ♜h8 3 ♖xe8+ ♜h7 4 ♖g6+) 2 ♖g8+ ♜xh6 3 ♖g6 mate.
- 138) 1 ♜xg6! fxg6 2 ♖xh5+ ♜g8 3 ♙b3+ ♜f8 4 ♖h8+.
- 139) 1 ♖g4+! ♙xg4 2 ♜xh6+! gxh6 3 ♙f7 mate.
- 140) 1 ... ♖xh3+! 2 ♜xh3 g4 and White will be mated by 3 ... ♜xh3 and 4 ... ♜h1.

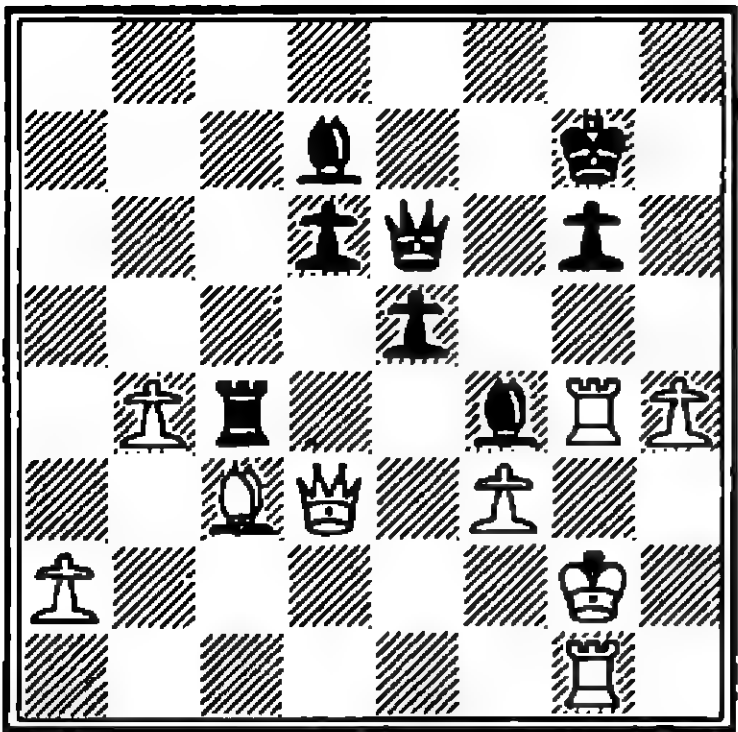
Now turn to page 109 to mark down your score.



# Chapter Eight

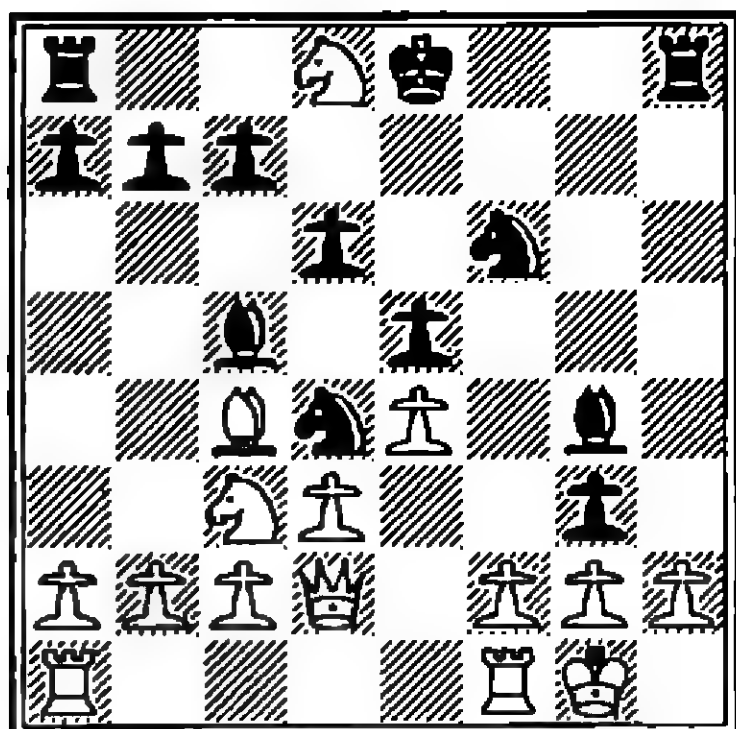


141) This position is from the game Koch - Kogan, Singapore 1990. How can White make the most of his active pieces and dangerous passed pawn?

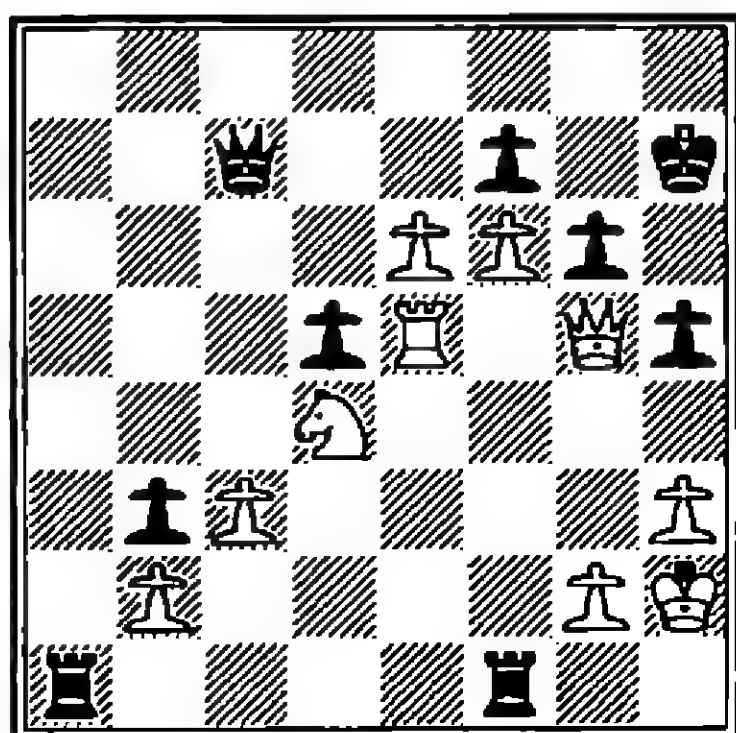


142) This position is from the game Guigonis - Dussol, Paris 1990. Can you spot Black's winning continuation?

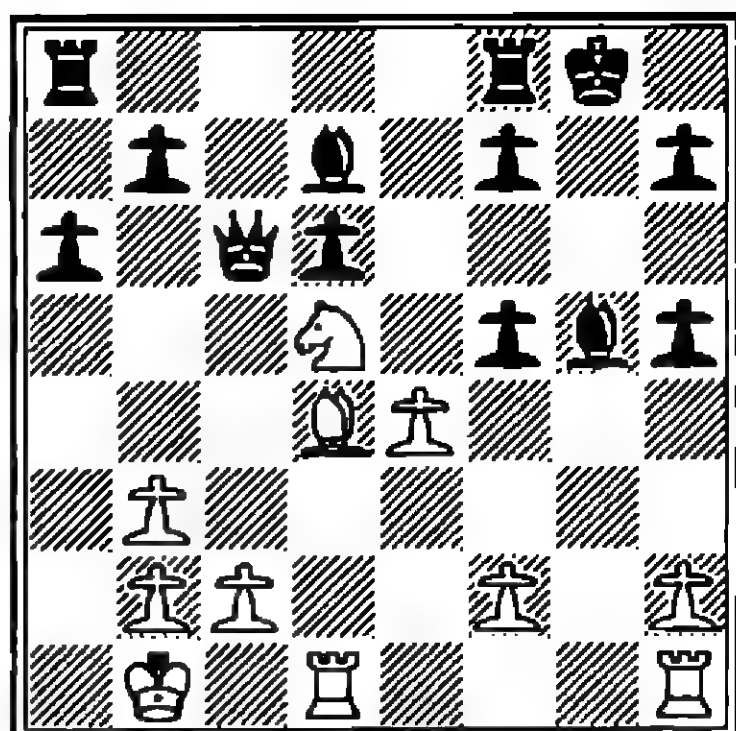
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143) This position is from the game Zollner - Velasco, Munich 1934. Black has sacrificed his queen for a tremendous kingside attack. Can you see how he forced checkmate?

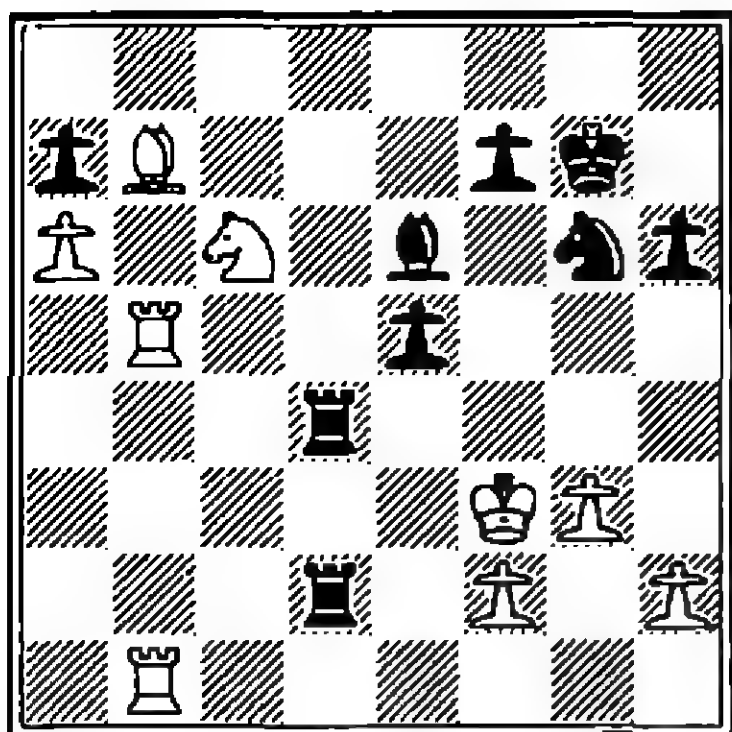


144) This position is from the game Lyczynowicz - Szymanski, Poland 1953. Black to play and win.

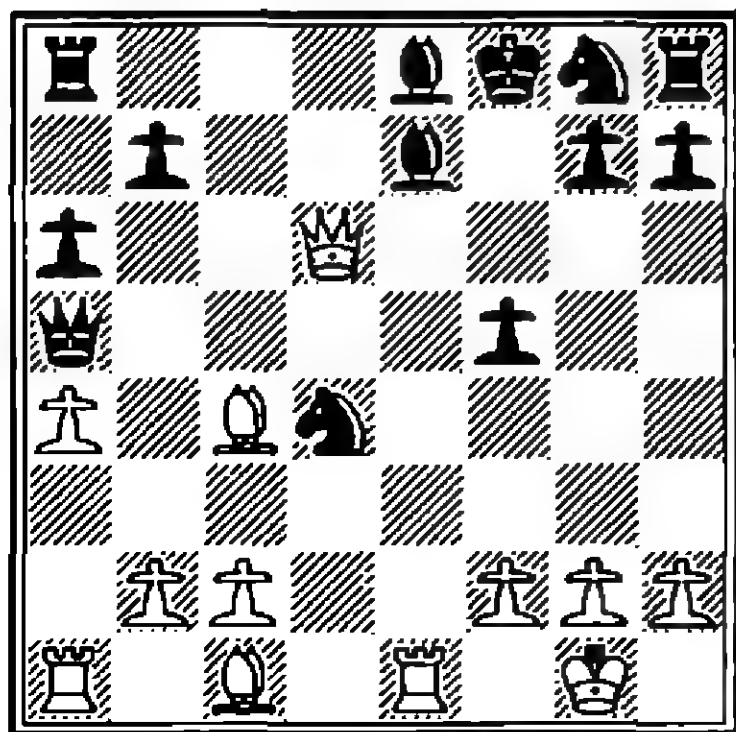


145) This problem is a possible variation from the game van der Wiel - Piket, Holland 1990. White has just sacrificed his queen to open the g-file to the black king. How can he conclude immediately?

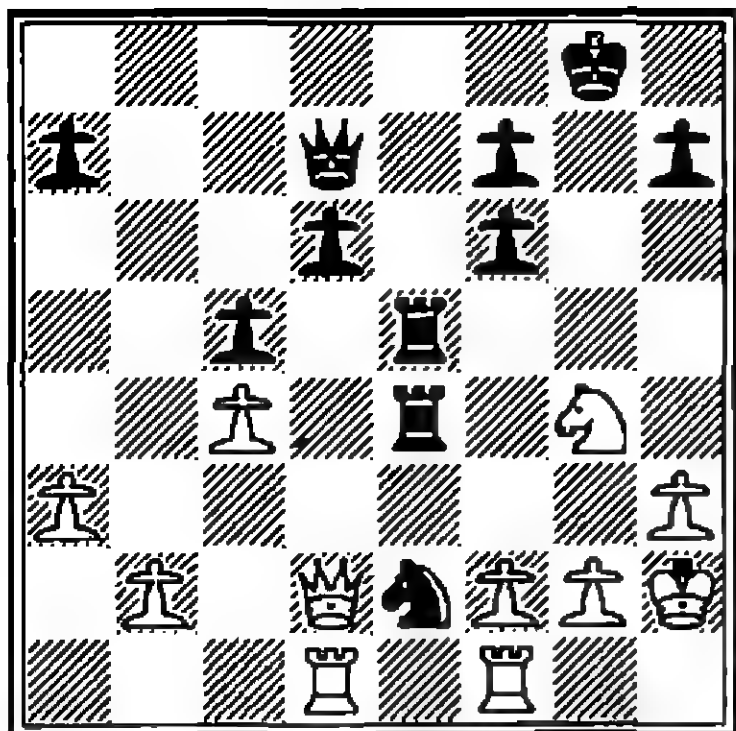
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146) This position is from the game Ornstein - Schneider, Sweden 1985. Can you work out how Black forces mate with a checking sequence?

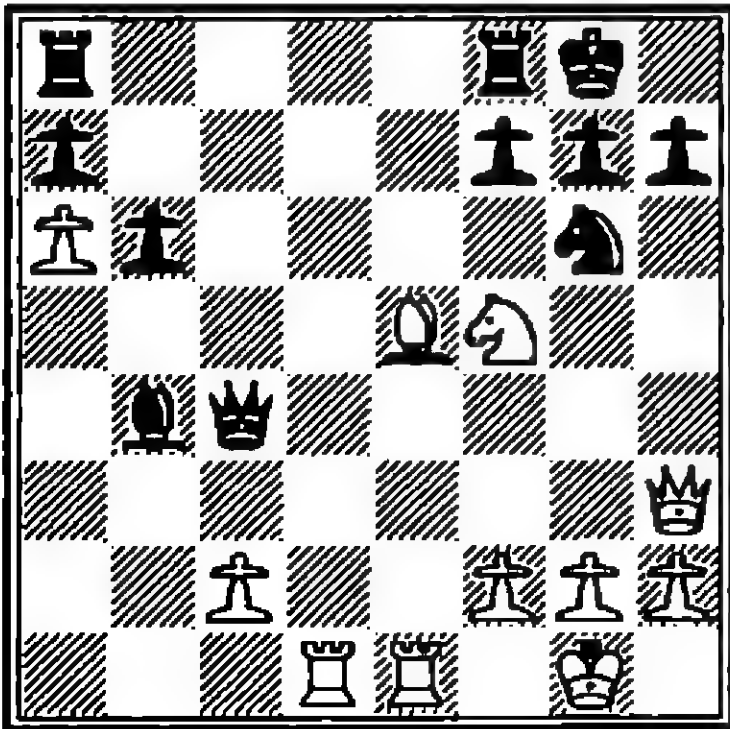


147) This position is from the game Ofstad - Uhlmann, Halle 1963. Can you see White's brilliant winning coup?

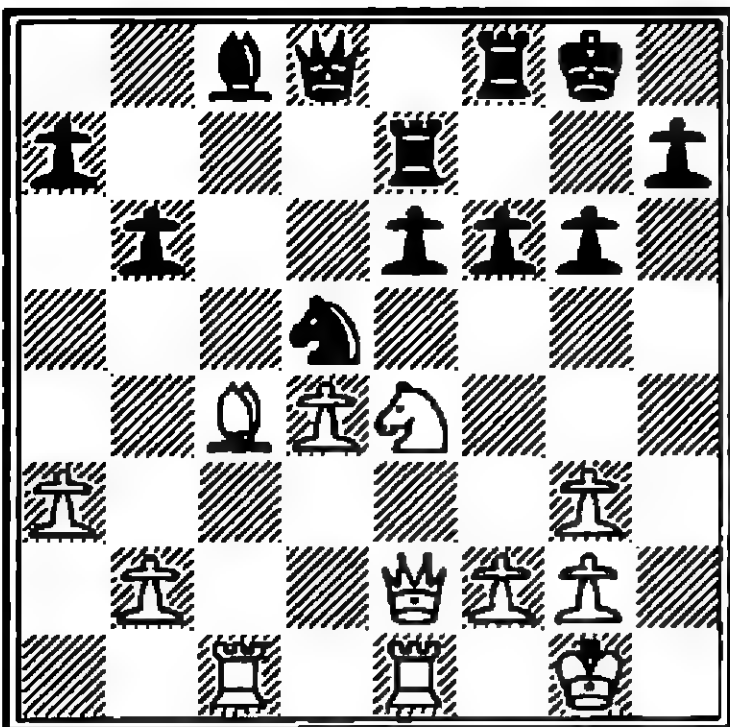


148) This position is from the game Kamyshev - Sokolsky, USSR 1936. Black to play and win.

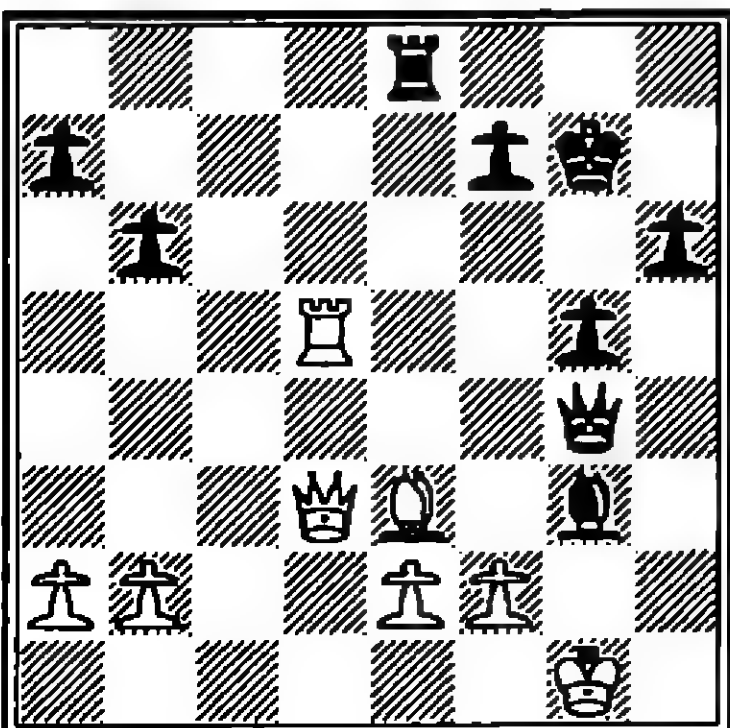
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149) This problem is from the game Kotronias - King, Watson, Farley & Williams International Challenge, New York 1990. White to play and win.

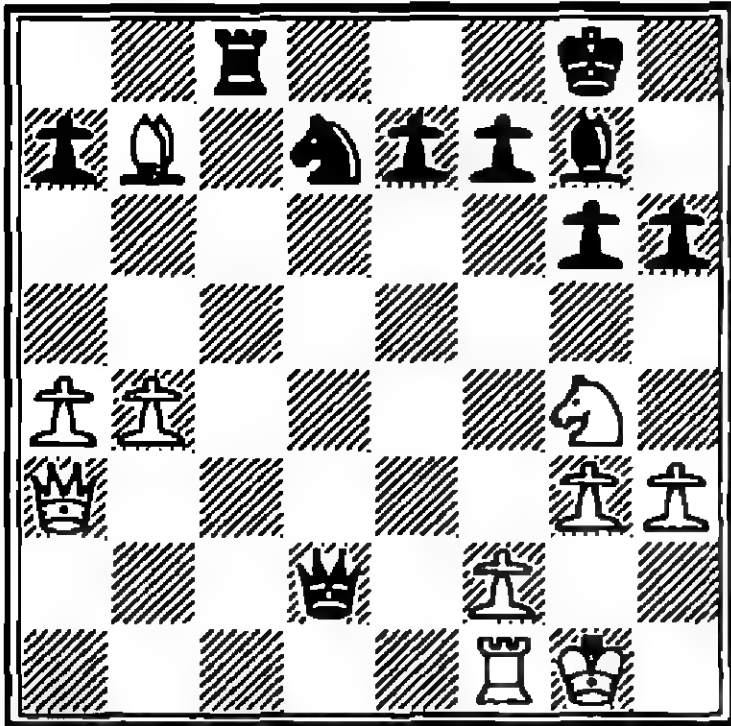


150) This position is from the game Speelman - Hodgson, in the Watson, Farley & Williams International challenge, New York 1990. In this innocent-looking position White forces immediate resignation. Can you see how?

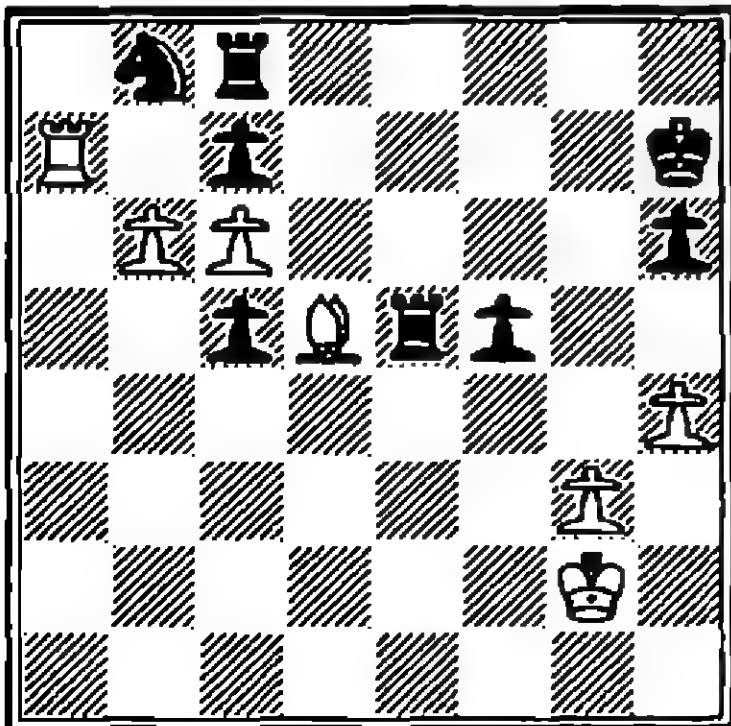


151) This position is from the game Fishbein - Kotronias, Watson, Farley & Williams International Challenge, New York 1990. Black has just offered a bishop sacrifice on g3. How should white respond?

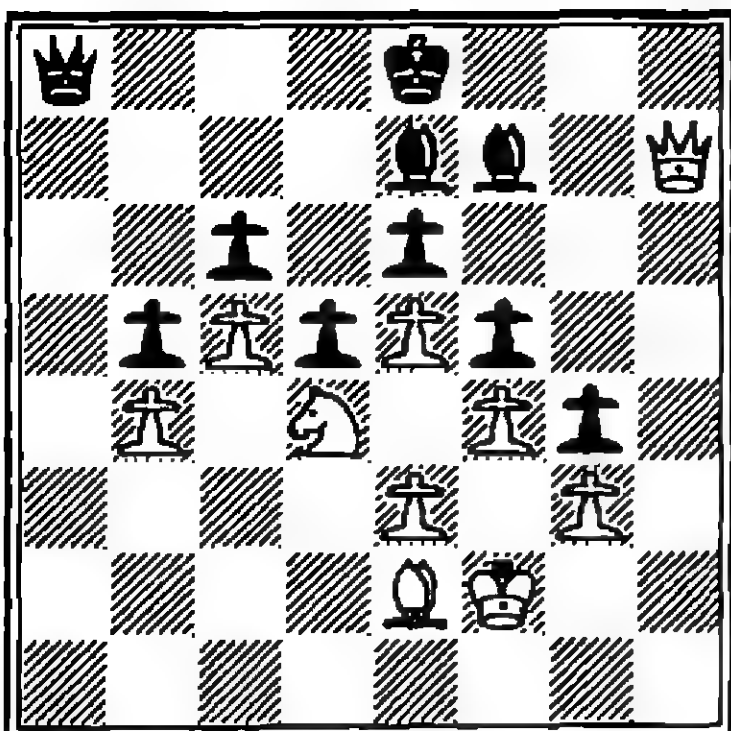
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152) This position is from the game Hodgson - King, Watson, Farley & Williams International Challenge, New York 1990. How did Black terminate proceedings immediately?

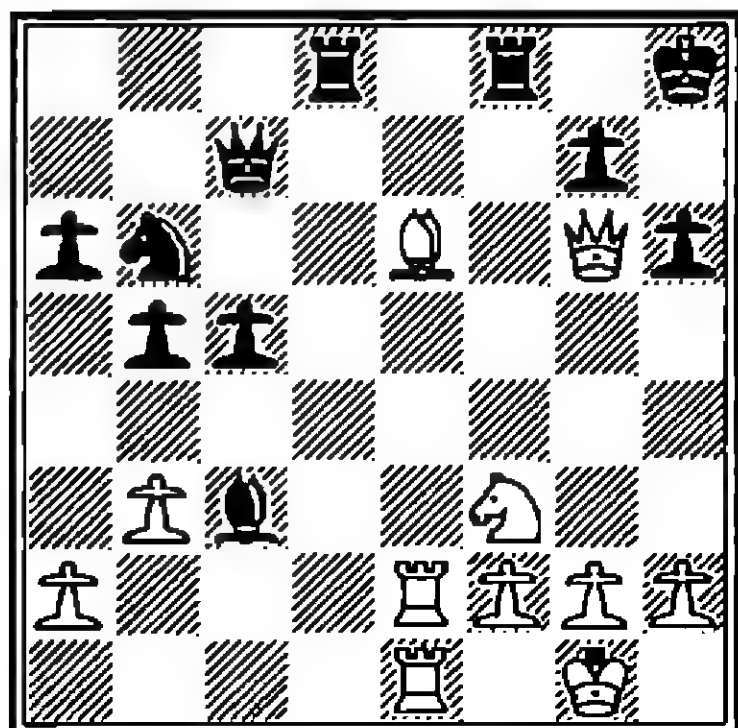


153) This position is from the game Alekhine - Schwartz, London 1926. Although White is a rook down, he can win by force. Can you see how?

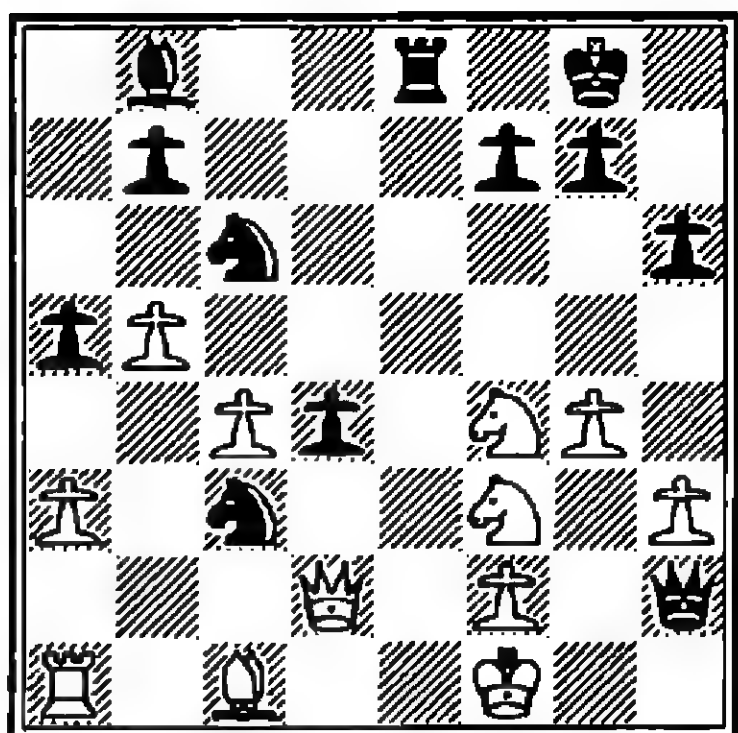


154) This position is from the game Andruet - Birmingham, Angers 1990. How can White break down the black fortress?

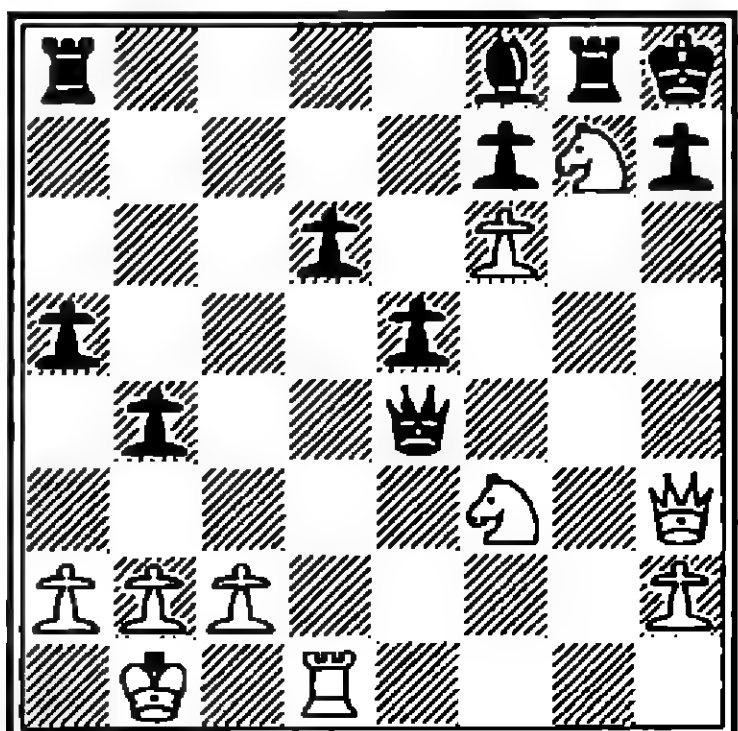
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155) This problem is from the game Jacobs - Mannion, Nat West Masters 1987. Can you see White's knock-out blow?



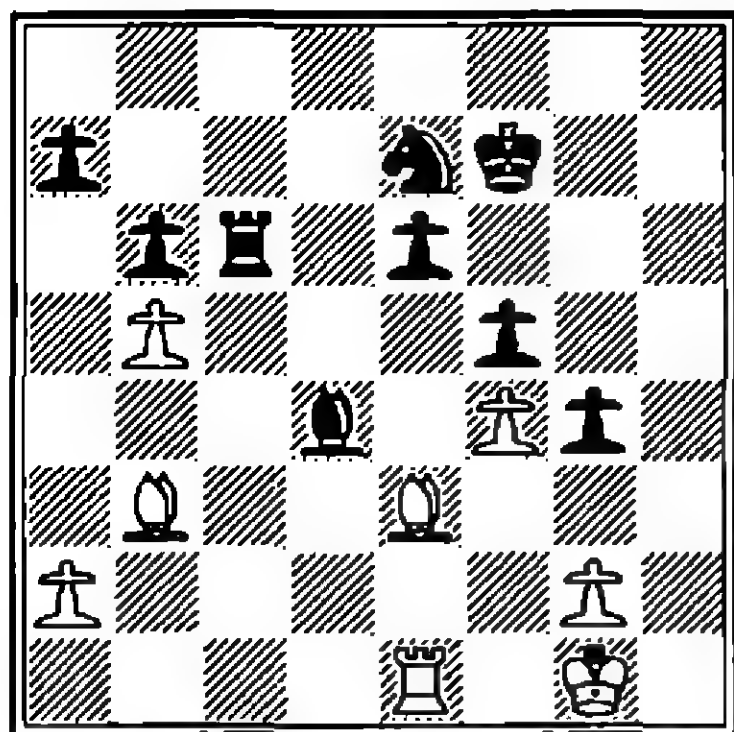
156) This position is from the game Cairou - Cech, Paris 1990. Black has a forcing continuation that leads to checkmate. Can you see it?



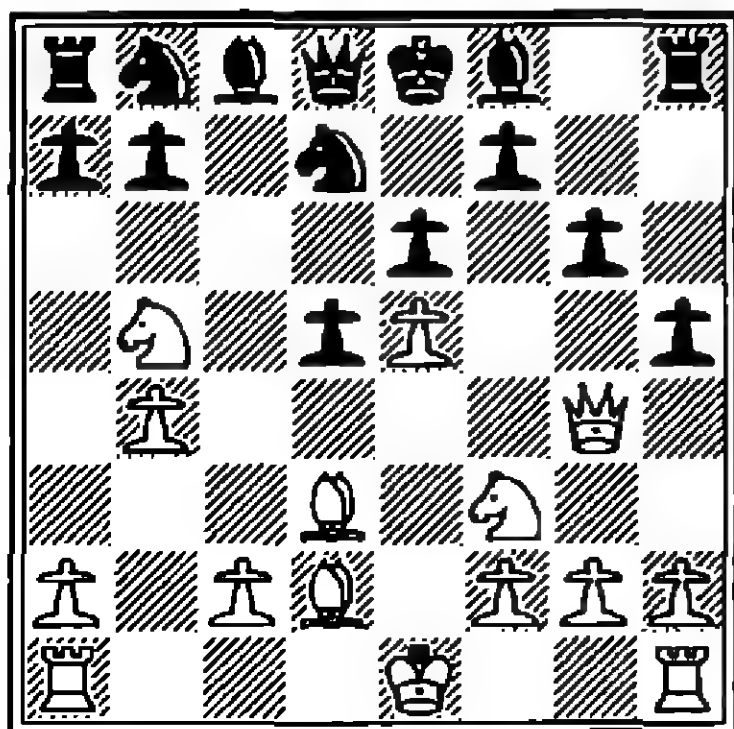
157) This position is from the game Saunina - Chekhova, Sochi 1981. How can White force an immediate win?



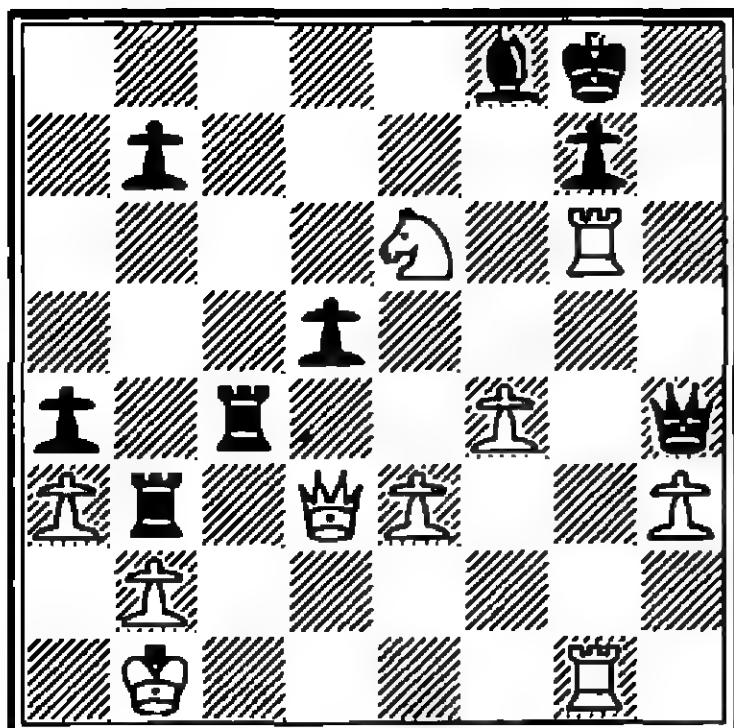
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158) This position is from the game Oberg - Unander, Finland 1983. Black's rook and bishop are both threatened, but he has a beautiful way to resolve the problem. Can you see it?



159) This position is from the game Machulsky - Gurevich, USSR 1977. A quick glance at this position reveals that White has five pieces developed and Black only one, so it is not surprising that White has an immediate forced win. Can you see it?



160) This position is from the game Moiseev - Ilivinsky, Primorsko 1974. Can you see how White powered his way through to the black king?

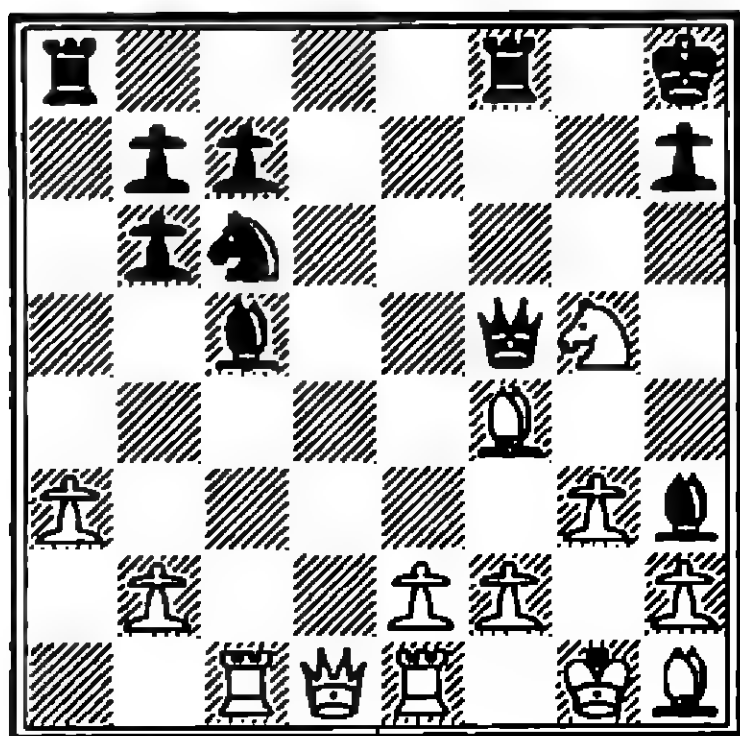
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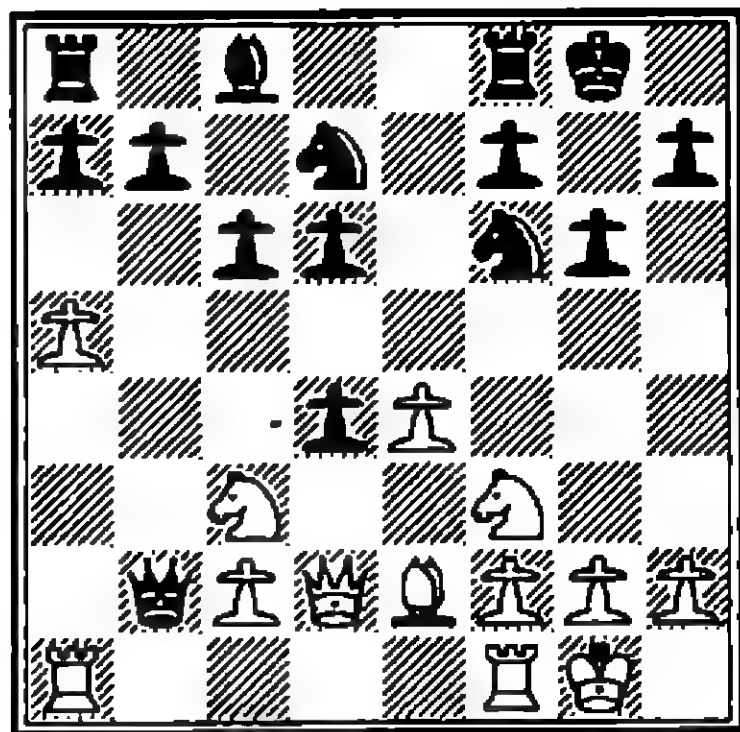
- 141) 1 ♖xf8+! ♜xf8 (1 ... ♜xf8 2 ♜xb7) 2 ♜c8+ ♜g7 3 ♜xb7!  
♜xb7 4 ♖c7+ ♜xc7 5 bxc7 and the pawn promotes.
- 142) 1 ... ♖xc3! 2 ♜xc3 ♜xa2+ 3 ♜f1 ♚b5+ 4 ♜e1 ♜e2 mate.
- 143) 1 ... ♖f3+! 2 gxf3 ♚xf3 mates, e.g. 3 hxg3 ♖h1 or 3 h3  
♖xh3 and 4 ... ♖h1 mate.
- 144) 1 ... ♜xe5+! 2 ♜xe5 h4 3 g4 (otherwise 3 ... ♖h1 mate)  
3 ... ♖f2 mate.
- 145) 1 ♖e7+! ♚xe7 2 ♖hg1+ mating.
- 146) 1 ... ♖h4+! 2 gxh4 ♖4d3+ 3 ♜e4 (3 ♜g2 ♚h3+ and 4 ...  
♖d1+ mating) 3 ... f5+ 4 ♜xe5 ♖e2+ 5 ♜f4 ♖e4 mate.
- 147) 1 ♖xe7! ♖xe7 2 ♜f6+! gxf6 3 ♚h6 mate.
- 148) 1 ... ♜xg4! 2 hxg4 ♖h5+! 3 gxh5 ♖h4 mate.
- 149) 1 ♜h6! gxh6 2 ♖xh6 mate.
- 150) 1 ♚xd5! wins, e.g. 1 ... exd5 2 ♖xf6+ and 3 ♜xe7 or 1 ...  
♜xd5 2 ♖xc8! ♖xc8 3 ♖xf6+ and 4 ♖xd5.
- 151) 1 ♜d4+! ♜xd4 2 ♚xd4+ and 3 fxg3 with an extra piece.
- 152) 1 ... ♖c3! snares the white queen, e.g. 2 ♜a1 ♖xg3+!  
and 3 ... ♚xa1 with an easy win.
- 153) 1 ♖xc7+ ♖xc7 2 bxc7 ♖e8 3 cxb8(♜)+ ♖xb8 4 ♚e6!  
and the c-pawn will cost Black his rook.
- 154) 1 ♖xb5! cxb5 2 ♜h8+ ♚f8 3 ♚xb5+ ♜e7 4 ♜f6 mate.
- 155) 1 ♖g5! hxg5 2 ♜h5 mate.
- 156) 1 ... ♜h1+ 2 ♖g1 ♚xf4 3 ♜xf4 ♖e1+! 4 ♜xe1 ♜xg1+ 5  
♜d2 ♜d3 mate.
- 157) 1 ♖g5 ♜g6 2 ♜xh7+! ♜xh7 3 ♖xf7 mate.
- 158) 1 ... ♖c1! 2 ♖xc1 ♚xe3+ and 3 ... ♚xc1.
- 159) 1 ♜xe6+! fxe6 2 ♚xg6+ ♜e7 3 ♚g5+ ♖f6 4 exf6+ ♜d7 5  
♖e5 mate.
- 160) 1 ♖xg7+! ♚xg7 2 ♖xg7+ ♜h8 3 ♖xg8+! ♜xg8 4 ♜g6+  
♜h8 5 ♜g7 mate.

Now turn to page 109 to mark down your score.

# Chapter Nine

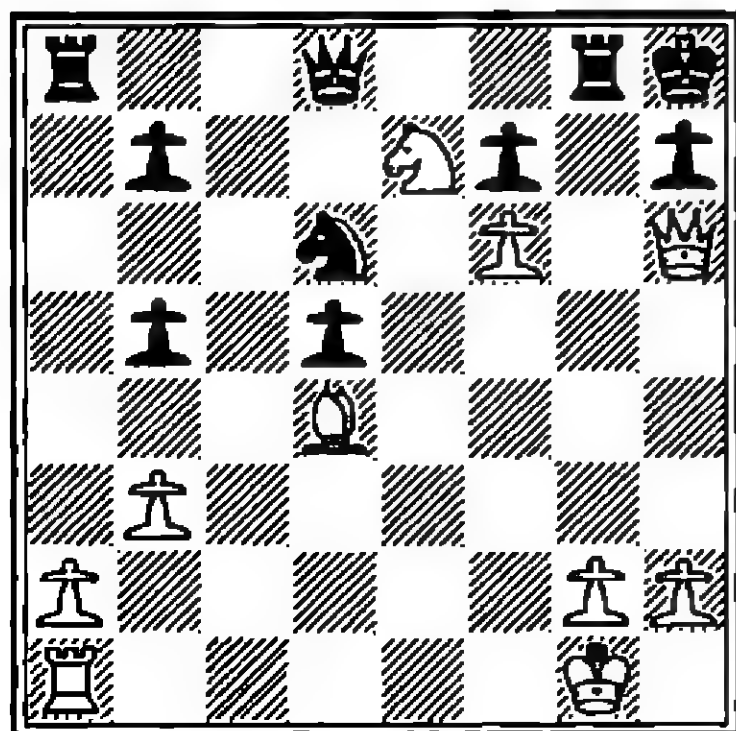


161) This position is from the game Stratil - Tozer, Oakham Junior International 1990. Black has sacrificed two pawns to open lines on the kingside. How can he make use of them?

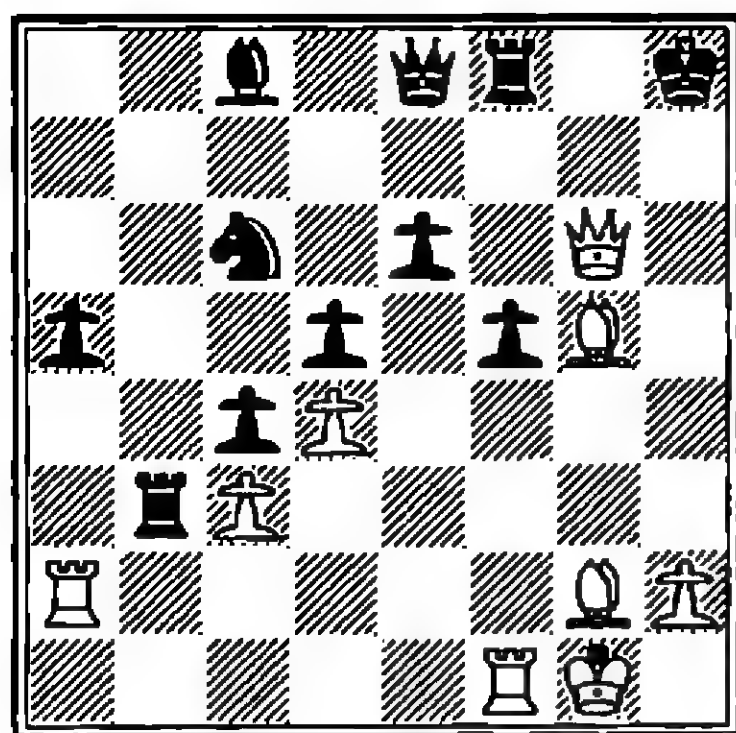


162) This position is taken from the game Blatny - Stangl, Oakham Junior International 1990. Can White exploit the isolated position of the black queen?

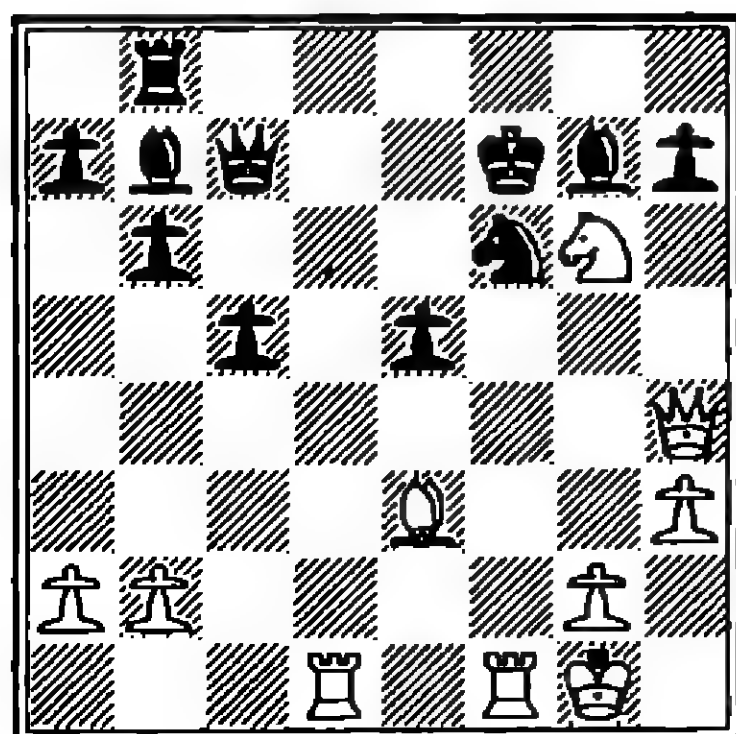
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163) This problem is from the game Fuller – Steedman, Chester 1979. Can you spot White's win?

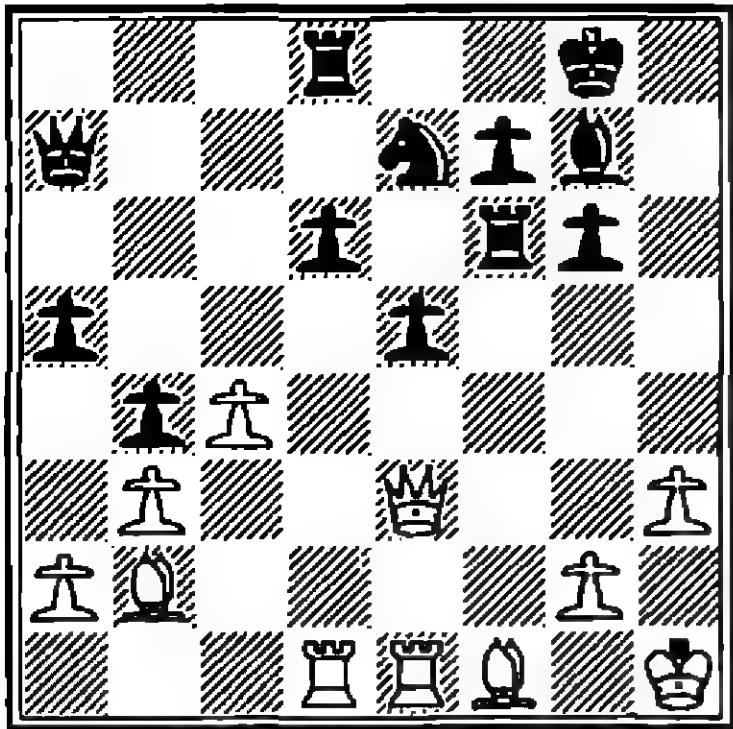


164) In this position, from the game between two grandmasters, Hodgson and Chandler, Watson, Farley & Williams International 1990, how does White finish off his kingside attack?

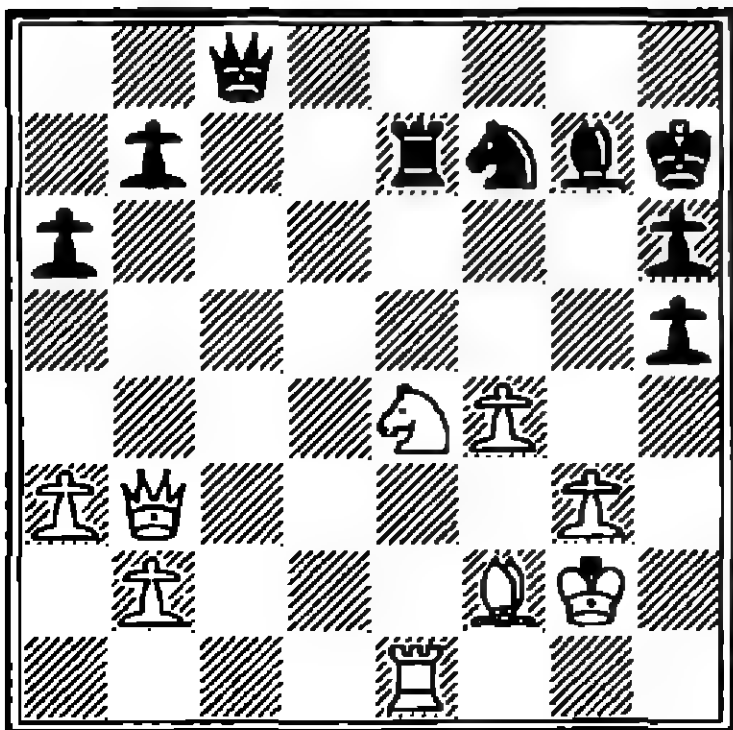


165) This problem is from the game Tukmakov – Norwood, Reykjavik 1990. Can you see how White wins immediately?

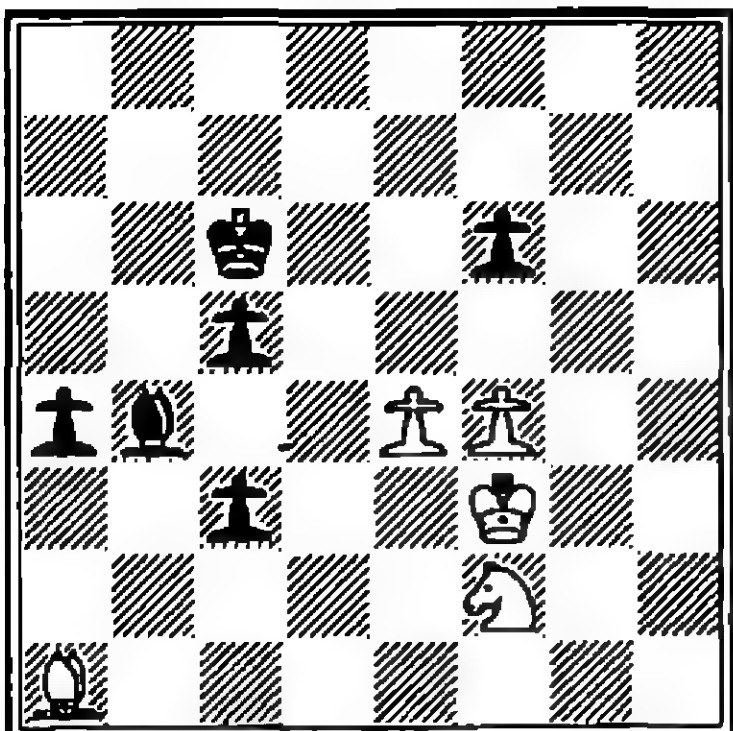
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166) In this position, from the game Carton - Adams, Blackpool Zonal 1990, can you see how Black wins immediately?

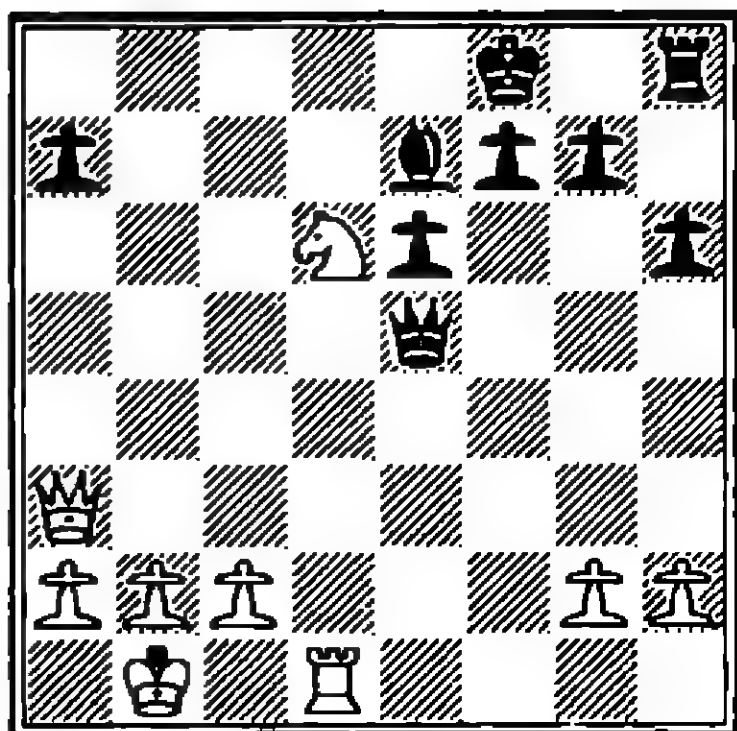


167) This position is from the game Suba - Davies, Blackpool Zonal 1990. Can you see how White immediately terminates the Black resistance?

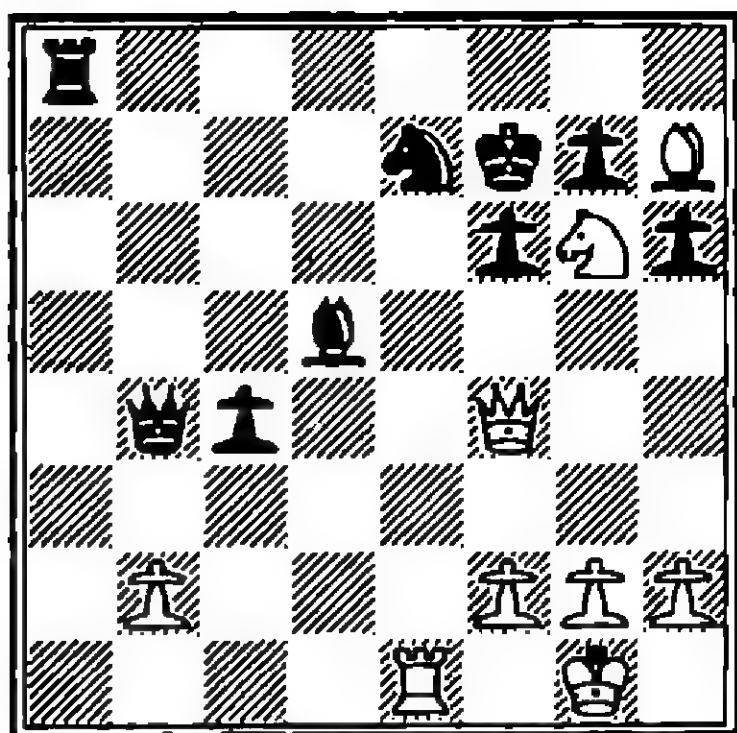


168) This position is from the game Milligan - Jackson, Blackpool Women's Zonal 1990. How does Black exploit her dangerous passed pawns?

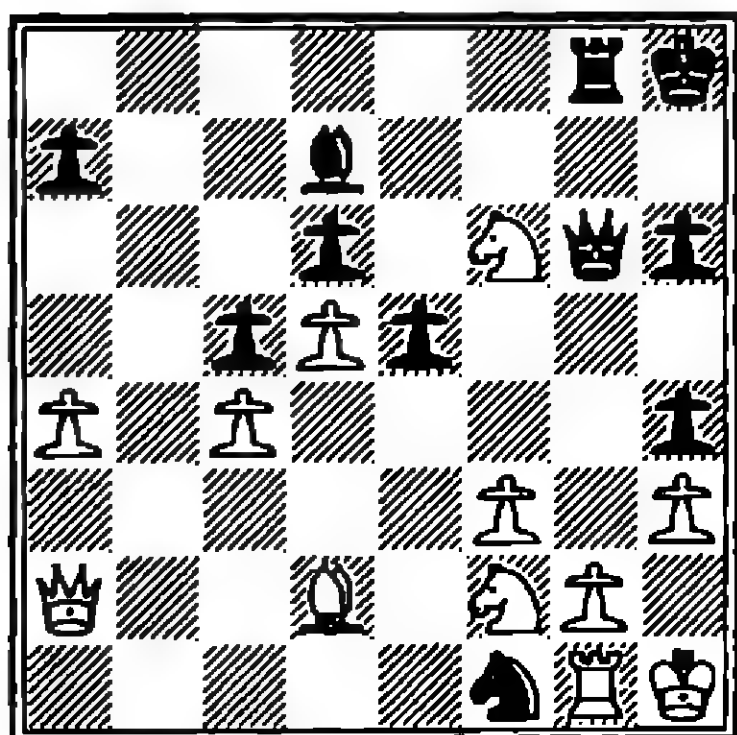
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169) This position is from the game Dedes - Makropoulos, Greece 1990. How can White break the pin on his knight?



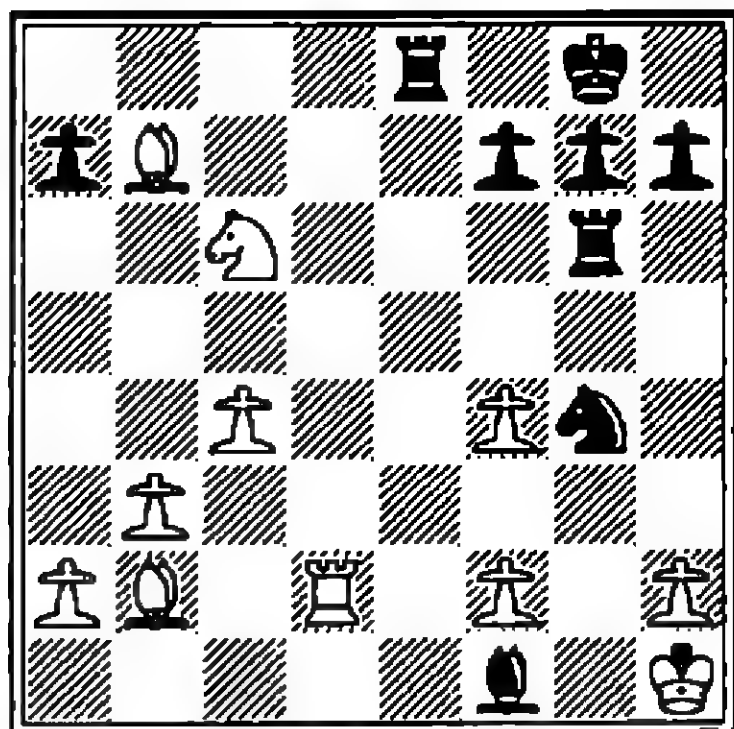
170) This position is from the game Polyak - Kholmov, Riga 1954. White has a promising attack but his back rank is weak (e.g. 1 ♖xe7+? ♜xe7 2 ♘xe7 ♖a1+). How did he solve this problem?



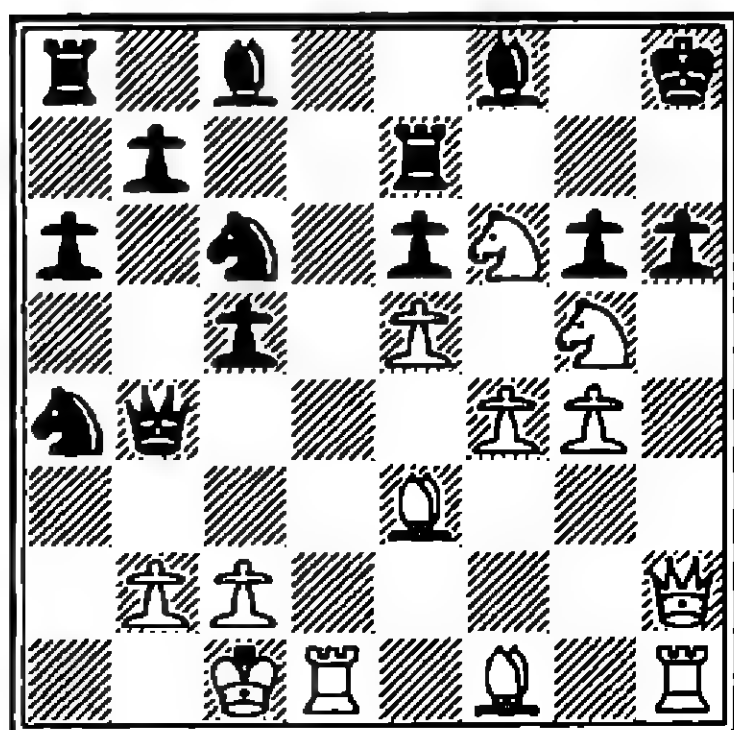
171) This position is from the game Fedder - Westerinen, Roskilde 1978. How can Black win immediately?



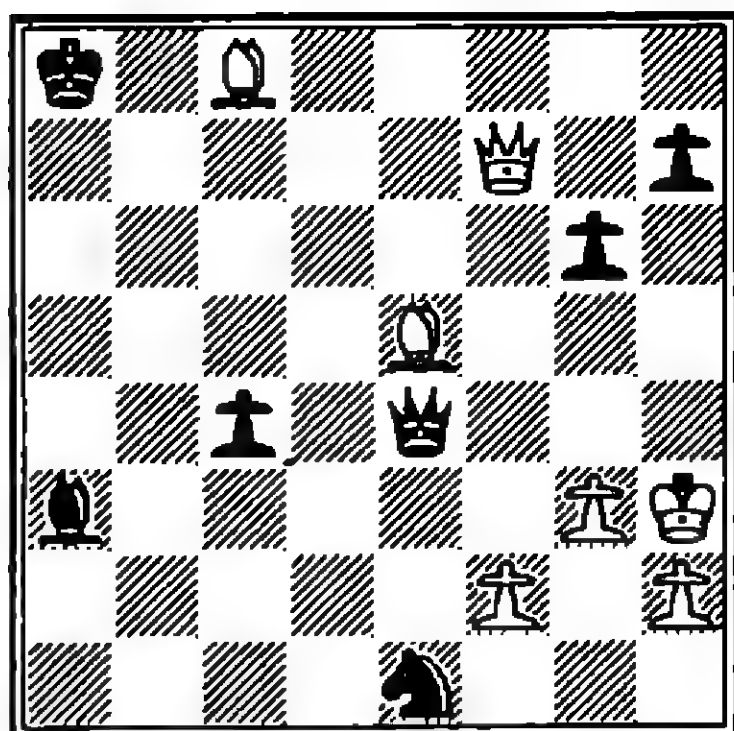
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**172) This position is from the game Padevski – Belkadi, Varna 1962. Black to play and win.**

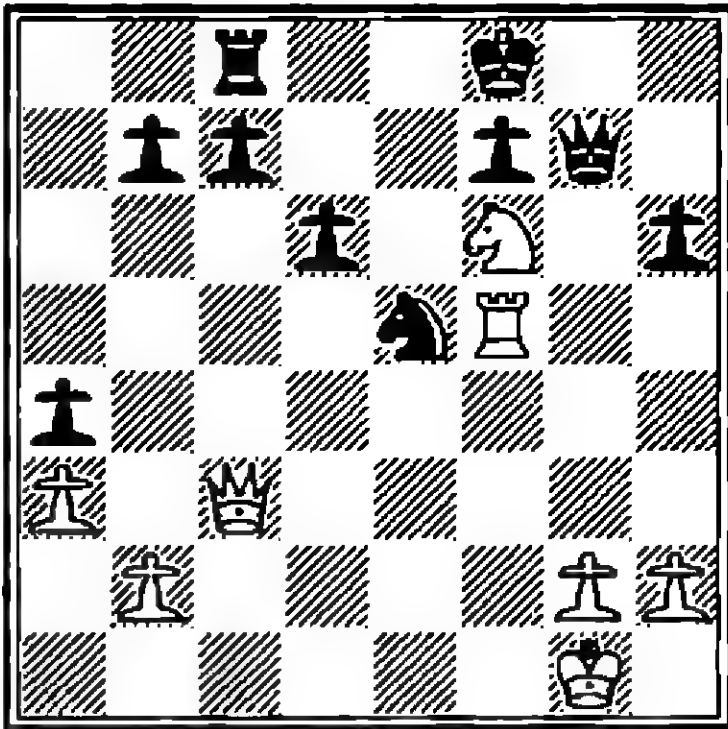


**173) This position is from the game Braga – Rossetto, Argentina 1980. Can you see how White delivered mate with a long forcing manoeuvre?**

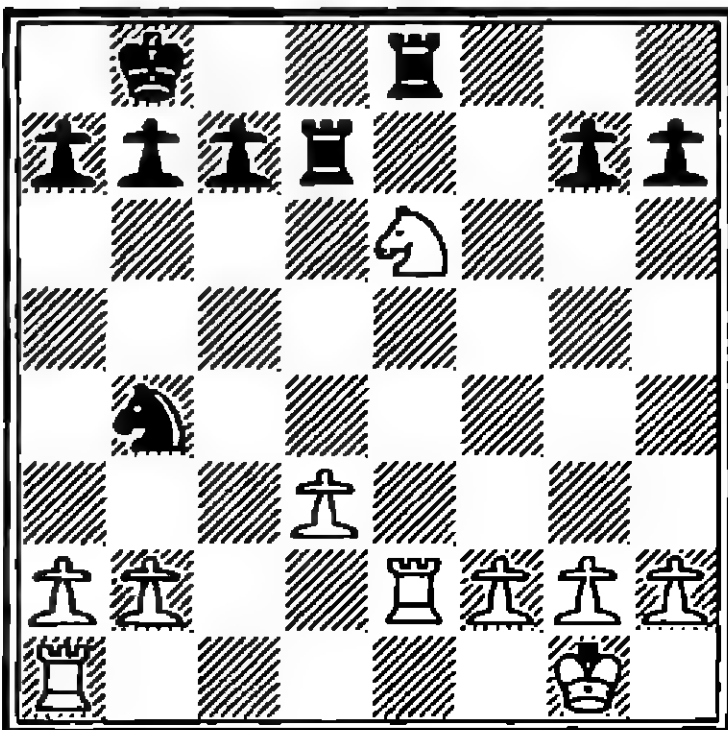


**174) This position is from the game Friker – de Vita, Catanzaro 1979. White to play and win.**

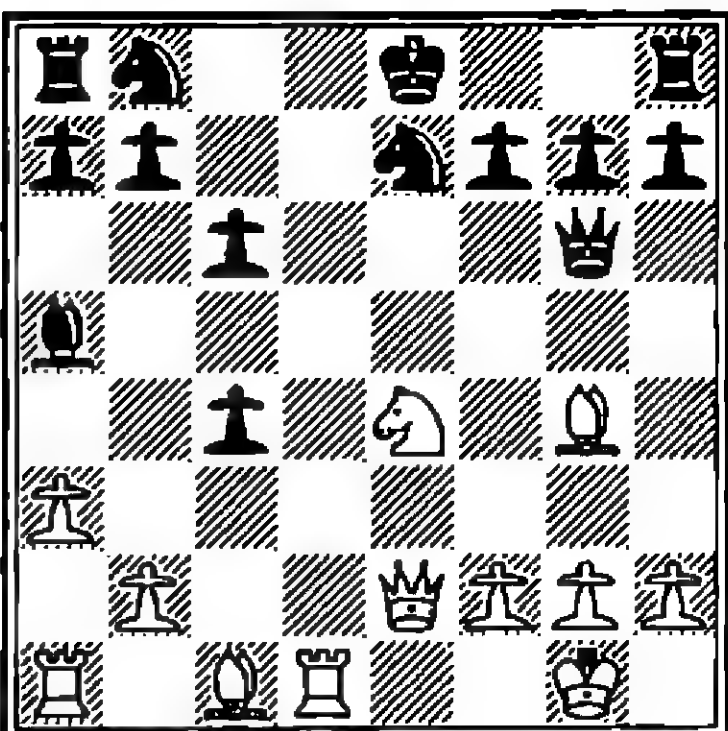
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175) This problem is from the game Bates – Fearn, *The Times* British Schools Championship Final. Can you spot White's immediate win?

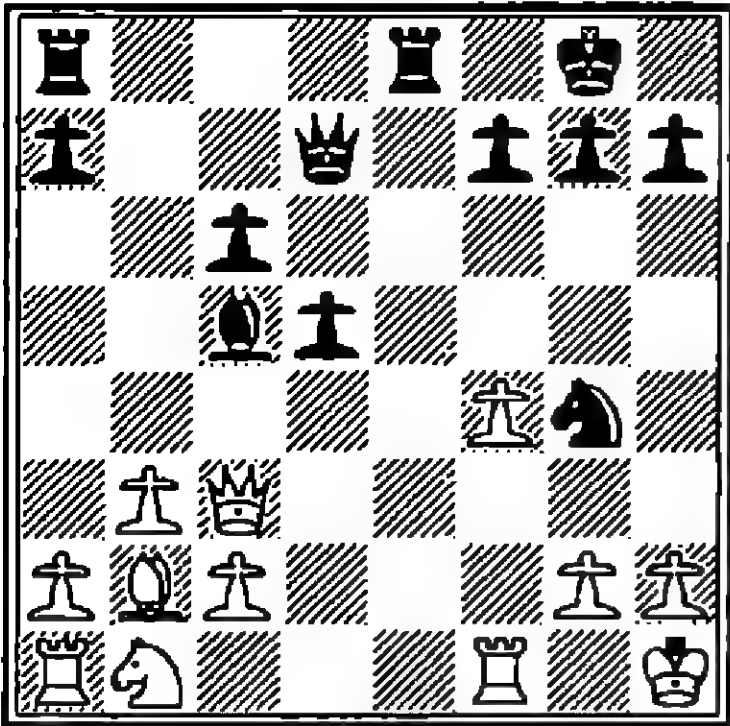


176) This position is from the game Florence – Piper, *The Times* British Schools Championship Semi-Finals 1990. How can Black force an immediate win?

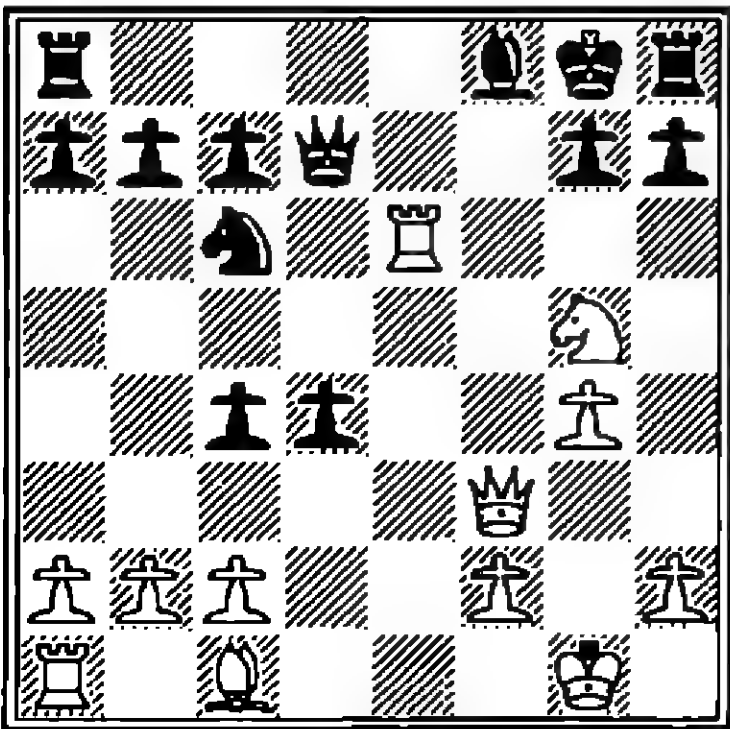


177) This position is from the game Petrov – Chimansky, Warsaw 1847. White to play and win.

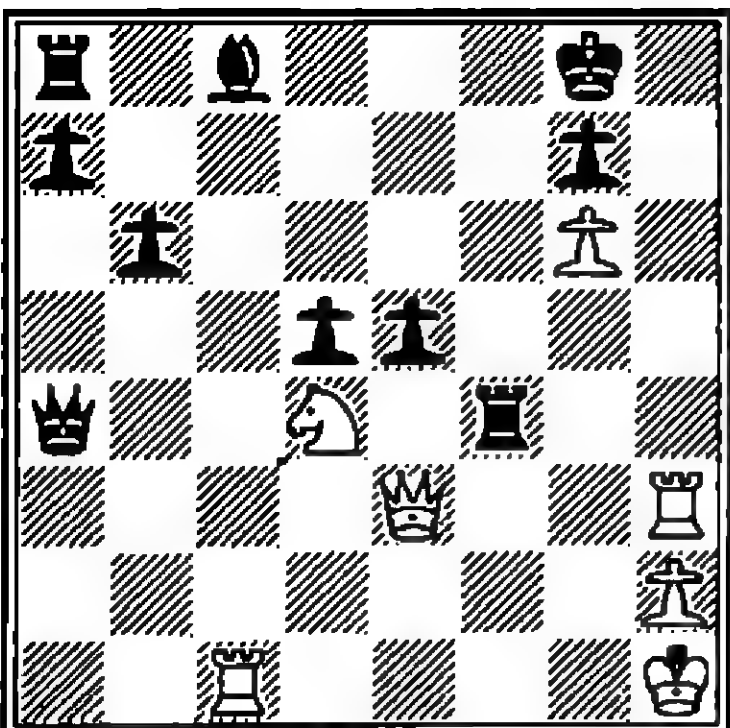
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**178) This position is from the game Martinik – Dobosh, France 1973. How does Black capitalise on White's lack of development?**



**179) This problem is from the game Saemisch – Reimann, Bremen 1927. How does White conclude proceedings in dramatic fashion?**



**180) This position is from the game Bennini – Reggio, Rome 1911. Can you spot White's elegant winning combination?**

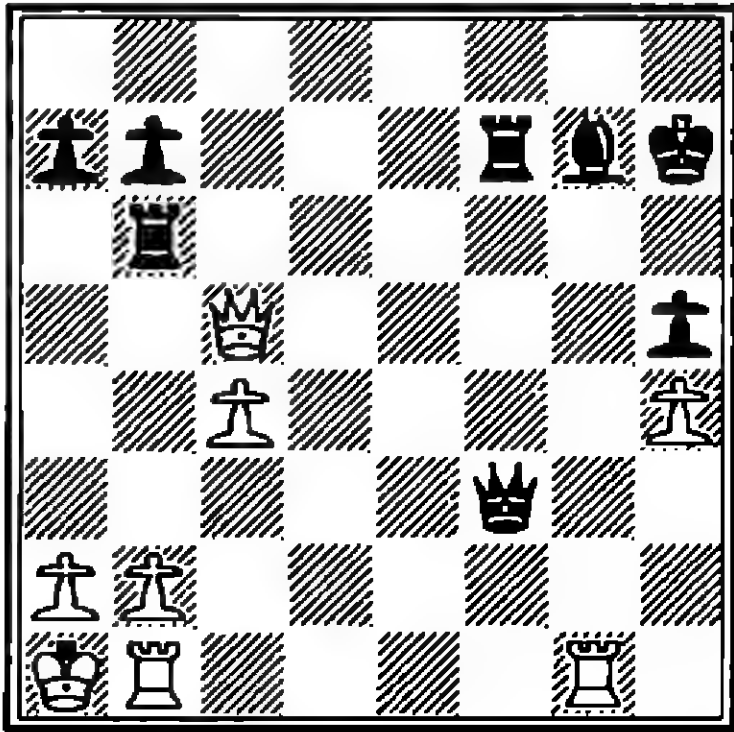
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### Solutions

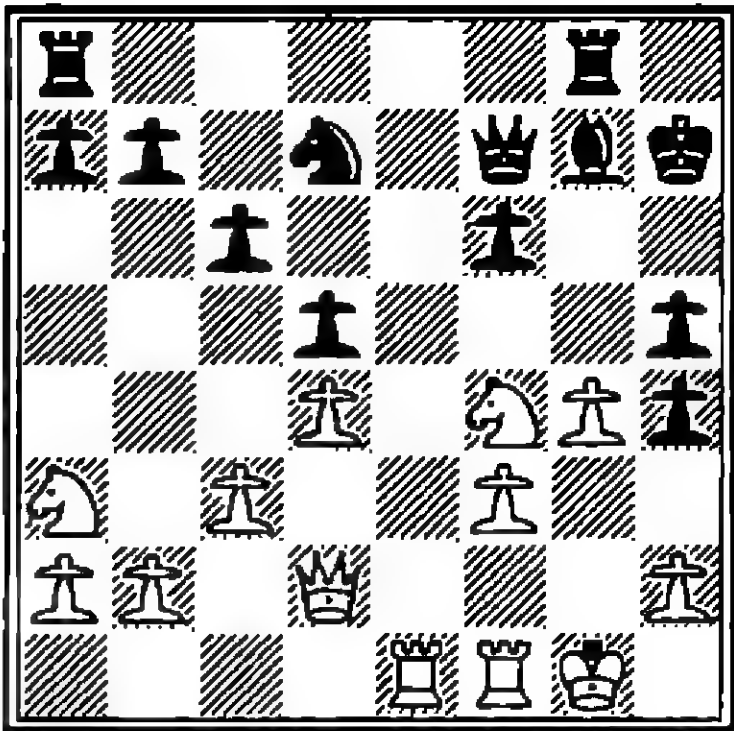
- 161) 1 ... ♖xg5! wins a piece as 2 ♕xg5 allows 2 ... ♕xf2 mate, and 2 ♕xc6 is met by 2 ... ♖xf4.
- 162) 1 ♖a4! traps the black queen. After 1 ... ♖xe4 2 ♖d3 ♖b4 3 ♖xe4, White has won a piece.
- 163) 1 ♖g7+! ♖xg7 2 f×g7 mate.
- 164) 1 ♕f6+ ♖xf6 2 ♖xe8+
- 165) 1 ♖d7+! ♖xd7+ 2 ♖xe5+ costs Black his queen.
- 166) 1 ... ♖xf1+! 2 ♖xf1 ♖xe3.
- 167) 1 ♖f6+! ♕xf6 2 ♖xe7 ♕xe7 3 ♖xf7+ and 4 ♖xe7.
- 168) 1 ... c4! (not 1 ... c2? 2 ♖d3!) leaves White helpless, e.g. 2 ♖e2 c2 3 ♕b2 a3 4 ♕cl a2 and a pawn queens.
- 169) 1 ♖f5! wins at once as 1 ... exf5, 1 ... ♖xf5 and 1 ... ♕xa3 are all met by 2 ♖d8 mate.
- 170) 1 ♖d2! ♖c5 (1 ... ♖xd2 2 ♖xe7 mate) 2 ♖xe7+ ♖xe7 3 ♖xd5+ ♖e6 4 ♖b7+! and 5 ♖xa8+.
- 171) 1 ... ♖g3! and if 2 ♖xf1 ♖xg2 mate. If 2 ♖6g4 (or 2 ♖2g4) 2 ... ♖h2+! 3 ♖xh2 ♖g3 mate.
- 172) 1 ... ♖xf2+! 2 ♖xf2 ♕g2+ 3 ♖xg2 ♖e1+ mating.
- 173) 1 ♖xh6+! ♕xh6 2 ♖xh6+ ♖g7 3 ♖h7+ ♖f8 4 ♖h8+ ♖g7 5 ♖g8+ ♖h6 6 ♖f7+ ♖xf7 7 g5 mate.
- 174) 1 ♕b7+! ♖xb7 2 ♖e8+ ♖a7 3 ♕d4+ ♖a6 4 ♖a4 mate.
- 175) 1 ♖xe5! ♖xf6 (1 ... dxe5 2 ♖c5 mate) 2 ♖e8+, winning.
- 176) 1 ... ♖de7 2 ♖ael (the only way to save the knight) 2 ... ♖xd3 3 ♖dl ♖xe6 winning a piece, as 4 ♖xe6 ♖xe6 5 ♖xd3 allows 5 ... ♖e1 mate.
- 177) 1 ♕f5! ♖xf5 (1 ... ♖xf5 2 ♖d6+) 2 ♖f6+ ♖f8 3 ♖e8 mate.
- 178) 1 ... ♖f2+! 2 ♖xf2 (2 ♖g1 ♖e4+) 2 ... ♕d4! 3 ♖xd4 ♖e1+.
- 179) 1 ♖e7! ♖xe7 2 ♖d5+ or 1 ... ♖ (or ♕) xe7 2 ♖f7 mate.
- 180) 1 ♖h8+! ♖xh8 2 ♖xc8+! ♖xc8 3 ♖h3+ ♖g8 4 ♖xc8+ ♖f8 5 ♖e6+ ♖h8 6 ♖h3+ and 7 ♖h7 mate.

Now turn to page 110 to mark down your score.

# Chapter Ten

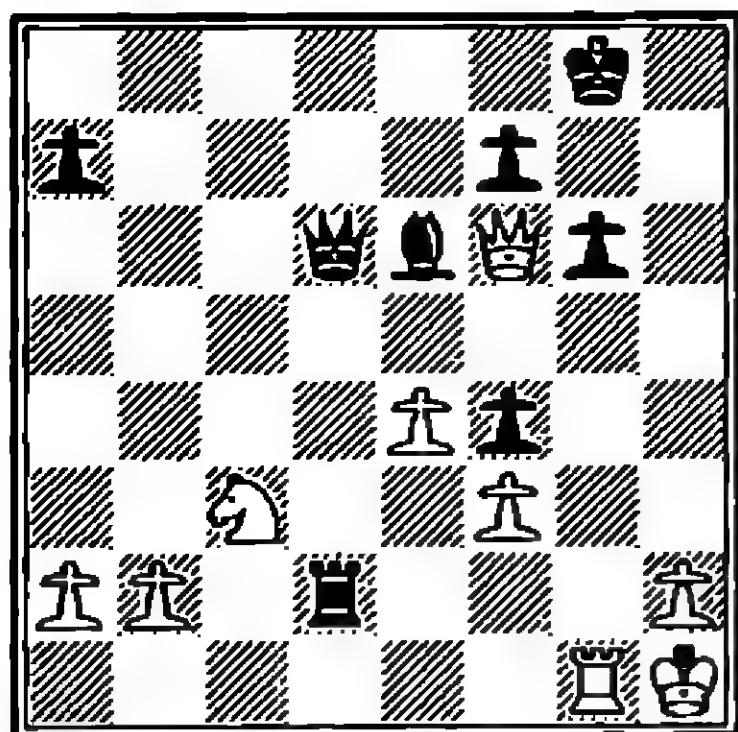


181) This problem is from the game Hassapis – Watson, Harry Baines Memorial British Chess Championships 1990. Black is a piece up and will win eventually, but how can he force an immediate, elegant win?

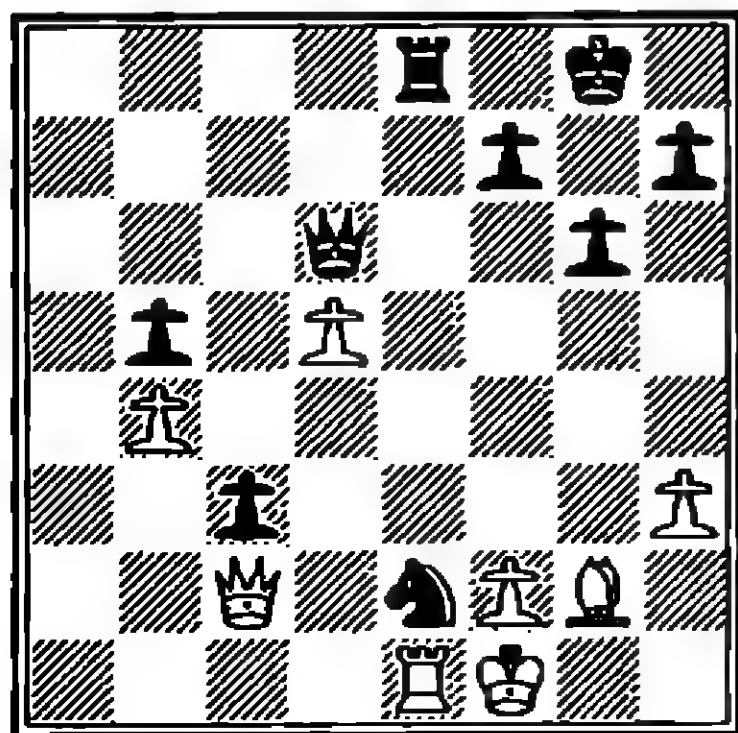


182) This position is from the game Cavendish – Marsh, Harry Baines Memorial British Chess Championships 1990. Can you spot White's immediate win?

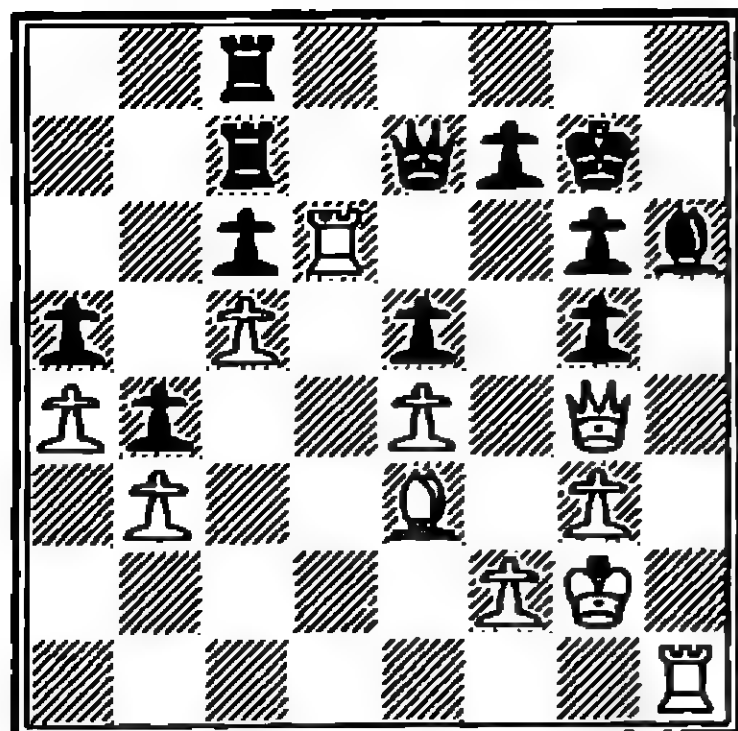
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183) This position is from the game Gelfand - Aseev, USSR 1988. Black has a cunning way to win material. Can you see it?



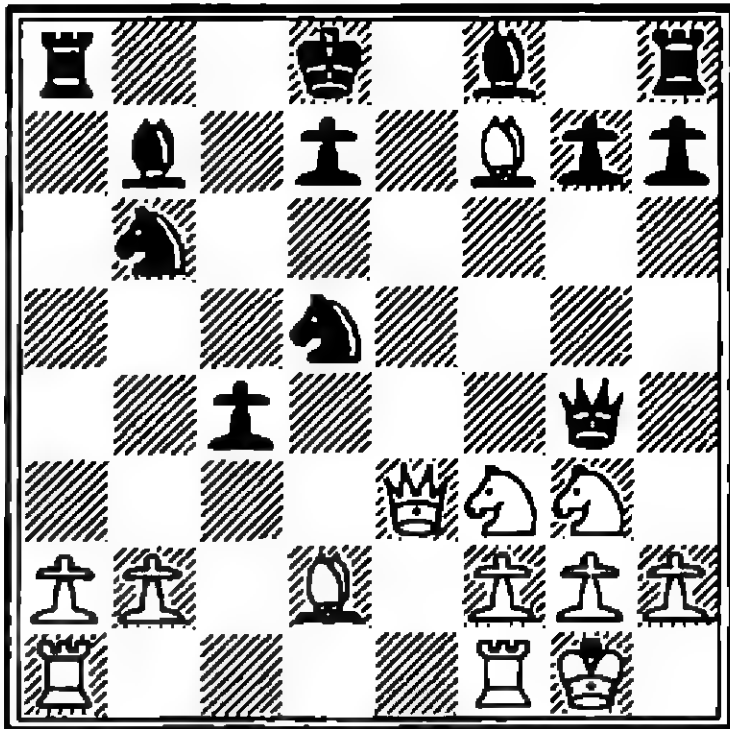
184) This position is from the game Weltmänder - Polugayevsky, USSR 1958. Black seems to be in trouble as his knight is pinned and under attack. How does he turn the tables with a tactical sequence?



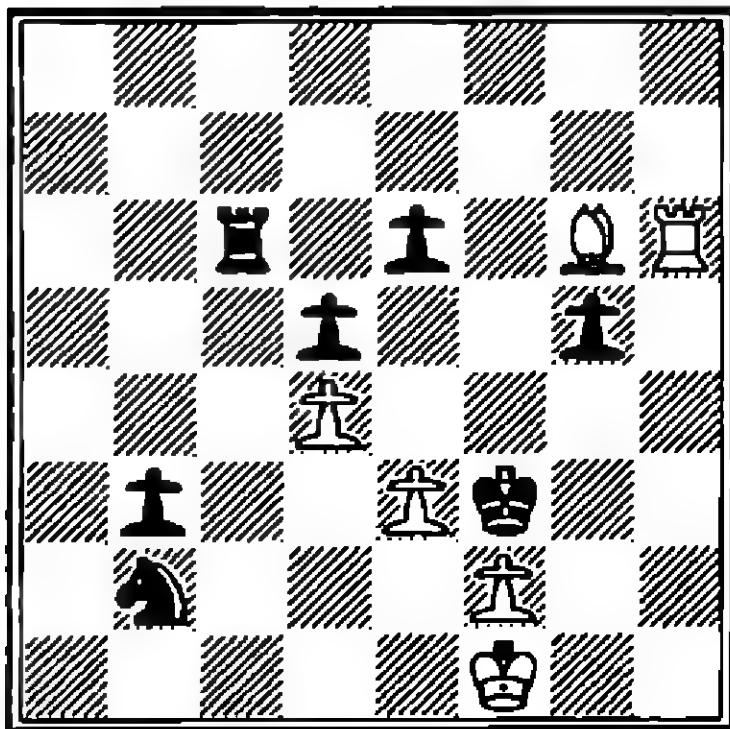
185) This position is from the game Dolmatov - Kholmov, Sochi 1988. How can White conclude his attack most efficiently.



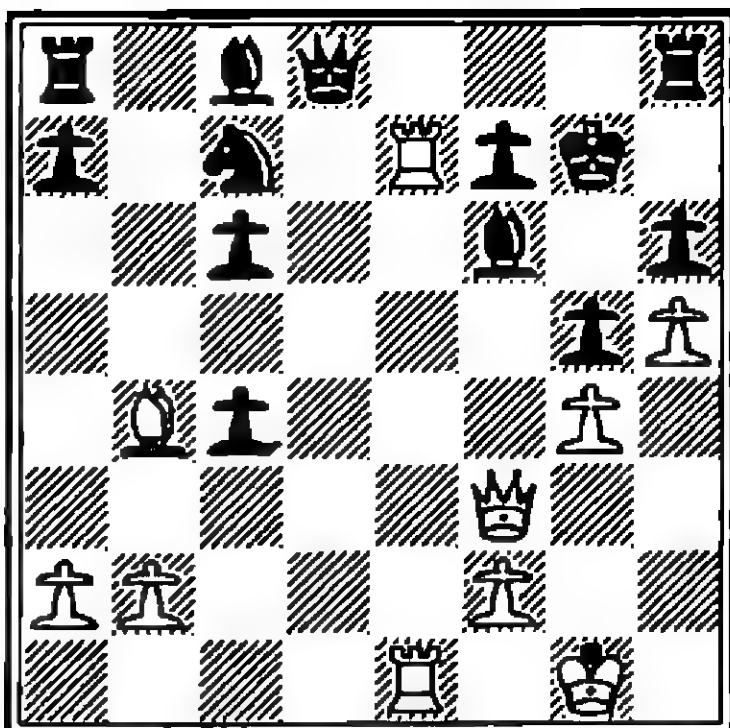
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186) This position is from the game Lautier – J. Polgar, Haifa 1989. In this battle of the two prodigies, White played 1. g5, overlooking a chance to win material in brilliant fashion. Can you see what he missed?

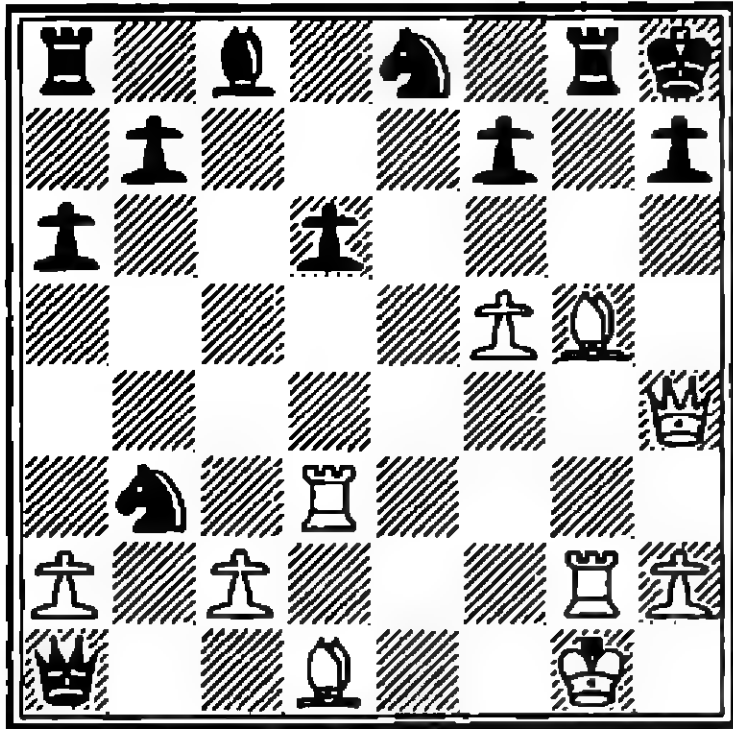


187) This position is from the game Capablanca – Vilaro, Simultaneous, Barcelona 1935. White to play and win.

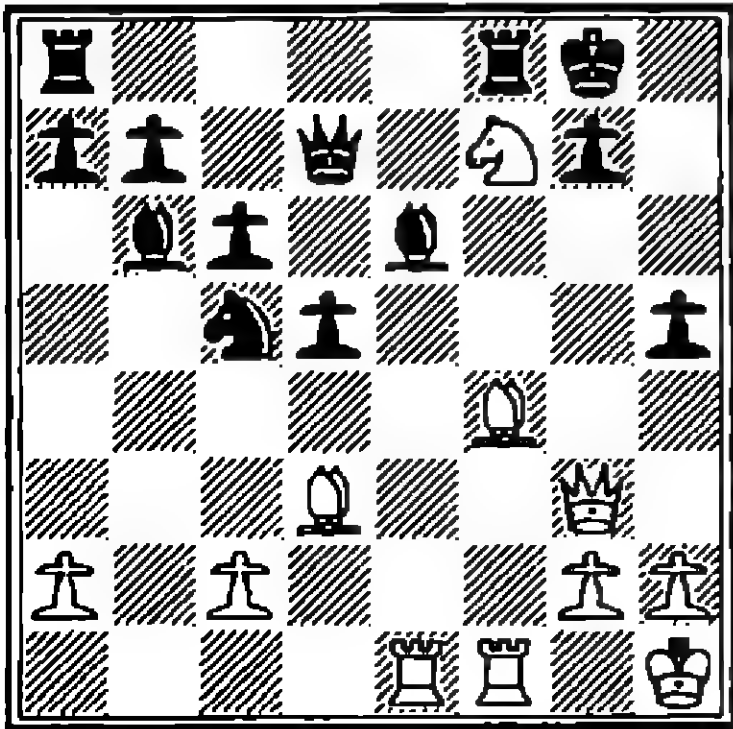


188) This position is from the game Lazard – Gibaud, Paris 1909. White to play and win.

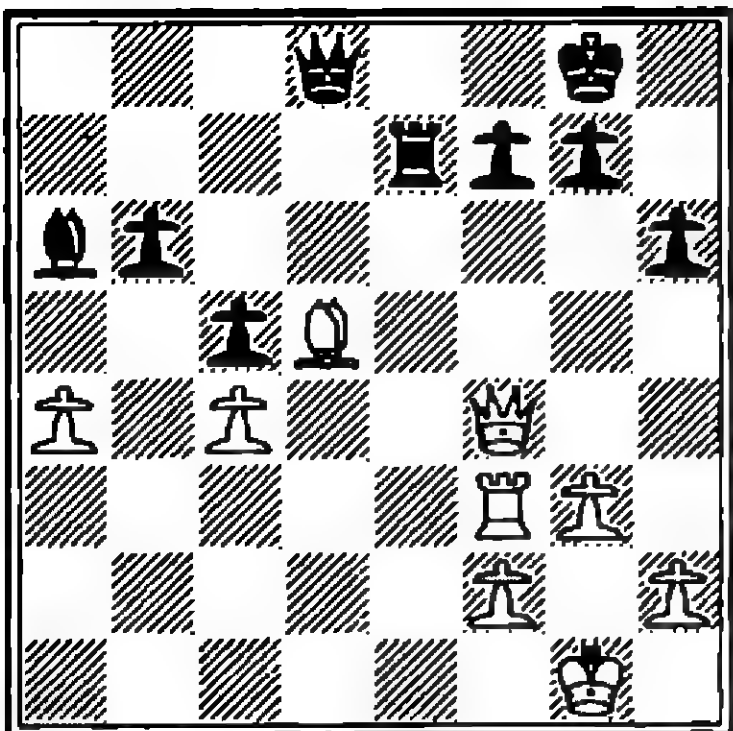
## Chapter Ten



189) This position is from the game Zaitsev - Nikolaevsky, USSR 1968. How can White conclude his attack most efficiently.

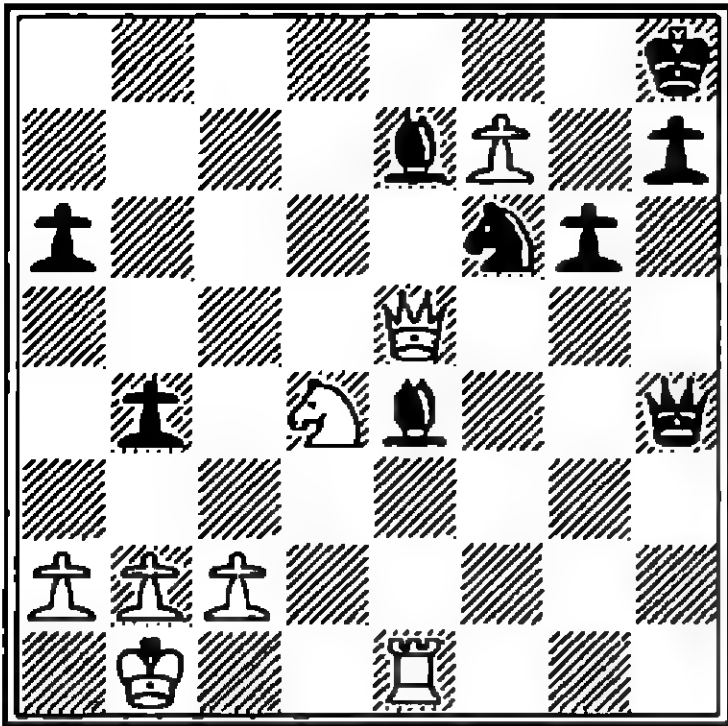


190) This position is from the game Riemann - Kruger, Leipzig 1933. White to play and win

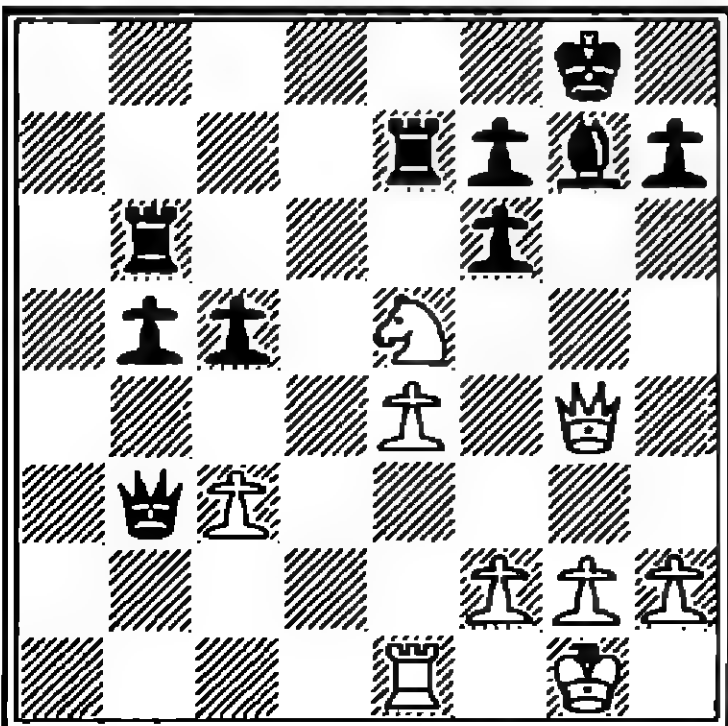


191) This problem is from the game Dzhandzhava - Chandler, Lloyds Bank Masters, London 1990. How can Black finish the game immediately?

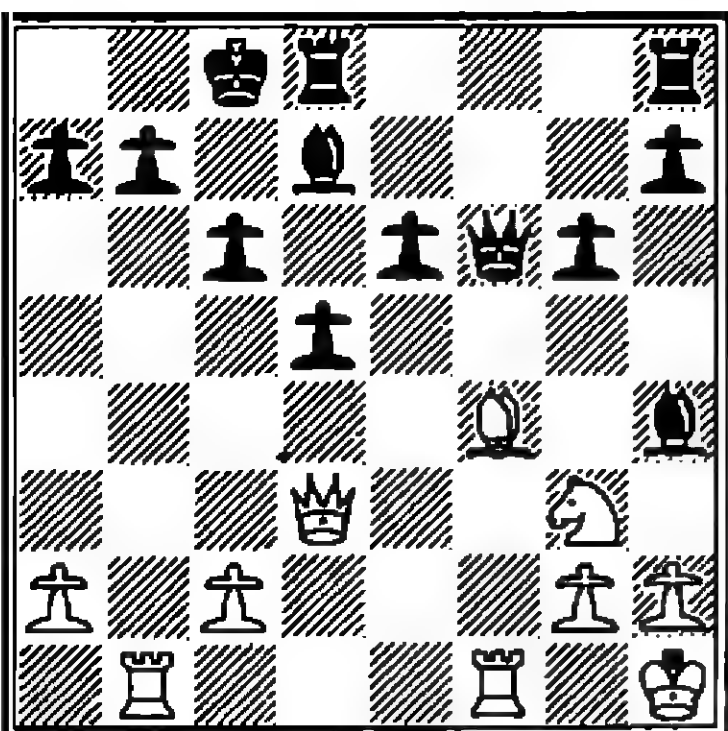
## Chapter Ten



192) This position is from the game Adams - Conquest, Lloyds Bank Masters, London 1990. How did White terminate Black's resistance?

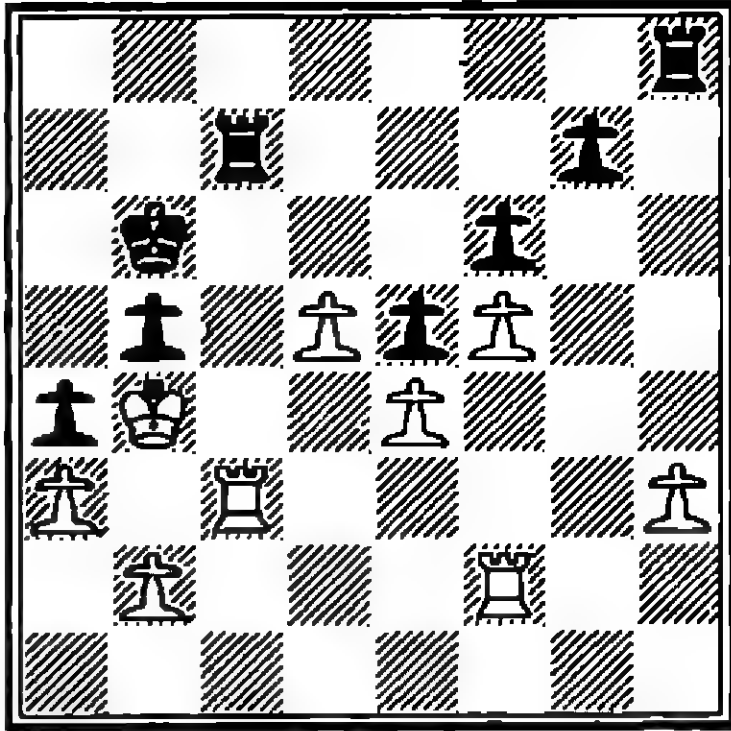


193) This position is from the game Short - Nikolic, Tilburg Interpolis International 1990. White, a rook down, looks to be in trouble here. How did he escape his difficulties by forcing a neat draw?

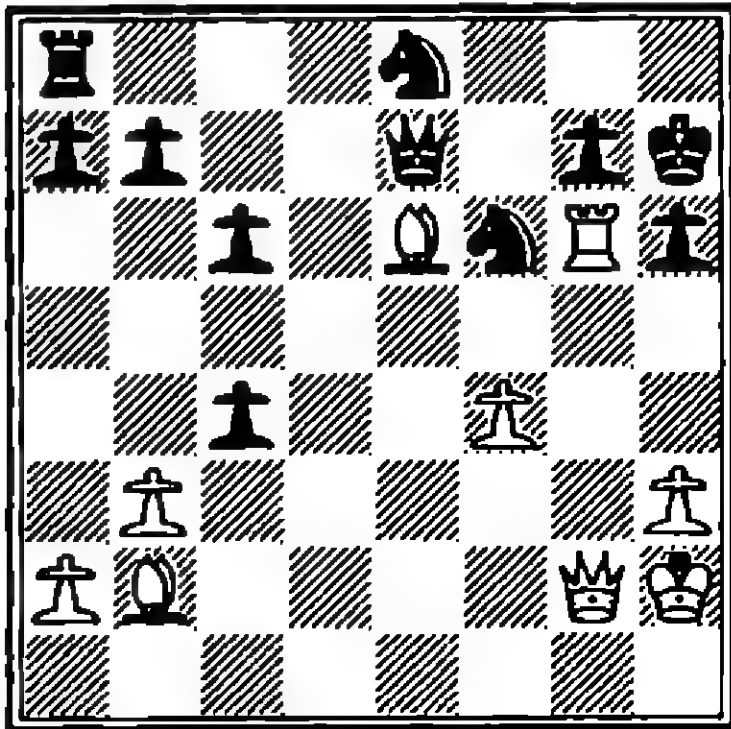


194) This position is from the game Estrin - Rudensky, USSR 1947. White to play and win.

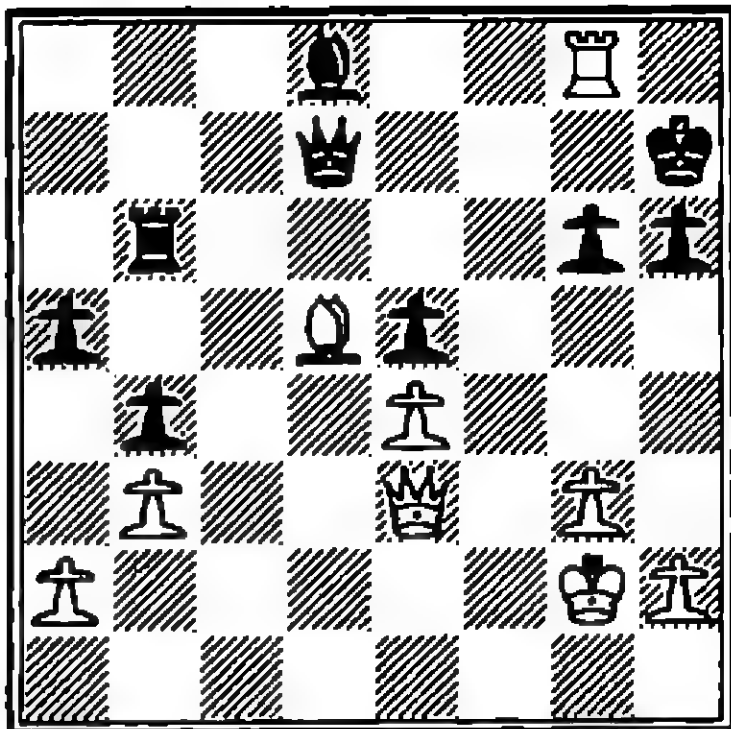
## Chapter Ten



195) This position is from the game Pines - Gabis, USSR 1955. How did Black exploit the awkward placement of the white king?

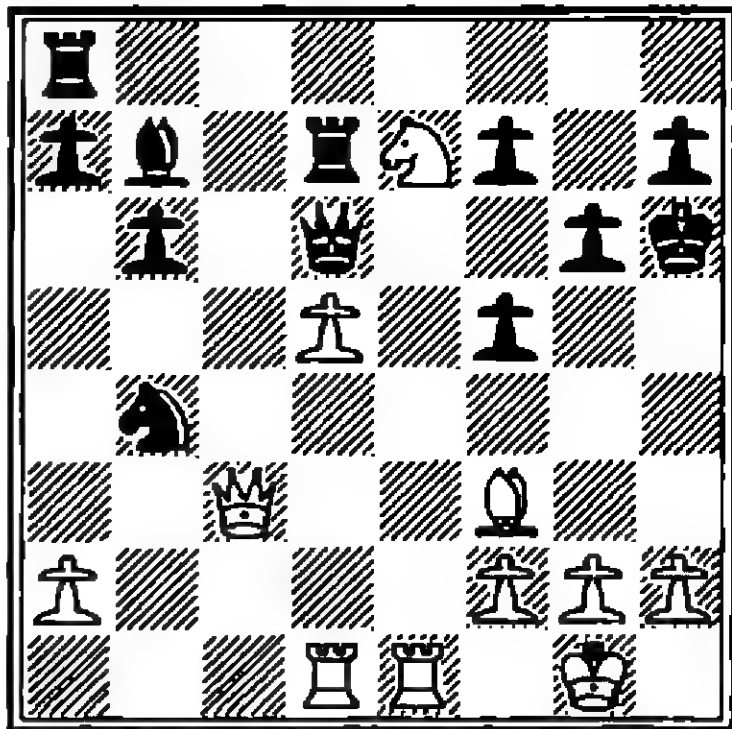


196) This position is from the game Bauer - Golner, Berlin 1936. Can you spot White's powerful winning combination?

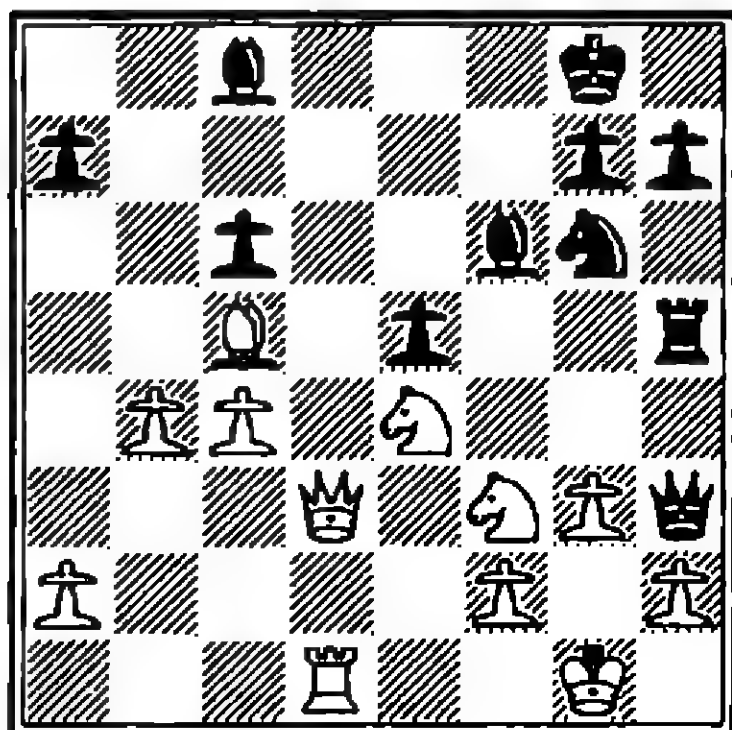


197) This problem is a possibility which was overlooked by the then World Champion Anatoly Karpov. In the game Karpov - Hubner, Montreal 1979, White missed the chance to force this position. Can you see White's knock-out blow?

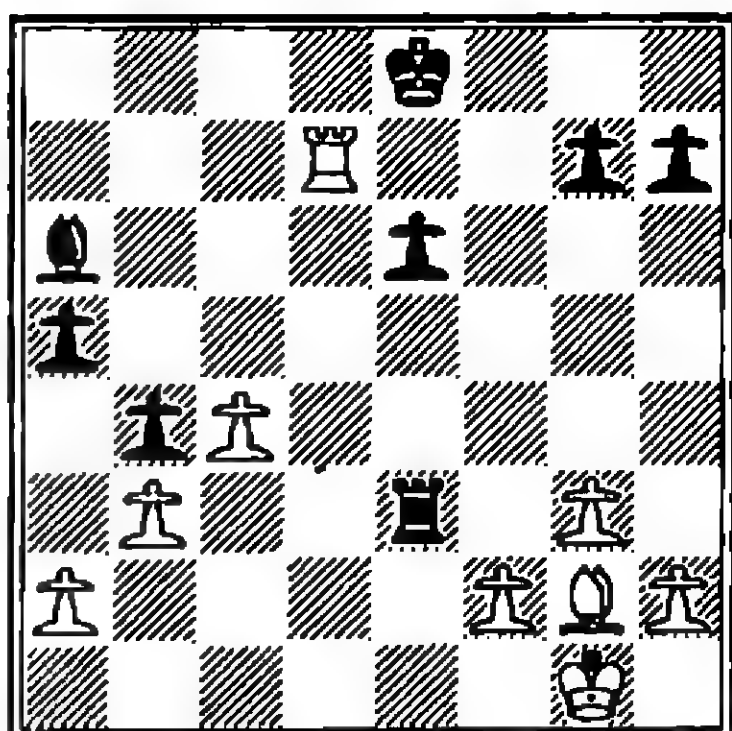
## Chapter Ten



198) This position is from the game Kosten - Berg, Naestved 1988. The black king has been forced into a dangerous position. Can you see how White finishes off?



199) This position is from the game Kuijf - Rogers, Groningen 1990. How did White force a decisive material gain?



200) This position is from the game de Firmian - Lautier, Bienne 1990. Both rooks are under attack, but it is White's move. Can he do better than capturing Black's rook?

## Chapter Ten

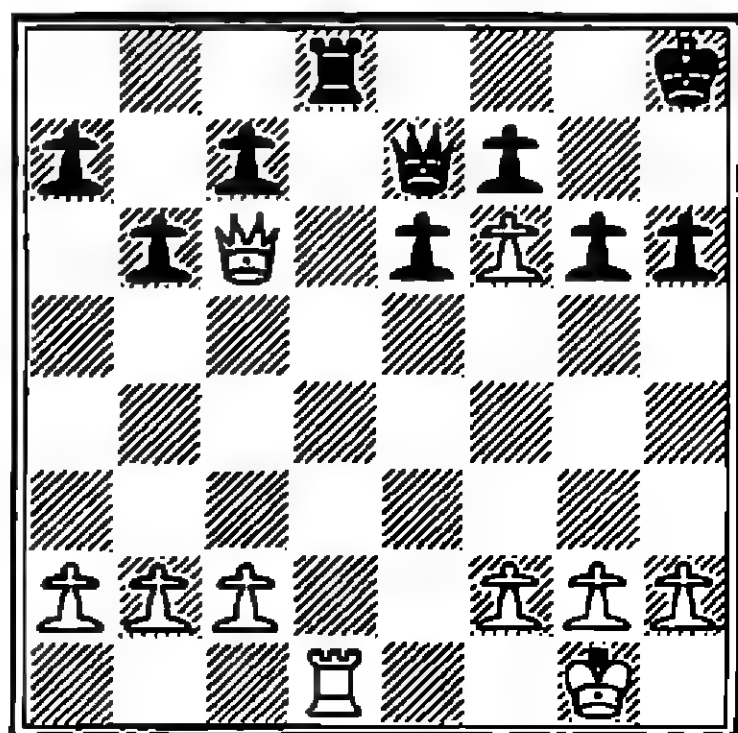
### Solutions

- 181) 1 ... ♖xb2+! 2 ♗xb2 ♜f1+! mating.
- 182) 1 ♗e7! ♜xe7 2 ♜d3+ ♜h8 (2 ... ♜h6 3 ♜g6 mate) 3 ♜g6+ forcing mate.
- 183) 1 ... ♙g4! 2 ♜xd6 ♙xf3+ 3 ♗g2 ♙xg2+ 4 ♜g1 ♗xd6 5 ♜xg2 and a rook for knight up, Black wins easily.
- 184) 1 ... ♜g3+! 2 fxg3 ♜f6+ 3 ♜f2 ♗xe1+ 4 ♜xe1 ♜xf2+ 5 ♜xf2 c2 and the pawn promotes.
- 185) 1 ♗xh6! ♜xh6 2 ♜h4+ ♜g7 3 ♙xg5 and, after the black queen moves, 4 ♙f6+ and 5 ♜h8 mate follow.
- 186) 1 ♜e8+ ♜c7 2 ♜xa8! ♙xa8 3 h3! trapping the black queen, when White has a winning advantage.
- 187) 1 ♗h3+ ♜g4 2 ♜g2 ♗c2 3 ♙h5+ ♜f5 4 ♗f3+ ♜e4 5 ♙g6.
- 188) 1 ♜xf6+! ♜xf6 2 ♙c3+ mating.
- 189) 1 ♜xh7+! ♜xh7 2 ♗h3+ ♜g7 3 ♙e7 mate.
- 190) 1 ♜xg7+! ♜xg7 2 ♙e5+ ♜g8 3 ♜h6 mate.
- 191) 1 ... ♜xd5! 2 exd5 ♗e1+ 3 ♜g2 ♙f1+ and 4 ... ♙h3 mate.
- 192) 1 ♗xe4! ♜xe4 2 ♜xf6+! ♙xf6 3 f8(♜) mate.
- 193) 1 ♜c8+ ♙f8 2 ♜g4+ ♜h8 3 ♜c8! ♜g8 (or 3 ... ♜g7) 4 ♜g4+ with perpetual check.
- 194) 1 ♜a6! bxa6 2 ♗b8 mate.
- 195) 1 ... ♗xh3! wins, e.g. 2 ♗xh3 ♗c4, 2 ♗xc7 ♗b3 mate, or 2 ♗fc2 ♗c4+! 3 ♗xc4 ♗b3 mate.
- 196) 1 ♗xh6+! gxxh6 2 ♜g8+ ♜xg8 3 ♙f5 mate. If 1 ... ♜xh6 then 2 ♜g5+ ♜h7 3 ♜h4+ ♜g6 4 f4 is mate.
- 197) 1 ♗h8+! ♜xh8 2 ♜xh6+ ♜h7 3 ♜f8+ mating.
- 198) 1 ♜xf5+! gxf5 2 ♗e6+! fxe6 3 ♜f6 mate.
- 199) 1 ♜d8+! ♙xd8 2 ♗xd8+ ♜f7 3 ♜fg5+ ♗xg5 4 ♜xg5+ and 5 ♜xh3 wins easily.
- 200) 1 ♙c6! ♗e1+ 2 ♜g2 ♜f8 (to avoid a deadly discovered check) 3 ♗a7! ♙c8 4 ♗a8 wins the bishop.

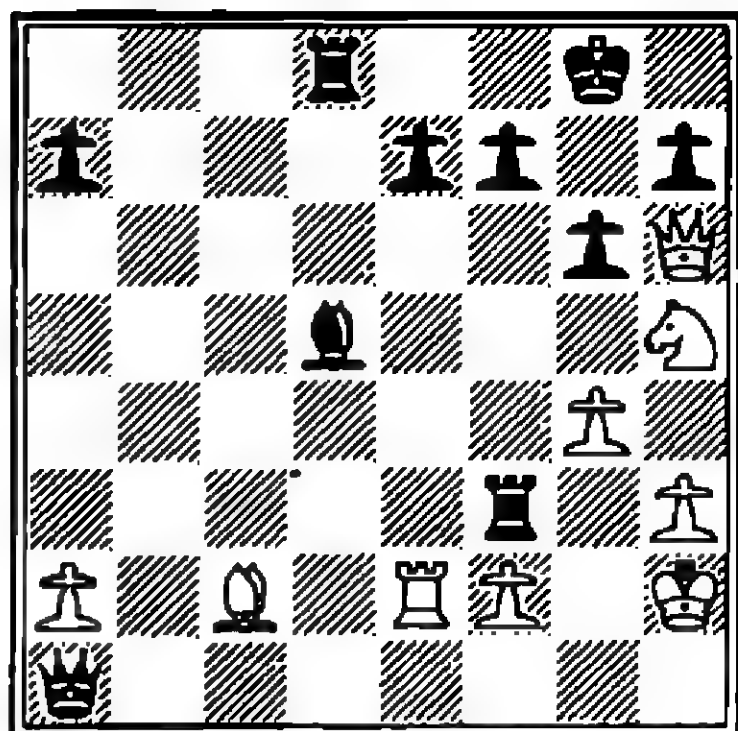
Now turn to page 110 to mark down your score.



# Chapter Eleven

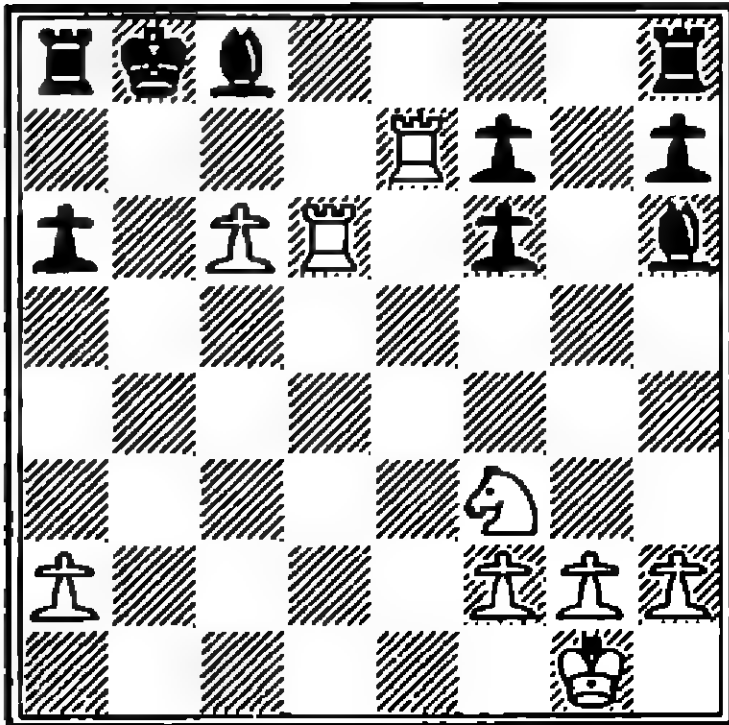


201) This position is from the game Paglilla - Carbone, Argentina 1985. In this tricky position, the black queen is attacked, but White is threatened with a back rank mate. Can you see how White resolves the problem in his favour?

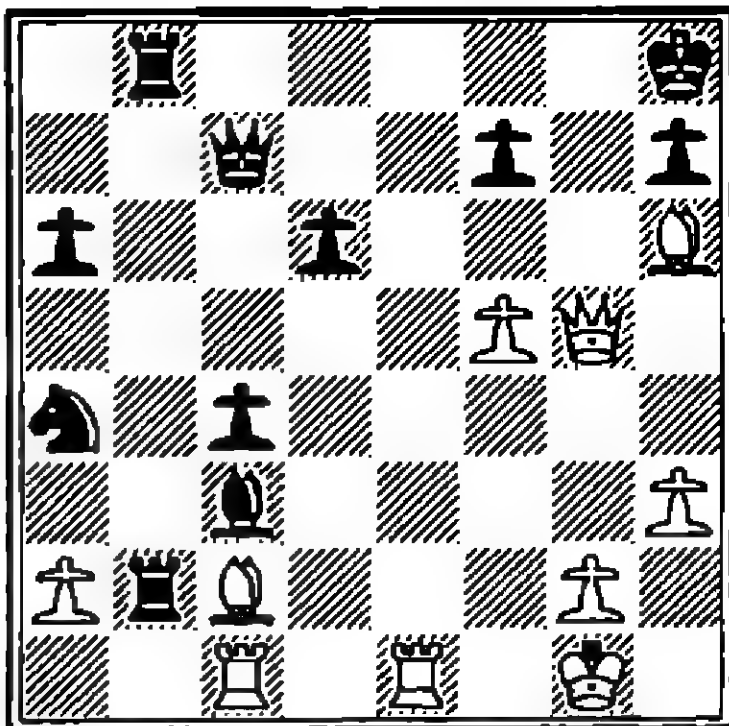


202) This position is from the game Kristev - Tringov, Skopje 1961. Black to play and win.

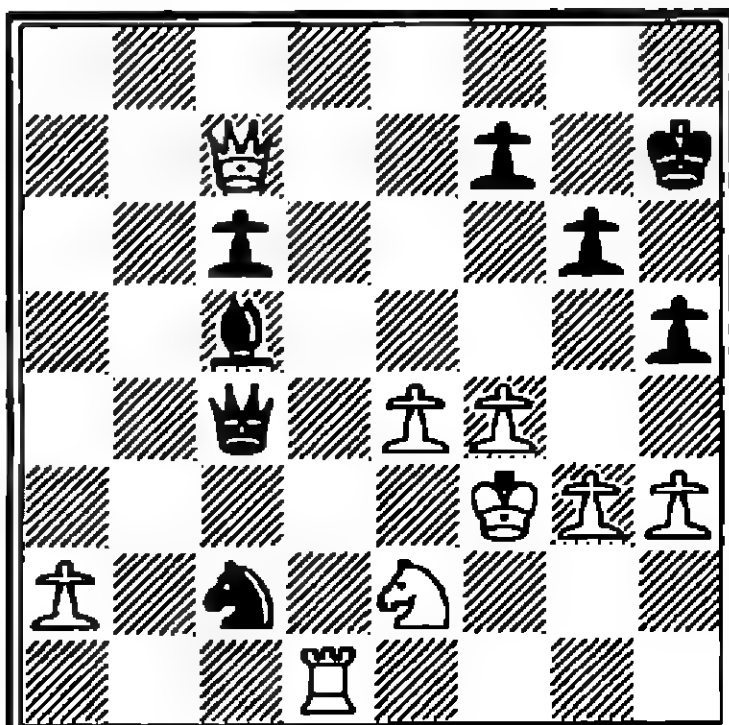
## Chapter Eleven



203) This position is from the game Sznepik - Bernard, Poznan 1971. Although a piece down, White has a tremendously active position. Can you see how he breaks through?

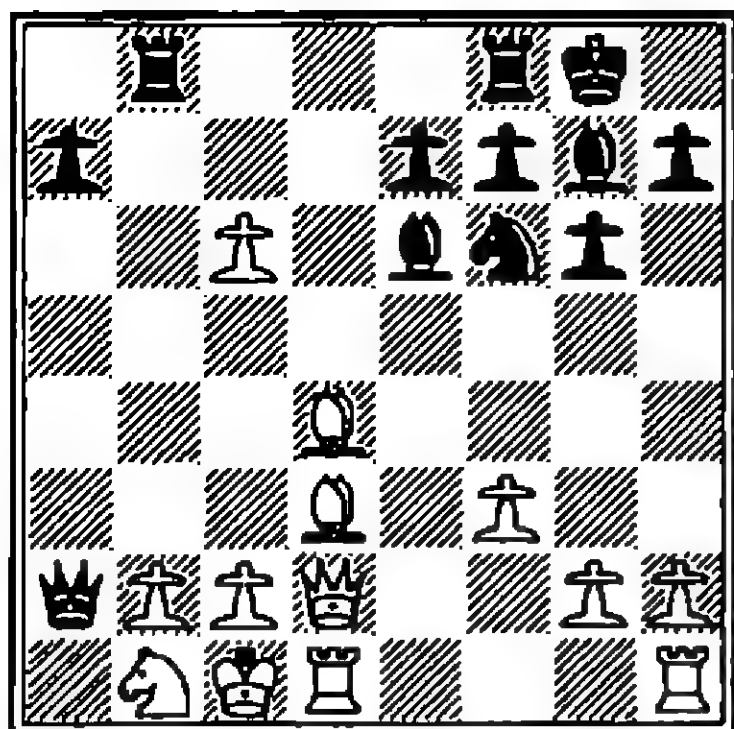


204) This position is from the game Samisch - Ahues, Hamburg 1946. White would like to play 1 f6, but this is met by 1 ... ♖c5+ exchanging queens. How can he improve on this?

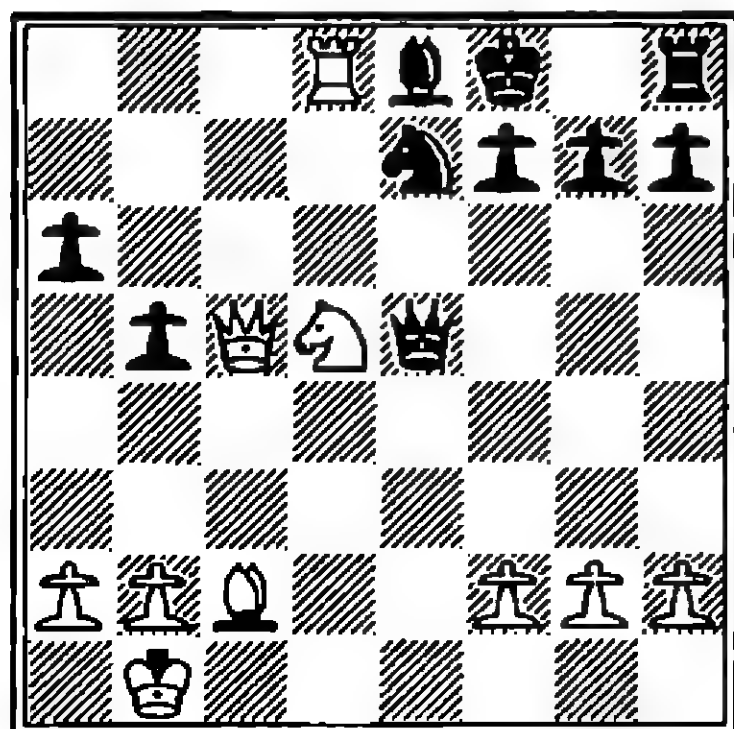


205) This problem is from the game Ivanovsky - Lyustrov, Moscow 1972. Black to play and win.

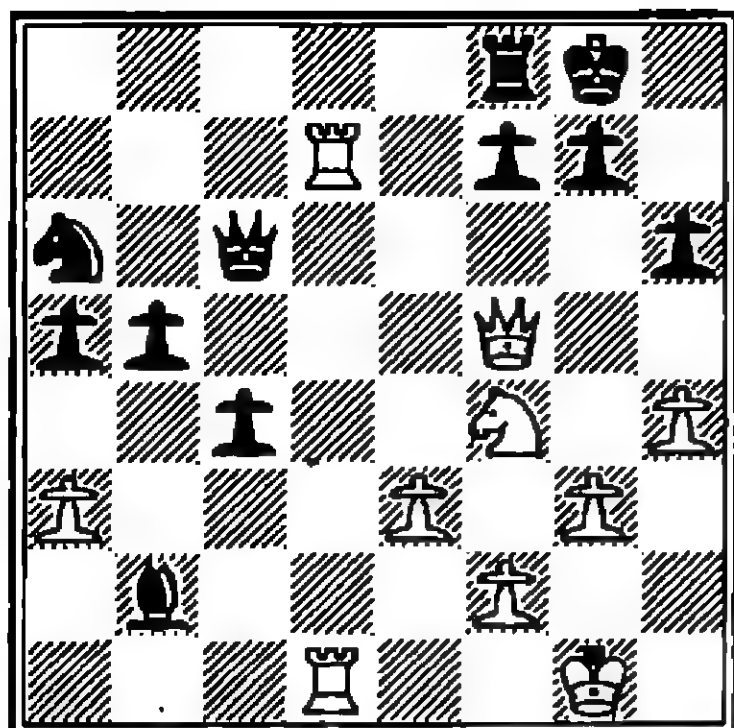
## Chapter Eleven



206) This position is from the game Morin - Alain, Montreal 1983. Black has tremendous pressure against the white king position. Can you see how he breaks through?

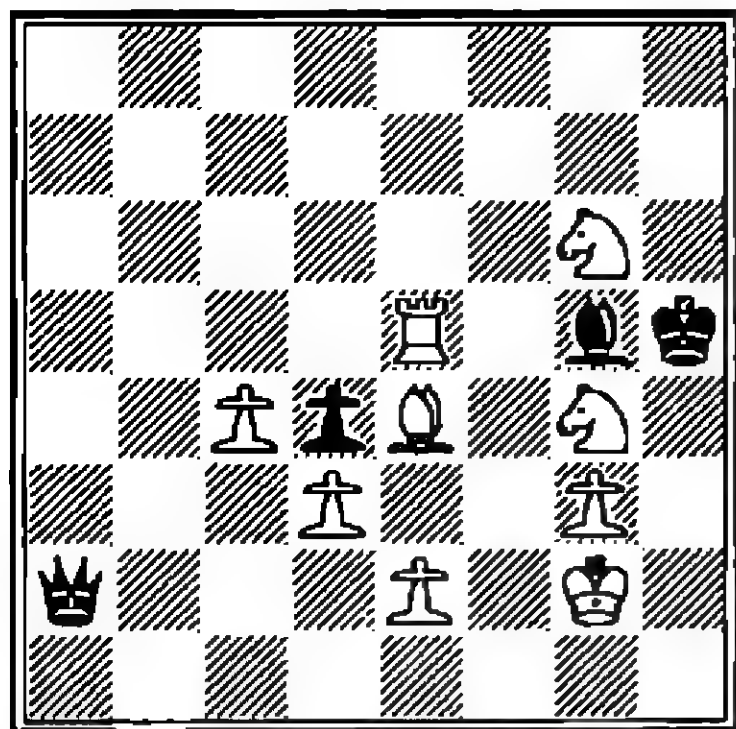


207) This position is taken from the game Gufeld - Plaskett, Foreign & Colonial Hastings Premier 1986/87. Can you see how White won quickly?

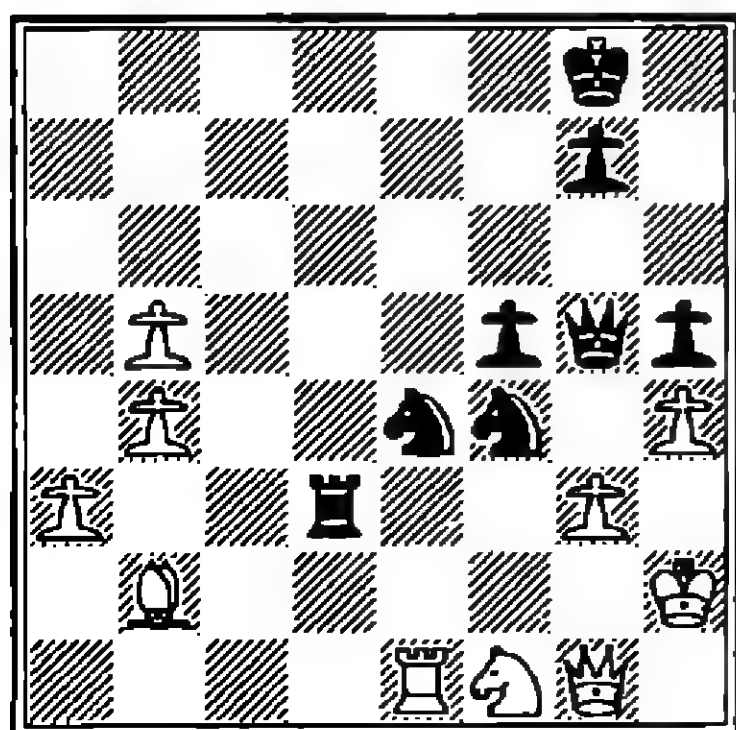


208) This position from the game Larsen - Large, Foreign & Colonial Hastings Premier 1986/87. How did Grandmaster Bent Larsen break through Black's defences here?

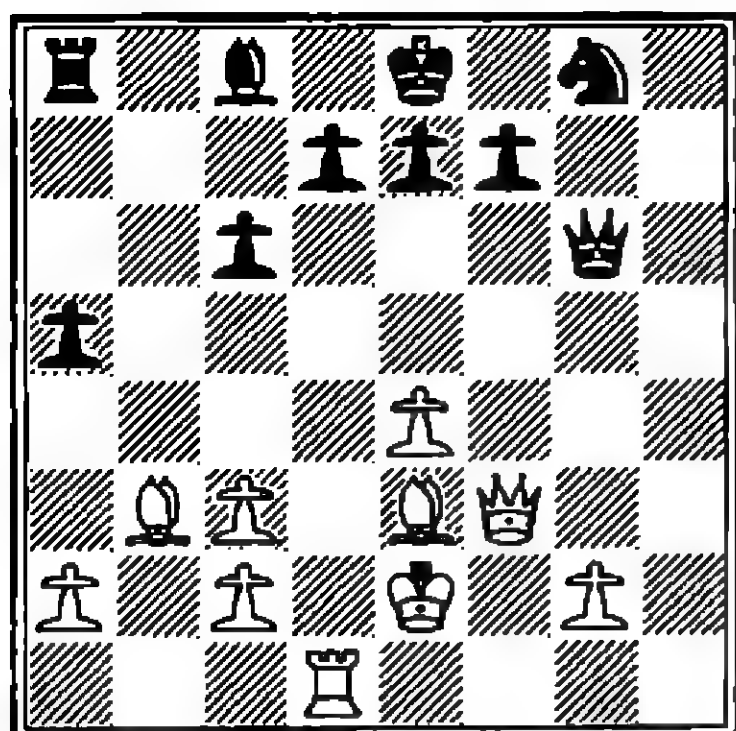
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**209) This position is from the game Larsen – Chandler, Foreign & Colonial Hastings Premier 1987/88. How did Grandmaster Bent Larsen force a swift mate?**

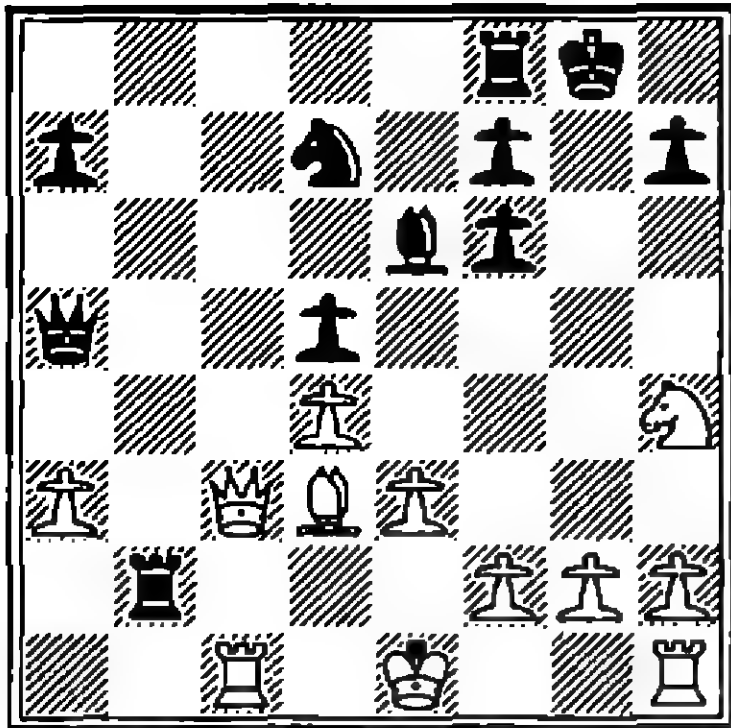


**210) This position is a variation from the game Smyslov – Kosten, Foreign & Colonial Hastings Premier 1988/89. How can Black force a quick checkmate?**

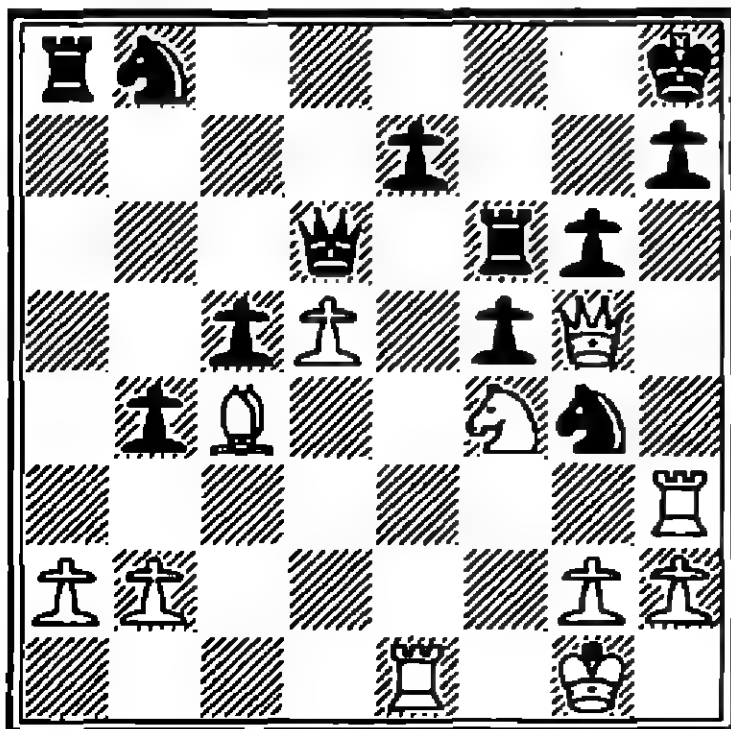


**211) This position is from the game Bibby – Basman, Harry Baines Memorial British Chess Championships 1990. Although Black is lacking development, he has a chance to exploit the exposed position of the white king. Can you see it?**

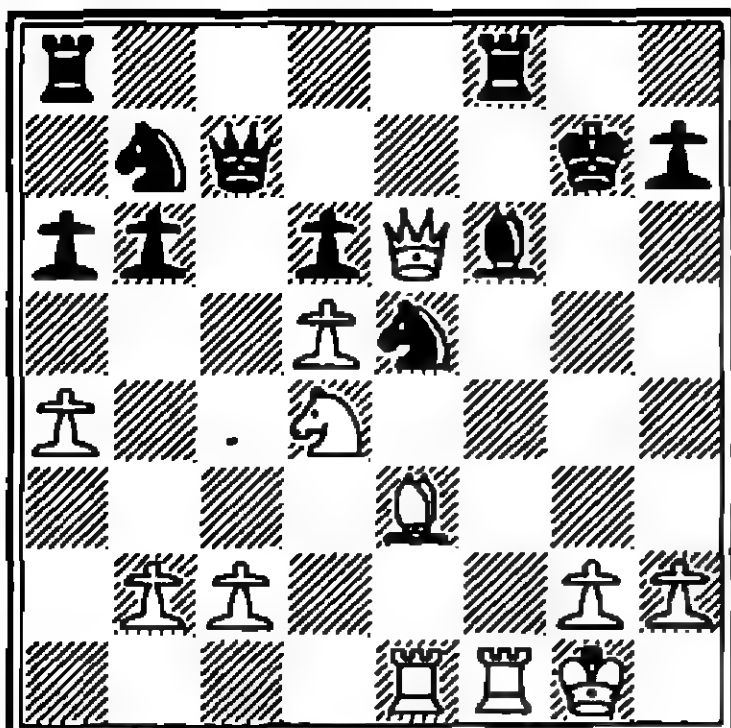
## Chapter Eleven



212) This position is from the game Cooper - Muir, Harry Baines Memorial British Chess Championships 1990. Black to play and win.

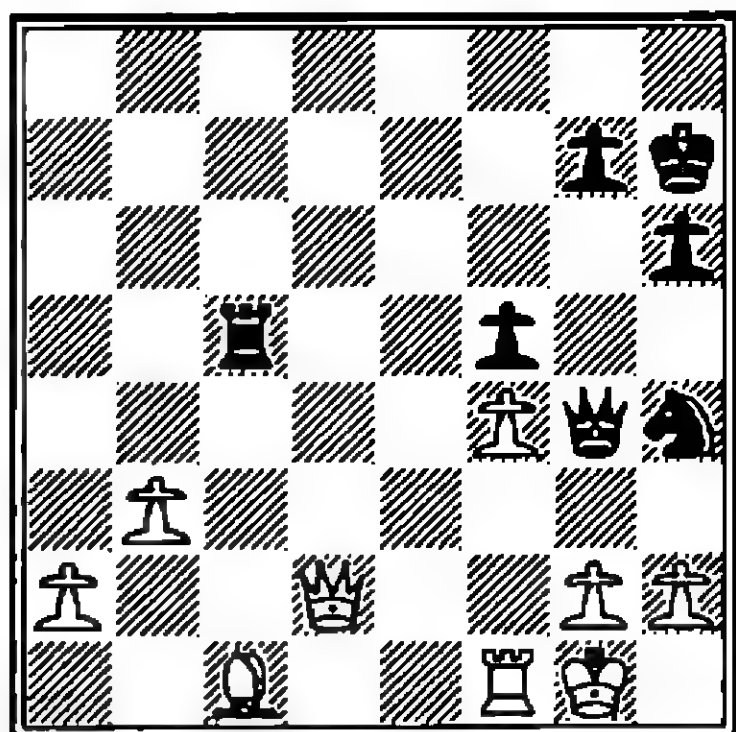


213) This position is from the game Conquest - Hodgson, Lloyds Bank Masters, London 1990. Here, White found a neat way to gain a decisive material advantage. Can you see it?

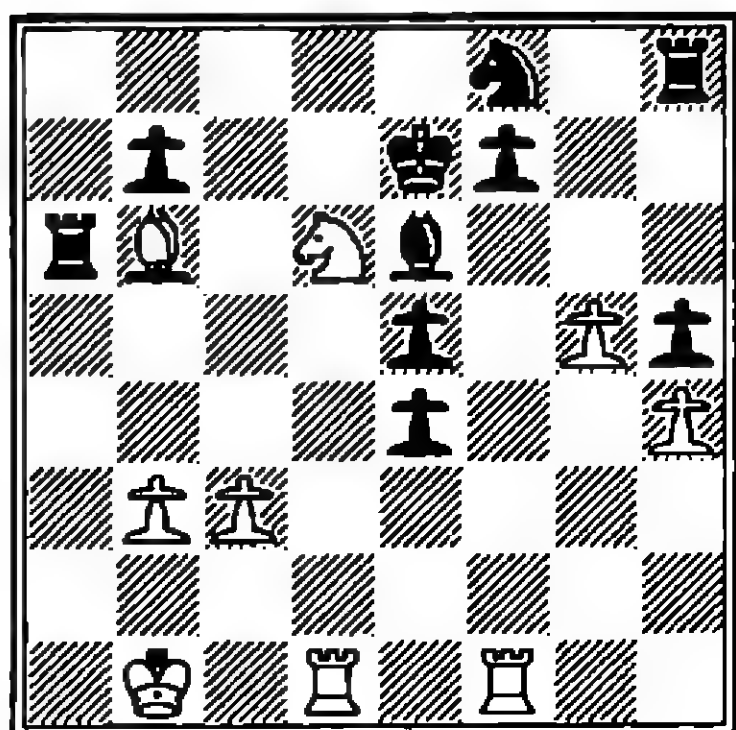


214) This position is from the game Adams - Suba, Lloyds Bank Masters, London 1990. White has sacrificed a piece for a dangerous attack. Can you see how he continued?

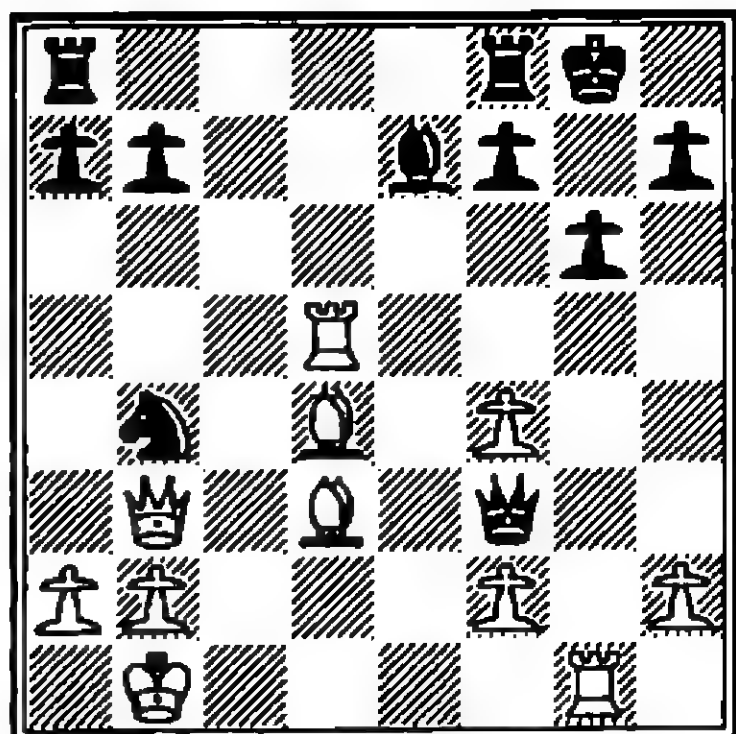
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**215) This position is from the game Euwe – Keres, Moscow 1948. Black to play and win.**



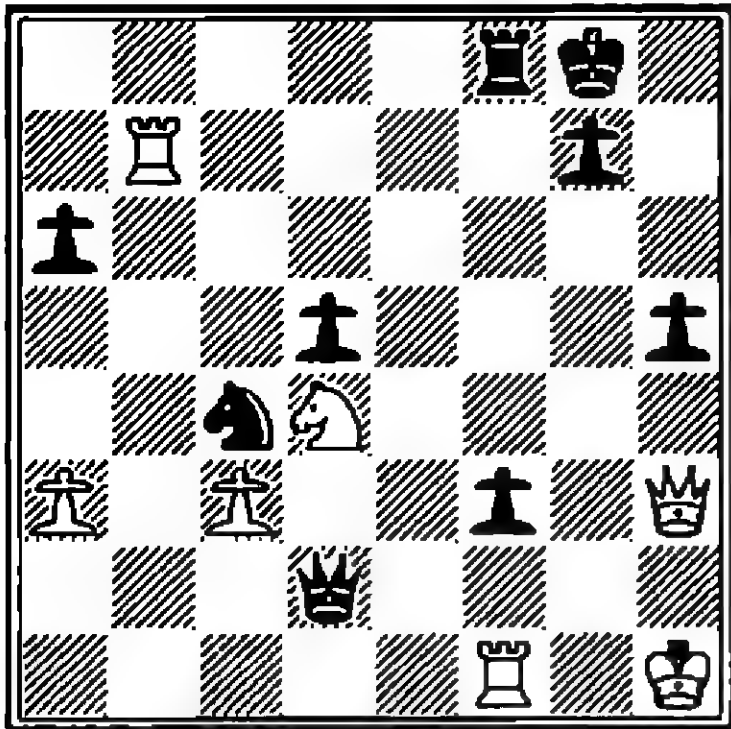
**216) This position is from the game Hever – Siklaj, Hungary 1975. Despite the reduced material in this position, White has a mating combination. Can you spot it?**



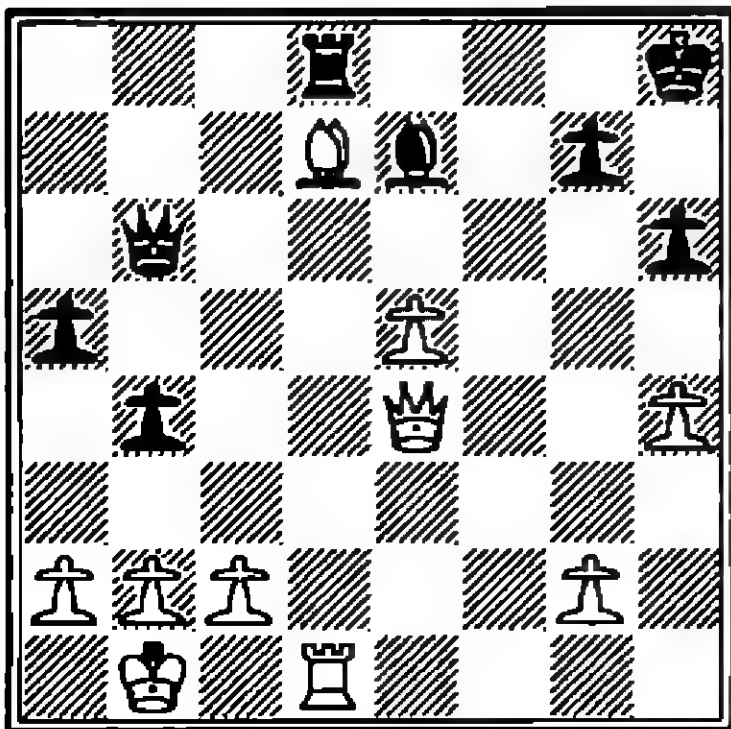
**217) This position is from the game Rutherford – Chapman, Brighton 1990. Can you see White's brilliant winning coup?**



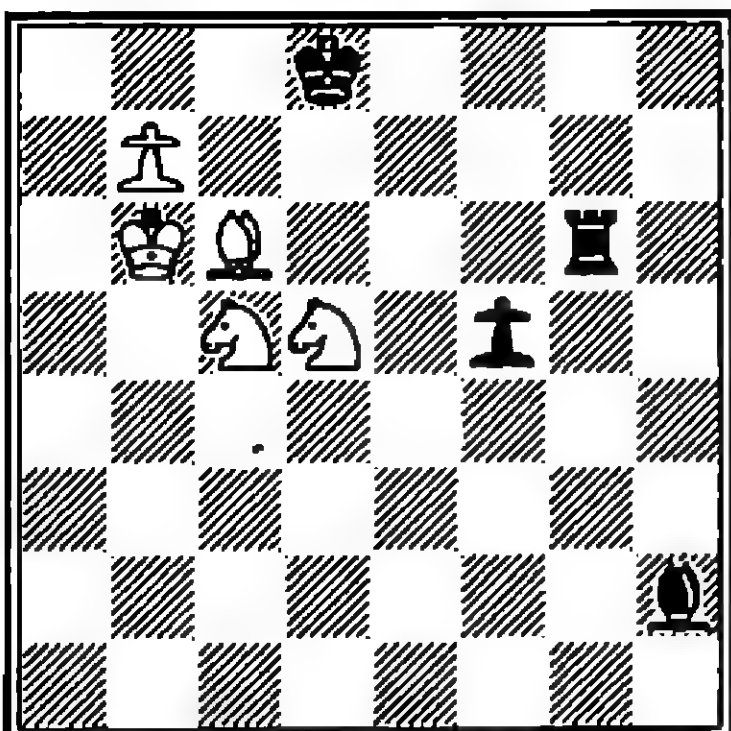
## Chapter Eleven



218) This position is from the game Houghton - Leanse, Hampstead 1990. Black has sacrificed a rook for three pawns and a dangerous attack. How does he continue?



219) This position is from the game Plaskett - Ward, Foreign & Colonial Hastings Challengers 1989/90. Can you see how Black wins immediately?



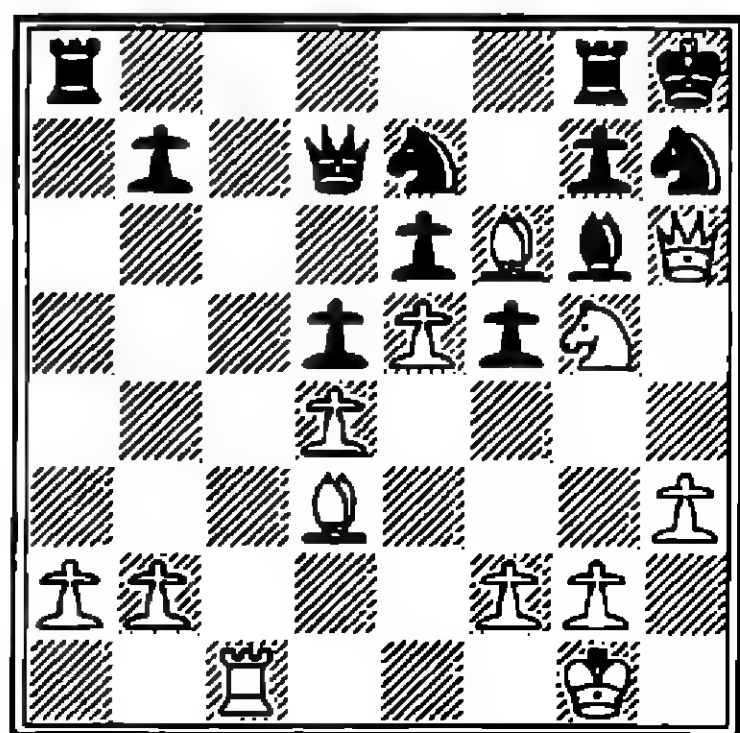
220) This position is from the game Flear - Emms, Foreign & Colonial Hastings Challengers 1989/90, How does White use the cluster of pieces he has around the black king to force a decision?

## Solutions

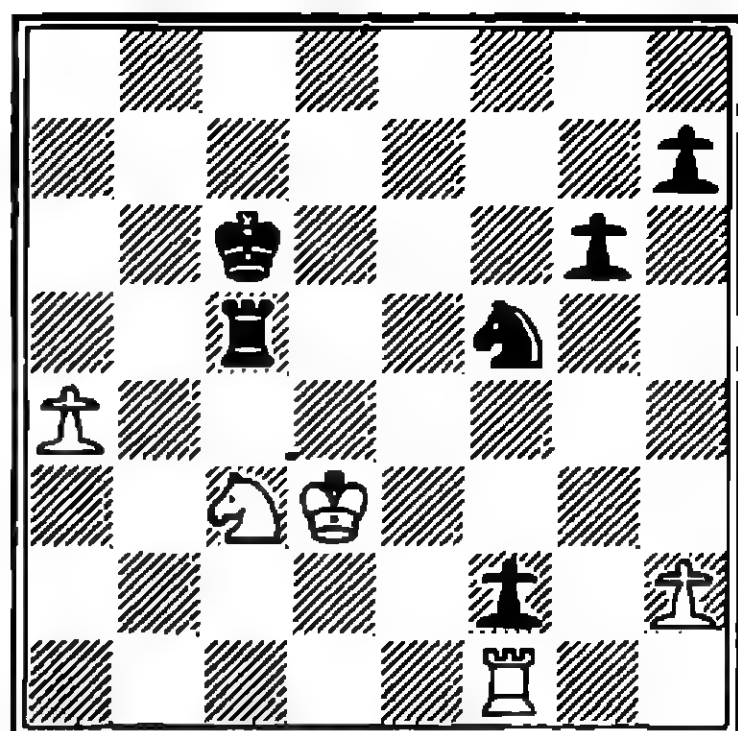
- 201) 1 ♖a8! wins, e.g. 1 ... ♜xa8 2 fxe7 and 3 ♜d8.
- 202) 1 ... ♖h1+! 2 ♜xh1 ♜xh3++ 3 ♜g1 ♜h1 mate.
- 203) 1 ♜d8! ♜xd8 (1 ... ♙g7 2 ♜b7 mate) 2 c7+ and 3 cxd8(♖) with a winning material advantage.
- 204) 1 ♜e5! ♙xe5 2 f6 forcing mate.
- 205) 1 ... ♖d3+! 2 ♜xd3 ♙e1 mate.
- 206) 1 ... ♙e4! 2 ♙xe4 (2 fxe4 is met the same way) 2 ... ♖xb2+! 3 ♙xb2 ♙xb2 mate.
- 207) 1 ♜xe8+! ♜xe8 2 ♙c7+ winning the black queen.
- 208) 1 ♜xf7! ♜xf7 2 ♜d8+ forces mate.
- 209) 1 ♙f4+! ♜xg4 2 ♙f3 mate.
- 210) 1 ... ♖xh4+ 2 gxh4 ♜h3 mate.
- 211) Black wins material after 1 ... a4! 2 ♙c4 d5! threatening the bishop and 3 ... ♙g4 winning the queen.
- 212) 1 ... ♜c8! 2 ♖xa5 ♜xc1 mate.
- 213) White broke through with 1 ♜xe7! ♖xe7 2 ♙xg6+ ♜xg6 3 ♖xe7 with a decisive material gain.
- 214) 1 ♖xe5! ♙xe5 (the same continuation follows after 1 ... dxe5) 2 ♙e6+ and 3 ♙xc7 emerging with two extra pawns.
- 215) 1 ... ♜xc1! wins, e.g. 2 ♖xc1 ♖xg2 mate or 2 ♜xc1 ♙f3+ and 3 ... ♙xd2.
- 216) 1 ♜xf7+ ♙xf7 2 ♙f5+ ♜e6 (2 ... ♜e8 3 ♜d8 mate) 3 ♙g7+ ♜e7 4 ♙d8 mate.
- 217) 1 ♙xg6 ♖xb3 (otherwise Black loses the queen, e.g. 1 ... ♖xd5 2 ♙e4+) 2 ♙xh7++! ♜xh7 3 ♜h5 mate.
- 218) 1 ... ♖g2+! 2 ♖xg2 fxe2+ 3 ♜xg2 ♙e3+ regaining the rook with an easy win.
- 219) 1 ... ♜xd7 wins. If 2 ♜xd7 ♖g1+.
- 220) 1 b8(♖)+! ♙xb8 2 ♙b7+ ♜c8 3 ♙e7 mate.

Now turn to page 111 to mark down your score.

# Chapter Twelve

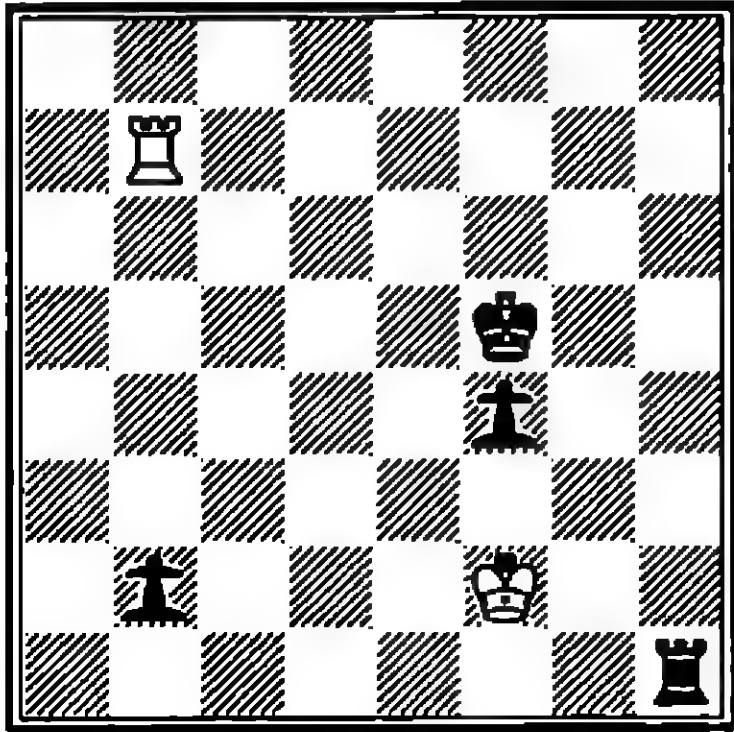


221) This problem is from the game Hanov - Ball, USSR 1951. Can you see how White wins immediately?

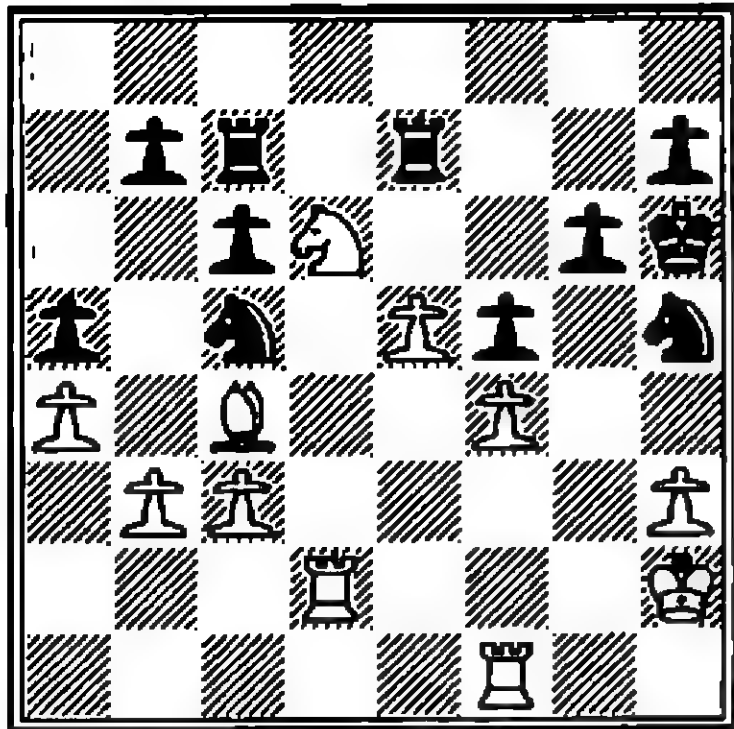


222) In this position, from the game Pirc - Byrne R, Helsinki 1952, can you see how Byrne spotted an opportunity to cash in on his dangerous pawn on f2?

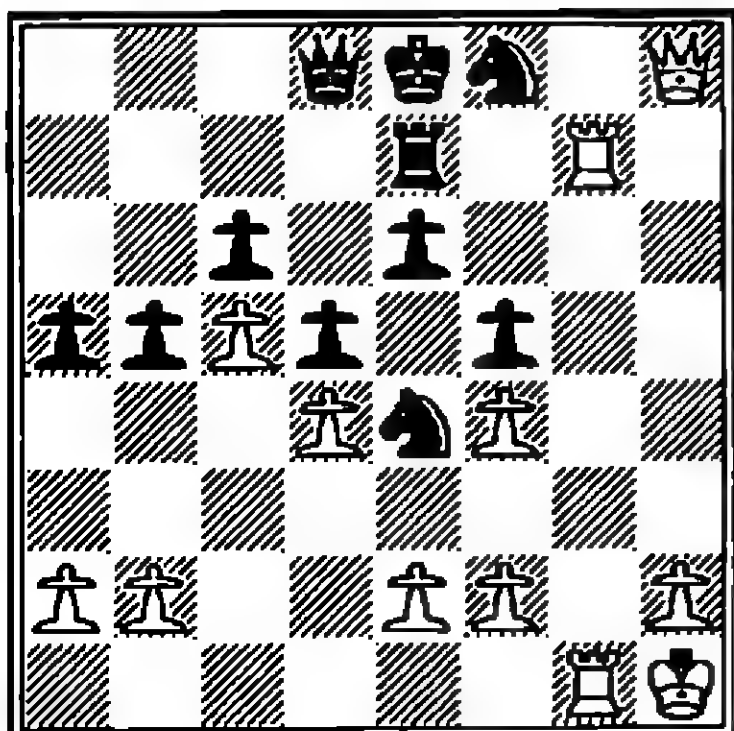
## Chapter Twelve



**223) This position is from the game Werner – Webster, Oakham Junior International 1990. Black has just played his rook from b1 to h1. Is this a winning move?**

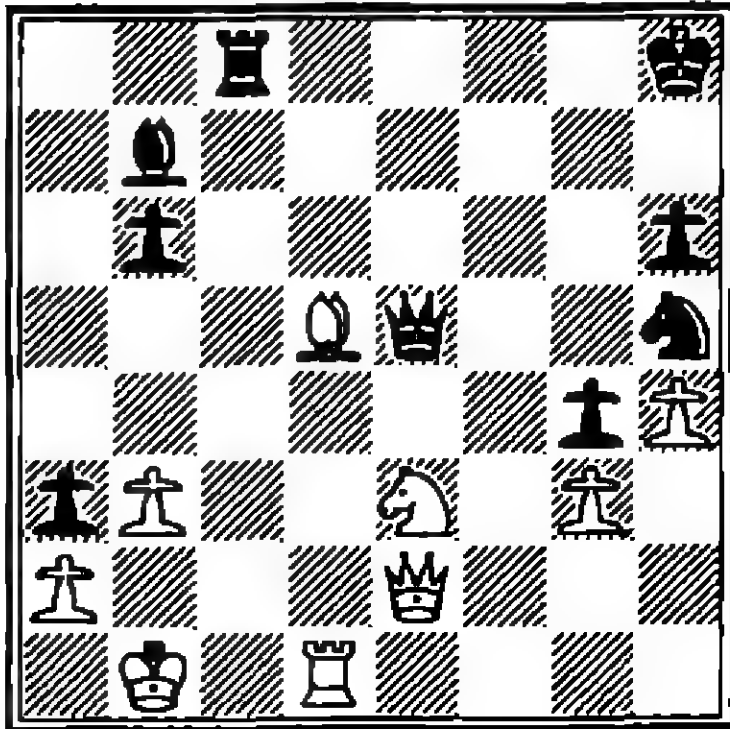


**224) Arakhamia – Mortazavi,  
Oakham Junior International  
1990. White to play and win.**

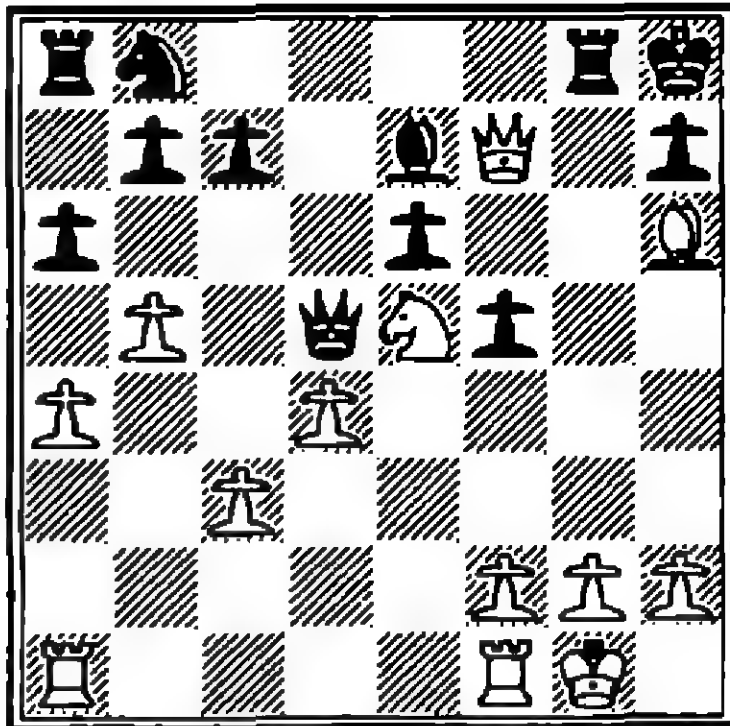


**225) This position is from the game Levitt – Tisdall, Watson, Farley & Williams International 1990. White to play and win.**

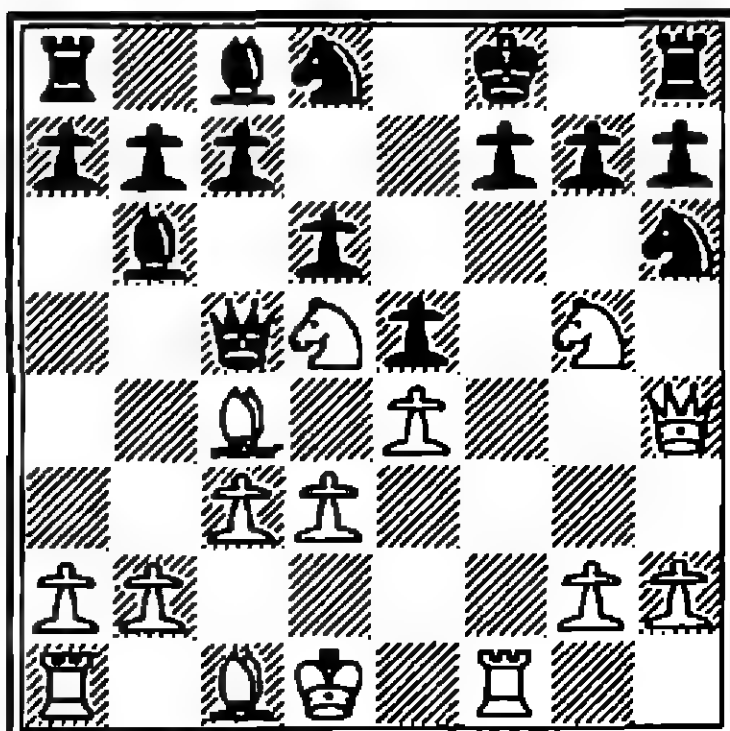
## Chapter Twelve



226) This position is a possible variation from a game between two English internationals, Hebden - Hodgson, Watson, Farley & Williams International 1990. How can Black exploit the draughty position of the white king?

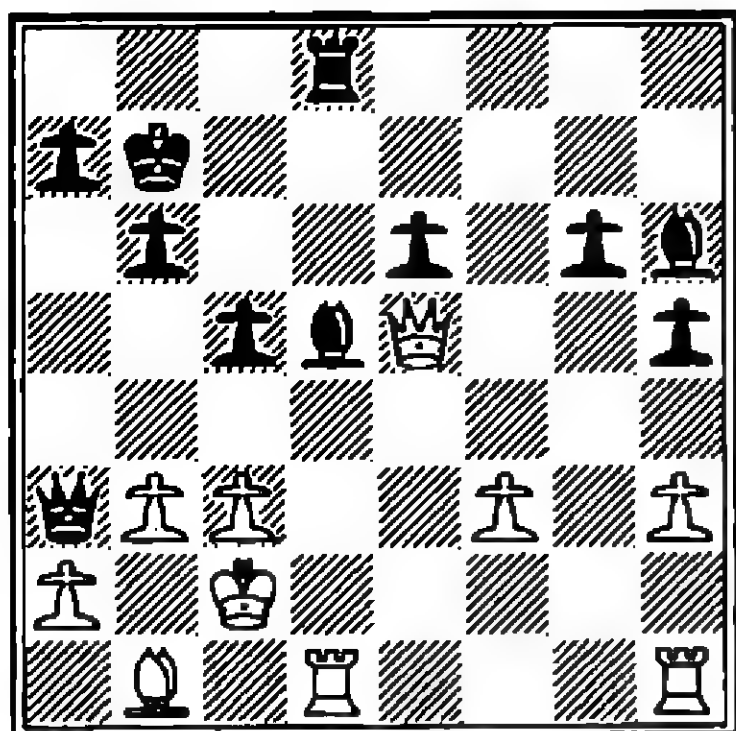


227) This problem is from the game Semjonov - Loginov, USSR 1952 Can you see how White wins immediately?

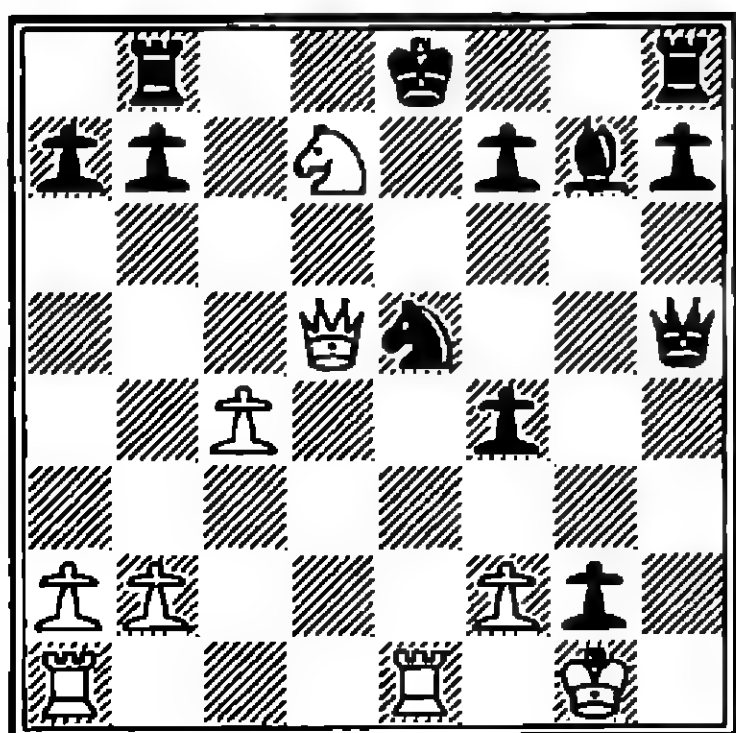


228) In this position, from the game Alekhine - Lougovski, Belgrade 1931, can you see how White wins immediately?

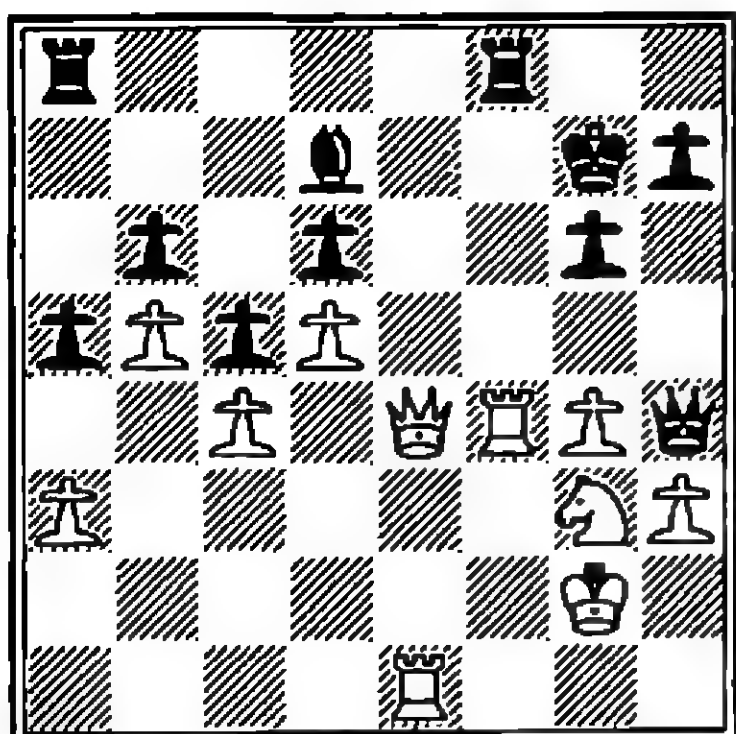
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229) This position is from the game Bulan - Petrov, USSR 1962. The white king is dangerously restricted. Can you see how Black can exploit this?



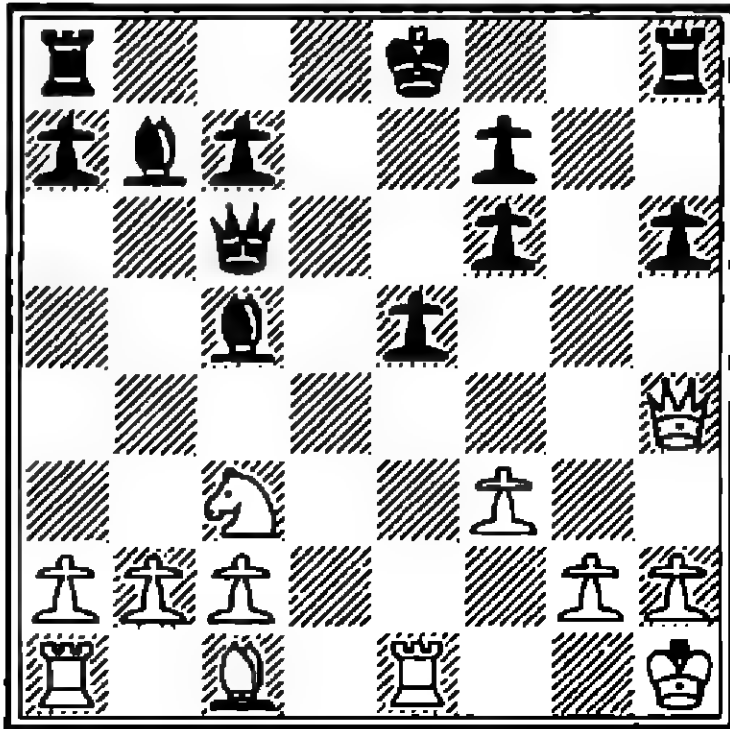
230) This problem is from the game Keene - Mestel, Esbjerg 1981. White is threatened with mate, but can you see how he forces an immediate win of material?



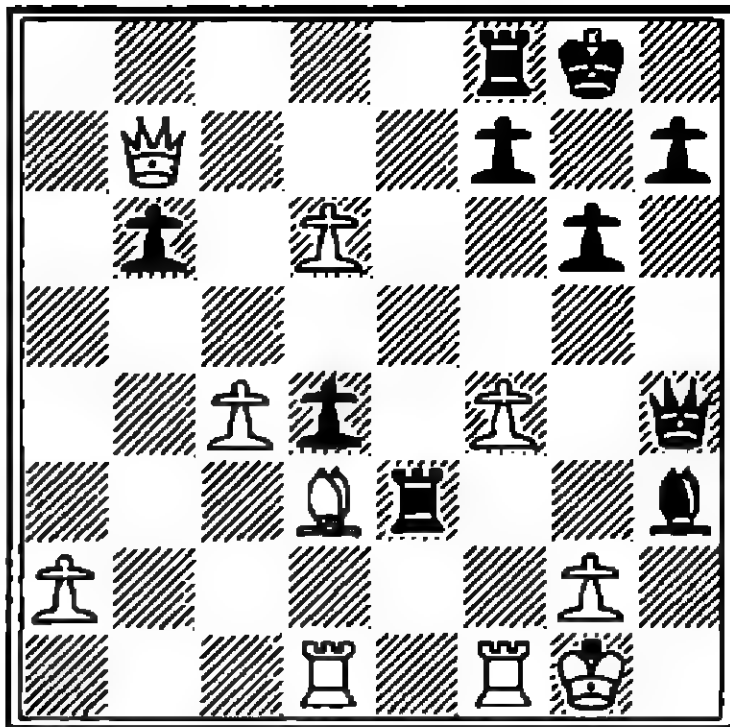
231) This position is from the game Kennedy - Davey, *The Times* British Schools Championship 3rd place play-off 1990. How can Black force an immediate win of material?



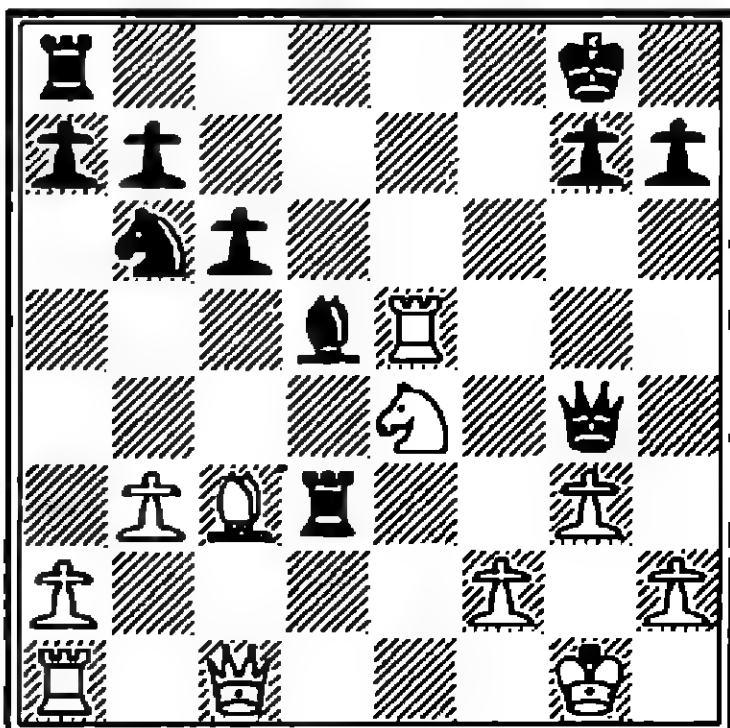
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232) This position is from the game Strens - Maxwell, *The Times* British Schools Championship 3rd place play-off 1990. How did Black capture a vital pawn?

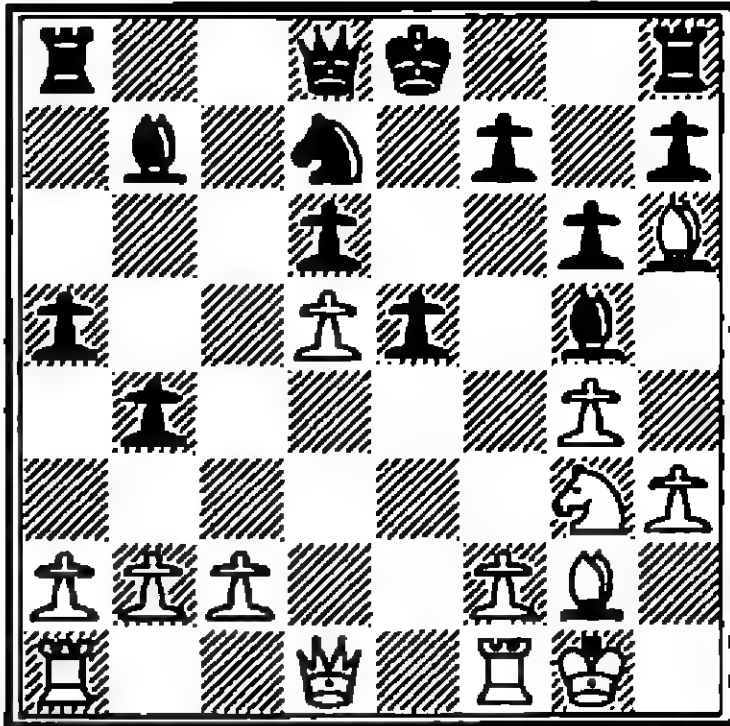


233) In this position, from the game Yusupov - Gulko, Foreign & Colonial Hastings Premier 1989/90, White was on the receiving end of a fine attack. Can you see how the White resistance can be ended here?

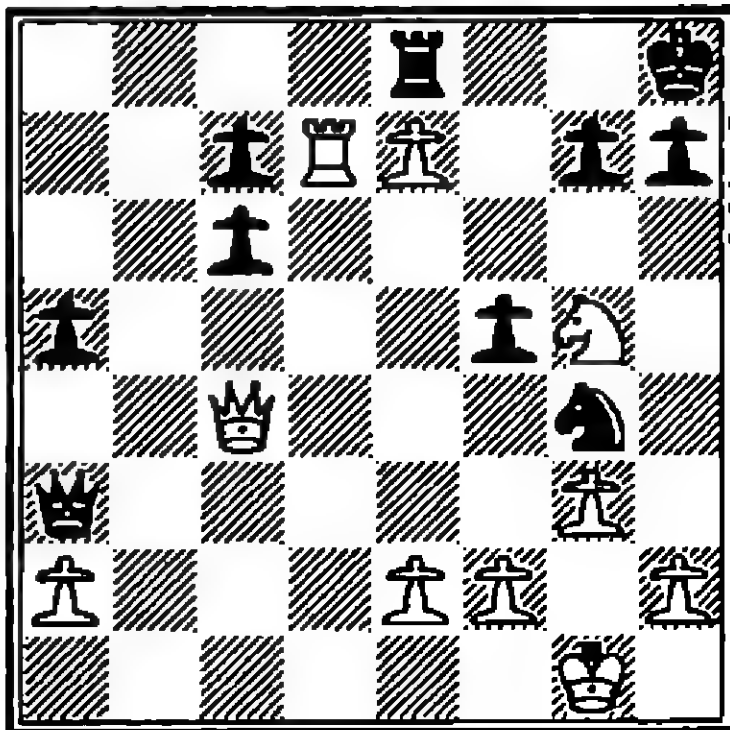


234) This position is a variation from the game Sorensen - Plaskett, Foreign & Colonial Hastings Challengers 1989/90. How can White force a quick decision?

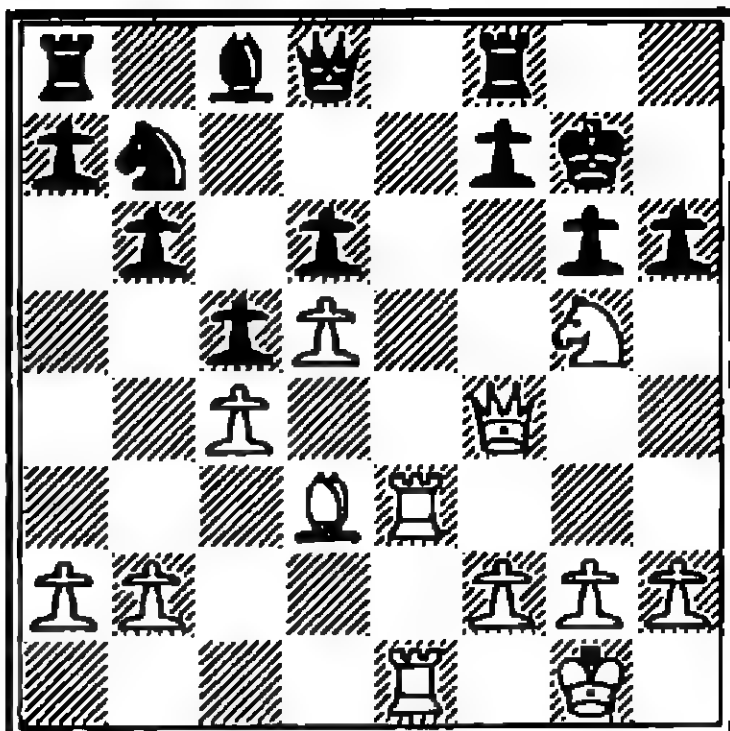
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235) This position is from the game Kamsky - Gelfand, Tilburg Interpolis International 1990. How did White respond to the challenge to his bishop?

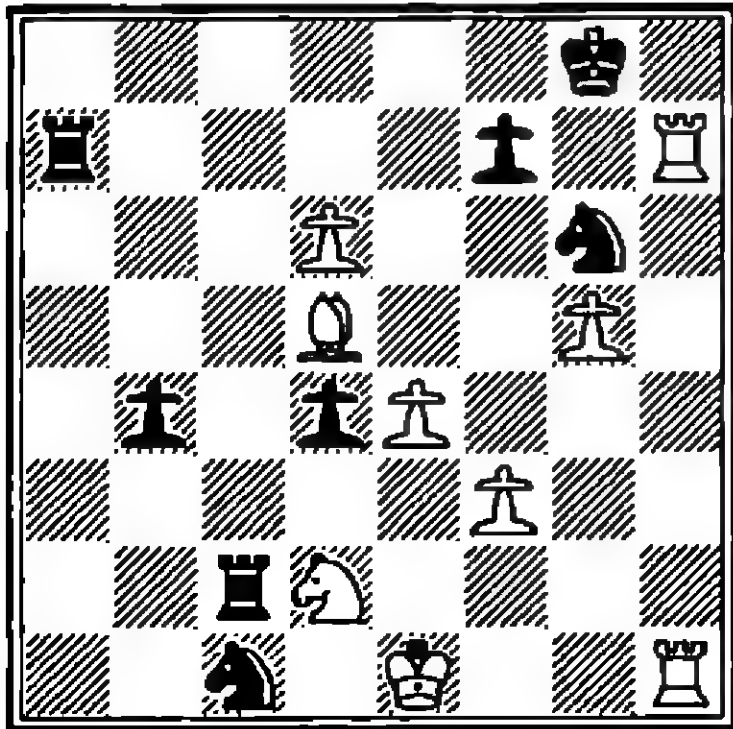


236) This position is from the game Timman - Short, Tilburg Interpolis International 1990. Here White finished off with a classic combination - a rarity in contemporary grandmaster chess. Can you spot it?

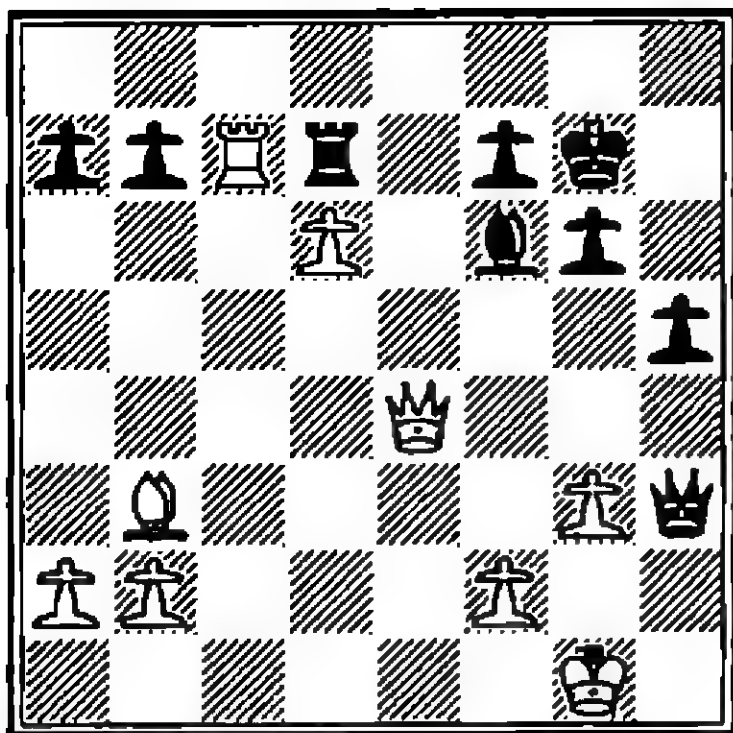


237) This position is from the game Mestel - Norwood, Harry Baines Memorial British Chess Championships 1990. How does White exploit his big lead in development?

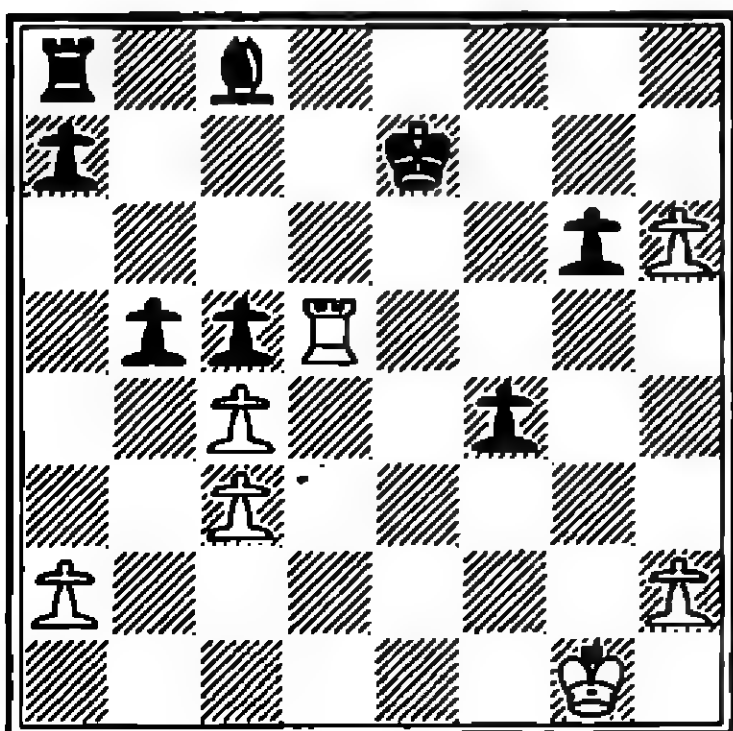
## Chapter Twelve



238) This position is from the game Sadler - Lewis, Harry Baines Memorial British Chess Championships 1990. Black to play and win.



239) This problem is from the game Speelman - Korchnoi, Reykjavik 1988. How can White finish the game immediately?



240) This problem is from the game Boey - Filip, Schilde 1972. How can White make use of his passed pawn?

## Chapter Twelve

### Solutions

- 221) 1 ♖xh7+! ♕xh7 2 ♘f7 mate.
- 222) 1 ... ♖xc3+! 2 ♜xc3 ♘e3 3 ♖xf2 ♘d1+ picks off the black rook.
- 223) No. After 2 ♖xb2! ♖h2+ 3 ♜f3, Black cannot play 3 ... ♖xb2 as this results in a draw by stalemate.
- 224) 1 ♘f5+! gxf5 2 ♖d6+ ♜g7 3 ♖g1+ and 4 ♖g8 mate.
- 225) 1 ♖xf8+! ♜xf8 2 ♖g8+ ♜f7 3 ♖xd8 and with a rook against a knight, White wins easily.
- 226) 1 ... ♕xd5! 2 ♖xd5 (2 ♘xd5 ♖xe2) 2 ... ♖a1+! 3 ♜xa1 ♖c1 mate.
- 227) 1 ♖f6+! ♕xf6 2 ♘f7 mate.
- 228) 1 ♘e6+! ♘xe6 (1 ... ♕xe6 or 1 ... fxe6 then 2 ♖e7+ and 3 ♖e8 mate) 2 ♖e7+ ♜g8 3 ♖e8+ ♘f8 4 ♘e7 mate.
- 229) 1 ... ♕xb3+! 2 axb3 ♖c1+! 3 ♖xc1 ♖d2 mate.
- 230) 1 ♖xe5+! ♕xe5 2 ♘f6+ wins the black queen.
- 231) 1 ... ♖ae8 wins material – White cannot guard both his rooks.
- 232) 1 ... ♖xf3 wins a pawn as 2 gxf3 ♕xf3 is mate.
- 233) 1 ... ♕xg2! 2 ♖xg2 ♖g3 wins the queen. Alternatively 2 ♜xg2 ♖g3+ 3 ♜f2 ♖h2+ 4 ♜e1 ♖e3+ forcing mate.
- 234) 1 ♖g5! ♖xe4 2 ♖xg7+ ♜f8 3 ♖a3+ ♜e8 4 ♖e1 wins.
- 235) 1 ♘e4! ♕xh6 2 ♘d6+ and 3 ♘b7 winning a crucial pawn.
- 236) 1 ♘f7+ ♜g8 2 ♘h6++ ♜h8 3 ♖g8+ ♖xg8 4 ♘f7 mate.
- 237) 1 ♖e7! hxg5 (or f7 caves in) 2 ♖xg5 (threatening 3 ♖xg6+) 2 ... ♜g8 3 ♕xg6 with a swift mate.
- 238) 1 ... ♘d3+ 2 ♜d1 (2 ♜e2 ♘gf4+ and 3 ... ♖c1 mate; 2 ♜f1 ♖xd2 winning) 2 ... ♖c1+ 3 ♜e2 ♘fg4 mate.
- 239) 1 ♕e6! and White will emerge a rook for bishop up.
- 240) 1 ♖d8! ♜xd8 2 h7 and the pawn promotes.

Now turn to page 111 to mark down your score.

# Scorechart

The reader who wishes to keep track of his or her progress should record their scores on the following pages. The scoring system is repeated below.

A correct solution in one minute or less:	5 points
A correct solution in two to five minutes:	4 points
A correct solution in six to ten minutes:	3 points
A correct solution in eleven to twenty minutes:	2 points
A correct solution in more than twenty minutes:	1 points

Totals for each chapter:

100 points	Grandmaster
90+ points	International Master
80+ points	Master
70+ points	Expert
60+ points	Strong County Player
50+ points	League Player
40+ points	Club Player
30+ points	Enthusiastic Amateur
20+ points -	Social Player
less than 20 points	Read <i>The Times</i> every day for regular practice.

***Scorechart***

<b>Position 1</b>	<b>. . . . . pts</b>	<b>Position 21</b>	<b>. . . . . pts</b>
<b>Position 2</b>	<b>. . . . . pts</b>	<b>Position 22</b>	<b>. . . . . pts</b>
<b>Position 3</b>	<b>. . . . . pts</b>	<b>Position 23</b>	<b>. . . . . pts</b>
<b>Position 4</b>	<b>. . . . . pts</b>	<b>Position 24</b>	<b>. . . . . pts</b>
<b>Position 5</b>	<b>. . . . . pts</b>	<b>Position 25</b>	<b>. . . . . pts</b>
<b>Position 6</b>	<b>. . . . . pts</b>	<b>Position 26</b>	<b>. . . . . pts</b>
<b>Position 7</b>	<b>. . . . . pts</b>	<b>Position 27</b>	<b>. . . . . pts</b>
<b>Position 8</b>	<b>. . . . . pts</b>	<b>Position 28</b>	<b>. . . . . pts</b>
<b>Position 9</b>	<b>. . . . . pts</b>	<b>Position 29</b>	<b>. . . . . pts</b>
<b>Position 10</b>	<b>. . . . . pts</b>	<b>Position 30</b>	<b>. . . . . pts</b>
<b>Position 11</b>	<b>. . . . . pts</b>	<b>Position 31</b>	<b>. . . . . pts</b>
<b>Position 12</b>	<b>. . . . . pts</b>	<b>Position 32</b>	<b>. . . . . pts</b>
<b>Position 13</b>	<b>. . . . . pts</b>	<b>Position 33</b>	<b>. . . . . pts</b>
<b>Position 14</b>	<b>. . . . . pts</b>	<b>Position 34</b>	<b>. . . . . pts</b>
<b>Position 15</b>	<b>. . . . . pts</b>	<b>Position 35</b>	<b>. . . . . pts</b>
<b>Position 16</b>	<b>. . . . . pts</b>	<b>Position 36</b>	<b>. . . . . pts</b>
<b>Position 17</b>	<b>. . . . . pts</b>	<b>Position 37</b>	<b>. . . . . pts</b>
<b>Position 18</b>	<b>. . . . . pts</b>	<b>Position 38</b>	<b>. . . . . pts</b>
<b>Position 19</b>	<b>. . . . . pts</b>	<b>Position 39</b>	<b>. . . . . pts</b>
<b>Position 20</b>	<b>. . . . . pts</b>	<b>Position 40</b>	<b>. . . . . pts</b>

<b>Total for</b>		<b>Total for</b>	
<b>Chapter 1</b>	<b>. . . . . pts</b>	<b>Chapter 2</b>	<b>. . . . . pts</b>



***Scorechart***

<b>Position 41</b>	<b>. . . . . pts</b>	<b>Position 61</b>	<b>. . . . . pts</b>
<b>Position 42</b>	<b>. . . . . pts</b>	<b>Position 62</b>	<b>. . . . . pts</b>
<b>Position 43</b>	<b>. . . . . pts</b>	<b>Position 63</b>	<b>. . . . . pts</b>
<b>Position 44</b>	<b>. . . . . pts</b>	<b>Position 64</b>	<b>. . . . . pts</b>
<b>Position 45</b>	<b>. . . . . pts</b>	<b>Position 65</b>	<b>. . . . . pts</b>
<b>Position 46</b>	<b>. . . . . pts</b>	<b>Position 66</b>	<b>. . . . . pts</b>
<b>Position 47</b>	<b>. . . . . pts</b>	<b>Position 67</b>	<b>. . . . . pts</b>
<b>Position 48</b>	<b>. . . . . pts</b>	<b>Position 68</b>	<b>. . . . . pts</b>
<b>Position 49</b>	<b>. . . . . pts</b>	<b>Position 69</b>	<b>. . . . . pts</b>
<b>Position 50</b>	<b>. . . . . pts</b>	<b>Position 70</b>	<b>. . . . . pts</b>
<b>Position 51</b>	<b>. . . . . pts</b>	<b>Position 71</b>	<b>. . . . . pts</b>
<b>Position 52</b>	<b>. . . . . pts</b>	<b>Position 72</b>	<b>. . . . . pts</b>
<b>Position 53</b>	<b>. . . . . pts</b>	<b>Position 73</b>	<b>. . . . . pts</b>
<b>Position 54</b>	<b>. . . . . pts</b>	<b>Position 74</b>	<b>. . . . . pts</b>
<b>Position 55</b>	<b>. . . . . pts</b>	<b>Position 75</b>	<b>. . . . . pts</b>
<b>Position 56</b>	<b>. . . . . pts</b>	<b>Position 76</b>	<b>. . . . . pts</b>
<b>Position 57</b>	<b>. . . . . pts</b>	<b>Position 77</b>	<b>. . . . . pts</b>
<b>Position 58</b>	<b>. . . . . pts</b>	<b>Position 78</b>	<b>. . . . . pts</b>
<b>Position 59</b>	<b>. . . . . pts</b>	<b>Position 79</b>	<b>. . . . . pts</b>
<b>Position 60</b>	<b>. . . . . pts</b>	<b>Position 80</b>	<b>. . . . . pts</b>

<b>Total for</b>		<b>Total for</b>	
<b>Chapter 3</b>	<b>. . . . . pts</b>	<b>Chapter 4</b>	<b>. . . . . pts</b>

*Scorechart*

Position 81	..... pts	Position 101	..... pts
Position 82	..... pts	Position 102	..... pts
Position 83	..... pts	Position 103	..... pts
Position 84	..... pts	Position 104	..... pts
Position 85	..... pts	Position 105	..... pts
Position 86	..... pts	Position 106	..... pts
Position 87	..... pts	Position 107	..... pts
Position 88	..... pts	Position 108	..... pts
Position 89	..... pts	Position 109	..... pts
Position 90	..... pts	Position 110	..... pts
Position 91	..... pts	Position 111	..... pts
Position 92	..... pts	Position 112	..... pts
Position 93	..... pts	Position 113	..... pts
Position 94	..... pts	Position 114	..... pts
Position 95	..... pts	Position 115	..... pts
Position 96	..... pts	Position 116	..... pts
Position 97	..... pts	Position 117	..... pts
Position 98	..... pts	Position 118	..... pts
Position 99	..... pts	Position 119	..... pts
Position 100	..... pts	Position 120	..... pts
Total for		Total for	
Chapter 5	..... pts	Chapter 6	..... pts

***Scorechart***

<b>Position 121</b>	<b>. . . . . pts</b>	<b>Position 141</b>	<b>. . . . . pts</b>
<b>Position 122</b>	<b>. . . . . pts</b>	<b>Position 142</b>	<b>. . . . . pts</b>
<b>Position 123</b>	<b>. . . . . pts</b>	<b>Position 143</b>	<b>. . . . . pts</b>
<b>Position 124</b>	<b>. . . . . pts</b>	<b>Position 144</b>	<b>. . . . . pts</b>
<b>Position 125</b>	<b>. . . . . pts</b>	<b>Position 145</b>	<b>. . . . . pts</b>
<b>Position 126</b>	<b>. . . . . pts</b>	<b>Position 146</b>	<b>. . . . . pts</b>
<b>Position 127</b>	<b>. . . . . pts</b>	<b>Position 147</b>	<b>. . . . . pts</b>
<b>Position 128</b>	<b>. . . . . pts</b>	<b>Position 148</b>	<b>. . . . . pts</b>
<b>Position 129</b>	<b>. . . . . pts</b>	<b>Position 149</b>	<b>. . . . . pts</b>
<b>Position 130</b>	<b>. . . . . pts</b>	<b>Position 150</b>	<b>. . . . . pts</b>
<b>Position 131</b>	<b>. . . . . pts</b>	<b>Position 151</b>	<b>. . . . . pts</b>
<b>Position 132</b>	<b>. . . . . pts</b>	<b>Position 152</b>	<b>. . . . . pts</b>
<b>Position 133</b>	<b>. . . . . pts</b>	<b>Position 153</b>	<b>. . . . . pts</b>
<b>Position 134</b>	<b>. . . . . pts</b>	<b>Position 154</b>	<b>. . . . . pts</b>
<b>Position 135</b>	<b>. . . . . pts</b>	<b>Position 155</b>	<b>. . . . . pts</b>
<b>Position 136</b>	<b>. . . . . pts</b>	<b>Position 156</b>	<b>. . . . . pts</b>
<b>Position 137</b>	<b>. . . . . pts</b>	<b>Position 157</b>	<b>. . . . . pts</b>
<b>Position 138</b>	<b>. . . . . pts</b>	<b>Position 158</b>	<b>. . . . . pts</b>
<b>Position 139</b>	<b>. . . . . pts</b>	<b>Position 159</b>	<b>. . . . . pts</b>
<b>Position 140</b>	<b>. . . . . pts</b>	<b>Position 160</b>	<b>. . . . . pts</b>
<b>Total for</b>		<b>Total for</b>	
<b>Chapter 7</b>	<b>. . . . . pts</b>	<b>Chapter 8</b>	<b>. . . . . pts</b>

## ***Scorechart***

<b>Position 161</b>	<b>. . . . . pts</b>	<b>Position 181</b>	<b>. . . . . pts</b>
<b>Position 162</b>	<b>. . . . . pts</b>	<b>Position 182</b>	<b>. . . . . pts</b>
<b>Position 163</b>	<b>. . . . . pts</b>	<b>Position 183</b>	<b>. . . . . pts</b>
<b>Position 164</b>	<b>. . . . . pts</b>	<b>Position 184</b>	<b>. . . . . pts</b>
<b>Position 165</b>	<b>. . . . . pts</b>	<b>Position 185</b>	<b>. . . . . pts</b>
<b>Position 166</b>	<b>. . . . . pts</b>	<b>Position 186</b>	<b>. . . . . pts</b>
<b>Position 167</b>	<b>. . . . . pts</b>	<b>Position 187</b>	<b>. . . . . pts</b>
<b>Position 168</b>	<b>. . . . . pts</b>	<b>Position 188</b>	<b>. . . . . pts</b>
<b>Position 169</b>	<b>. . . . . pts</b>	<b>Position 189</b>	<b>. . . . . pts</b>
<b>Position 170</b>	<b>. . . . . pts</b>	<b>Position 190</b>	<b>. . . . . pts</b>
<b>Position 171</b>	<b>. . . . . pts</b>	<b>Position 191</b>	<b>. . . . . pts</b>
<b>Position 172</b>	<b>. . . . . pts</b>	<b>Position 192</b>	<b>. . . . . pts</b>
<b>Position 173</b>	<b>. . . . . pts</b>	<b>Position 193</b>	<b>. . . . . pts</b>
<b>Position 174</b>	<b>. . . . . pts</b>	<b>Position 194</b>	<b>. . . . . pts</b>
<b>Position 175</b>	<b>. . . . . pts</b>	<b>Position 195</b>	<b>. . . . . pts</b>
<b>Position 176</b>	<b>. . . . . pts</b>	<b>Position 196</b>	<b>. . . . . pts</b>
<b>Position 177</b>	<b>. . . . . pts</b>	<b>Position 197</b>	<b>. . . . . pts</b>
<b>Position 178</b>	<b>. . . . . pts</b>	<b>Position 198</b>	<b>. . . . . pts</b>
<b>Position 179</b>	<b>. . . . . pts</b>	<b>Position 199</b>	<b>. . . . . pts</b>
<b>Position 180</b>	<b>. . . . . pts</b>	<b>Position 200</b>	<b>. . . . . pts</b>
<b>Total for</b>		<b>Total for</b>	
<b>Chapter 9</b>	<b>. . . . . pts</b>	<b>Chapter 10</b>	<b>. . . . . pts</b>

***Scorechart***

Position 201	. . . . . pts	Position 221	. . . . . pts
Position 202	. . . . . pts	Position 222	. . . . . pts
Position 203	. . . . . pts	Position 223	. . . . . pts
Position 204	. . . . . pts	Position 224	. . . . . pts
Position 205	. . . . . pts	Position 225	. . . . . pts
Position 206	. . . . . pts	Position 226	. . . . . pts
Position 207	. . . . . pts	Position 227	. . . . . pts
Position 208	. . . . . pts	Position 228	. . . . . pts
Position 209	. . . . . pts	Position 229	. . . . . pts
Position 210	. . . . . pts	Position 230	. . . . . pts
Position 211	. . . . . pts	Position 231	. . . . . pts
Position 212	. . . . . pts	Position 232	. . . . . pts
Position 213	. . . . . pts	Position 233	. . . . . pts
Position 214	. . . . . pts	Position 234	. . . . . pts
Position 215	. . . . . pts	Position 235	. . . . . pts
Position 216	. . . . . pts	Position 236	. . . . . pts
Position 217	. . . . . pts	Position 237	. . . . . pts
Position 218	. . . . . pts	Position 238	. . . . . pts
Position 219	. . . . . pts	Position 239	. . . . . pts
Position 220	. . . . . pts	Position 240	. . . . . pts

**Total for**  
**Chapter 11** . . . . . pts

**Total for**  
**Chapter 12** . . . . . pts









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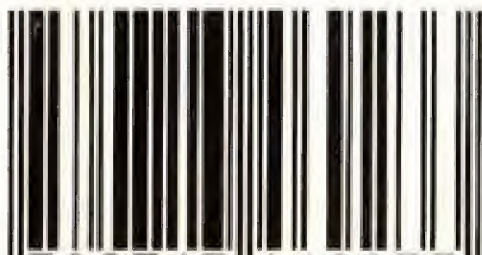
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